

Forest Monster

Author:
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Collaborators:
TinyWorlds

Art Type:
3D Art

Tags:

RPG

Creature

Mythology

Animated

Rigged

License(s):



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This large creature was created for the wonderful world of Kelgar.

3D Preview

The model is rigged and animated and comes with diffuse texture and normal map and ambient occlusion map. Ready to use ingame.

File(s):
 forest-monster.7z 24.9 Mb [2714 download(s)]

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So, pardon my asking, but how can this be public domain if it uses a share-alike texture?

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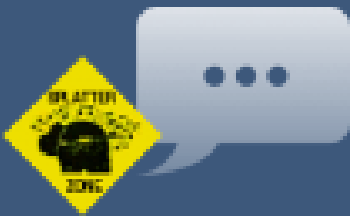
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The complete work is obviously CC-BY-NC-SA, but part of it can also be used under CCO. A pity that is uses a NC texture though, which is not really compatible with FOSS.

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Good question. If you don't use Kesler's texture for tree then model is under CC0.

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I changed tree texture. Now is all under CC0 license.

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Thank you very much. I'm not very good at texturing. I can hold my own when it comes to modeling, but the mapping and texturing process is an entirely different animal. Regardless, you are amazing to release something so intricate and high-quality into the public domain.

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Thank you.

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Sketchfab

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Nice! Would be great to be able to embed Sketchfab here. It doesn't work when simply pasting the embed code in thml section :(

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Es de libre uso?

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AnyRPG

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10/12/2020 - 09:23



Not only is this one a great forest monster, If you open him in Blender and remove the tree top, he's a great rock monster. Then you can recolor him and he's a great ice monster!

I've included this asset in the AnyRPG Engine. Its been featured in a YouTube livestream at <https://youtu.be/t4xqkYE9YrU> and you've been added to both the in-engine credits, and the credits at anyrpg.org.

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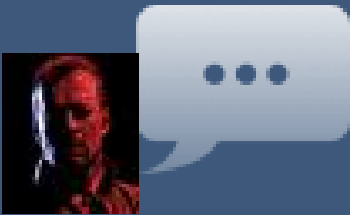
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Plezuro

joined 3 months 4 weeks ago

11/28/2020 - 02:02



Very cool! Thank)

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