COMP 445 – Theoretical Assignment 2 (TA1) Winter 2018

Concordia University
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Instructions

- Please submit your assignment as a pdf file on Moodle. The name of the pdf file must contain your name and student id.
- All questions will receive equal points.
- Each question may have zero, one, or more than one correct choices.
- Wrong answers will be penalized with negative points.
- Partial answers will not receive any point.
- Blank answers (no answer) will not be penalized.

Student ID: .		 	 	
First Name /	Last Name:	 	 	
Signature:		 	 	

Transport Layer

${\bf \it Q1:}$ Among the following services, which ones are provided by UDP? a) \Box Congestion control
b) \square Flow control
c) \square Reliable data transfer
d) \square Bandwidth reservation
$\mbox{\it Q2:}$ An application may choose to transmit data using UDP rather than just IP (the network-level protocol) when it needs: a) \Box High throughput
b) \square Multiplexing / de-multiplexing
c) \square Security
d) \square Connection management (establishment, teardown)
$\mbox{\it Q3:}$ TCP acknowledgments arrive with RTT values of 29, 31 and 32ms. What is the new estimated RTT value after the third acknowledgement was received, taking an initial estimated RTT of 31ms and $\alpha=0.125?$ a) \square 32ms
b) \square 30.9ms
c) \square 31.8ms
d) \square 31.1ms
$\ensuremath{\mathbf{Q4:}}$ Two non-duplicate ACKs are received while a TCP sender is in Slow Start mode with cwnd=1KB, ssthresh=64KB and MSS=1KB. What is the state of the TCP sender after the second ACK is received? a) \Box Slow Start
b) \square Congestion Avoidance
c) \square Fast Recovery
d) \square SYN sent
O5. Assuming the same initial state and sequence of events as in the previous

Q5: Assuming the same initial state and sequence of events as in the previous question, what will be the value of the cwnd variable (size of the congestion window) after the second ACK is received?

a) 🗆 1KB
b) □ 2KB
c) 3KB
$d) \square 4KB$
Q6: The content below was captured using Wireshark:
Frame 5: 66 bytes on wire (528 bits), 66 bytes captured (528 bits) on interface 0 Ethernet II, Src: IntelCor_56:80:88 (ffci6:bf:58:80:88), Dst: mynetwork (f6:82:61:f7:5e:88) Internet Protocol Version 4, Src: 192.168.2.111 (192.168.2.111), Dst: ec2-107-23-96-9.compute-1.amazonaws.com (107.23.96.9)
Transmission Control Protocol, Src Port: 45674 (45674), Dst Port: https (443), Seq: 2630206945, Ack: 3725581375, Len: 0 Source Port: 45674 (45674) - Destination Port: https (443) - [Stream index: 0] - [TCP Segment Len: 0] - Sequence number: 2630206945 - Acknowledgment number: 3725581375 - 4060 = Header Length: 32 bytes (8)
- Flags: 0x010 (ACK) - Window size value: 755 - [Calculated window size: 755] - [Window size scaling factor: -1 (unknown)] - Checksum: 0x0d3e [unverified] - [Checksum Status: Unverified] - Urgent pointer: 0 - Options: (12 bytes), No-Operation (NOP), No-Operation (NOP), Timestamps - [SEC/ACK analysis]
0000 f0 82 61 f7 5e 80 f0 d5 bf 50 80 98 08 00 45 00 .a.^PE. 0010 00 34 8c 2a 40 00 40 06 20 62 c0 a8 02 6f 6b 17 .4.*@.@. bok. 0020 60 09 b2 6a 01 bb 9c c5 c5 e1 de 0f dc 3f 80 10
This trace contains:
a) \square A TCP segment that contains an acknowledgment
b) \square A UDP segment that contains an acknowledgment
c) \square A TCP segment that contains an HTTP message
d) \square An HTTP message that contains a TCP segment
Q7: Among the following mechanisms, which one(s) can be used to provide reliable data transfer? a) \Box Checksums
b) \square Timeouts
c) \square Sequence numbers
$d) \square Acknowledgments$

 $\it Q8:$ In connection-oriented multiplexing, two packets with the same source host, source port, destination host and destination port might be delivered to two different sockets:

	a) \square Yes			
	b) \square No			
	Q9: What is the UDP checksum of D=10101010101010101010101010101010101010			
	b) \Box 0101010101010101			
	c) 🗆 11111111111111			
	d) 🗆 00000000000000000			
Q10: In a pipelined protocol, the sender allows N simultaneous non-acknowledged packets. This is meant to: a) \Box Increase network utilization, by a factor of $\frac{N}{2}$.				
	b) \square Increase network utilization, by a factor of $N.$			
	c) \square Reduce packet queuing time, by a factor of $\frac{N}{2}$.			
	d) \square Reduce packet queuing time, by a factor of N .			