

PythonConnect

Documentation





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Opensource: https://github.com/JonasFeron/PythonConnect

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What is PythonConnect?

- Seamless Python Integration in C# Run Python 3 (latest version) directly within any C# application, combining the strengths of both languages.
- Optimized Script Execution and Data Exchange Effortlessly run Python scripts, transfer data between languages, and leverage Python libraries (e.g., NumPy) within C# applications.
- A Practical Alternative to Python.NET and IronPython Provides a different approach for integrating Python with C#, offering flexibility and ease of use.
- Asynchronous and Parallel Execution Efficiently manages communication between C# and Python, running processes simultaneously without blocking workflows.
- **Conclusion:** PythonConnect simplifies sending data from C# to Python 3 and retrieving results, making cross-language integration smooth and efficient.



How to run python scripts from C# applications?

State-of-the-art



date: 2025.01.24

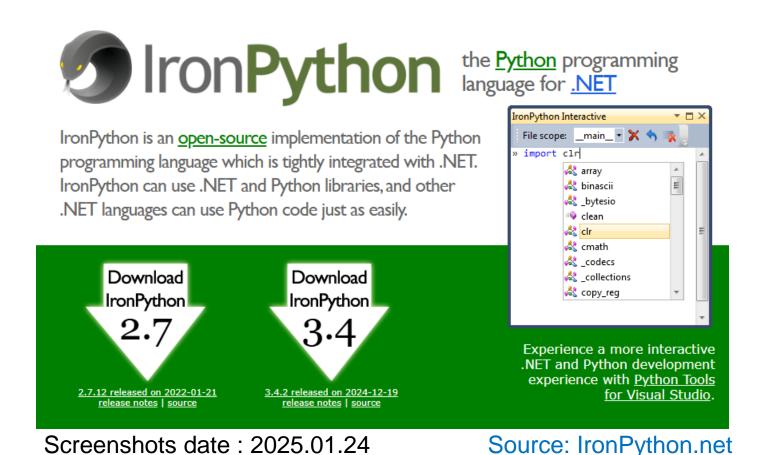
Existing method 1) IronPython

- IronPython 3.4 is based on Python3.4
- Limited to IronPython 2.7 up to April 19, 2021

April 19, 2021

<u>IronPython 3.4.0-alpha1</u> is now available! See the release announcement for details.

Today, last <u>Python</u> version is 3.13





Existing method 2) Python.NET

Python.NET embeds Python into .NET:

- Import Python Librairies directly in C#
- Write C# code using Python Class and Methods

Example:

```
C#
```

```
static void Main(string[] args)
      PythonEngine.Initialize();
      using (Py.GIL())
            dynamic np = Py.Import("numpy");
            Console.WriteLine(np.cos(np.pi * 2));
            dynamic sin = np.sin;
            Console.WriteLine(sin(5));
            double c = (double)(np.cos(5) + sin(5));
            Console.WriteLine(c);
            dynamic a = np.array(new List<float> { 1, 2, 3 });
            Console.WriteLine(a.dtype);
            dynamic b = np.array(new List<float> { 6, 5, 4 }, dtype: np.int32);
            Console.WriteLine(b.dtype);
            Console.WriteLine(a * b);
            Console.ReadKey();
```



Existing method 2) Python.NET

Conclusion: Python.NET is very powerful.

See <u>pythonnet Wiki</u> for more details.

To set up Python.NET for the first time, follow: Virtual Environments

For multi-threaded programs, follow: Multi-Threading



Existing method 3) Subprocess

Launch a Python "interpreteur" from C#

```
C:\Users\Jonas\anaconda3\python.exe
Python 3.12.7 | packaged by Anaconda, Inc.
 2024, 13:17:27) [MSC v.1929 64 bit (AMD64)] on win32
Type "help", "copyright", "credits" or "license" for more
information.
```

Example:

```
static void Main(string[] args)
      ProcessStartInfo start = new ProcessStartInfo();
      start.FileName = "python"; // Path to Python interpreter
      start.Arguments = « test_script.py"; // Path to Python script
      start.UseShellExecute = false:
      start.RedirectStandardOutput = true;
      using (Process process = Process.Start(start))
            using (StreamReader reader = process.StandardOutput)
                  string result = reader.ReadToEnd();
                  Console.WriteLine(result);
```





PythonConnect

Introduction



Why PythonConnect?

Broad Python Compatibility – Use any Python version, including the latest release, without restrictions.

Seamless C# Integration – Run Python scripts directly in C# with no need for language translation.

Simple Setup – Easily manage Python environments and external libraries via Anaconda.org, minimizing dependency issues.

Multi-Threaded Execution – Send multiple Python commands simultaneously from C# for efficient handling of complex workflows.

Optimized Performance – Keep Python sessions active to avoid reinitialization overhead, significantly improving execution speed.



How PythonConnect works?

Prerequisite: <u>Download and Install Anaconda</u>

- 1. Parallel Thread Creation: Starting from the main C# thread, PythonConnect launches a Command Prompt subprocess in a second parallel thread.
- 2. Python Environment Initialization: The Command Prompt is then turned into an Anaconda environment capable of executing any Python 3 scripts.
- 3. Asynchronous Communication: Both the C# and Python threads operate simultaneously in an asynchronous manner.

 PythonConnect manages the communication between these threads, ensuring smooth data transfer from C# to Python 3 and retrieval of results back into C#.





PythonConnect

Explained



Simple example: python test_script.py

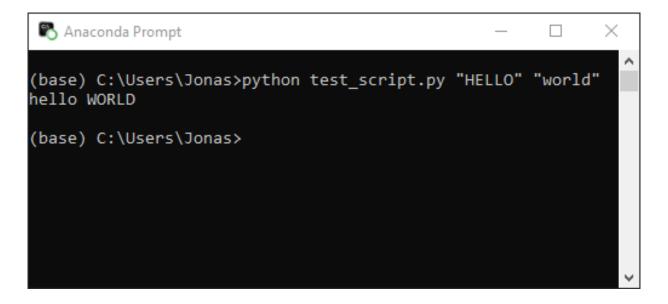
```
# test_script.py
import sys
def main(arg1, arg2):
    return f"{arg1.lower()} {arg2.upper()}"
if __name__ == "__main__":
    arg1 = sys.argv[1]
    arg2 = sys.argv[2]
    result = main(arg1, arg2)
    print(result)
```

- 1. Function main(arg1, arg2)
 - Returns a string combining the lowercase of arg1 and uppercase of arg2.
- 2. if __name__ == "__main__":
 - Makes the script runnable.
 - Reads two arguments from the command line (sys.argv[1] and sys.argv[2]).
 - Prints the result of main(arg1, arg2).



PythonConnect:

behind the scene



PythonConnect is based on existing method 3) subprocess.

Behind the scene, PythonConnect:

- 1. Launches from C# a subprocess "Anaconda Prompt"
- 2. Writes the command line to execute the script
- 3. Reads the result back in C#

Prerequisite:

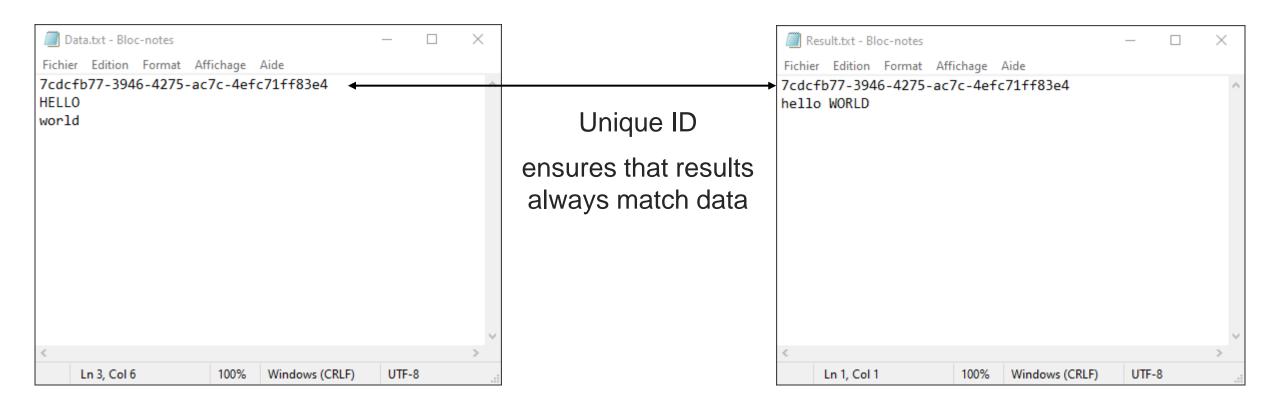
Download and Install Anaconda

```
# test_script.py
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def main(arg1, arg2):
    return f"{arg1.lower()} {arg2.upper()}"
if __name__ == "__main__":
    arg1 = sys.argv[1]
    arg2 = sys.argv[2]
    result = main(arg1, arg2)
    print(result)
```



PythonConnect: behind the scene

Read/Write 'Data.txt' and 'Result.txt' files, for larger data exchanges





ExecuteCommand from C#, in a single line

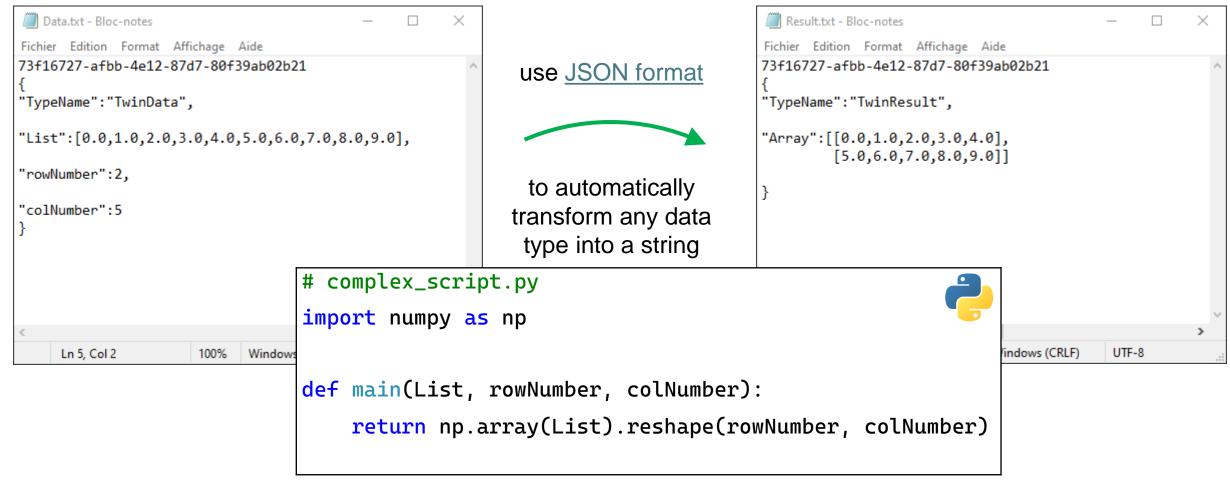
```
Program.cs
using PythonConnect;
static void Main()
  string pythonScript = @"test_script.py";
  string dataPath = @"Path\To\Data.txt";
  string resultPath = @"Path\To\Result.txt";
 var result = pythonManager.ExecuteCommand(pythonScript, dataPath, resultPath, "HELLO", "world");
  Console.WriteLine($"{result}"); //C# output = "hello WORLD"
```

- 1. Main Program C# asks python to execute the python script "test_script.py" with arg1 = "HELLO" and arg2 = "world"
- 2. The arguments (arg1, arg2) are automatically sent to python through the file "Data.txt"
- 3. Results from python are automatically retrieved through the file "Result.txt"



Complex example

When arguments and results are complex data types

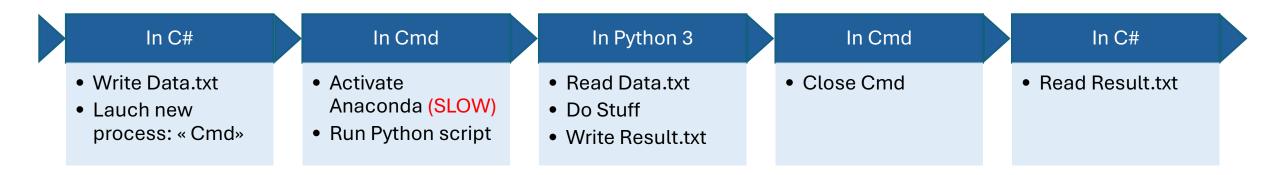




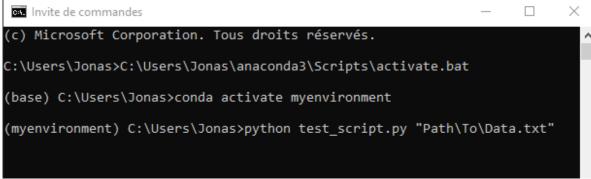
PythonConnect is based on existing method 3) subprocess

But subprocess is single threaded









Result - Notepad

File Edit Format View Help

38fe42e8-5962-4826-8601-152a729476d9
hello WORLD

Problems:

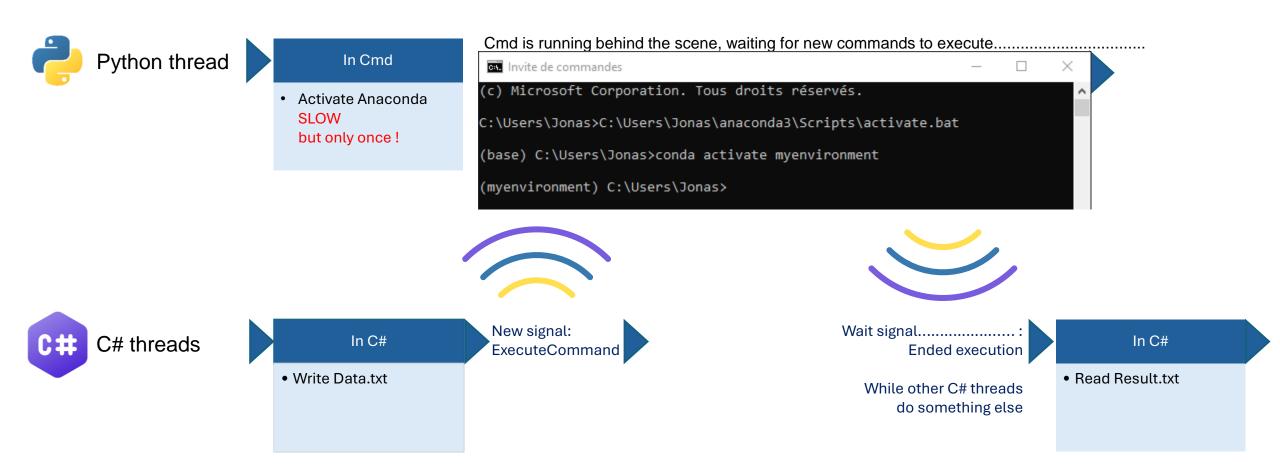
- 1. C# is blocked while the Command Prompt is open \rightarrow Cmd must be closed after each execution.
- 2. Activating Anaconda is very slow! And, it needs to be reactivated for each execution!



PythonConnect is based on existing method 3) subprocess

But PythonConnect is multi-threaded (••)







Conclusion: ExecuteCommand from C#, in just a single line

```
Program.cs
using PythonConnect;
static void Main()
  string pythonScript = @"test_script.py";
  string dataPath = @"Path\To\Data.txt";
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 var result = pythonManager.ExecuteCommand(pythonScript, dataPath, resultPath, "HELLO", "world");
  Console.WriteLine($"{result}"); //C# output = "hello WORLD"
```

- 1. Main Program C# asks python to execute the python script "test_script.py" with arg1 = "HELLO" and arg2 = "world"
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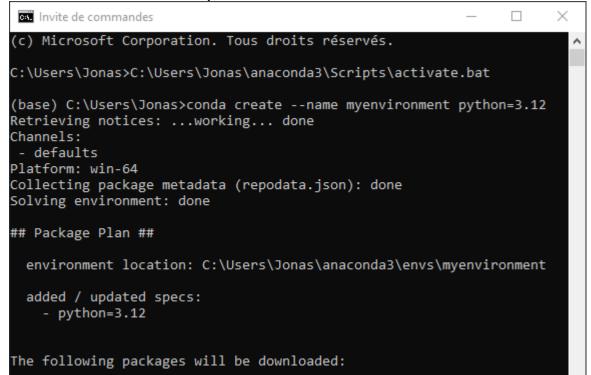
1) Download and Install Anaconda



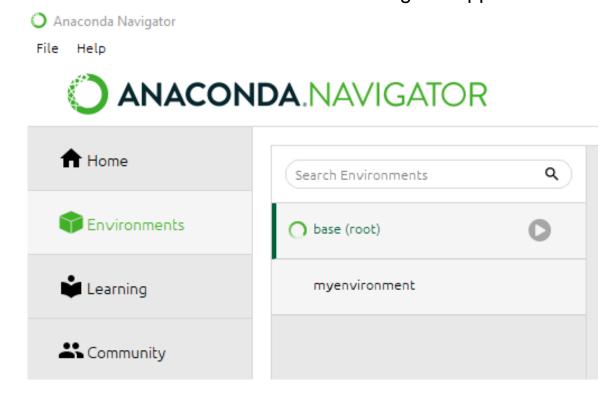
2) Manage python virtual environment

- 1. Use (base) conda environment
- 2. Or create a new environment for specific python version

via Command Prompt



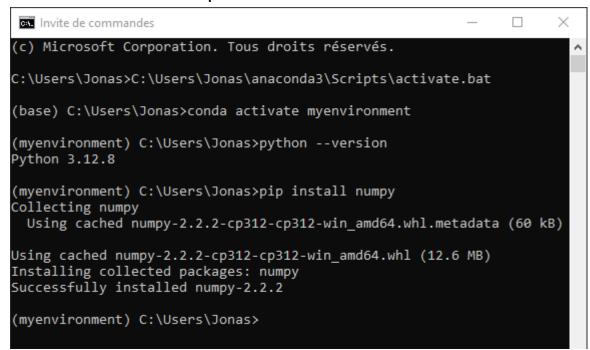
Or via Anaconda Navigator App



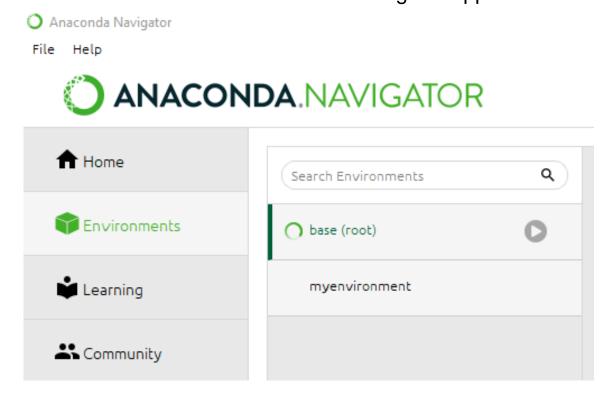


3) Install required python librairies in the environment

via Command Prompt



Or via Anaconda Navigator App





- 4) From https://github.com/JonasFeron/PythonConnect
- Clone the main branch of the Github repository, locally on your computer (GitHub Desktop helps)
- Open file PythonConnect.sln using Visual Studio
- In TestProject/Program.cs : Setup paths to your Anaconda installation
- Run TestProject/Program.cs



5) Create your own PythonConnected C# project

- Create a new C# solution and install the NuGet package PythonConnect
- From the <u>GitHub repository</u>, copy/paste the file src/python_connect/mainhelper.py in your solution
- Take insparation from the following repository for example with complex data exchange:

https://github.com/JonasFeron/PythonConnectedGrasshopperTemplate





