

# Synthetic Turbulence in Astrophysical Plasmas

Introductory Talk

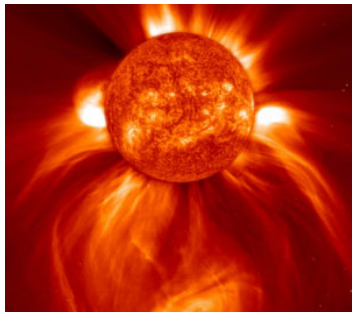
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# Background

## What is a Plasma?

- > Ionised volume of gas where EM forces dominate
- > Over 99.9% of observable matter is plasma (Pablo 1998)



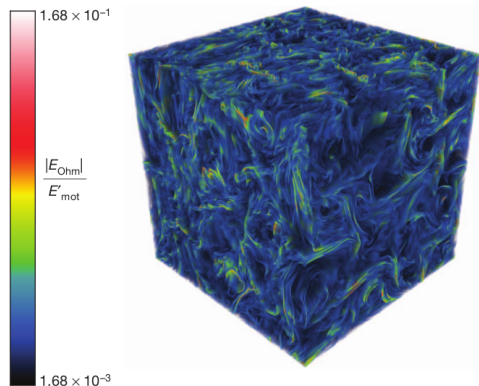
## Turbulence in Plasmas?

- > Supernovae, solar wind, turbulent accretion flows etc.
- > Cosmic Ray Scattering and Influences Solar Particles (Yan, Lazarian 2004)



# Standard Method

- > Turbulence simulated by solving the incompressible MHD equations (Eyink et. al, 2013)
- > Takes 0.1-1 million CPU hours
- > Want to generate turbulence data cheaply



**Figure:** A  $1024^3$  point cube of the Electric Field. Colours display turbulent flow.

# Theory

Two important pieces of theory describing turbulence in plasmas:

- > Kolmogorov (1941)
- > Goldreich-Sridhar (1995)

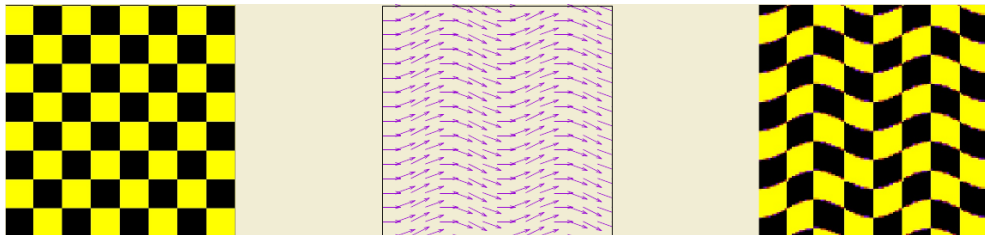
GS-95 describes a spectrum for the turbulence:

$$E = k_{\perp}^{-7/3} \exp \left( - \frac{k_{\parallel}}{k_{\perp}^{2/3}} \right), \quad (1)$$

where  $E^{1/2}$  is the amplitude of the waves in the plasma in 2D implementation

# Synthetic Data Methods

- > Two methods to create turbulence data according to the GS-95 Spectrum:
  - Squares
  - Displacement

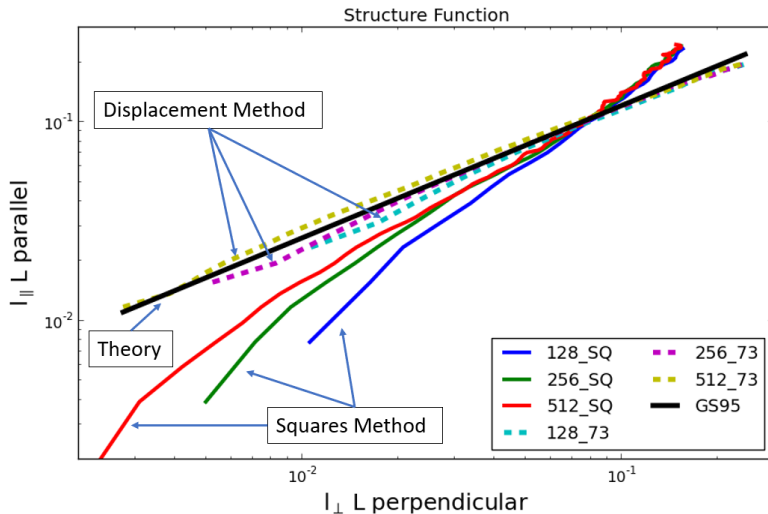


**Figure:** Displacement Method: Given an initial scalar field (left) and a magnetic field (centre), the scalar field should be deformed to follow the magnetic field (right)

# Project Outline

- > Squares initially thought to work well for small scales
- > Displacement thought to work well for large scales
- > To make these methods work, compare and contrast
- > Try to find best method either by combining/improving
- > Implement both in 3D and parallelise

# Results



# Thank you!

## Contact

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