$Q_{i}$ 

Initialization:  $\alpha_i = 0$ Repeat until convergence:

for i = 1,...Nupdate  $\alpha_i = \alpha_i - 1$ Classification function of a test point  $\hat{\chi}$ :  $f(\hat{\chi}) = \tilde{\chi} = \chi_i + \chi_i + \chi_i$ 

Q2)

$$Q(yes) = \frac{4}{8} = 0.5, \quad P(NO) = \frac{4}{8} = 0.5, \quad H(y) = -\frac{2}{6} \frac{P_c \log_2(P_c)}{P_c}$$

$$H(y) = -(0.5 \log_2(0.5) + 0.5 \log_2(0.5)) = -(0.5 \cdot (-1) + 6.5 \cdot (-1)) = 1.0, \quad H(y) = 1.0$$

6) H(ylx) = P(x=T) H(ylx=T) + P(x=F) H(ylx=F)

 $\frac{39\% > 0.23}{P(X_1 = T) : \frac{2}{\beta} = 0.25, \ Y = 2, N : 4}$   $P(YeS | X_1 = T) = \frac{2}{6} = \frac{1}{3}, \ P(NOIX_1 = F) = \frac{2}{3}$   $H(Y | X_1 = F) : -(\frac{1}{3}log_2(\frac{1}{3}) + \frac{2}{3}log_2(\frac{1}{3}) = 0.91B$   $P(X_1 = F) : 0.75$   $H(Y | X_1) : 0.25 \times 0 + 0.75 \times 0.91B : 0.6ABS$ 

SPG > 7.P  $P(Yes | X_2 = T) = \frac{7}{4} = 0.75, Y = 7, N = 1$   $P(NO|X_2 = T) = 0.25$   $I+ (Y|X_2 = 1) = -(0.75|00) \cdot (0.75) + 6.25|000 \cdot (0.25) = 0.5|117, P(X_2 = 1) = \frac{4}{3} = 6.5$   $P(Yes | X_2 = F) = \frac{1}{4} = 0.55, P(NO|X_2 = F) = 6.75, Y = 1, N = 3$   $I+ (Y|X_2) = 0.55 \times 0.013 + 0.55 \times 0.013 \neq 0.0013$ 

RP6-44

P(yer/X3:+): 0.75, P(volx3:1): 0.25, H(y 1x3:T) = 0.21/3,

P(X7=T): 4 = 6.5,

SAME AS SP6 = 7.2, H(Y(X)) [-6.21]

> C) 3P1,7.23 : 1-0.6P\$5 = 0.7115 SP677,8 = 1-0.8113 - 6.1887 RP6744 = 1-0.8113 - 6.1887

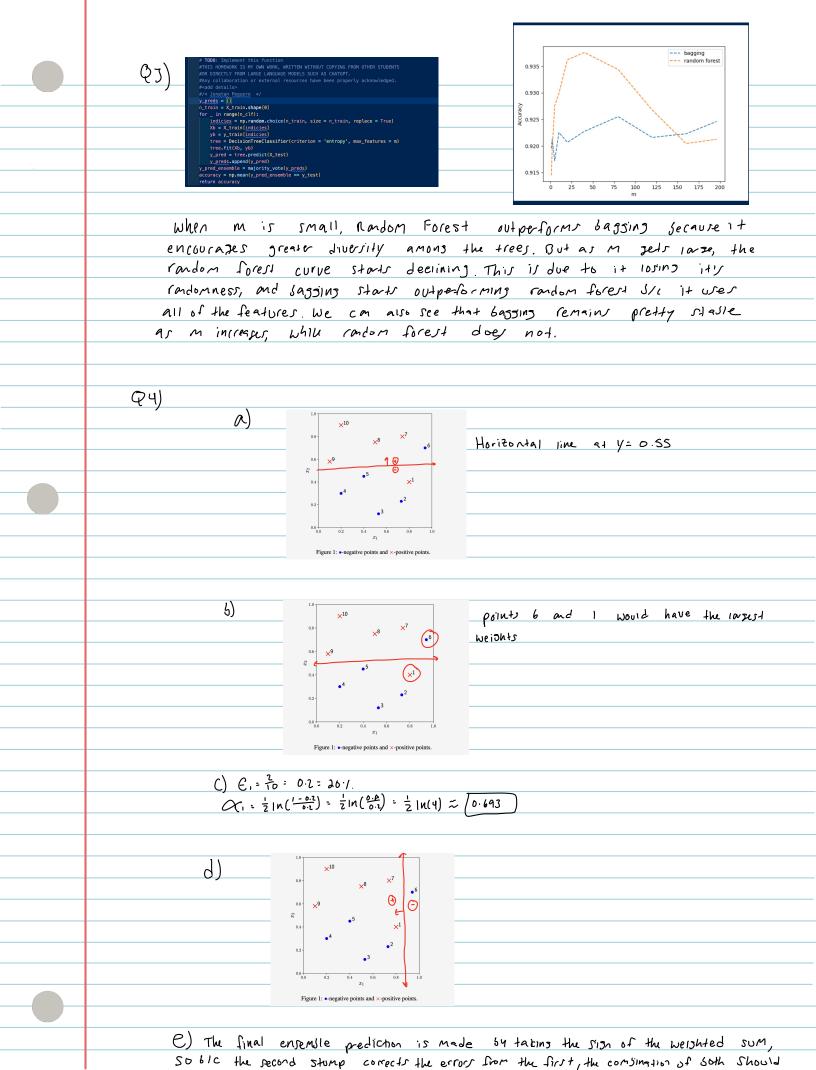
381.7 6.27?

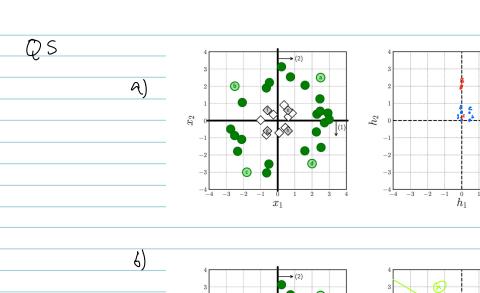
[Yes] [No] RP6 244?

[Yes] [No]

T | F

[Yes] [No]





both at (0,0)

The minimal misconsistante err we can echleve would be if, or 12.5% bic points C 6- G will always be misconsisted.

- C) NO, Jecause for points c and b, they map to (0,0), so every layer after that would see that as the input, and they won't be linearly seperase after that SIC they will have the same input.
- 0) Yes you can. For example, with points c and G, the 3 kelu outputs make the output layer a linear Classifier in R, So with that, C can map to some (0,0,6), which can allow us to linearly separate them