

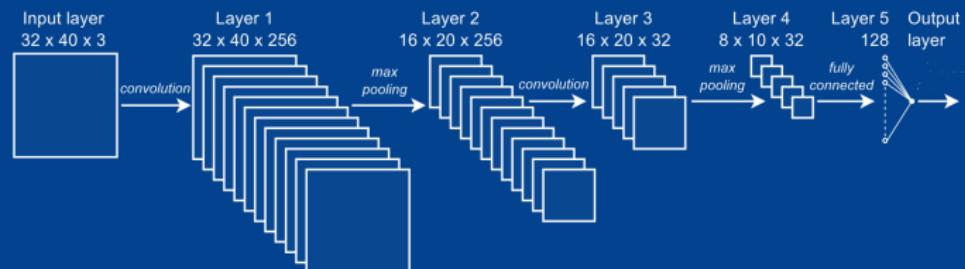


## LESSON 07: Convolutional Neural Networks

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CARSTEN EIE FRIGAARD

AUTUMN 2024



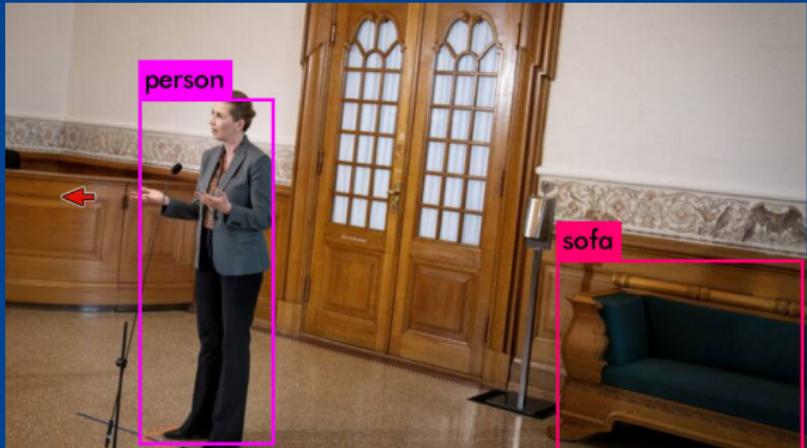
"A computer program is said to learn from experience E with respect to some class of tasks T and performance measure P , if its performance at tasks in T , as measured by P , improves with experience E." — Mitchell (1997).

# L07: CNN's, Agenda

- ▶ Convolutional Neural Networks (CNN's),
    - ▶ and Deep-learning (DL).
  - ▶ CNN's In Practice,
    - ▶ YOLOV demo
    - ▶ The LeNET-5 Architecture.
  - ▶ GPU-cluster demo.
- 
- ▶ Opgave: L07/CNN.ipynb

# CONVOLUTIONAL NEURAL NETWORKS

---



# Deep-learning (DL)

## Artificial Intelligence:

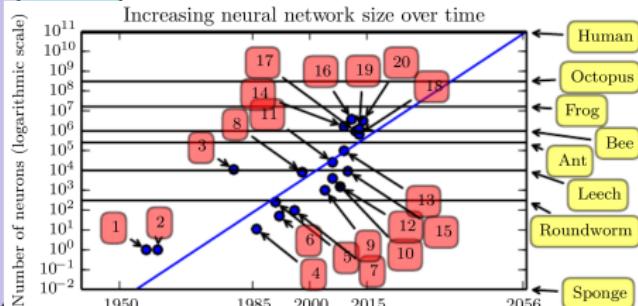
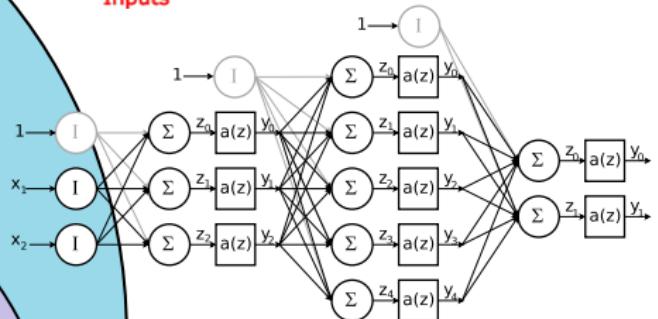
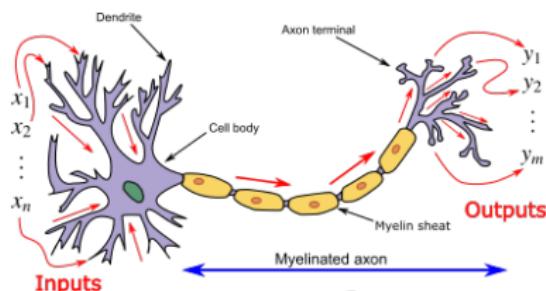
Mimicking the intelligence or behavioural pattern of humans or any other living entity.

## Machine Learning:

A technique by which a computer can "learn" from data, without using a complex set of different rules. This approach is mainly based on training a model from datasets.

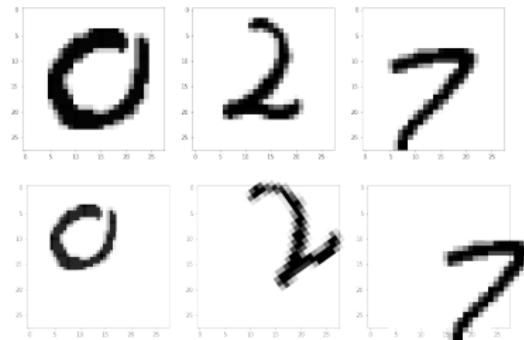
## Deep Learning:

A technique to perform machine learning inspired by our brain's own network of neurons.



# Preprocessing/Feature-extraction + Machine Learning

Can your ML model handle simple image translation, rotation and scaling?



..no problem for Your visual cortex, right?

Introducing the Convolutional Neural Networks: trade off

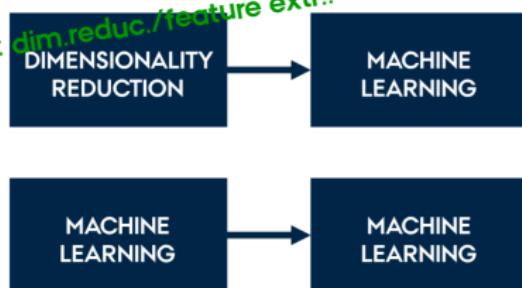
- ▶ preprocessing/feature-extraction + classification with:
- ▶ feature learning (CNN kernels) + classification (fully connected NN)

# Convolutional Neural Networks

## Feature Extraction vs. Feature Learning

- ▶ Smart filtering:  
*the distinction between dimensionality reduction (/feature extraction) and machine learning blurs..*

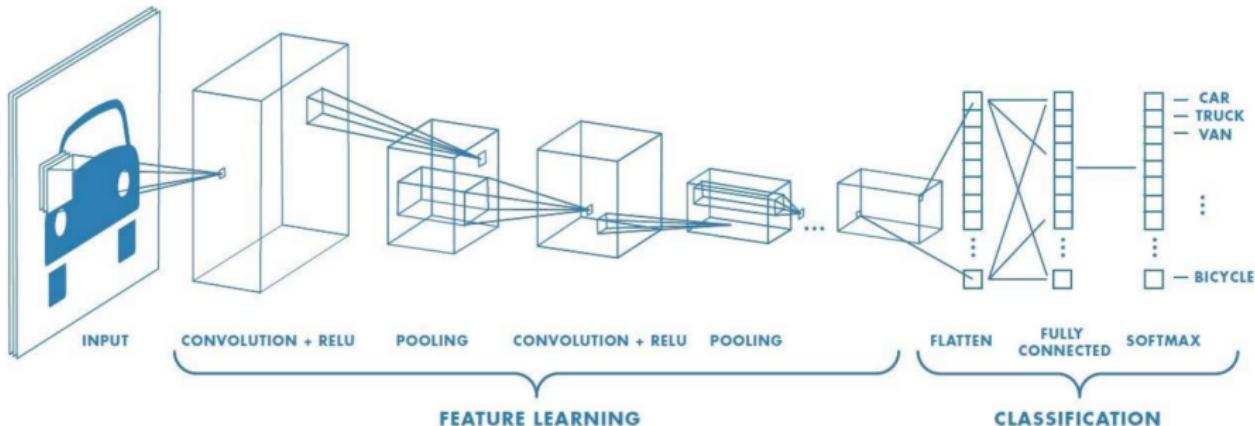
Preproses:



- ▶ Fundamental problem of filtering:  
*What is noise, what is signal?*

# Convolutional Neural Networks

## Feature Extraction vs. Feature Learning



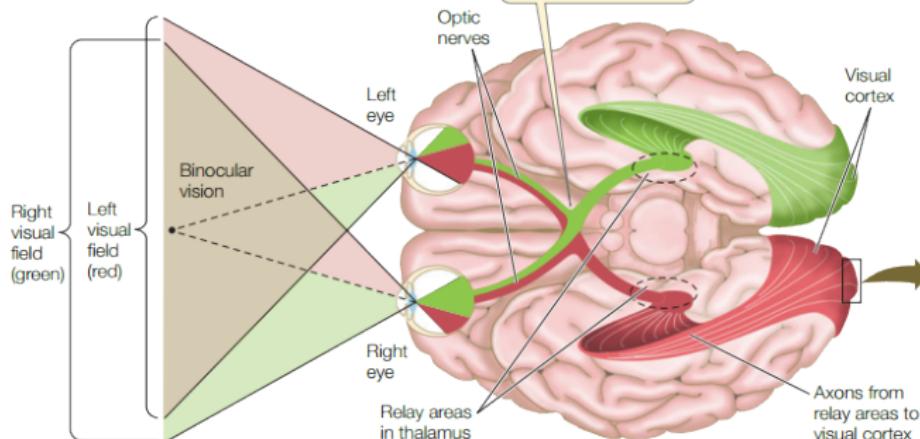
# Convolutional Neural Networks

## Human Eye and Brain Image Processing: Receptive Fields, Visual Cortex, and Neuro Cognition

(A)

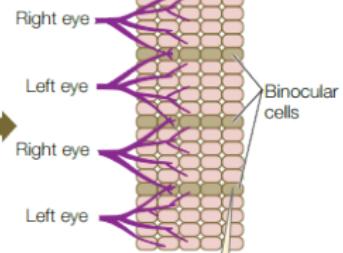
Human brain (viewed from underneath)

The optic nerves cross  
at the optic chiasm.



(B)

The visual cortex is  
organized in columns that  
receive input from the right  
eye and the left eye.



Binocular cells at the borders  
of columns receive input from  
both the right and left eyes.

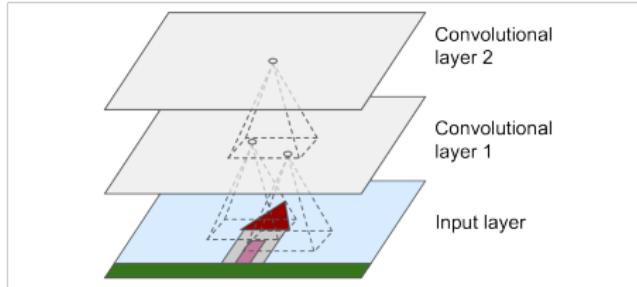


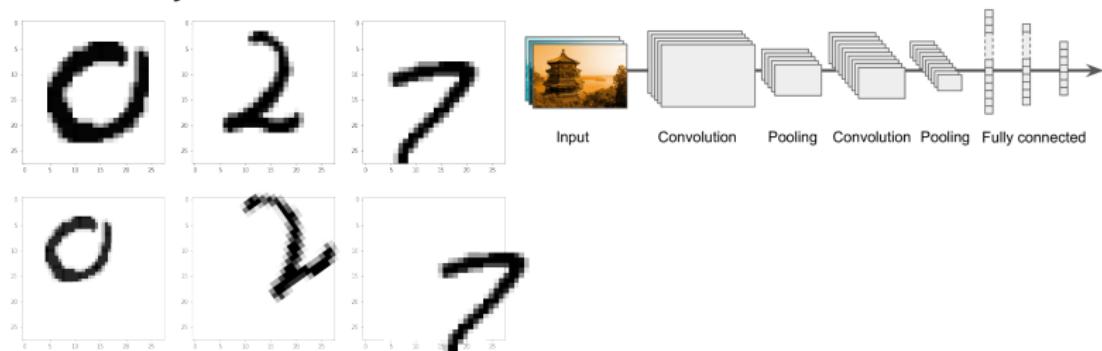
Figure 14-2. CNN layers with rectangular local receptive fields

# Feature Learning + Machine Learning

## CNN principle

Translation, rotation, and scaling invariant

- ▶ automatic image **feature extraction** that is **feature learning** via
  - ▶ 'convolutional', 'pooling' CNN layers, then a final fully connected NN



..no problem for Your CNN ML model, right?

# Feature Learning + Machine Learning

CNN principle: Convolutional Layer (via CNN kernels)

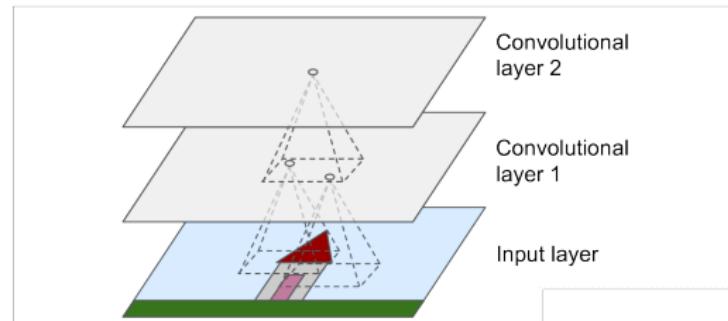


Figure 14-2. CNN layers with rectangular local receptive fields

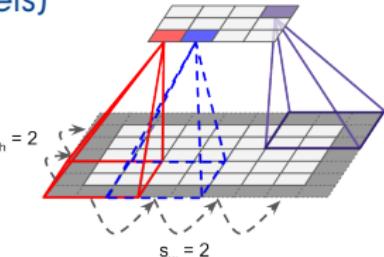
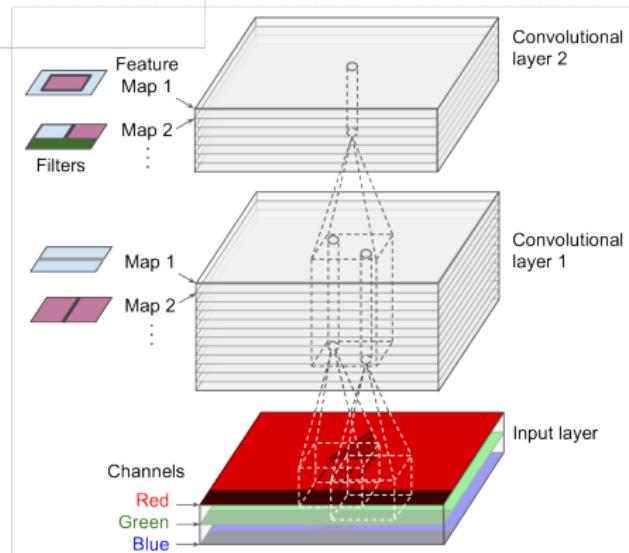


Figure 14-4. Reducing dimensionality using a stride of 2



Feature map 1 => with kernel 1

Feature map 2 => with kernel 2

Figure 14-6. Convolution layers with multiple feature maps, and images with three color

# CNN Kernels

## 2D Convolution with a Kernel: Principle

0	0	0	0	0	0	0	0
0	60	113	56	139	85	0	0
0	73	121	54	84	128	0	0
0	131	99	70	129	127	0	0
0	80	57	115	69	134	0	0
0	104	126	123	95	130	0	0
0	0	0	0	0	0	0	0

Kernel

0	-1	0
-1	5	-1
0	-1	0

114				

$$5*60 + (-1)*113 + (-1)*73 = 114$$

# CNN Kernels

## 2D Convolution with a Kernel: Different Kernels

-0.2	0.0	0.5
1.0	0.3	-0.6
0.0	0.0	0.8

0.0	0.0	0.0
0.8	-0.5	0.8
0.0	-0.2	0.0

0.4	0.2	-0.2
-0.8	0.0	0.8
0.0	-0.5	0.2



NOTE: GIMP demo on grey-scale Lenna: *Filters | Generic | Convolution Matrix..*

# CNN Kernels in 3D

## 3D Convolution with a Kernel: Principle

0	0	0	0	0	0	...
0	156	155	156	158	158	...
0	153	154	157	159	159	...
0	149	151	155	158	159	...
0	146	146	149	153	158	...
0	145	143	148	148	158	...
...	...	...	...	...	...	...

Input Channel #1 (Red)

0	0	0	0	0	0	...
0	167	166	167	169	169	...
0	164	165	168	170	170	...
0	160	162	166	169	170	...
0	156	156	159	163	168	...
0	155	153	153	158	168	...
...	...	...	...	...	...	...

Input Channel #2 (Green)

0	0	0	0	0	0	...
0	163	162	163	165	165	...
0	160	161	164	166	166	...
0	156	158	162	165	166	...
0	155	155	158	162	167	...
0	154	152	152	157	167	...
...	...	...	...	...	...	...

Input Channel #3 (Blue)

-1	-1	1
0	1	-1
0	1	1

Kernel Channel #1



308

+

1	0	0
1	-1	-1
1	0	-1

Kernel Channel #2



-498

0	1	1
0	1	0
1	-1	1

Kernel Channel #3



164

+

-25				...
				...
				...
				...
...	...	...	...	...

Bias = 1

Output

# CNN Pooling

## The Principle

Max Pooling

29	15	28	184
0	100	70	38
12	12	7	2
12	12	45	6

2 x 2  
pool size

100	184
12	45

Average Pooling

31	15	28	184
0	100	70	38
12	12	7	2
12	12	45	6

2 x 2  
pool size

36	80
12	15

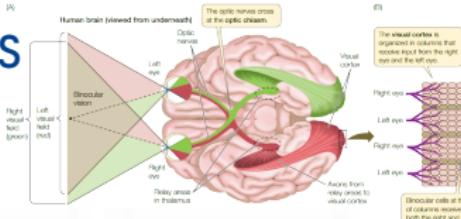
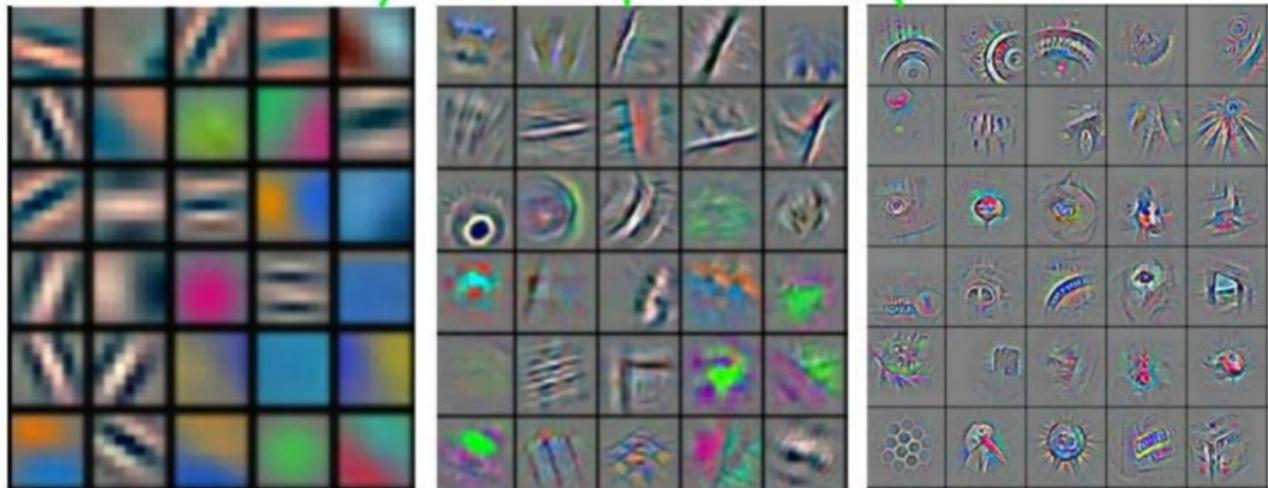
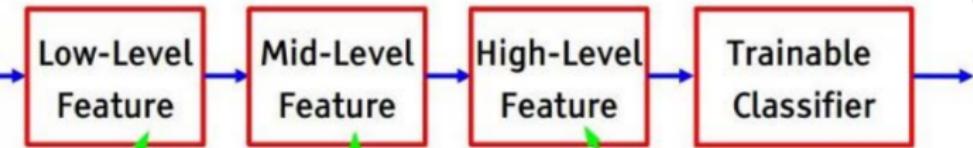
# CNN Pooling

On real data (effectively subsampling)



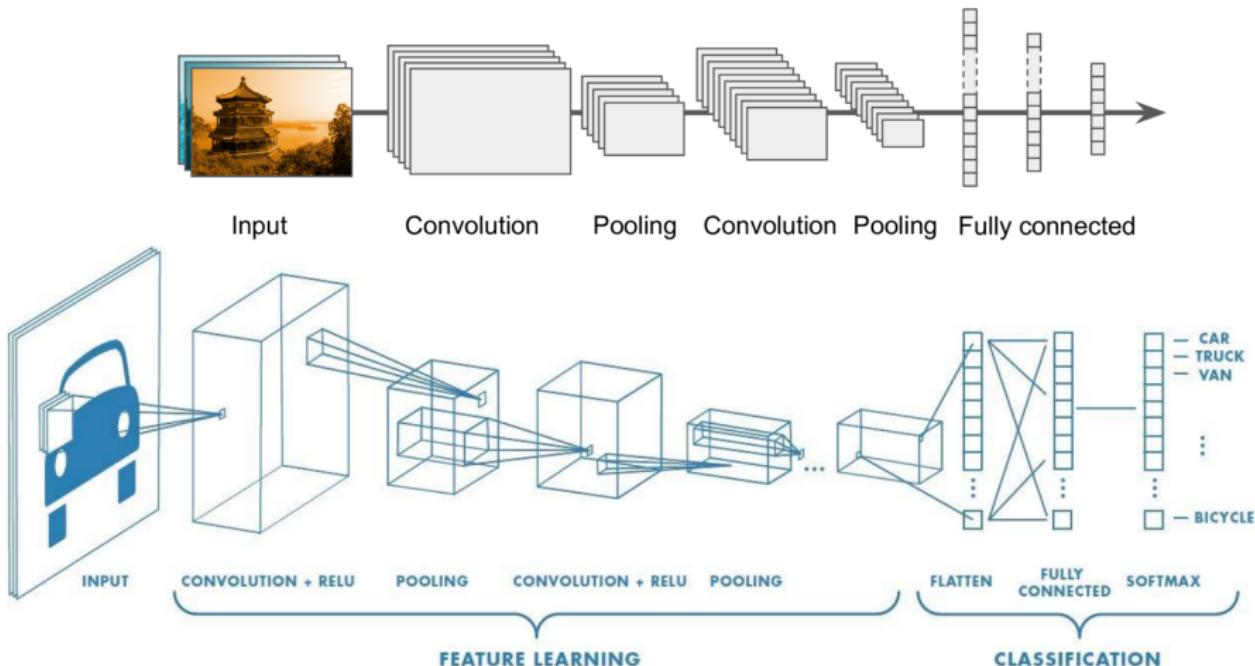
# Convolutional Neural Networks

## Low-, Mid-, and High-Level Feature Extraction



# Convolutional Neural Networks

Stacking It All Up..



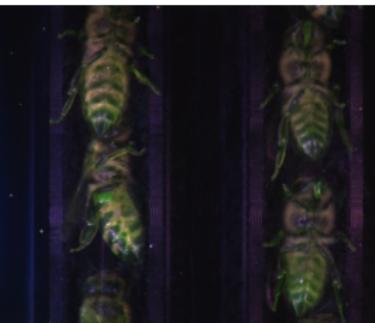
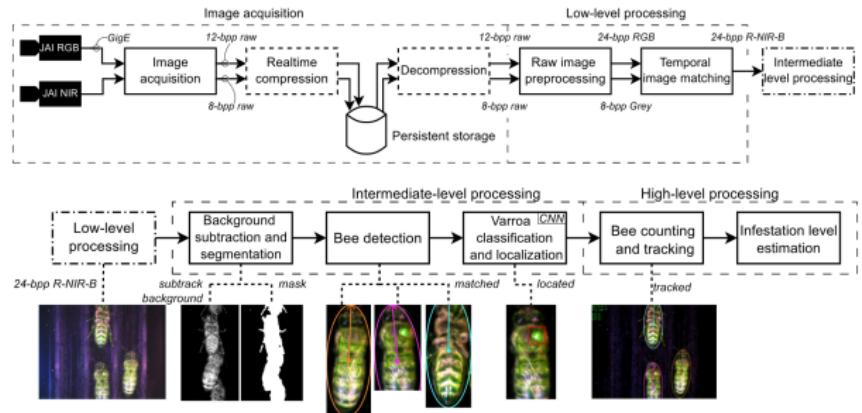
# CNN'S IN PRACTICE

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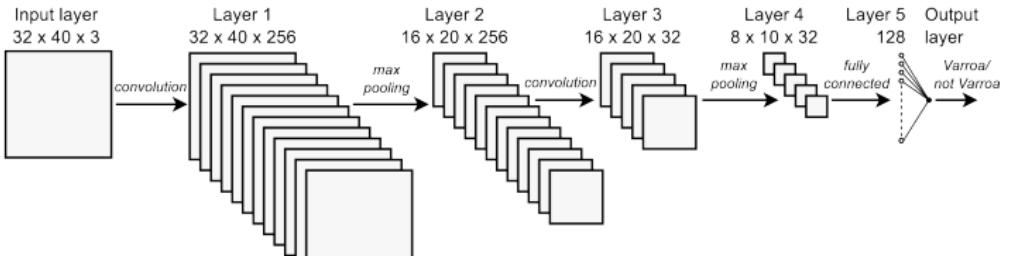
# CNN's in Practice

Varroa mite detector—with a CNN somewhere in the pipeline

## Image processing pipeline



## CNN architecture



A computer vision system to monitor the infestation level of Varroa  
detectors in a honeybee colony

Ren Wang<sup>a,\*</sup>, Charles De Paoli<sup>b</sup>, Peter Hugh Mikheyev<sup>b</sup>, Thomas Roby Nekola<sup>c</sup>, Michael Meixl<sup>c</sup>,  
Péter Kiss<sup>c</sup>

<sup>a</sup> School of Engineering, Arctic University, Nuuk, Greenland; <sup>b</sup> Department of Entomology, University of Maryland, College Park, MD, USA; <sup>c</sup> Department of Biology, University of Maryland, College Park, MD, USA

**Abstract**  
Varroa mites are a notable parasite of honeybees, threatening the global survival of the species. Honeybees are often monitored by beekeepers using a labor-intensive, time-consuming method of physically inspecting each bee individually. Alternatively, a computer vision system can be used to automatically detect the presence of mites on bees. In this paper, we present a computer vision system to monitor the infestation level of Varroa mites on honeybees. The system uses a deep learning model to detect the mites and the algorithm that uses two to determine the number of Varroa mites are presented. Based on the experimental results, the proposed system can detect Varroa mites on honeybees with a 95% accuracy compared to a ground truth of 100%. The algorithm has a high false alarm rate for non-infested bees, which is acceptable for a field-based system. The proposed system can be used to monitor the infestation level of Varroa mites on honeybees. The proposed system is robust and requires less manual intervention. The results indicate that the proposed system is a promising tool for Varroa mite detection and monitoring.

Keywords: Varroa mite, Computer vision, Deep learning, Honeybee, Varroa detection, Bee colony, Multi-sensor fusion

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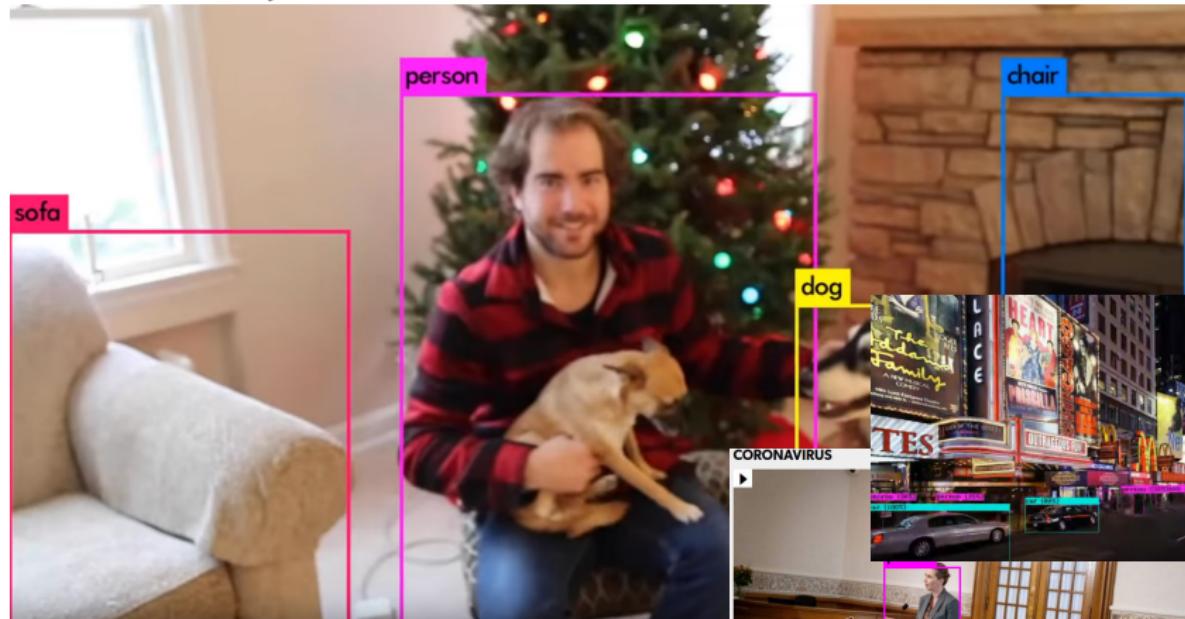
ISSN: 1940-0835

http://jove.com

# CNN's in Practice

YOLOv2+3+4 (You Only Look Once)

Real-time object detection, demo..



[<https://homl.info/yolodemo>]

[<https://github.com/AlexeyAB/darknet>]

Mette Frederiksen: Uklogt og uholdbart at vi

# Intro til YOLOV5..

## YOLOV3/4/5 Family and Convolutional Neural Networks (CNN)

PyTorch Get Started Ecosystem Mobile Blog Tutorials Docs

# YOLOV5

[View on Github](#) > [Open on Google Colab](#)



**BEFORE YOU START**

Start from a **Python>=3.8** environment with <https://pytorch.org/get-started/locally/>. To install YOLOv5, run:

```
pip install -qr https://raw.githubusercontent.com/ultralytics/yolov5/master/requirements.txt
```

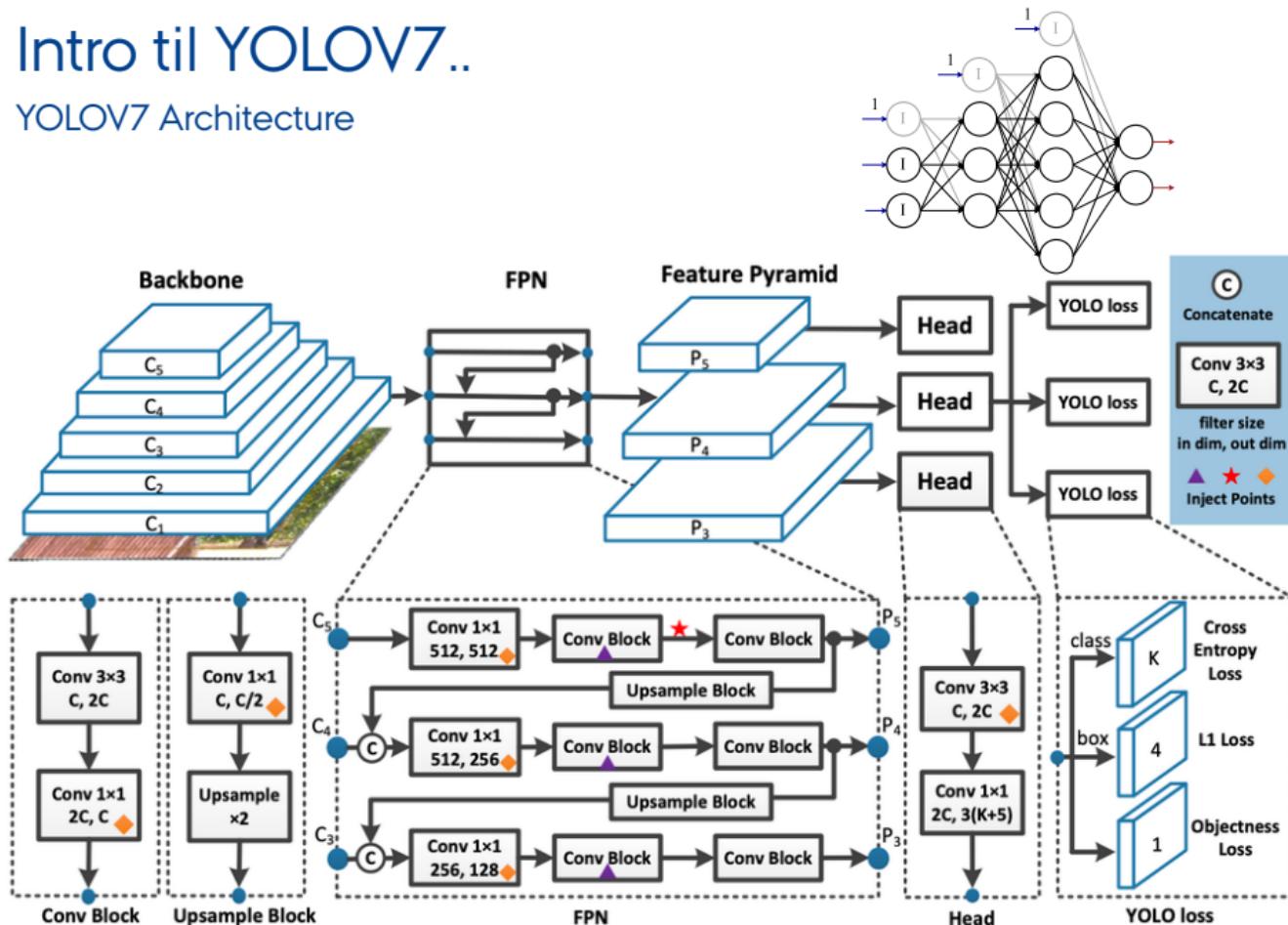
**MODEL DESCRIPTION**

Model	Architecture	Approx. FLOPs	Approx. Parameters	Approx. Model Size (MB)
YOLOv5n	Nano	~1.5 G	~10M	~4 MB
YOLOv5s	Small	~3.5 G	~20M	~14 MB
YOLOv5m	Medium	~7.5 G	~40M	~41 MB
YOLOv5l	Large	~15 G	~80M	~89 MB
YOLOv5x	XLarge	~30 G	~160M	~166 MB

YOLOv5: [https://pytorch.org/hub/ultralytics\_yolov5/] Demo video: [https://www.youtube.com/watch?v=1\_SiUOYUoOI]

# Intro til YOLOV7..

## YOLOV7 Architecture



[<https://blog.roboflow.com/yolov7-breakdown/>]

# CNN's in Practice

## YOLOv2+3+4 (You Only Look Once)

```
[~] Terminal
o obj/art.o obj/tag.o obj/cifar.o obj/go.o obj/rnn.o obj/segmenter.o obj/regressor.o obj/classifier.o obj/coco.o
obj/yolo.o obj/detector.o obj/nightmare.o obj/instance-segmenter.o obj/darknet.o libdarknet.a -o darknet -lm -lp
thread -L/opt/opencv/opencv4/lib -lopencv_core -lopencv_imgproc -lopencv_imgcoders -lopencv_videoio -lopencv_highgui
-ltiff -lstdc++ libdarknet.a
layer      filters   size        input          output
  0 conv     32  3 x 3 / 1   256 x 256 x   3  ->  256 x 256 x  32  0.113
  1 max      2 x 2 / 2   256 x 256 x  32  ->  128 x 128 x  32
  2 conv     64  3 x 3 / 1   128 x 128 x  32  ->  128 x 128 x  64  0.604
  3 max      2 x 2 / 2   128 x 128 x  64  ->  64 x 64 x  64
  4 conv    128  3 x 3 / 1   64 x 64 x  64  ->  64 x 64 x 128  0.604
  5 conv     64  1 x 1 / 1   64 x 64 x 128  ->  64 x 64 x  64  0.067
  6 conv    128  3 x 3 / 1   64 x 64 x  64  ->  64 x 64 x 128  0.604
  7 max      2 x 2 / 2   64 x 64 x 128  ->  32 x 32 x 128
  8 conv    256  3 x 3 / 1   32 x 32 x 128  ->  32 x 32 x 256  0.604
  9 conv    128  1 x 1 / 1   32 x 32 x 256  ->  32 x 32 x 128  0.067
 10 conv   256  3 x 3 / 1   32 x 32 x 128  ->  32 x 32 x 256  0.604
 11 max      2 x 2 / 2   32 x 32 x 256  ->  16 x 16 x 256
 12 conv   512  3 x 3 / 1   16 x 16 x 256  ->  16 x 16 x 512  0.604
 13 conv   256  1 x 1 / 1   16 x 16 x 512  ->  16 x 16 x 256  0.067
 14 conv   512  3 x 3 / 1   16 x 16 x 256  ->  16 x 16 x 512  0.604
 15 conv   256  1 x 1 / 1   16 x 16 x 512  ->  16 x 16 x 256  0.067
 16 conv   512  3 x 3 / 1   16 x 16 x 256  ->  16 x 16 x 512  0.604
 17 max      2 x 2 / 2   16 x 16 x 512  ->  8 x 8 x 512
 18 conv   1024 3 x 3 / 1   8 x 8 x 512  ->  8 x 8 x 1024  0.604
 19 conv   512  1 x 1 / 1   8 x 8 x 1024  ->  8 x 8 x 512  0.067
 20 conv   1024 3 x 3 / 1   8 x 8 x 512  ->  8 x 8 x 1024  0.604
 21 conv   512  1 x 1 / 1   8 x 8 x 1024  ->  8 x 8 x 512  0.067
 22 conv   1024 3 x 3 / 1   8 x 8 x 512  ->  8 x 8 x 1024  0.604
 23 conv   1000 1 x 1 / 1   8 x 8 x 1024  ->  8 x 8 x 1000  0.131
 24 avg           8 x 8 x 1000  ->  1000
 25 softmax
Loading weights from darknet19.weights...Done!
test.jpg: Predicted in 1.965434 seconds.
64.68%: mountain bike
16.00%: web site
12.87%: bicycle-built-for-two
1.05%: crash helmet
0.86%: alp
cef@leno:~/textmal/darknet$
```

De danske cykellyttere har aldrig været bedre, siger cykelekspert Brian Nygaard efter Kasper Asgreens sejr i Flandern Rundt.



Kasper Asgreen slog Mathieu van der Poel i Flandern Rundt og vandt den sjette danske sejr på årets World Tour. Foto: BILD ID Stockholm © Scarpido



# CNN's in Practice

## The LeNET-5 Architecture

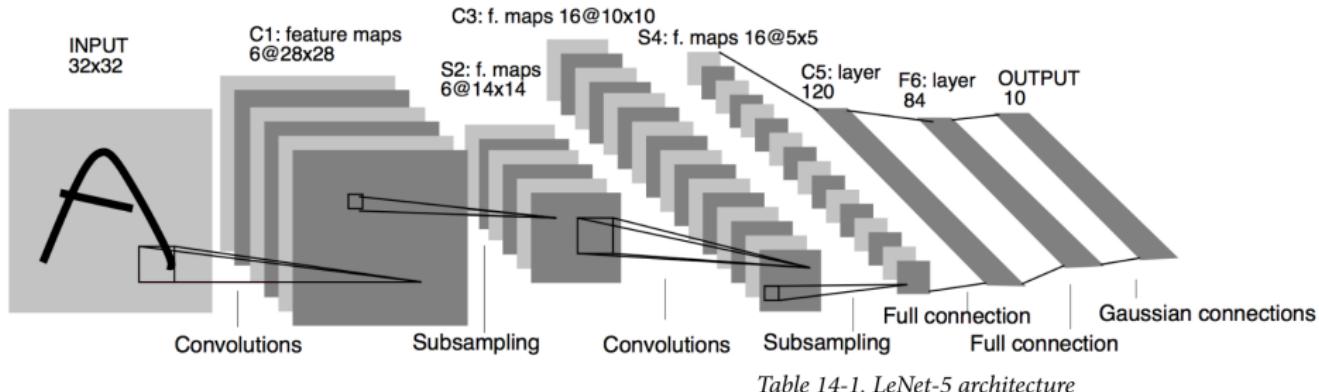


Table 14-1. LeNet-5 architecture

Other famous CNN-architectures:

- ▶ AlexNet,
- ▶ GoogLeNet (inception),
- ▶ ResNet (152 layers,  
skip-connections),
- ▶ VGGNet,
- ▶ Inception-v4 (GoogLeNet + ResNet),
- ▶ ...

Layer	Type	Maps	Size	Kernel size	Stride	Activation
Out	Fully Connected	–	10	–	–	RBF
F6	Fully Connected	–	84	–	–	tanh
C5	Convolution	120	1 × 1	5 × 5	1	tanh
S4	Avg Pooling	16	5 × 5	2 × 2	2	tanh
C3	Convolution	16	10 × 10	5 × 5	1	tanh
S2	Avg Pooling	6	14 × 14	2 × 2	2	tanh
C1	Convolution	6	28 × 28	5 × 5	1	tanh
In	Input	1	32 × 32	–	–	–

# CNN's in Practice

## A LeNET-5 'Like' Architecture

In [9]:

```
1 import keras
2 from keras import layers
3
4 model = keras.Sequential()
5
6 model.add(layers.Conv2D(filters=6, kernel_size=(3, 3),
7                         activation='relu', input_shape=(32, 32, 1)))
8 model.add(layers.AveragePooling2D())
9
10 model.add(layers.Conv2D(filters=16, kernel_size=(3, 3), activation='relu'))
11 model.add(layers.AveragePooling2D())
12
13 model.add(layers.Flatten())
14
15 model.add(layers.Dense(units=120, activation='relu'))
16 model.add(layers.Dense(units=84, activation='relu'))
17 model.add(layers.Dense(units=10, activation='softmax'))
18
19 model.summary()
```

Table 14-1. LeNet-5 architecture

Layer	Type	Maps	Size	Kernel size	Stride	Activation
Out	Fully Connected	—	10	—	—	RBF
F6	Fully Connected	—	84	—	—	tanh
C5	Convolution	120	$1 \times 1$	$5 \times 5$	1	tanh
S4	Avg Pooling	16	$5 \times 5$	$2 \times 2$	2	tanh
C3	Convolution	16	$10 \times 10$	$5 \times 5$	1	tanh
S2	Avg Pooling	6	$14 \times 14$	$2 \times 2$	2	tanh
C1	Convolution	6	$28 \times 28$	$5 \times 5$	1	tanh
In	Input	1	$32 \times 32$	—	—	—

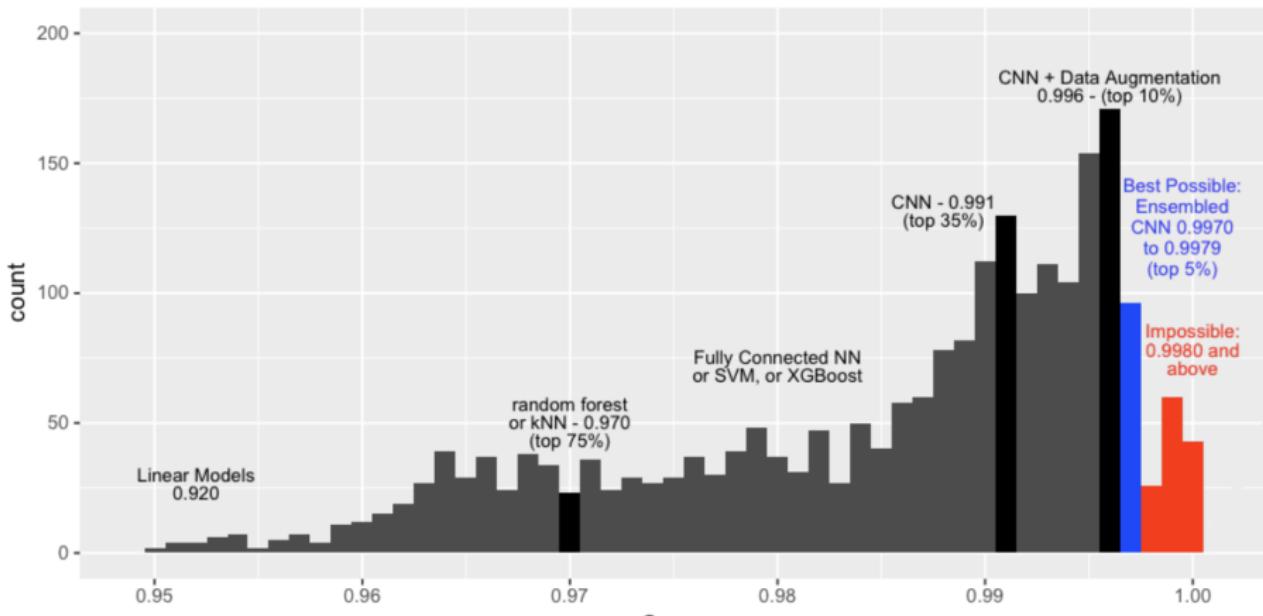
Layer (type)	Output Shape	Param #
conv2d_5 (Conv2D)	(None, 30, 30, 6)	60
average_pooling2d_5 (Average)	(None, 15, 15, 6)	0
conv2d_6 (Conv2D)	(None, 13, 13, 16)	880
average_pooling2d_6 (Average)	(None, 6, 6, 16)	0
flatten_3 (Flatten)	(None, 576)	0
dense_7 (Dense)	(None, 120)	69240
dense_8 (Dense)	(None, 84)	10164
dense_9 (Dense)	(None, 10)	850
<hr/>		
Total params: 81,194		
Trainable params: 81,194		
Non-trainable params: 0		

# CNN's in Practice

## The LeNET-5 Architecture on MNIST

Histogram of Kaggle MNIST

public leaderboard scores, July 15 2018



- ▶ using pre-trained models => Transferred Learning,
- ▶ object detection,
- ▶ semantic segmentation,
- ▶ time series => RNN's, ...