## Citation

## Youtube Tutorials

Enemy AI (Consumer Man): Fui UI: MoreBBlakey Collectibles: Ketra Games Teleport: Coder Cyber Health System: <u>BMo</u>, <u>Kozmobot Games</u> Assets (Unity Store) Skybox: Eclypso design Textures: LowlyPoly, Blink Trees: Broken Vector Water: Ebru Dogan **Music** Main Menu: Ocean Man - Spongewave Gameplay Background Music: mr numb <u>Art</u> Victory Scene Art: Tinkercad - <u>Ultra-Shounen-Kai-Z</u> GameOverScene Art: Know Your Meme 3D Assets(Props): Blake Hunter **Tools** 

Canva