

Jonas Deng

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Summary

I am currently on a working and holiday visa(462) which expires next March. It would be best if the employer is willing to sponsor me for a work visa.

I have been a software developer since 2019. Focusing on iOS mobile Apps since 2020. Three years using Objective-C, Swift, Web/HTML and Javascript for iOS mobile apps and cross-platform applications.

My previous roles involves designing UI, configuring, developing, trouble shooting, and integrating API's and customising existing applications to enhance platform and business workflow.

My skills include Mobile Application Development, GitFlow, Communication, Python, Swift, Objective-C, Web/HTML

I'm disciplined, self-motivated and experienced as iOS developer. I work well in a team and enjoy working with others.

Experience

Kika Tech | Beijing, Beijing

iOS Developer | 06/2022 - 02/2023

- Developed iOS applications for implementing the advertising component , where I am supporting web Ads, native Ads and video Ads. One of the key components I worked on was a webview-based architecture for banner ads, which allowed us to dynamically define ad content through backend web code. Additionally, I implemented a JavaScript bridge that enabled features like resizing and expanding ads.
- Utilized CocoaPods to manage dependencies and improve project efficiency. Created custom podspecs to distribute internal libraries across multiple projects, enabling the team to easily reuse code and maintain consistency across different apps. Troubleshoot CocoaPods-related issues, such as conflicts between different versions of the same library or errors during the installation process, and resolved them effectively.
- Collaborated with clients to ensure their vision was realized in the final product
- Utilized Git for version control and collaborated with team members to resolve conflicts

highlight:

- Webview-based architecture for banner ads: This approach likely allowed for more flexibility and customization in terms of defining ad content, as well as potentially improving load times compared to other approaches.
- JavaScript bridge: This is a more advanced feature that not all ad components may have, and it likely required strong knowledge of both iOS development and JavaScript to implement successfully.

Meituan | Beijing, Beijing

Junior iOS Developer | 07/2020 - 03/2022

- Develop and maintain the company's iOS application, as a junior iOS developer, I'm responsible for implementing the collection, order, and personal module of the App.
- Collaborate with cross-functional teams, including designers, product managers, and backend developers, to implement new features and improve user experience
- Conduct code reviews and troubleshoot issues reported by users or QA team
- Utilize Agile methodologies to manage project timelines and deliverables

Technical Skills:

- Programming languages: Swift, Objective-C
- iOS development tools: Xcode, Interface Builder, CocoaPods
- Frameworks: UIKit, Core Data, Core Animation, Core Location, AVFoundation

- Application development – develop, build, document, test, deploy and support mobile applications as directed by management.
- Design and build applications for the iOS/Apple platforms as well as backend platforms (where applicable)
- Work collaboratively with internal teams to define, design, develop, and release new features and products as directed by management.
- Unit-test code for robustness, including edge cases, usability, and general reliability.
- Work on bug fixing, improving code quality and application performance.
- Engage in continuous improvement of all aspects of the software development lifecycle.
- Other tools: JIRA, Slack

Education

Xi'an University of Posts and Telecommunications | Xi'an, Shannxi
07/2020