

CSCE 221 Cover Page  
Homework #1  
Due July 12 at midnight to eCampus

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Please list all sources in the table below including web pages which you used to solve or implement the current homework. If you fail to cite sources you can get a lower number of points or even zero, read more: Aggie Honor System Office

Type of sources	Peer Helpdesk	Lecture Slides	
People	Lauren Kleckner		
Web pages (provide URL)			
Printed material			
Other Sources		class lecture slides	

I certify that I have listed all the sources that I used to develop the solutions/codes to the submitted work.

“On my honor as an Aggie, I have neither given nor received any unauthorized help on this academic work.”

Your Name      Jonathan              Westerfield      Date      7/12/17

Type the solutions to the homework problems listed below using preferably  $\text{L}_\text{A}\text{T}_\text{E}\text{X}$  word processors, see the class webpage for more information about their installation and tutorial.

1. (10 points) Write one C++ function for the Binary Search algorithm based on the pseudocode in the textbook on page 396. to search a target element in a sorted, ascending or descending, order vector. Your function should also keep track of the number of comparisons used to find the target.

- (a) (5 points) To ensure the correctness of the algorithm the input data should be sorted in ascending or descending order. An exception should be thrown when an input vector is unsorted.

- (b) (10 points) Test your program using vectors populated with:

- i. consecutive increasing integers in the ranges from 1 to powers of 2, that is, to these numbers: 1, 2, 4, 8, 16, 32, 64, 128, 256, 512, 1024, 2048.

Select the target as the last integer in the vector.

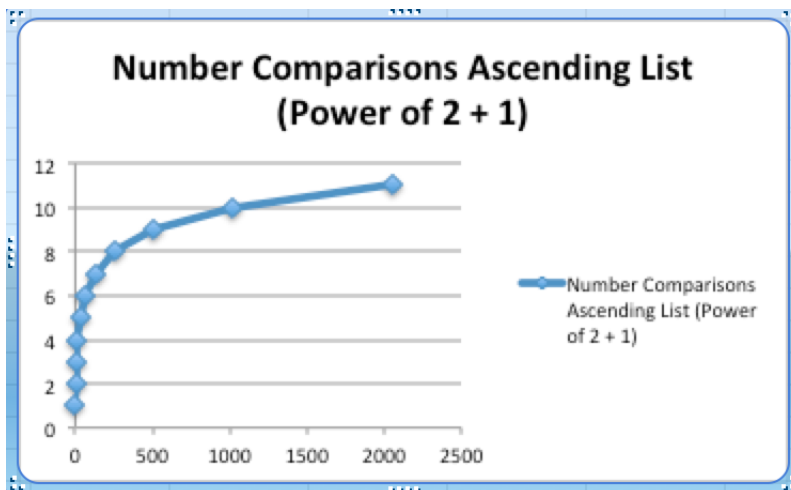
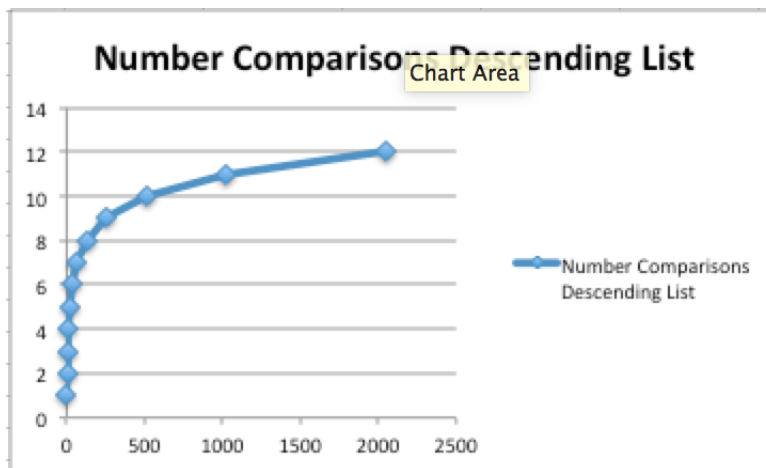
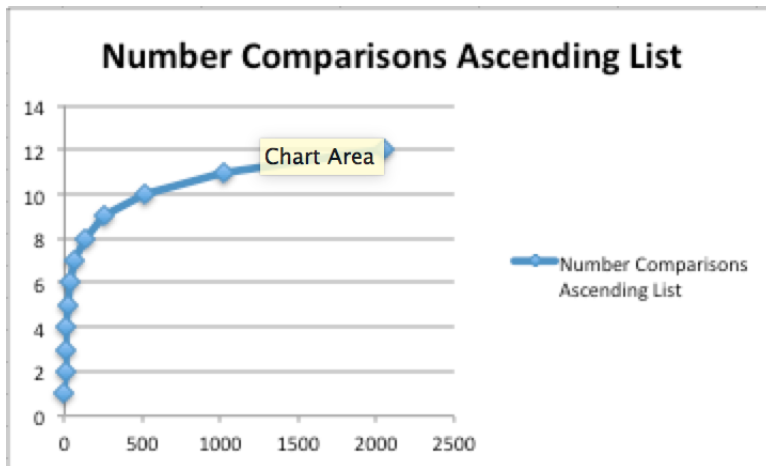
- ii. consecutive decreasing integers in the ranges from powers of 2 to 1, that is, to these numbers: 2048, 1024, 512, 256, 128, 64, 32, 16, 8, 4, 2, 1.

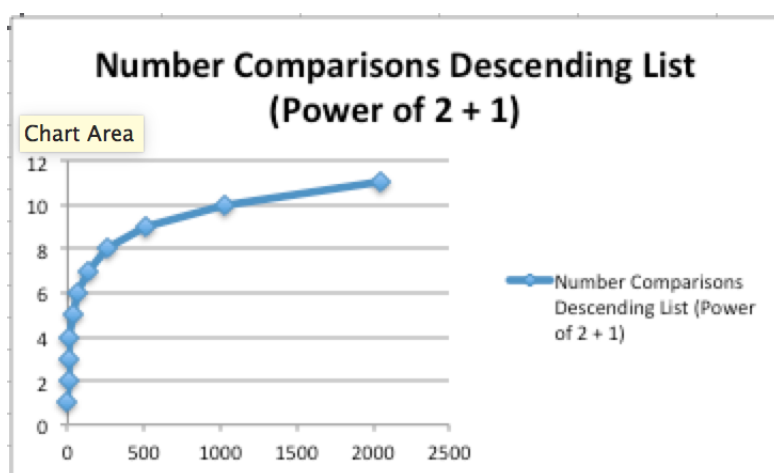
Select the target as the last integer in the vector.

- (c) (5 points) Tabulate the number of comparisons to find the target in each range.

Range $[1,n]$	Target for incr. values	# comp. for incr. values	Target for decr. values	# comp. for decr. values	Result of the formula in item 5 (e)
$[1,1]$	1	1	1	1	1
$[1,2]$	2	2	1	2	2
$[1,4]$	4	3	1	3	3
$[1,8]$	8	4	1	4	4
$[1,16]$	16	5	1	5	5
...					
$[1,2048]$	2048	12	1	12	12

- (d) (5 points) Plot the number of comparisons to find a target where the vector size  $n = 2^k$ ,  $k = 1, 2, \dots, 11$  in each increasing/decreasing case. You can use any graphical package (including a spreadsheet). Include graphs for each case.





- (a) (5 points) Provide a mathematical formula/function which takes  $n$  as an argument, where  $n$  is the vector size and returns as its value the number of comparisons. Does your formula match the computed output for a given input? Justify your answer.

The formula is:  $\log_2(n) + 1$ . This answer to the function based on  $n$  is equal to the number of comparisons of the binary search function based on the size of the vector. If we were to plug in  $n = 2048$ , this would equal 12, which is the number of comparisons the binary search function makes.

- (a) (5 points) How can you modify your formula/function if the largest number in a vector is not an exact power of two? Test your program using input in ranges from 1 to  $2^k - 1$ ,  $k = 1, 2, 3, \dots, 11$ .

The modified function for when the largest number in a vector is not an exact power of 2 is:  $\log_2(n)$ . This function matches the output of the binary search algorithm.

Range [1,n]	Target for incr. values	# comp. for incr. values	Target for decr. values	# comp. for decr. values	Result of the formula in item 5 (e)
[1,1]	1	1	1	1	1
[1,3]	3	2	1	2	2
[1,7]	7	3	1	3	3
[1,15]	15	4	1	4	4
[1,31]	31	5	1	5	5
...					
[1,2047]	2047	11	1	11	11

- (a) (5 points) Use Big-O asymptotic notation to classify this algorithm and justify your answer.

The Big-O notation for this function is  $O(\log_2(n))$  or  $O(\log n)$ . This matches the formula we obtained and it also matches the function of the graph we created.

- (a) Submit to CSNet an electronic copy of your code, testing results of all your experiments, and answer to the questions above for grading.

- (10 points) (R-4.7 p. 185) The number of operations executed by algorithms A and B is  $8n \log n$  and  $2n^2$ , respectively. Determine  $n_0$  such that A is better than B for  $n \geq n_0$ .

$$8n \log n = 2n^2$$

$$\log n = \frac{n}{4}$$

$$n = 2^{\frac{n}{4}}$$

$$n = 16$$

$n_0$  such that A is better than B for  $n \geq n_0$  must be 17 since  $n = 16$ .

- (10 points) (R-4.21 p. 186) Bill has an algorithm, `find2D`, to find an element  $x$  in an  $n \times n$  array A. The algorithm `find2D` iterates over the rows of A, and calls the algorithm `arrayFind`, of code fragment 4.5, on each row, until  $x$  is found or it has searched all rows of A. What is the worst-case running time of `find2D` in terms of  $n$ ? What is the worst-case running time of `find2D` in terms of  $N$ , where  $N$  is the total size of A? Would it be correct to say that `find2D` is a linear-time algorithm? Why or why not?

The worst case running time of `find2D` in terms of  $n$  is  $O(n^2)$ . The worst case running time of `find2D` in terms of  $N$  is  $O(N^2)$ . It would be incorrect to say that `find2D` is a linear time algorithm because its run time is  $O(N^2)$ , a quadratic function.

- (10 points) (R-4.39 p. 188) Al and Bob are arguing about their algorithms. Al claims his  $O(n \log n)$ -time method is always faster than Bob's  $O(n^2)$ -time method. To settle the issue, they perform a set of experiments. To Al's dismay, they find that if  $n < 100$ , the  $O(n^2)$ -time algorithm runs faster, and only when  $n \geq 100$  then the  $O(n \log n)$ -time one is better. Explain how this is possible.

For a very small set of  $n$ , a  $O(n^2)$  algorithm is actually faster than a  $O(n \log n)$  algorithm. However, at the numbers that Al and Bob are dealing with, the most likely culprit is the fact that "Big O" notation hides a lot of details about the runtime of the algorithm. Even though Bob's algorithm is  $O(n \log n)$ , it is possible the "Big O" notation is hiding other factors of the algorithm. It is entirely possible that Bob's function has many, many more terms in his algorithm but  $n \log n$  is simply the biggest factor. This would explain why even though Al's algorithm is better at term 99, in which the number of operations would be  $99^2 = 9801$ , despite Bob's function at term 100 is  $100 \log_2 100 = 664.385$ . At 100, just  $n \log n$  is clearly smaller than Al's algorithm, therefore, there must be other terms in the equation for Bob's algorithm. This could mean that Bob's algorithm looks similar to this -  $n \log n + n + n/2 + x$  ( $x$  is any arbitrary positive number) where  $n$  would be smaller than  $n \log n$  and therefore would be left out. There is also a possibility that Al's algorithm is a  $\frac{n^2}{x}$  algorithm where  $x$  is any arbitrary positive number. This would also have changed the actual run time of the algorithm to match Bob's algorithm.

- (20 points) Find the running time functions for the algorithms below and write their classification using Big-O asymptotic notation. The running time function should provide a formula on the number of operations performed on the variable  $s$ .

**Algorithm** Ex1(A) :

**Input:** An array A storing  $n \geq 1$  integers.

**Output:** The sum of the elements in A.

$s \leftarrow A[0]$  // 1 operation: assignment

**for**  $i \leftarrow 1$  to  $n-1$  **do** //  $n-1$  iterations

$s \leftarrow s + A[i]$  // 2 operations: assignment, addition

**return**  $s$  // 1 operation

$$F(n) = 1 + 2(n-1) + 1 = 2 + 2n - 2 = 2n$$

$$= O(n)$$

**Algorithm Ex2 (A) :**

**Input:** An array A storing  $n \geq 1$  integers.

**Output:** The sum of the elements at even positions in A.

$s \leftarrow A[0]$  // 1 operation: assignment

**for**  $i \leftarrow 2$  **to**  $n-1$  **by** increments of 2 **do** //  $n-2$  iterations

$s \leftarrow s + A[i]$  // 2 operations: assignment, addition

**return**  $s$  // 1 operation

$$F(n) = 1 + 2\left(\frac{n-2}{2}\right) + 1 = 2 + 2\left(\frac{n-2}{2}\right)$$

$$= O(n)$$

**Algorithm Ex3 (A) :**

**Input:** An array A storing  $n \geq 1$  integers.

**Output:** The sum of the partial sums in A.

$s \leftarrow 0$  // 1 operation

**for**  $i \leftarrow 0$  **to**  $n-1$  **do** //  $n$  iterations

$s \leftarrow s + A[0]$  // 2 operations: assignment, addition

**for**  $j \leftarrow 1$  **to**  $i$  **do** //  $(n-1)$  iterations

$s \leftarrow s + A[j]$  // 2 operations: assignment, addition

**return**  $s$  // 1 operation

$$F(n) = 1 + n(2(2n) + 2) + 1 = 1 + n(4n + 2) + 1 = 2 + n(4n + 2) + 1 = n^2 + 2n + 2$$

$$= O(n^2)$$

**Algorithm Ex4 (A)**

**Input:** An array A storing  $n \geq 1$  integers.

**Output:** The sum of the partial sums in A.

$t \leftarrow 0$  // 1 operation: assignment

$s \leftarrow 0$  // 1 operation: assignment

**for**  $i \leftarrow 1$  **to**  $n-1$  **do** //  $n-1$  iterations

$s \leftarrow s + A[i]$  // 2 operations: assignment, addition

$t \leftarrow t + s$  // 2 operations: assignment, addition

**return**  $t$  // nothing since deals with  $t$  not  $s$

$$F(n) = 2 + 4(n-1) = 2 + 4n - 4 = 4n - 2$$

$$= O(n)$$