

## Button

## Component

## ComponentEnablity

## DisabledComponent

disable()

enable()

## EnabledComponent

setwidgetstate()

## ComponentSizing

## SizedComponent

setwidgetstate()

## ButtonParenting

## ParentedButton

set Parent()

setButton()

## UnparentedButton

## ButtonVisibility

## InvisibleButton

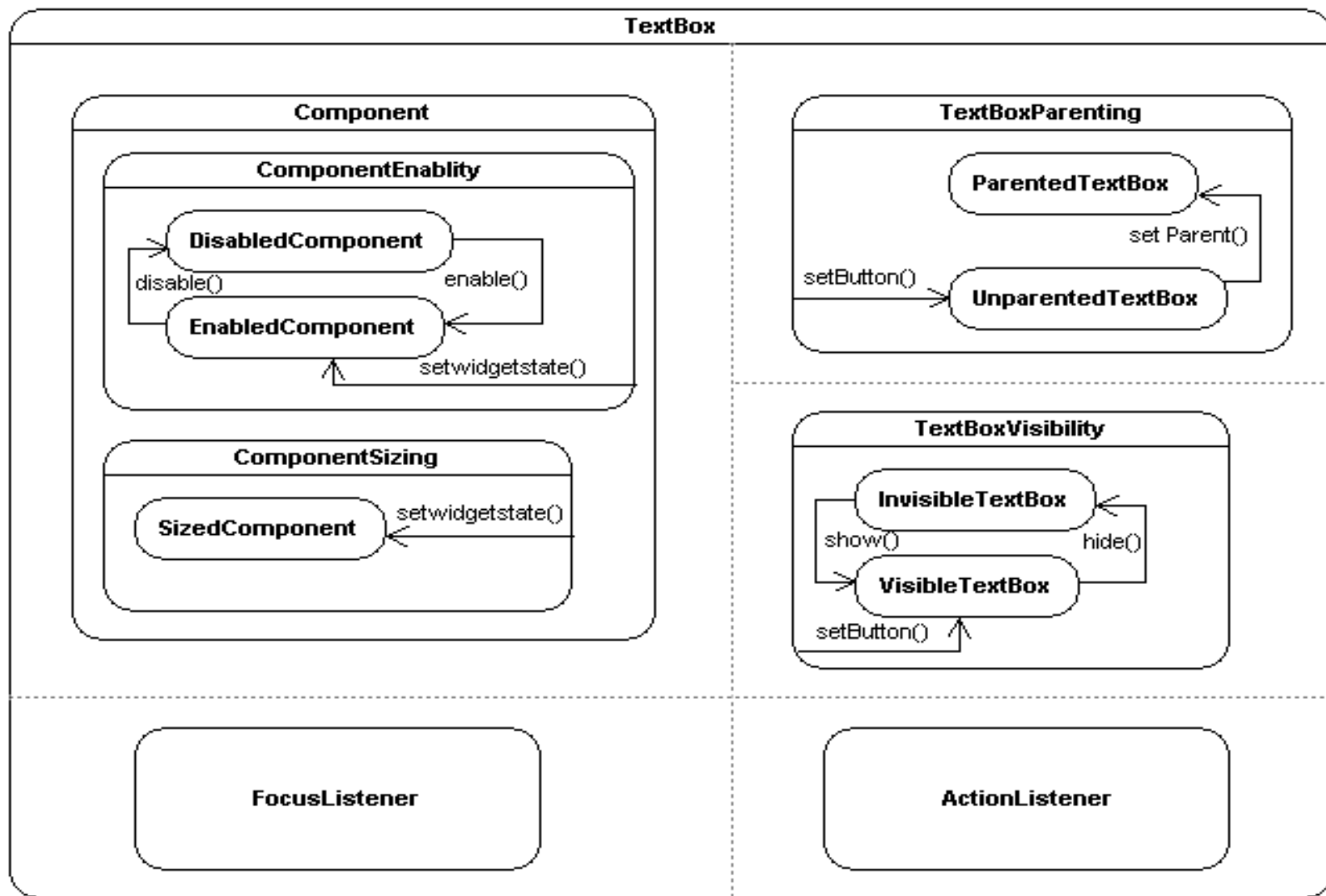
hide()

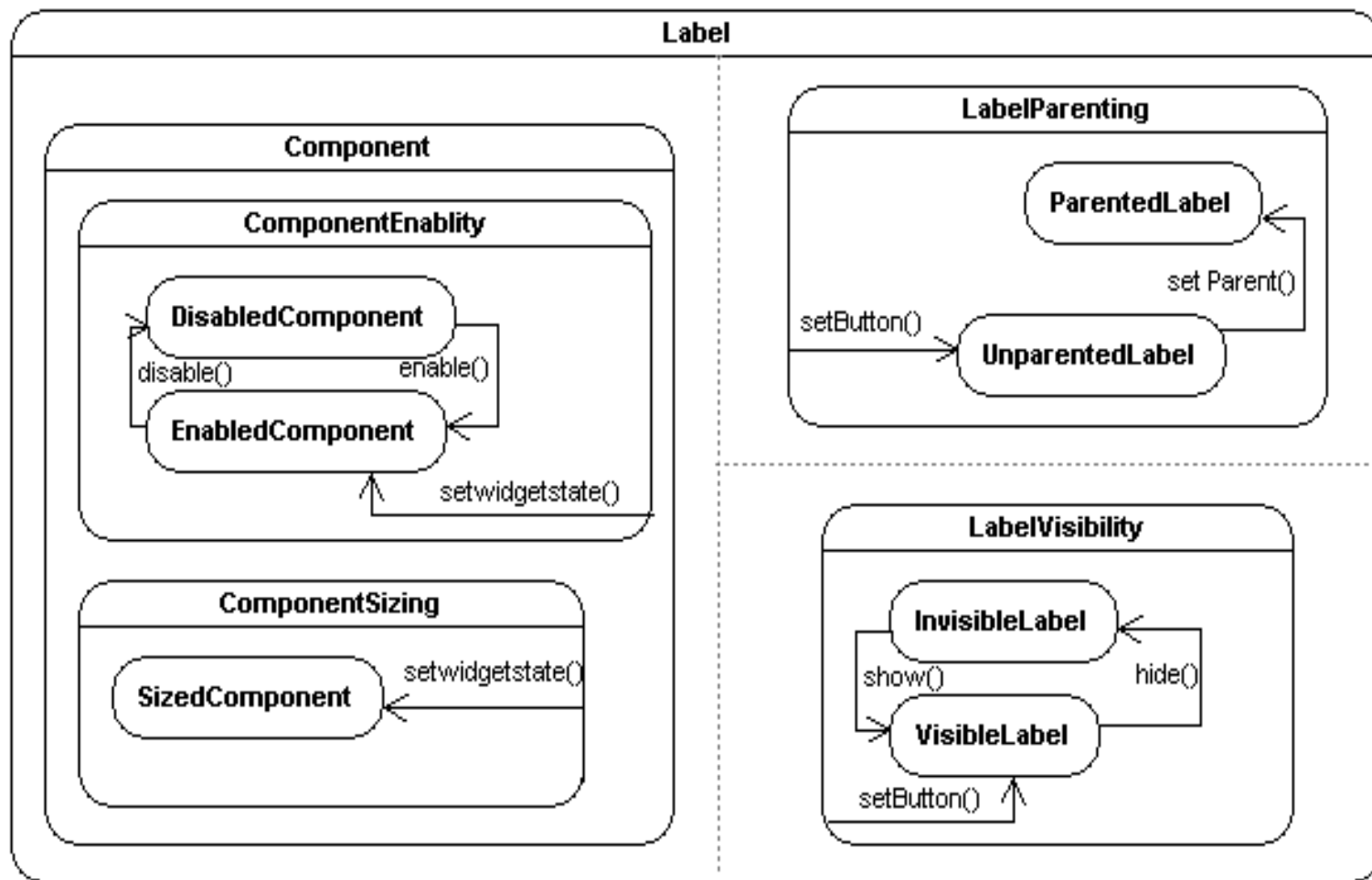
show()

## VisibleButton

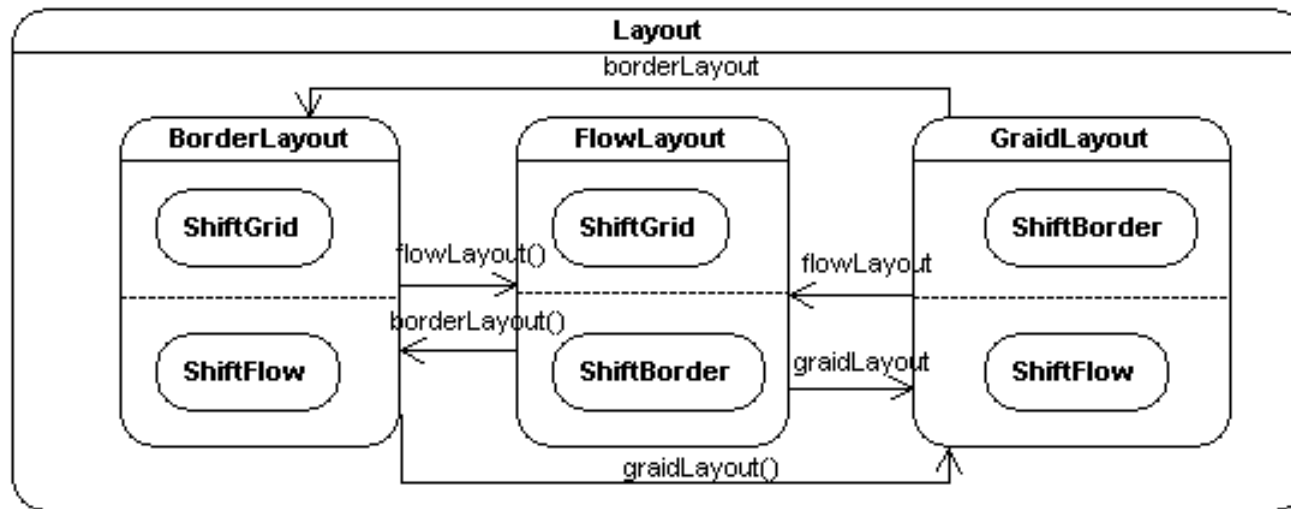
setButton()

## ActionListener





stm StateMachine1



Generated by UModel

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