# Math 447 Assignment 2

# Jonathan Pearce, 260672004

# February 18, 2018

**Problem 3.19.** Assume the transition probability from each state is distributed uniformly. To simplify the problem we remove states b and c and add a transition from e to e, thus the transition probability matrix is as follows

Let  $e_x$  be the expected time to hit d for the walk started in x, then we have the following

$$\begin{cases} e_a = \frac{1}{2}(1+e_f) + \frac{1}{2}(1+e_e) \\ e_e = \frac{1}{4} + \frac{1}{4}(1+e_a) + \frac{1}{4}(1+e_e) + \frac{1}{4}(1+e_f) \\ e_f = \frac{1}{2}(1+e_a) + \frac{1}{2}(1+e_e) \end{cases}$$

Solving this system,

$$\begin{cases} e_a = 10 \\ e_e = 8 \\ e_f = 10 \end{cases}$$

Thus the expected time to hit d for the walk started in a is 10.

## Problem 3.27a.

Irreducibility: Let i,j be states in Figure 3.16. Without loss of generality suppose i >= j. Case 1: Show j is accessible from i.

$$P_{ij}^{j+1} = P_{i0}P_{0j}^{j}$$

$$= P_{i0} \left( \prod_{k=0}^{j-1} P_{k(k+1)} \right)$$

$$= \frac{1}{i+1} \left( \prod_{k=1}^{j-1} \frac{k}{k+1} \right)$$

$$= \frac{1}{i+1} \left( \frac{1}{2} * \frac{2}{3} * \frac{3}{4} * \dots * \frac{j-2}{j-1} * \frac{j-1}{j} \right)$$
$$= \frac{1}{i+1} \left( \frac{1}{j} \right)$$
$$= \frac{1}{j(i+1)} > 0$$

Therefore for n = j + 1 we have  $P_{ij}^n > 0$ 

Case 2: Show i is accessible from j.

$$\begin{split} P_{ji}^{i-j} &= \prod_{k=j}^{i-1} P_{k(k+1)} \\ &= \prod_{k=j}^{i-1} \frac{k}{k+1} \\ &= \frac{j}{j+1} * \frac{j+1}{j+2} * \dots * \frac{i-2}{i-1} * \frac{i-1}{i} \\ &= \frac{j}{i} > 0 \end{split}$$

Therefore for n = i - j we have  $P_{ij}^n > 0$ 

We have shown that states i and j communicate with each other for any i and j and therefore this Markov chain is irreducible.

Aperiodicity: Suppose we are at state 0.

$$P_{00}^{2} = P_{01}P_{10}$$

$$= 1 * \frac{1}{2} = \frac{1}{2} > 0$$

$$P_{00}^{3} = P_{01}P_{12}P_{20}$$

$$= 1 * \frac{1}{2} * \frac{1}{3} = \frac{1}{6} > 0$$

We have found return times for state 0 of 2 and 3 steps. Since 2 and 3 are both primes, their greatest common divisor is 1, therefore state 0 is aperiodic. By Lemma 3.7 (page 108) in the textbook we conclude that the entire Markov chain is aperiodic.

**Problem 3.27b.** Consider the probability of our first return to state 0 for the chain started at 0.

$$f_0 = \sum_{i=1}^n P_{00}^i$$

$$= 0 + \left(1 * \frac{1}{2}\right) + \left(1 * \frac{1}{2} * \frac{1}{3}\right) + \left(1 * \frac{1}{2} * \frac{2}{3} * \frac{1}{4}\right) + \left(1 * \frac{1}{2} * \frac{2}{3} * \frac{3}{4} * \frac{1}{5}\right) \dots$$

$$= \frac{1}{2} + \frac{1}{6} + \frac{1}{12} + \frac{1}{20} + \frac{1}{30} + \dots$$

$$= \sum_{i=1}^n \frac{1}{i(i+1)}$$

To calculate the probability of returning to 0, we can compute  $f_0$  as  $n \to \infty$ ,

$$\lim_{n \to \infty} f_0 = \lim_{n \to \infty} \sum_{i=1}^n P_{00}^i = \lim_{n \to \infty} \sum_{i=1}^n \frac{1}{i(i+1)} = 1$$

Therefore  $f_0 = 1$ , we are guaranteed to return to state 0 when starting a chain at state 0. We conclude state 0 is a recurrent state. By part (a) of this question and Theorem 3.3 (page 99) of the textbook, we conclude the chain is recurrent.

**Problem 3.27c.** We calculate the expected return time to state 0. Define  $e_0$  to be the expected return time to state 0.

$$e_0 = \sum_{l=1}^{\infty} l \left( P_{0(l-1)}^{l-1} * P_{(l-1)0} \right)$$

$$e_0 = 1(0) + 2 \left( 1 * \frac{1}{2} \right) + 3 \left( 1 * \frac{1}{2} * \frac{1}{3} \right) + 4 \left( 1 * \frac{1}{2} * \frac{2}{3} * \frac{1}{4} \right) + 5 \left( 1 * \frac{1}{2} * \frac{2}{3} * \frac{3}{4} * \frac{1}{5} \right) \dots$$

$$e_0 = 0 + 1 + \frac{1}{2} + \frac{1}{3} + \frac{1}{4} \dots$$

$$e_0 = \sum_{l=1}^{\infty} \frac{1}{l} = \infty$$

Therefore State 0 is null recurrent. By Lemma 3.12 (page 138) in the textbook we conclude the chain is null recurrent.

**Problem 3.34.** Assume that the Markov Chain is finite. Now, consider states i, j,

• 
$$\tilde{P}_{ij} = pP_{ij}$$
 if  $i \neq j$ 

• 
$$\tilde{P}_{ij} = pP_{ij} + (1-p) = 1 + p(P_{ij} - 1)$$
 if  $i = j$ 

Since P is a stochastic matrix we have for any row i,

$$P_{i0} + P_{i1} + P_{i2} + \dots + P_{ii} + \dots + P_{in} = 1$$
  
 $\Rightarrow P_{i0} + P_{i1} + P_{i2} + \dots + P_{in} = 1 - P_{ii}$ 

Now consider any row i in  $\tilde{P}$ 

$$\begin{split} \tilde{P}_{i0} + \tilde{P}_{i1} + \tilde{P}_{i2} + \dots + \tilde{P}_{ii} + \dots + \tilde{P}_{in} \\ &= pP_{i0} + pP_{i1} + pP_{i2} + \dots + (1 + p(P_{ii} - 1)) + \dots + pP_{in} \\ &= p(P_{i0} + P_{i1} + P_{i2} + \dots + P_{in}) + 1 - p(1 - P_{ii}) \\ &= p(1 - P_{ii}) + 1 - p(1 - P_{ii}) \\ &= 1 \end{split}$$

Therefore  $\tilde{P}$  is a stochastic matrix.

Consider states i and j. Since P is irreducible the Markov Chain contains no self absorbing states. Therefore there must exist  $N_0$  such that,

$$P_{ij}^{N_0} > 0$$

and the path taken from i to j does not loop to the same state twice in a row (i.e. always moves to a new state). It follows that,

$$\tilde{P}_{ij}^{N_0} = p^{N_0} P_{ij}^{N_0} > 0$$

Similarly, there must exist  $N_1$  such that,

$$P_{ji}^{N_1} > 0$$

and the path taken from j to i does not loop to the same state twice in a row. It follows that,

$$\tilde{P}_{ji}^{N_1} = p^{N_1} P_{ji}^{N_1} > 0$$

Therefore  $\tilde{P}$  is irreducible.

Since P is irreducible and therefore has no self absorbing states, all diagonal entries of P are less than 1. Therefore for all i,

$$0 \le P_{ii} < 1$$

$$\Rightarrow -1 \le P_{ii} - 1 < 0$$

$$\Rightarrow -p \le p(P_{ii} - 1) < 0$$

$$\Rightarrow 1 - p \le 1 + p(P_{ii} - 1) < 1$$

$$\Rightarrow 1 - p \le \tilde{P}_{ii} < 1$$

Since 
$$0$$

$$\Rightarrow 0 < \tilde{P}_{ii} < 1$$

We conclude that all diagonal entries of  $\tilde{P}$  have positive probability not equal to 1. Therefore in  $\tilde{P}$  any state i has a possible return time of 1, and therefore is aperiodic. Since  $\tilde{P}$  is irreducible, we conclude that  $\tilde{P}$  is a periodic. Finally we conclude that  $\tilde{P}$  is a stochastic matrix for an ergodic Markov chain.

Let  $\pi$  be the stationary distribution of P, it follows  $\pi P = \pi$ 

$$\pi \tilde{P} = \pi \left( pP + (1 - p)I \right)$$

$$= \pi pP + \pi (1 - p)I$$

$$= p\pi P + (1 - p)\pi I$$

$$= p\pi + (1 - p)\pi$$

$$= \pi$$

Therefore P and  $\tilde{P}$  have the same stationary distribution

Chains in the Markov chain associated with  $\tilde{P}$  will tend to stay at one state for longer periods of time than chains derived from the Markov chain associated with P. Further, each column of  $\tilde{P}$  evolves towards the corresponding stationery distribution value at a slower rate than the columns of P. When the value of p is close to 1 the difference is very small, where as if p is close to 0,  $\tilde{P}$  will take much longer than P before its value begin to approach the stationary distribution values.

## Problem 3.38a.

$$P = \begin{pmatrix} 0 & 1 & 2 & 3 & 4 & 5 \\ 0 & (\frac{5}{6})^5 & 5(\frac{5}{6})^4(\frac{1}{6}) & 10(\frac{5}{6})^3(\frac{1}{6})^2 & 10(\frac{5}{6})^2(\frac{1}{6})^3 & 5(\frac{5}{6})(\frac{1}{6})^4 & (\frac{1}{6})^5 \\ 1 & 0 & (\frac{5}{6})^4 & 4(\frac{5}{6})^3(\frac{1}{6}) & 6(\frac{5}{6})^2(\frac{1}{6})^2 & 4(\frac{5}{6})(\frac{1}{6})^3 & (\frac{1}{6})^4 \\ 2 & 0 & 0 & (\frac{5}{6})^3 & 3(\frac{5}{6})^2(\frac{1}{6}) & 3(\frac{5}{6})(\frac{1}{6})^2 & (\frac{1}{6})^3 \\ 2 & 0 & 0 & 0 & (\frac{5}{6})^2 & 2(\frac{5}{6})(\frac{1}{6}) & (\frac{1}{6})^2 \\ 4 & 0 & 0 & 0 & 0 & \frac{5}{6} & \frac{1}{6} \\ 5 & 0 & 0 & 0 & 0 & 1 \end{pmatrix}$$

## Problem 3.38b.

$$e_5 = 0$$

$$6 * e_4 = 5(e_4 + 1) + 1 \Rightarrow e_4 = 6$$

$$6^2 * e_3 = 5^2(e_3 + 1) + 2 * 5(e_4 + 1) + 1 \Rightarrow e_3 = \frac{96}{11}$$

$$6^3 * e_2 = 5^3(e_2 + 1) + 3 * 5^2(e_3 + 1) + 3 * 5(e_4 + 1) + 1 \Rightarrow e_2 = \frac{10566}{1001}$$

$$6^4 * e_1 = 5^4(e_1 + 1) + 4 * 5^3(e_2 + 1) + 6 * 5^2(e_3 + 1) + 4 * 5(e_4 + 1) + 1 \Rightarrow e_1 = \frac{728256}{61061}$$

$$6^5 * e_0 = 5^5(e_0 + 1) + 5 * 5^4(e_1 + 1) + 10 * 5^3(e_2 + 1) + 10 * 5^2(e_3 + 1) + 6 * 5(e_4 + 1) + 1 \Rightarrow e_0 = \frac{3700788121}{283994711}$$

$$\Rightarrow e_0 \approx 13.03$$

### Problem 3.42.

$$P = \begin{pmatrix} 0 & 1 & 2 & 3 & 4 & \dots \\ 0 & 0 & 1 & 0 & 0 & 0 & \dots \\ 1 & p & 0 & 1-p & 0 & 0 & \dots \\ 0 & p & 0 & 1-p & 0 & \dots \\ 0 & 0 & p & 0 & 1-p & \dots \\ \dots & \dots & \dots & \dots & \dots \end{pmatrix}$$

We observe that P is a banded matrix with the transition from State 0 to State 1 with probability 1. Let  $X = (1, x_2, x_3...)$ , now solve XP = X

$$\begin{cases} px_2 = 1\\ 1 + px_3 = x_2\\ (1 - p)x_2 + px_4 = x_3\\ (1 - p)x_3 + px_5 = x_4\\ \dots \end{cases}$$

Solving,

$$\Rightarrow \begin{cases} x_2 = \frac{1}{p} \\ x_3 = \frac{1-p}{p^2} \\ x_4 = \frac{(1-p)^2}{p^3} \\ x_5 = \frac{(1-p)^3}{p^4} \\ \dots \\ x_n = \frac{(1-p)^{n-2}}{p^{n-1}} \end{cases}$$

Summing over the vector X, we get,

$$= 1 + \sum_{i=2}^{\infty} \frac{(1-p)^{i-2}}{p^{i-1}}$$

$$= 1 + \frac{1}{p} \sum_{i=2}^{\infty} \left(\frac{1-p}{p}\right)^{i-2}$$

$$= 1 + \frac{1}{p} \sum_{i=0}^{\infty} \left(\frac{1-p}{p}\right)^{i}$$

The summation is a geometric series and in order for this sum to converge we require the following,

$$\frac{1-p}{p} < 1$$

$$\Rightarrow p > 1/2$$

It follows that when  $p \in (\frac{1}{2}, 1)$ ,

$$\sum_{i=0}^{\infty} \left( \frac{1-p}{p} \right)^i = \frac{1}{1 - \frac{1-p}{p}} = \frac{p}{2p-1}$$

Finally we find the sum of the elements of the vector X whenever  $p \in (\frac{1}{2}, 1)$  to be,

$$=1+\frac{1}{p}\frac{p}{(2p-1)}=\frac{2p-1+1}{2p-1}=\frac{2p}{2p-1}$$

Otherwise the sum diverges to infinity.

It follows that the stationary distribution when  $p \in (\frac{1}{2}, 1)$  is,

$$\begin{split} &\frac{1}{\frac{2p}{2p-1}}\Big(1,\frac{1}{p},\frac{1-p}{p^2},\frac{(1-p)^2}{p^3},\ldots\Big)\\ &=\Big(\frac{2p-1}{2p},\frac{2p-1}{2p^2},\frac{(2p-1)(1-p)}{2p^3},\frac{(2p-1)(1-p)^2}{2p^4},\ldots\Big) \end{split}$$

Now that we have the stationary distribution and the transition probability matrix we can find what values of p make the chain time reversible by solving the detailed balance equations. Because of the symmetry of the graph each non zero entry is only in 1 detailed balance equation. Therefore we only need to check 2 equations, the first being the equation with transitions between 0 and 1, the second being the general case with transitions between i and i + 1 ( $i \neq 0$ ).

$$\pi_0 P_{01} = \left(\frac{2p-1}{2p}\right)(1) = \left(\frac{2p-1}{2p^2}\right)(p) = \pi_1 P_{01}$$

$$\pi_i P_{i(i+1)} = \left(\frac{(2p-1)(1-p)^{i-1}}{2p^{i+1}}\right)(1-p) = \left(\frac{(2p-1)(1-p)^i}{2p^{i+2}}\right)(p) = \pi_{i+1} P_{(i+1)i}$$

Therefore the detailed balance equations are satisfied. We conclude that the chain is time reversible whenever  $p \in (\frac{1}{2}, 1)$ . With these values of p the stationary distribution  $\pi$  is,

$$\pi = \left(\frac{2p-1}{2p}, \frac{2p-1}{2p^2}, \frac{(2p-1)(1-p)}{2p^3}, \frac{(2p-1)(1-p)^2}{2p^4}, \ldots\right)$$

**Problem 3.44.** Let  $X = (1, x_2, x_3, x_4)$ , now solve XP = X

$$\begin{cases} (1-p-2r) + x_2p + x_3q + x_4q = 1\\ p + x_2(1-p-2r) + x_3q + x_4q = x_2\\ r + x_2r + x_3(1-p-2q) + x_4p = x_3\\ r + x_2r + x_3p + x_4(1-p-2q) = x_4 \end{cases}$$

solving this system we get,

$$X = (1, 1, \frac{r}{q}, \frac{r}{q})$$

It follows that the stationary distribution is,

$$\pi = \frac{1}{1 + x_2 + x_3 + x_4} X$$

$$= \frac{1}{1 + 1 + \frac{r}{q} + \frac{r}{q}} (1, 1, \frac{r}{q}, \frac{r}{q})$$

$$= \frac{q}{2r + 2q} (1, 1, \frac{r}{q}, \frac{r}{q})$$

$$= \left(\frac{q}{2(r+q)}, \frac{q}{2(r+q)}, \frac{r}{2(r+q)}, \frac{r}{2(r+q)}\right)$$

$$= \frac{1}{2(r+q)} (q, q, r, r)$$

Let R to be a non stochastic matrix where  $R_{ij} = \pi_i P_{ij}$ 

$$R = \frac{1}{2(r+q)} \begin{pmatrix} a & c & g & t \\ a & q(1-p-2r) & qp & qr & qr \\ qp & q(1-p-2r) & qr & qr \\ rq & rq & r(1-p-2r) & rp \\ rq & rq & rp & r(1-p-2r) \end{pmatrix}$$

We observe that R is symmetric and therefore the vector  $\frac{1}{2(r+q)}(q,q,r,r)$  (i.e.  $\pi$ ) satisfies the detailed balance equations and the chain is reversible.

Case: p = 0.1, q = 0.2, and r = 0.3

$$P = \begin{pmatrix} a & c & g & t \\ a & 0.3 & 0.1 & 0.3 & 0.3 \\ 0.1 & 0.3 & 0.3 & 0.3 \\ 0.2 & 0.2 & 0.5 & 0.1 \\ t & 0.2 & 0.2 & 0.1 & 0.5 \end{pmatrix}$$

$$\pi = \begin{pmatrix} 0.2 & 0.2 & 0.3 & 0.3 \end{pmatrix}$$

$$\pi = (0.2, 0.2, 0.3, 0.3)$$

$$R = \begin{pmatrix} a & c & g & t \\ 0.06 & 0.02 & 0.06 & 0.06 \\ 0.02 & 0.06 & 0.06 & 0.06 \\ 0.06 & 0.06 & 0.15 & 0.03 \\ t & 0.06 & 0.06 & 0.03 & 0.15 \end{pmatrix}$$

For the given values R is symmetric. Therefore the vector  $\pi = (0.2, 0.2, 0.3, 0.3)$  satisfies the detailed balance equations and the chain is reversible.

# Math 447 Assignment 2 Continued

Jonathan Pearce February 12, 2018

#### 3.34

Rough Work to see how chains evolve

```
# matrixpower(mat,k) mat k
matrixpower <- function(mat,k) {</pre>
if (k == 0) return (diag(dim(mat)[1]))
if (k == 1) return(mat)
if (k > 1) return( mat %*% matrixpower(mat, k-1))
stationary <- function(mat) {</pre>
x = eigen(t(mat))$vectors[,1]
as.double(x/sum(x))
P = matrix(c(1/9,1/9,7/9,1/9,7/9,1/9,2/9,5/9),ncol=3,byrow=T)
P_hat = matrix(c(892/900,1/900,7/900,1/900,898/900,1/900,2/900,2/900,896/900),ncol=3,byrow=T)
stationary(P)
## [1] 0.1538462 0.4615385 0.3846154
stationary(P_hat)
## [1] 0.1538462 0.4615385 0.3846154
matrixpower(P,10)
##
                    [,2]
                             [,3]
           [,1]
## [1,] 0.1542111 0.4592893 0.3864995
## [2,] 0.1535028 0.4636546 0.3828427
## [3,] 0.1541122 0.4598988 0.3859890
matrixpower(P_hat,10)
##
            [,1]
                      [,2]
## [1,] 0.91537184 0.01131807 0.07331010
## [2,] 0.01067846 0.97816338 0.01115816
## [3,] 0.02103711 0.02167672 0.95728616
3.44
Confirm results for p = 0.1, q = 0.2, and r = 0.3.
```

```
pi = stationary(P_DNA)
#stationary distributtion
## [1] 0.2 0.2 0.3 0.3
#Detailed balance equations
for (i in 1:4){
  for (j in 1:4){
    #print the two sides of a detailed balance equation, check they're equal by inspection
    cat(sprintf("\"%f\" \"%f\"\n", pi[i]*P_DNA[i,j], pi[j]*P_DNA[j,i]))
}
## "0.060000" "0.060000"
## "0.020000" "0.020000"
## "0.060000" "0.060000"
## "0.060000" "0.060000"
## "0.020000" "0.020000"
## "0.060000" "0.060000"
## "0.060000" "0.060000"
## "0.060000" "0.060000"
## "0.060000" "0.060000"
## "0.060000" "0.060000"
## "0.150000" "0.150000"
## "0.030000" "0.030000"
## "0.060000" "0.060000"
## "0.060000" "0.060000"
## "0.030000" "0.030000"
## "0.150000" "0.150000"
```

Therefore we have confirmed via computation that our results are correct and work with the case p = 0.1, q = 0.2, and r = 0.3.

#### 3.54

I is an absorbing state. Therefore we remove it from the matrix and form a new matrix Q. We then compute F the fundamental matrix for absorbing classes.

**##** [1] 44.5 39.5 39.0 47.5 32.0 36.5 48.5 17.0

 $\mathbf{a}$ 

The sum of the first row of F is the expected number of rooms the mouse will visit before it finds the cheese. Therefore we expect the mouse to visit 44.5 rooms on average before finding the cheese

#### b

 $F_{11}$  is the the expected number of times the mouse will visit room A before it finds the cheese. Therefore we expect the mouse to visit room A 7.5 times on average before finding the cheese (we count our initial state of room A as 1 visit)

### 3.66

## [1] 10 10

We consider d an absorbing state in this case and we form a new matrix Q. We then compute F the fundamental matrix for absorbing classes.

```
Q = matrix(c(0,1/4.0,1/4.0,1/4.0,1/4.0,1/2.0,0,1/2.0,0,0,1/4.0,1/4.0,0,1/4.0,0,1/4.0,0,1/4.0,0,1/4.0,0,1/4.0,0,1/4.0,0,1/4.0,0,1/4.0,0,1/4.0,0,1/4.0,0,1/4.0,0,1/4.0,0,1/4.0,0,1/4.0,0,1/4.0,0,1/4.0,0,1/4.0,0,1/4.0,0,1/4.0,0,1/4.0,0,1/4.0,0,1/4.0,0,1/4.0,0,1/4.0,0,1/4.0,0,1/4.0,0,1/4.0,0,1/4.0,0,1/4.0,0,1/4.0,0,1/4.0,0,1/4.0,0,1/4.0,0,1/4.0,0,1/4.0,0,1/4.0,0,1/4.0,0,1/4.0,0,1/4.0,0,1/4.0,0,1/4.0,0,1/4.0,0,1/4.0,0,1/4.0,0,1/4.0,0,1/4.0,0,1/4.0,0,1/4.0,0,1/4.0,0,1/4.0,0,1/4.0,0,1/4.0,0,1/4.0,0,1/4.0,0,1/4.0,0,1/4.0,0,1/4.0,0,1/4.0,0,1/4.0,0,1/4.0,0,1/4.0,0,1/4.0,0,1/4.0,0,1/4.0,0,1/4.0,0,1/4.0,0,1/4.0,0,1/4.0,0,1/4.0,0,1/4.0,0,1/4.0,0,1/4.0,0,1/4.0,0,1/4.0,0,1/4.0,0,1/4.0,0,1/4.0,0,1/4.0,0,1/4.0,0,1/4.0,0,1/4.0,0,1/4.0,0,1/4.0,0,1/4.0,0,1/4.0,0,1/4.0,0,1/4.0,0,1/4.0,0,1/4.0,0,1/4.0,0,1/4.0,0,1/4.0,0,1/4.0,0,1/4.0,0,1/4.0,0,1/4.0,0,1/4.0,0,1/4.0,0,1/4.0,0,1/4.0,0,1/4.0,0,1/4.0,0,1/4.0,0,1/4.0,0,1/4.0,0,1/4.0,0,1/4.0,0,1/4.0,0,1/4.0,0,1/4.0,0,1/4.0,0,1/4.0,0,1/4.0,0,1/4.0,0,1/4.0,0,1/4.0,0,1/4.0,0,1/4.0,0,1/4.0,0,1/4.0,0,1/4.0,0,1/4.0,0,1/4.0,0,1/4.0,0,1/4.0,0,1/4.0,0,1/4.0,0,1/4.0,0,1/4.0,0,1/4.0,0,1/4.0,0,1/4.0,0,1/4.0,0,1/4.0,0,1/4.0,0,1/4.0,0,1/4.0,0,1/4.0,0,1/4.0,0,1/4.0,0,1/4.0,0,1/4.0,0,1/4.0,0,1/4.0,0,1/4.0,0,1/4.0,0,1/4.0,0,1/4.0,0,1/4.0,0,1/4.0,0,1/4.0,0,1/4.0,0,1/4.0,0,1/4.0,0,1/4.0,0,1/4.0,0,1/4.0,0,1/4.0,0,1/4.0,0,1/4.0,0,1/4.0,0,1/4.0,0,1/4.0,0,1/4.0,0,1/4.0,0,1/4.0,0,1/4.0,0,1/4.0,0,1/4.0,0,1/4.0,0,1/4.0,0,1/4.0,0,1/4.0,0,1/4.0,0,1/4.0,0,1/4.0,0,1/4.0,0,1/4.0,0,1/4.0,0,1/4.0,0,1/4.0,0,1/4.0,0,1/4.0,0,1/4.0,0,1/4.0,0,1/4.0,0,1/4.0,0,1/4.0,0,1/4.0,0,1/4.0,0,1/4.0,0,1/4.0,0,1/4.0,0,1/4.0,0,1/4.0,0,1/4.0,0,1/4.0,0,1/4.0,0,1/4.0,0,1/4.0,0,1/4.0,0,1/4.0,0,1/4.0,0,1/4.0,0,1/4.0,0,1/4.0,0,1/4.0,0,1/4.0,0,1/4.0,0,1/4.0,0,1/4.0,0,1/4.0,0,1/4.0,0,1/4.0,0,1/4.0,0,1/4.0,0,1/4.0,0,1/4.0,0,1/4.0,0,1/4.0,0,1/4.0,0,1/4.0,0,1/4.0,0,1/4.0,0,1/4.0,0,1/4.0,0,1/4.0,0,1/4.0,0,1/4.0,0,1/4.0,0,1/4.0,0,1/4.0,0,1/4.0,0,1/4.0,0,1/4.0,0,1/4.0,0,1/4.0,0,1/4.0,0,1/4.0,0,1/4.0,0,1/4.0,0,1/4.0,0,1/4.0,0,1/4.0,0,1/4.0,0,1/4.0,0,1/
```

The sum of the first row of F is the expected time to hit d for the walk started in a. Therefore we expect the walk from a to d to take 10 steps. This agrees with our answer in 3.19.