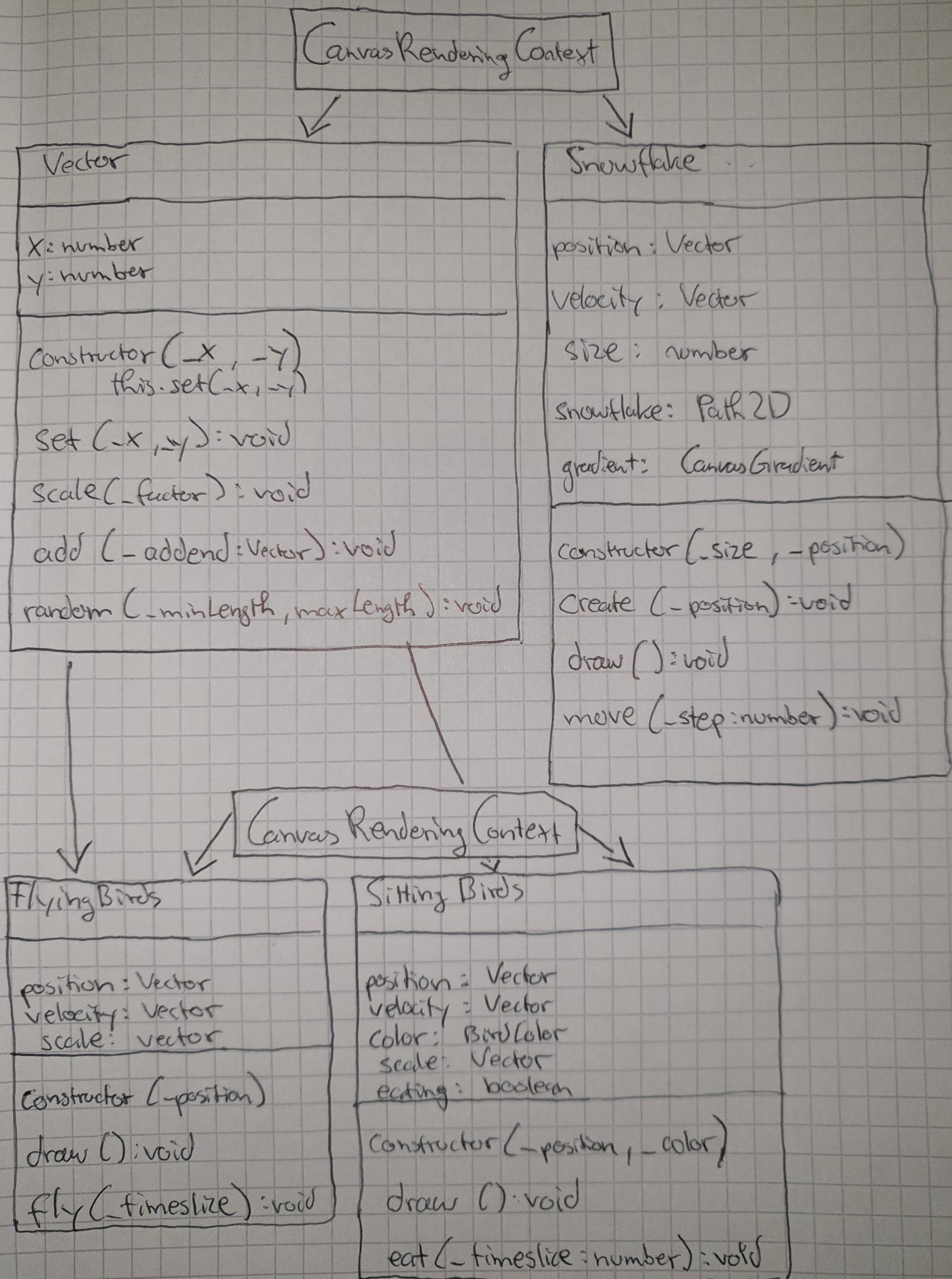


A09.2 Klasseendiagramme



FlyingCrows

position: Vector
velocity: Vector
scale: Vector

constructor (-position: Vector)

draw (): void

fly (-timesize: number): void

Color

birdColor: string
eyeColor: string

export let color: BirdColor[] = []

Vector

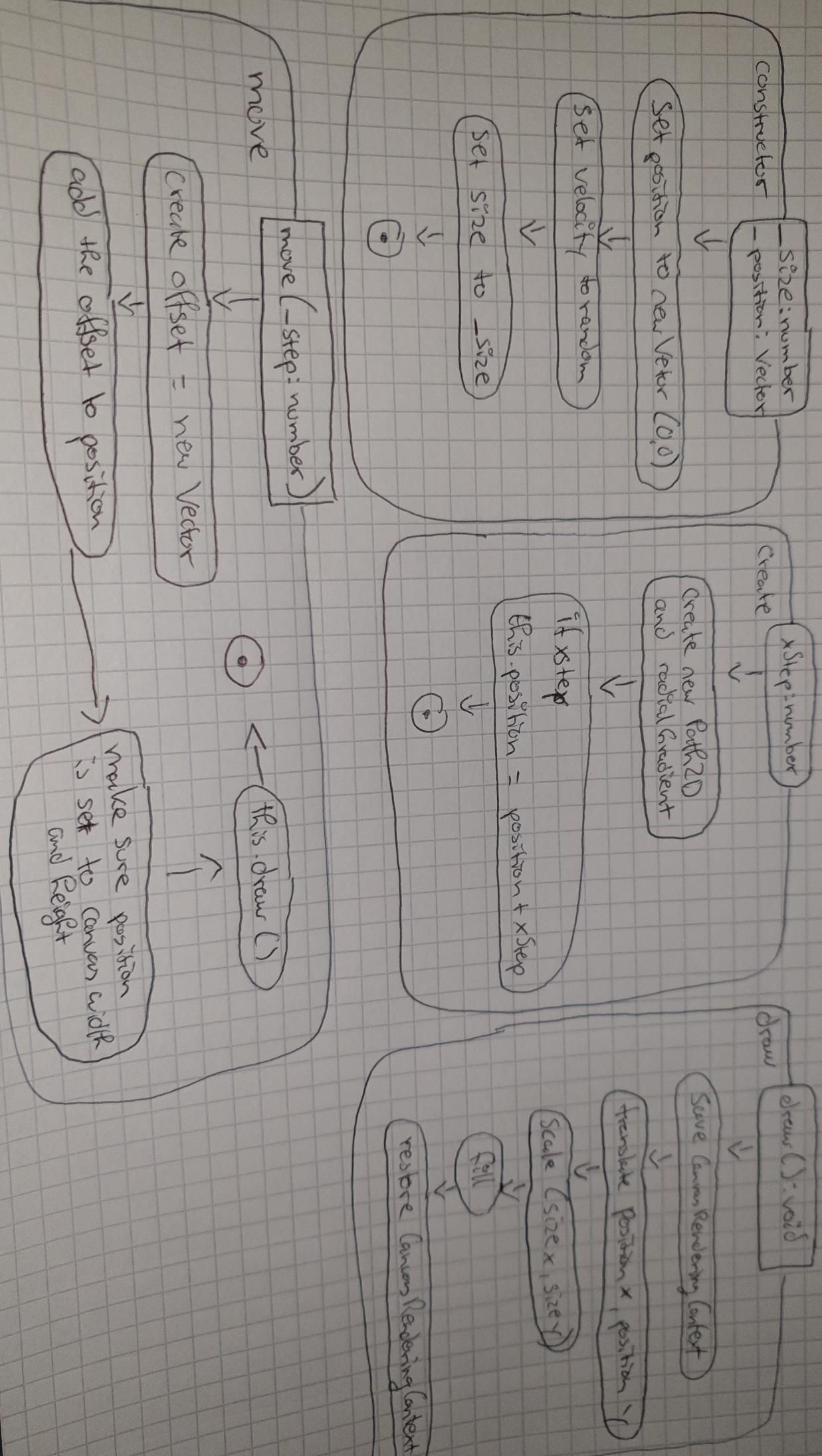
...

CanvasRenderingContext

...

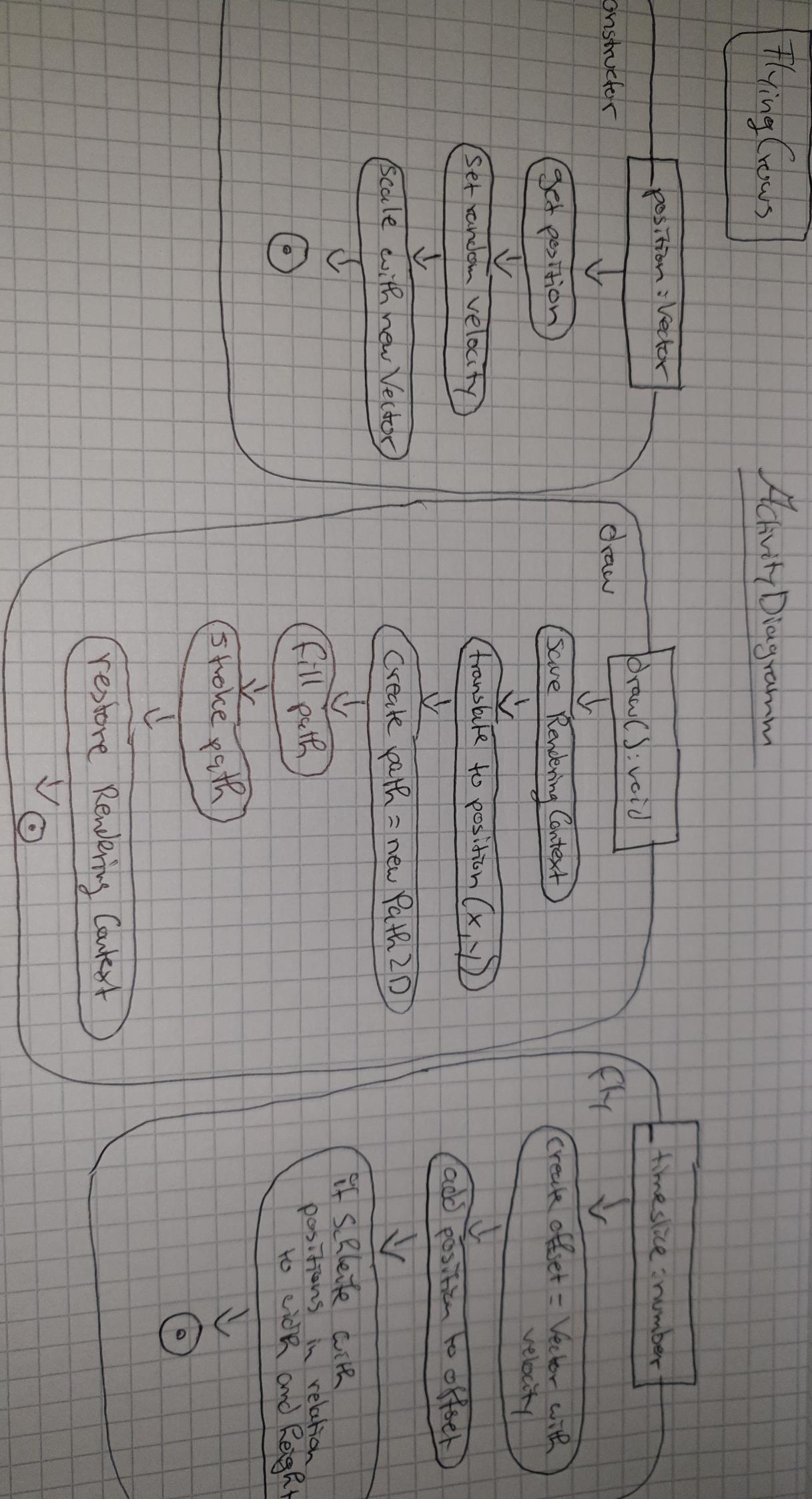
LOG 2 Activity Diagramm Erweiterung

Showflake



FlyingCrows

Activity Diagram



Hawk Programm

(Erweiterung der
Raven Draw
Bird Function)

(Add an setInterval update FlyingBirds to Rundelands)

Activity Diagramm

