Jonathan Bodner

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SKILLS

Languages: Java, C++, Python, HTML, CSS, Javascript, VHDL, Processing, Matlab

Technologies: Git, GitHub, Bootstrap, Windchill, Arduino, Creo

WORK EXPERIENCE

Terrestrial Energy Software Developer & IT Technician

Jan '20 - Apr '20 & Sep '20 - Dec '20

Developed Windchill workflows using Java and the Windchill API in order to automate numerous product lifecycle management processes, leading to improved data accuracy & security while also reducing the amount of time spent by users on redundant tasks

- ---> Collaborated with the QA team to overhaul the existing Problem Identification process, planned, managed & designed all required software features and changes in Windchill
- ---> Arranged installation, verification and version control for multiple user software packages
- --- Analyzed server usage and planned improvements to increase performance by 10x
- --> Implemented solutions and deployed patches for any software or hardware issues

Good Books Bookstore

Jul '18 - Aug '19

Website Administrator, IT Support & Clerk

Oakville, ON

Oakville, ON

- ---> Consistently updated website pages using HTML and CSS to display up-to-date content
- ---> Resolved technical issues with the stores website, hardware and clerical inventory software
- ---> Assisted and recommended products to customers, performed opening and closing duties

SIDE PROJECTS

Algorithm Visualizer: Java based Processing application to demonstrate sorting algorithms

Rock Paper Scissors: Responsive browser based game using HTML, CSS, JS, Bootstrap & JQuery

Obstacle avoidance: Used ultrasonic sensors and arduino to safely navigate a robotic vehicle

EDUCATION

University of Waterloo

BASc. in Computer Engineering

Sep '19 - Apr '24 (Expected)

Waterloo, ON