

```

timescale 1ns / 1ps
////////////////////////////////////////////////////////////////////////////////////////////////////////////////////////////////
// Company:
// Engineer:
//
// Create Date: 02/21/2018 02:23:23 PM
// Design Name:
// Module Name: StateMachine
// Project Name:
// Target Devices:
// Tool Versions:
// Description:
//
// Dependencies:
//
// Revision:
// Revision 0.01 - File Created
// Additional Comments:
//
////////////////////////////////////////////////////////////////////////////////////////////////////////////////////////////////

```

```

module StateMachine(
    input clk,
    input left,
    input right,
    output CountU,
    output CountD,
    output RTimer,
    output DispTimer
);

    wire [4:0] D, Q;

    FDRE #(.INIT(1'b1) ) Q4 (.C(clk), .CE(1'b1), .D(D[4]), .Q(Q[4]));
    FDRE #(.INIT(1'b0)) Q0123[3:0] (.C({4{clk}}), .CE({4{1'b1}}), .D(D[3:0]),
.Q(Q[3:0]));

    assign D[4] = Q[4]&~left&~right | Q[3]&~left&~right | Q[2]&~left&~right |
Q[1]&~left&~right | Q[0]&~left&~right;
    assign D[3] = Q[4]&left | Q[3]&left&~right;
    assign D[2] = Q[4]&~left&right | Q[2]&~left&right;
    assign D[1] = Q[3]&right | Q[1]&right | Q[0]&~left&right;
    assign D[0] = Q[2]&left | Q[1]&left&~right | Q[0]&left;

    assign CountU = Q[1]&~left&~right;

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assign CountD = Q[0]&~left&~right;  
assign RTimer = Q[4]&left | Q[4]&~left&right;  
assign DispTimer = |Q[3:0];
```

```
endmodule
```