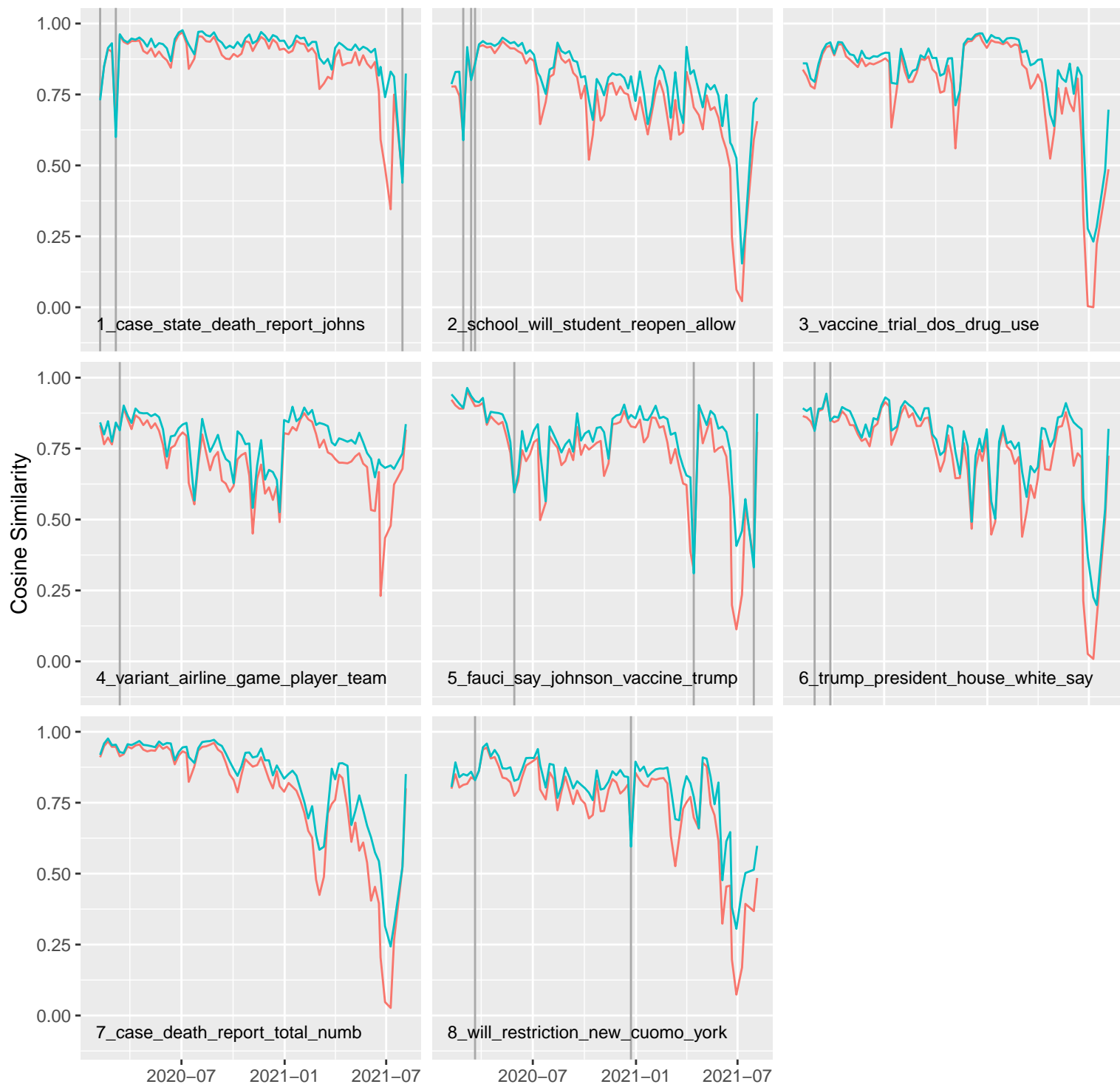
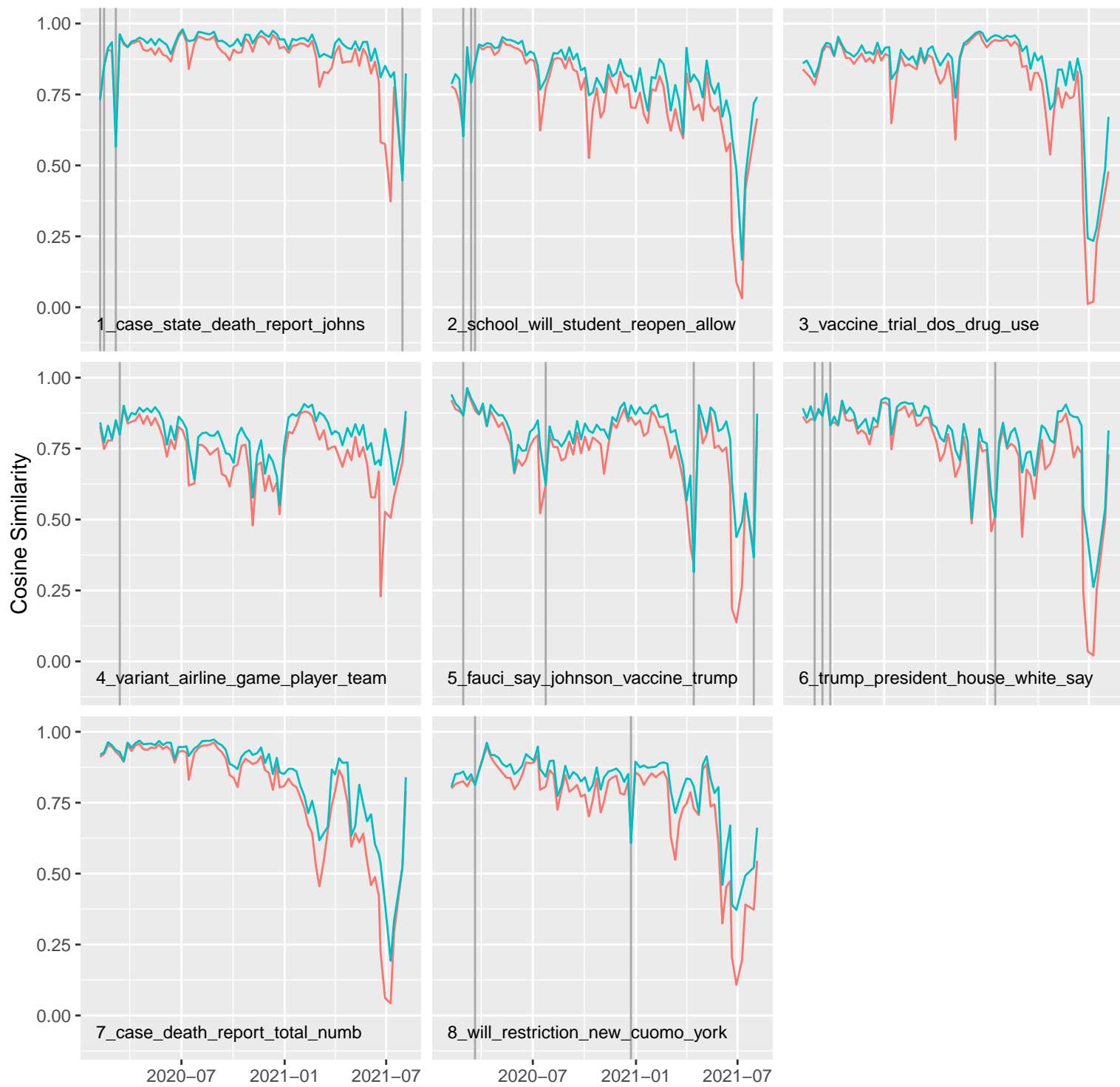


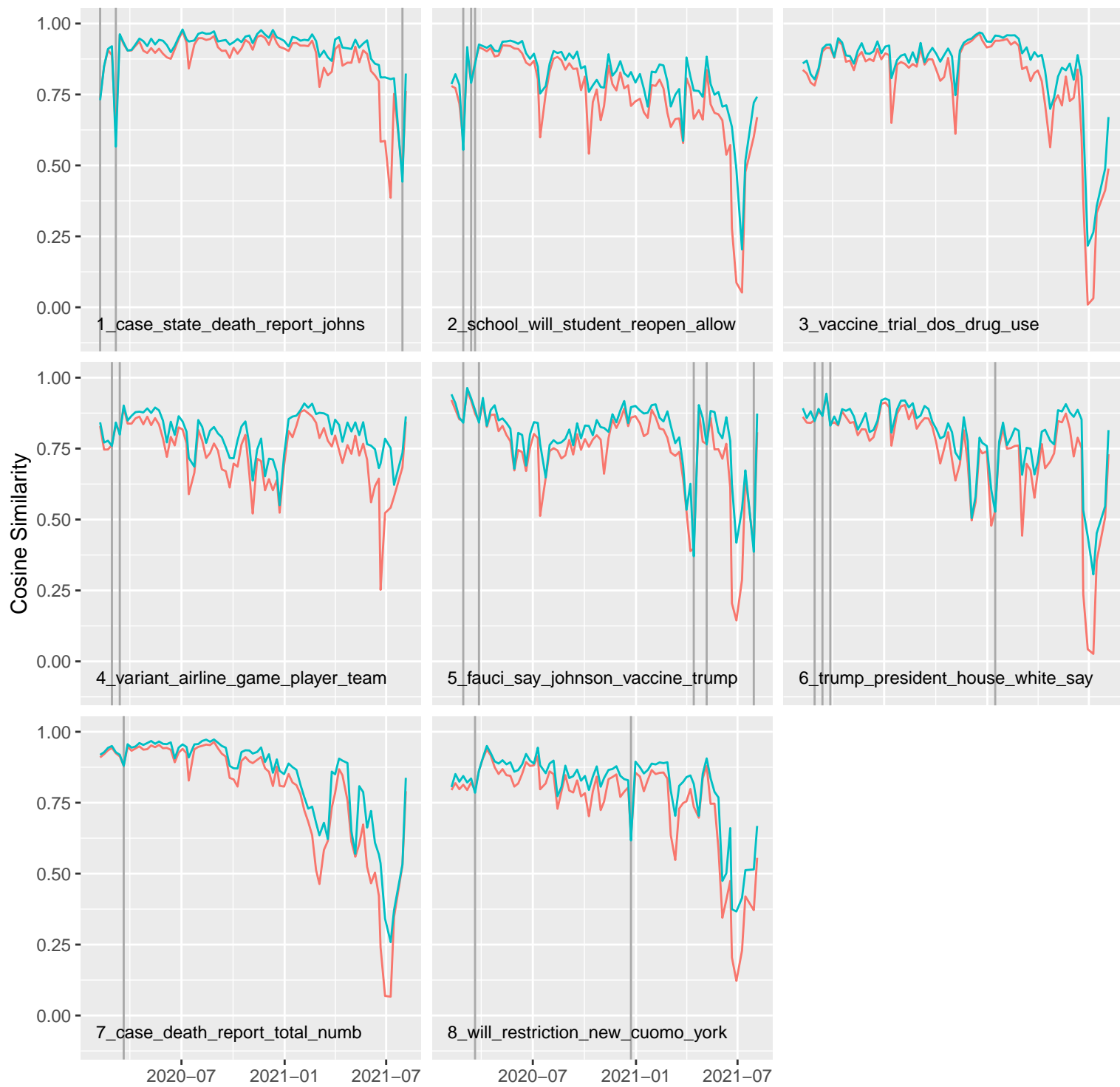
# Backward looking reference period of length 1 | mix = 0.9



# Backward looking reference period of length 2 | mix = 0.9



# Backward looking reference period of length 3 | mix = 0.9



# Backward looking reference period of length 4 | mix = 0.9

