Pipeline-Final

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Self-Driving-Car Nanodegree

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2/24/2017

```
In [6]: import matplotlib.pyplot as plt
    import tensorflow as tf
    import matplotlib.gridspec as gridspec
    import cv2
    import matplotlib.image as mpimg
    import os
    import pickle
    import pandas as pd
    from sklearn.utils import shuffle
    import numpy as np
    from sklearn.model_selection import train_test_split
%matplotlib inline
```

0.1 Acquisition Functions

```
In [7]: def createDataFrame(data_path):
    """
    input: data_path: path to data
    return: data frame
    """
    data_frame = pd.read_csv(data_path)
    data_frame.columns = ['center', 'left', 'right', 'steering', 'throttle'
    return data_frame
```

0.1.1 Split data into left turns, right turns, center (no turns)

```
In [8]: def createTrainingDataPathsCLR(df, prefix_path):
                                                    creates training data and training labels/ measurements from a data from
                                                    df: pandas DataFrame object
                                                    start: starting row to grab data
                                                    end: ending row to grab data
                                                    correction_factor: factor to correct steering angles
                                                    # Turn types
                                                    center_turns = []
                                                   left_turns = []
                                                    right_turns = []
                                                   abs_path_to_IMG = os.path.abspath(prefix_path)
                                                    for idx, row in df.iterrows():
                                                                     center_image_cam = os.path.join(abs_path_to_IMG, row['center'].str
                                                                     left_image_cam = os.path.join(abs_path_to_IMG, row['left'].strip())
                                                                     right_image_cam = os.path.join(abs_path_to_IMG, row['right'].strip
                                                                     steering_angle = row['steering']
                                                                      # Right image condition
                                                                     if steering_angle > 0.125:
                                                                                      right_turns.append([center_image_cam, left_image_cam, right_image_cam, rig
                                                                      # This is a left image
                                                                     elif steering_angle < -1 * 0.125:</pre>
                                                                                      left_turns.append([center_image_cam, left_image_cam, right_image_sam, right_image_sam,
                                                                      # This is a center image
                                                                     else:
                                                                      # center images
                                                                                      center_turns.append([center_image_cam, left_image_cam, right_ir
                                                    return (center_turns, left_turns, right_turns)
In [9]: def makeMore(dataArray, amount):
                                                    for i in range(len(dataArray)):
                                                                     for j in range(amount):
                                                                                      dataArray[i][0], dataArray[i][1], dataArray[i]
                                                    return dataArray
```

0.2 Prepare training data

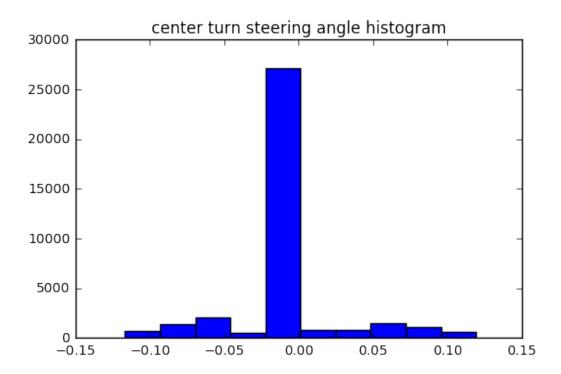
0.2.1 Create data from udacity

Create Data Frame

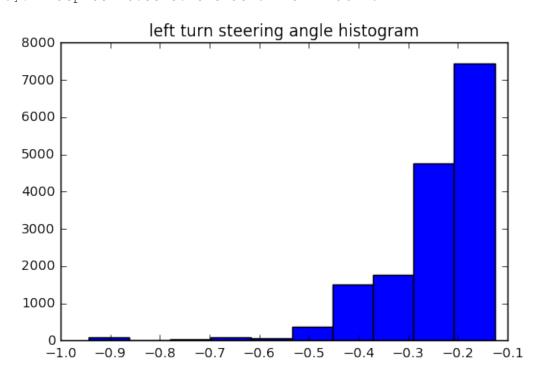
Create centers_turns, left_turns, right_turns

Make more copies

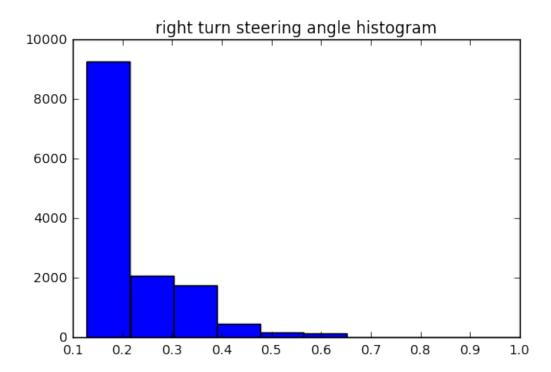
Histogram Visualization



Out[15]: <matplotlib.text.Text at 0x7faffffabf28>



Out[16]: <matplotlib.text.Text at 0x7fb004433f28>



Shuffle

Concat

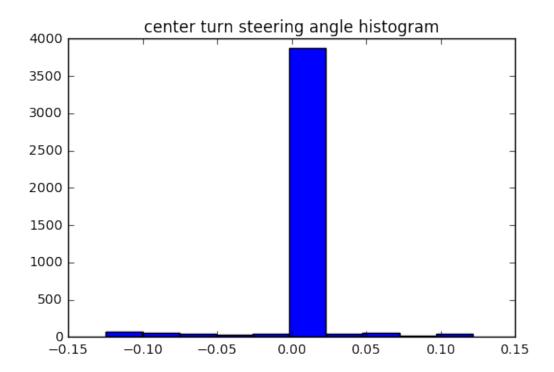
0.2.2 Create data from recovery

Create Data Frame

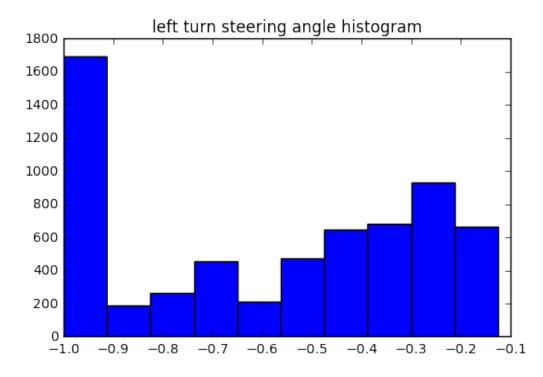
Create centers_turns, left_turns, right_turns

Make more copies

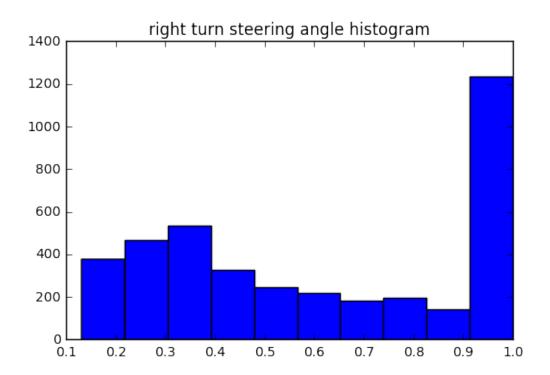
Histogram Visualization



Out[25]: <matplotlib.text.Text at 0x7fafffc276a0>



Out[26]: <matplotlib.text.Text at 0x7fafffbb5f60>



Shuffle

Concat

0.2.3 Concat both dataframes together (Udacity + Recovery)

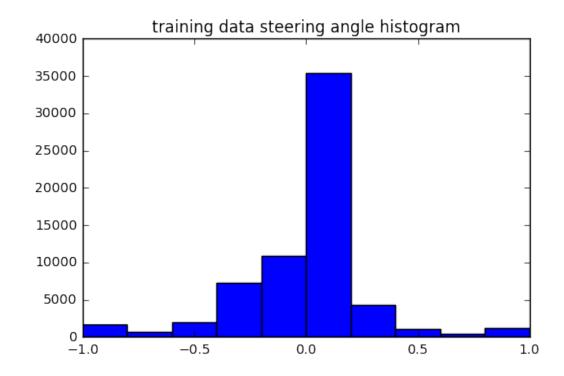
```
In [30]: print('train_data size: ', len(train_data.index))
train_data size: 81176
```

0.2.4 Shuffle again

```
In [31]: train_data = shuffle(train_data)
```

0.2.5 Train Test Split

Histogram of steering angles training data



0.3 Preprocess

```
In [34]: def lateral_shift(image):
             This function takes in an image (RGB) and applies left and right affin
             input: image
             output: image(transformed)
             pass
In [35]: def flip_image(image, ang):
             image = np.fliplr(image)
             ang = -1 * ang
             return (image, ang)
In [36]: def change_brightness(image):
             bright_factor = 0.2 + np.random.uniform()
             hsv_image = cv2.cvtColor(image, cv2.COLOR_RGB2HSV)
             # perform brightness augmentation only on the second channel
             hsv_image[:,:,2] = hsv_image[:,:,2] * bright_factor
             # change back to RGB
             image rgb = cv2.cvtColor(hsv image, cv2.COLOR HSV2RGB)
             return image_rgb
In [37]: def preprocess_image(image):
             Preprocess image,
             input: image (original shape)
             output: image (shape is (220, 66, 3) )
             m m m
             # crop shape
             image = image[image.shape[0] * 0.34:image.shape[0] * 0.875,:,:]
             # resize to (66, 220)
             img = cv2.resize(image, (220, 66), interpolation=cv2.INTER_AREA)
             return imq
In [38]: def preprocess_image_valid_from_path(image_path, steering_angle):
             img = cv2.imread(image_path)
             img = cv2.cvtColor(img, cv2.COLOR_BGR2RGB)
             img = preprocess_image(img)
             return img, steering_angle
In [39]: def preprocess_image_from_path(image_path, steering_angle):
             img = cv2.imread(image_path)
             img = cv2.cvtColor(img, cv2.COLOR_BGR2RGB)
```

```
img = change_brightness(img)
# flip and reassign
random_flip_factor = np.random.randint(2)
if random_flip_factor == 0:
    img, steering_angle = flip_image(img, steering_angle)
img = preprocess_image(img)
return img, steering_angle
```

0.4 Generators

Training Here I created two generators, one for training data and one for validation data. In the training generator we create batches of 32 for each training sample. Therefore if I have samples_per_epoch = 20480 that means for each of those samples (in 20480) I yield batch_size = 16 * 2 images from the training generator. I did this because it allows me to have control over what the batches turn out to be. In this case I give a 33% chance to switch the second center camera image with a left or right camera images and apply a correction factor to offset the angles of those camera images

Validation In this generator I simply yield one image, angle tuple for each iteration. During training I used samples_per_epoch = length of validation data so it is running through all the validation data one by one

```
In [40]: def generate_training_data(data, batch_size = 32):
             We create a loop through out data and
             send out an individual row in the dataframe to preprocess_image_from_n
             which is then sent to preprocess_image
             inputs:
             data: pandas DataFrame
             batch_size: batch sizes, size to make each batch
             returns a yield a batch of (image_batch, label_batch)
             image_batch = np.zeros((batch_size * 2, 66, 220, 3)) # nvidia input page.
             label_batch = np.zeros((batch_size * 2))
             while True:
                 for i in range(batch_size):
                     idx = np.random.randint(len(data))
                     row = data.iloc[[idx]].reset_index()
                     x, y = preprocess_image_from_path(row['center'].values[0], row
                     # preprocess another center image
                     x2, y2 = preprocess_image_from_path(row['center'].values[0], n
                     if np.random.randint(3) == 1:
                         # 33% chance to overwrite center image (2) with left image
```

```
x2, y2 = preprocess_image_from_path(row['left'].values[0],
            if np.random.randint(3) == 2:
                # 33% change to overwrite center image (2) give right image
                x2, y2 = preprocess_image_from_path(row['right'].values[0]
            image\_batch[i] = x
            label_batch[i] = y
            image\_batch[i + 1] = x2
            label\_batch[i + 1] = y2
        yield shuffle(image_batch, label_batch)
def generate_validation_data(data):
    data: center camera images only, because thats what we observe (dataf
    yields: one image, angle
    while True:
        for idx in range(len(data)):
            row = data.iloc[[idx]].reset_index()
            img, angle = preprocess_image_valid_from_path(row['center'].va
            img = img.reshape(1, img.shape[0], img.shape[1], img.shape[2])
            angle = np.array([[angle]])
            yield img, angle
```

0.5 Network

I chose to use Nvidia's network architecture. Input (220 x 66 sized image) output (1 steering angle) I chose to use the Nvidia model architecture which can be found [here add link] I used ELu's because they push mean unit activation functions closer to zero [https://arxiv.org/pdf/1511.07289v1.pdf]

```
In [41]: from keras.models import Sequential
    from keras.layers.convolutional import Convolution2D
    from keras.layers.pooling import MaxPooling2D
    from keras.layers.core import Activation, Dropout, Flatten, Dense, Lambda
    from keras.layers import ELU
    from keras.optimizers import Adam
    tf.python.control_flow_ops = tf
N_img_height = 66
N_img_width = 220
```

 $N_{img_channels} = 3$

```
def nvidia_model():
    inputShape = (N_img_height, N_img_width, N_img_channels)
    model = Sequential()
    # normalization
    model.add(Lambda (lambda x: x/ 127.5 - 1, input_shape = inputShape))
    model.add(Convolution2D(24, 5, 5,
                            subsample=(2,2),
                            border_mode = 'valid',
                             init = 'he_normal',
                             name = 'conv1'))
    model.add(ELU())
    model.add(Convolution2D(36, 5, 5,
                            subsample=(2,2),
                            border_mode = 'valid',
                             init = 'he_normal',
                             name = 'conv2'))
    model.add(ELU())
    model.add(Convolution2D(48, 5, 5,
                            subsample=(2,2),
                            border_mode = 'valid',
                             init = 'he_normal',
                            name = 'conv3'))
    model.add(ELU())
    model.add(Dropout(0.5))
    model.add(Convolution2D(64, 3, 3,
                             subsample = (1,1),
                            border_mode = 'valid',
                             init = 'he_normal', #gaussian init
                            name = 'conv4'))
    model.add(ELU())
    model.add(Convolution2D(64, 3, 3,
                             subsample = (1,1),
                            border_mode = 'valid',
                             init = 'he_normal',
                            name = 'conv5'))
    model.add(Flatten(name = 'flatten'))
    model.add(ELU())
    model.add(Dense(100, init = 'he_normal', name = 'fc1'))
    model.add(ELU())
    model.add(Dense(50, init = 'he_normal', name = 'fc2'))
    model.add(ELU())
```

```
model.add(Dense(1, name = 'output', init = 'he_normal'))
         adam = Adam(1r=1e-4, beta_1=0.9, beta_2=0.999, epsilon=1e-08, decay=0.999)
        model.compile(optimizer = adam, loss = 'mse')
         return model
Using TensorFlow backend.
In [42]: val_size = len(valid_data.index)
      valid_generator = generate_validation_data(valid_data)
      BATCH = 16
In [43]: model = nvidia_model()
      train_size = len(train_data.index)
      for i in range(3):
         train_generator = generate_training_data(train_data, BATCH)
        history = model.fit_generator(
              train_generator,
              samples_per_epoch = 20480, # try putting the whole thing in he
              nb\_epoch = 6,
              validation_data = valid_generator,
              nb_val_samples = val_size)
        print (history)
        model.save_weights('model-weights-F1.h5')
        model.save('model-F1.h5')
Epoch 1/6
/home/jj/anaconda2/envs/python3/lib/python3.5/site-packages/ipykernel/__main__.py:
Epoch 2/6
Epoch 3/6
Epoch 4/6
Epoch 5/6
Epoch 6/6
```

model.add(Dense(10, init = 'he_normal', name = 'fc3'))

do not put activation at the end because we want to exact output, no

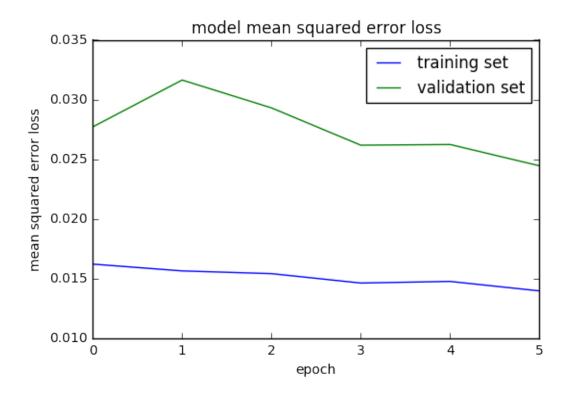
model.add(ELU())

```
<keras.callbacks.History object at 0x7fafbc03acc0>
Epoch 1/6
Epoch 2/6
Epoch 3/6
Epoch 4/6
Epoch 5/6
Epoch 6/6
<keras.callbacks.History object at 0x7fafac40f940>
Epoch 1/6
Epoch 2/6
Epoch 3/6
Epoch 4/6
Epoch 5/6
Epoch 6/6
<keras.callbacks.History object at 0x7fafad498a58>
```

0.6 Visualizing Loss

```
In [47]: print(history.history.keys())

### plot the training and validation loss for each epoch
    plt.plot(history.history['loss'])
    plt.plot(history.history['val_loss'])
    plt.title('model mean squared error loss')
    plt.ylabel('mean squared error loss')
    plt.xlabel('epoch')
    plt.legend(['training set', 'validation set'], loc='upper right')
    plt.show()
dict_keys(['val_loss', 'loss'])
```



0.6.1 RANDOM TEST

0.6.2 Visualize preprocessing

Randomly select some data points and show how our preprocessing affects the images

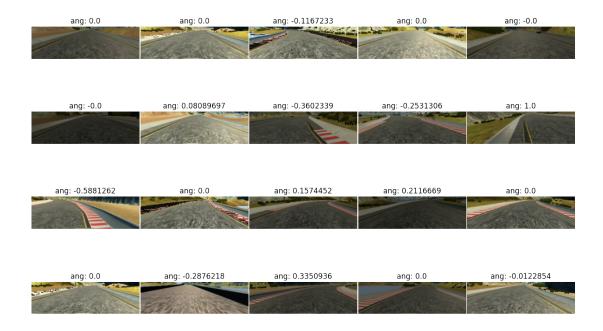
```
In [45]: # random selection
    data = train_data
    random_images = []
    for i in range(20):
        idx = np.random.randint(len(data))
        row = data.iloc[[idx]].reset_index()
        x, y = preprocess_image_from_path(row['center'].values[0], row['steer: random_images.append((x, y))

    plt.figure(figsize=(16, 10))
    gs1 = gridspec.GridSpec(4, 5)
    gs1.update(wspace = 0.01, hspace = 0.01)
    for idx, image in enumerate(random_images):
        angle = 'ang: ' + str(image[1])
        ax1 = plt.subplot(gs1[idx])
        ax1.axis('off')
```

plt.title(angle)

plt.imshow(image[0])
plt.show()

/home/jj/anaconda2/envs/python3/lib/python3.5/site-packages/ipykernel/__main__.py:



0.7 Explanation

0.7.1 Data Acquisition

0.7.2 Gathering data

I primarily used udacity's data and a recovery dataset. The recovery data was hard to gather because I do not have a controller. Udacity's provided data

Data Harnessing At first I created a separate data acquisition file where I would acquire all my data, modify it, and then save it to a pickle file, and then import that data using the file where I would train my network. This eventually became too difficult to work with as the complexity of the project increased I found myself going between two files, and just hoping that I was passing the correct data through a pickle file. Eventually I decided to write everything in this jupyter notebook.

Data sorting I used pandas dataframes to sort through my data and aggregate it. This was extremely helpful because it allowed me to distinguish between turn types and camera types (center_cam, left_cam, right_cam). I took this approach after trying many times to use numpy arrays. With the numpy array implementation I was passing two arrays into my generators, with the dataframe implementation I only have to pass through the dataframe. This made life simpler

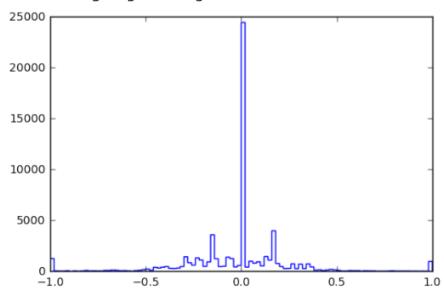
Arrays vs Dataframes I had multiple implementations of this program. One was using numpy arrays, and the other is using dataframes. When I was using numpy arrays I had no way to nicely sort the center_turns, left_turns, and right_turns from each other because I simply concatenated them together into one large training array. I soon realized needed to separate each turn type in order to add more of some turns to balance out the histogram of steering angles. I had so many angles ~0 degrees (which is just the car going straight). Pandas dataframes were a great options for this.

Originally I was just pushing all the images into an array, adding a correction factor to the left_cam images and subtracting a correction factor from the right images. However this was extremely inefficient. After choosing the pandas DataFrame method I was able to add the correction factor to left_camera and right_camera images on the fly and send them through the preprocessing pipeline

Data Creation I added additional data from the existing data in this dataset to attempt to get a more uniform distribution of turn types. I added 18 X left_turns and 12 x right_turns. This was because my first goal was to get it working on track 1. In order to generalize to track two I should probably use 15 X left_turns and 15 X right_turns

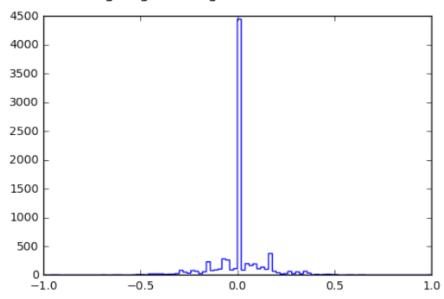
Histogram of steering angles When we are acquiring data on the track, we are primarily driving straight. So as you can see most of our steering angle values are 0 or very close to it. In order to train my model to turn as needed I had to try to get as close to a gaussian distribution of center_turns, left_turns, and right_turns. I chose gaussian as a goal because that would work on a track that is primarily straight (66% straight), and not primarily turn-based (33% turns) which is what I estimate the second track to be. Here we can observe the difference

steering angle histogram without data creation



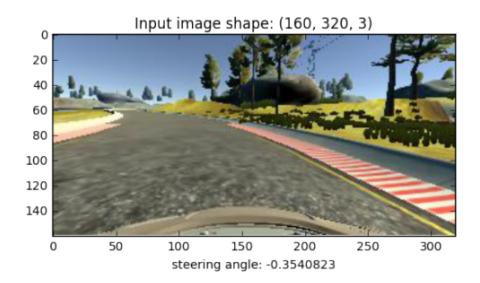
Out[4]: <matplotlib.image.AxesImage at 0x7fb00447c390>

steering angle histogram with data creation



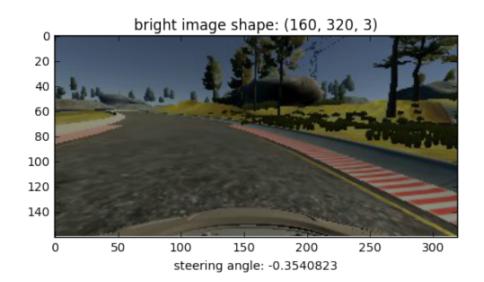
0.7.3 Preprocessing

Original Input Image



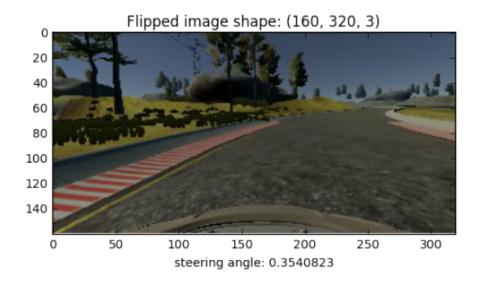
Brightness

• I augmented the brightness by a random uniform value, this is because track 2 has shadows and images may appear darker than on track 1



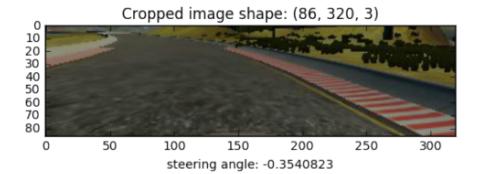
Flip

• I vertically flip each image with 50% chance. This is because I only used training data on a counter-clockwise track and I would like it to be able to work on a clockwise track. After flipping the images I inverted the steering angle



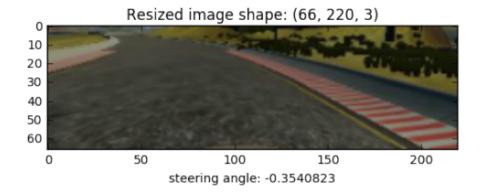
Crop

• I cropped each image to subtract the sky and the steering wheel from the height



Resize

• I resized each image from (160,320,3) to (66, 220, 3) to accompany The Nvidia Model Architecture



Normalization

• I normalized pixel values [0, 255] to be between [-1, 1].

0.7.4 Generating Batches

I chose to generate batches of my training data instead of yielding a single image each time so I have more control on the distribution of what gets yielded. If I was yielding an image each time, I would increase my samples_per_epoch in my train_generator to be equal to the number of sample images in my dataset. This way I simply make that a lower number and yield batches. Yielding batches also helps to avoid possible errors if I attempted to control the distribution of center_cam, left_cam, and right_cam images via probability.

Validation Generator vs. Training Generator differences my validation generator sends validation data through a validation pipeline that performs brightness augmentation, cropping, and resizing. (These are also implemented in drive.py). I did not implement flipping and I only included center camera images in the validation pipeline because that is what will be fed into the model when the car is driving in the simulator.

Method 1: I already created additional data for each center_turn, left_turn, and right_turn respectively. What I attempted to do in my generator was double my batch size. From 16 to 32. * Immediately push in a center_cam processed image * 66% chance to push in another center_cam image * 33% chance to push in a left_cam image * 33% chance to push in a right_cam image This will allow me to introduce random left and right cam images into the dataset, creating additional data. * This worked! successful track 1 (submitted as model-F.h5).

Method 2: The second method was to maintain the batch size at 32 images per batch and to create a 33% chance to push a center_cam, left_cam, or right_cam. * 33% chance for center_cam * 33% chance for left_cam * 33% chance for right_cam

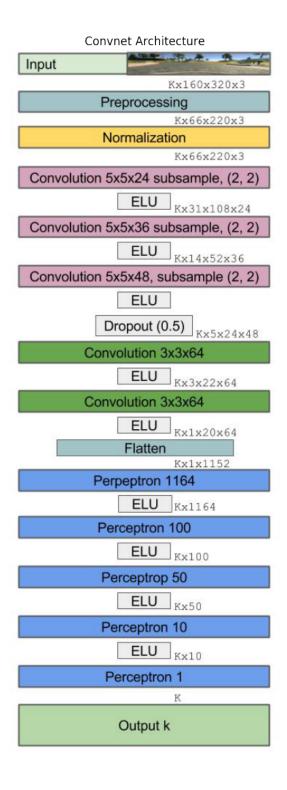
Method 3: The third method was to maintain a batch size at 32 and only push in center images

Method 4: Increase batch size to 256 and only use center images This worked also

Out [92]: <matplotlib.image.AxesImage at 0x7faf9402b3c8>

0.7.5 Network Architecture

I chose to use the Nvidia model [https://arxiv.org/pdf/1604.07316v1.pdf]. In the preprocessing stages I converted my image from 160,320,3 to 60, 220, 3 (RGB)



• attempt 1: I attempted to convert the image to HSV and only normalize the S channel. This turned out not to help that much so I went back to RGB.

• attempt 2: I kept the image as RGB and fed that into the network and performed normalization on all three channels [red, green, blue].

I used ELu's because they push mean unit activation functions closer to zero [https://arxiv.org/pdf/1511.07289v1.pdf].

Choice 1: Dropout I used dropout to increase normalization. I used a dropout p = 0.5 between the 2nd and 3rd convolutional layers, before applying 64 filters. This basically dropped half the values right in the middle. * After adding the dropout layer I had to decrease my batch size significantly because I was running out of memory very fast I moved my batch size from 128 to 16 * 2 = 32.

Choice 2: No Dropout

• No dropout also worked, but I felt that I was overfitting my model to track 1 and would have no chance performing on track 2 without dropout.

0.7.6 Training

- I used adam optimization and MSE.
- I used 20k samples per epoch because I have about 80k images and I do not want to sample the entire set each time.

Hyperparameters

- Samples per epoch: 20480 I am using about 80k images (I created about 4/5 of that). That is a ton of data. Therefore I don't sample every single image on each epoch. I only sample 1/4 of that 80k => 20k images. However, on each of that 20k I am creating batches of 32 images, so I am actually training my model on $20480 \times 32 = 655k$ images on each epoch. This is because I am randomly grabbing an image in my dataset to throw into the batches, with replacement. Total images processed is $20480 \times 32 \times 18 = 11.8M$ which is $11.8M \times 66 \times 220 \times 3 = 513B$ pixels
- Number of epochs: 18 I use 18 epochs, in 3 cycles. I did the three cycles because I want to be able to sequentially train long enough (nb_epochs = 6) and then be able to evaluate that model, if it is good I want to save it. Then I train another 2 models and choose the model with the lowest validation loss. When I tried setting the range to 4 I got a memory error. So 3 was the highest I could go.
- Batch size: 16. Then I multiply that batch size * 2 in my generator so it becomes 32. I tried using a large batch size but I ran out of memory very fast because I was trying to store all those postprocessed images in memory inside the generator function. Lowering the batch size to 32 seemed to work well and it caused my training to speed up as well.
- nb_val_samples: total length of validation data. My validation generator simply yields one image each time, so I simply use all the validation data for my validation sample size. This causes all my validation data to load into the generator one by one in a sequential fashion. They would load in order if I had not shuffled the training data before splitting it into training and validation datasets.

0.7.7 Changes to drive.py

In drive.py I added a function to 1) Augment brightness 2) Crop and 3) resize the images in that order.

0.8 Getting it to work

Most of this project was experimental. I would get the car to drive, and then run into some sort of wall or something. Then I would start tinkering with the preprocessing stages. I did not modify the network architecture that much other than including a dropout layer so I did not overfit my training data. The dropout layer will help me normalize and generalize to track 2.

0.9 Testing

Originally when I tested the model on track 1 I used a speed of 0.8. I was able to almost get past the bridge but I felt I was doing myself a disservice because my model should be able to go full speed. It also took way too long to test it. Eventually I tested the model at speed = 9, which worked.

You can see the results in the video linked here

0.9.1 Realizations:

The worst part of this project was myself and my own habits. I wrote so much code that I ended up erasing. I tried to fit my dataset to a gaussian-like multimodal distribution using different steering angles and creating data based on a random gaussian percentage. I spent ~6 hours on this and I ended up scraping it because it didn't work because the mean was 0.004 and the stddev was 0.016 except for the fast that the steering angles are in completely different ranges.

• My workflow was pretty neat. I trained the models on one computer (with a GPU) and then tested them on a laptop so I could perform a test at the same time I was training the next model with a new modification.

In []: