

# Refactoring the Bazel Activity-Feed Code

- The Problem

## Refactoring the Bazel Activity-Feed Code

- Main\_Activity\_Renderer\_Encoding\_  
Html\_HtmlStrategyHelper

## Refactoring the Bazel Activity-Feed Code

- Main\_Activity\_Renderer\_Encoding\_Html\_HtmlStrategyHelper

*extends*

- Main\_Activity\_Renderer\_BaseStrategyHelper

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- –1389 lines (–32 out of 75 files)

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- Main\_Activity\_Renderer\_Encoding\_Html\_HtmlStrategyHelper



AF\_HtmlStrategy

## Refactoring the Bazel Activity-Feed Code

- Is it safe?
- Characterization test
- Next steps