

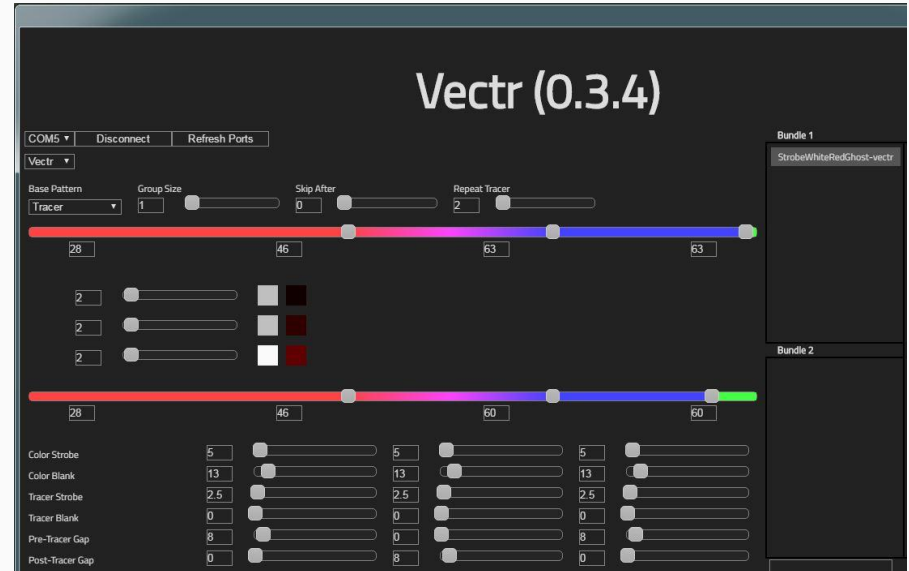
# RedBlueGhost

OSM2 with vectr(0.3.4)



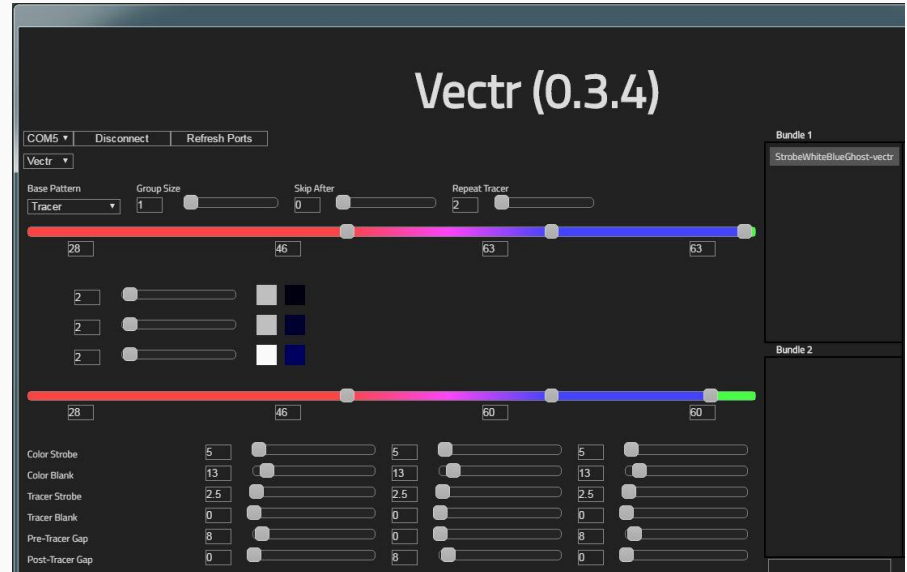
# StrobeWhiteRedGhost-vecr

WHITE strobe with trailing RED  
“ghost”, this transitions to a brighter  
WHITE and brighter RED strobe



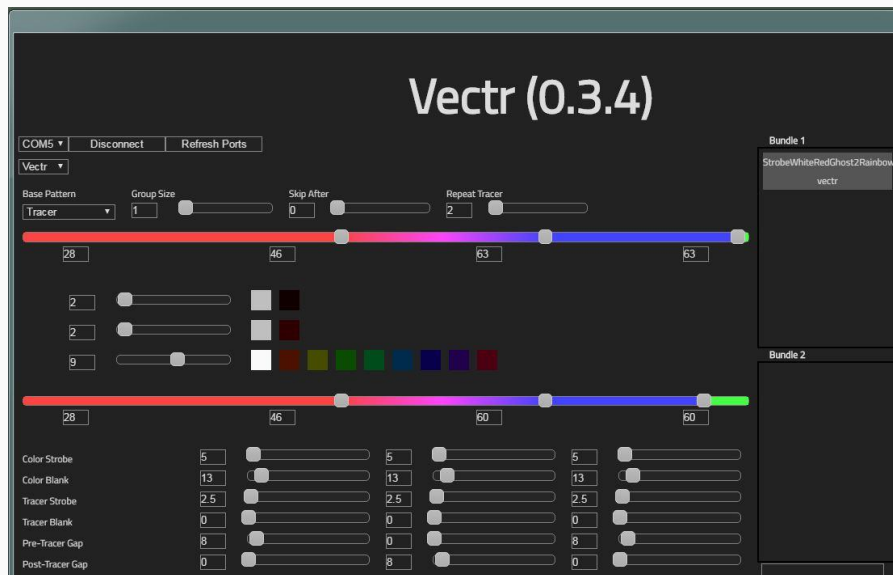
# StrobeWhiteBlueGhost-vectr

WHITE strobe with trailing BLUE  
“ghost”, this transitions to a brighter  
WHITE and brighter BLUE strobe



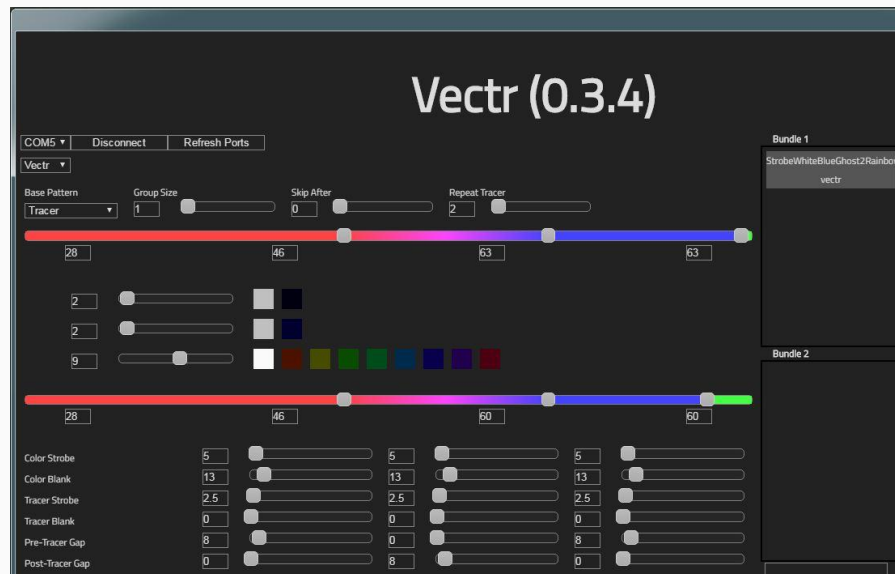
# StrobeWhiteRedGhost2Rainbow-vectr

WHITE strobe with trailing RED  
“ghost”, this transitions to a brighter  
WHITE and a RAINBOW inspired  
colored strobe pattern where the RED  
used to be



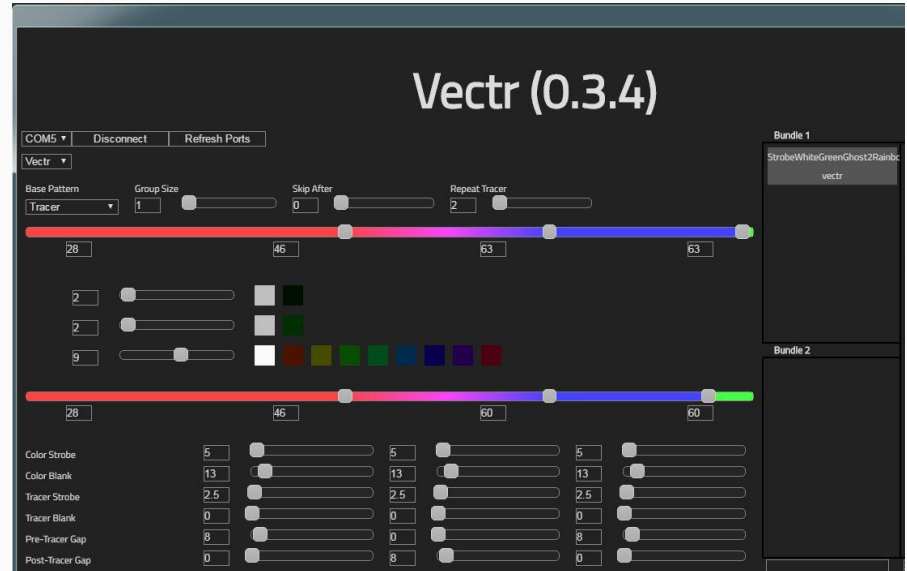
# StrobeWhiteBlueGhost2Rainbow-vectr

WHITE strobe with trailing BLUE  
“ghost”, this transitions to a brighter  
WHITE and a RAINBOW inspired  
colored strobe pattern where the  
BLUE used to be



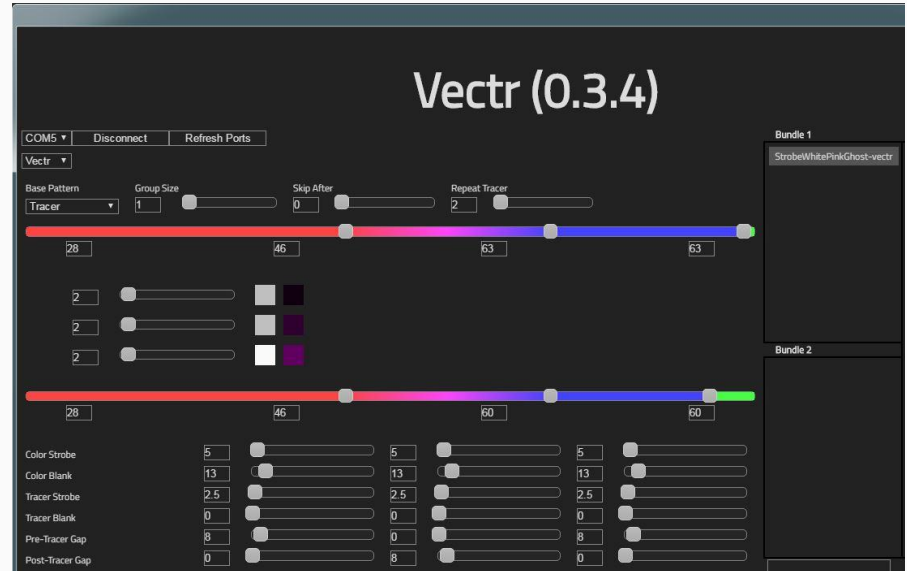
# StrobeWhiteGreenGhost2Rainbow-vectr

WHITE strobe with trailing GREEN  
“ghost”, this transitions to a brighter  
WHITE and a RAINBOW inspired  
colored strobe pattern where the  
GREEN used to be



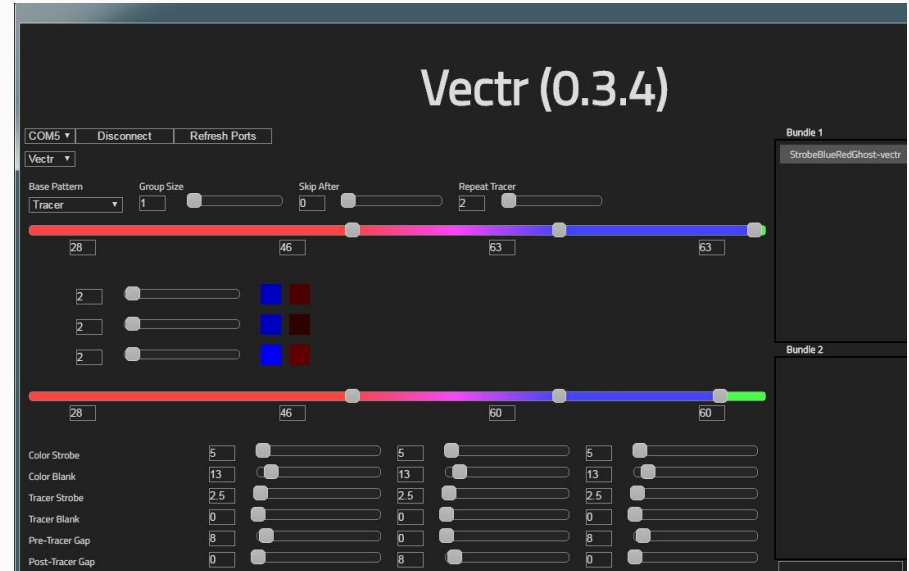
# StrobeWhitePinkGhost-vectr

WHITE strobe with trailing PINK  
“ghost”, this transitions to a brighter  
WHITE and brighter PINK strobe



# StrobeBlueRedGhost-vecr

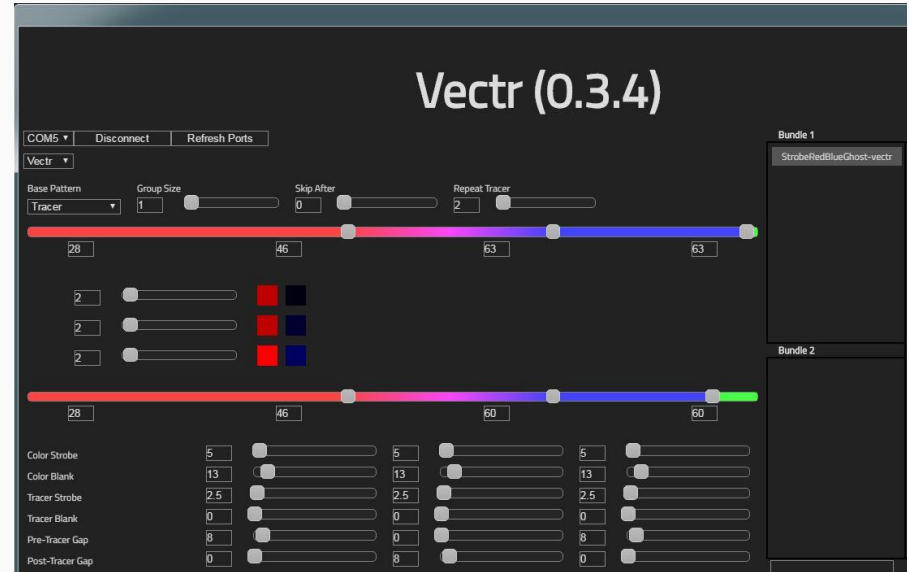
BLUE strobe with trailing RED  
“ghost”, this transitions to a brighter  
BLUE and brighter RED strobe





# StrobeRedBlueGhost-vecr

RED strobe with trailing BLUE strobe  
“ghost”, this transitions to a brighter  
RED and brighter BLUE strobe



# Button Presses (1000ms = 1 second)

0-650ms:

Dim GREEN, sync the chip and exit without changing modes.

650-1650ms:

BLUE, releasing now will increment the mode.

1650-2550ms:

Dim GREEN, sync the chip and exit without changing modes.

2550-3500ms:

YELLOW, releasing now will change the chip to mode 0.

3500-5250ms:

GREEN, power OFF.

5250-6500ms:

RED, light lock

I pulled the code to conjure out of the button press selection process because I don't use conjuring in my shows.

# Thank you

I'm so glad John Joseph Miller created vectr and shared it with the community.

<http://iterati.github.io/vectr.html>

You will need Arduino 1.6.7 and a USB serial programming cable to upload this .ino file to your OSM chip.