

CSCE 465 Computer & Network Security

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Introduction to Cryptography

Roadmap

- Basic Crypto Concepts and Definitions
- Some Early (Breakable) Cryptosystems
- “Key” Issues

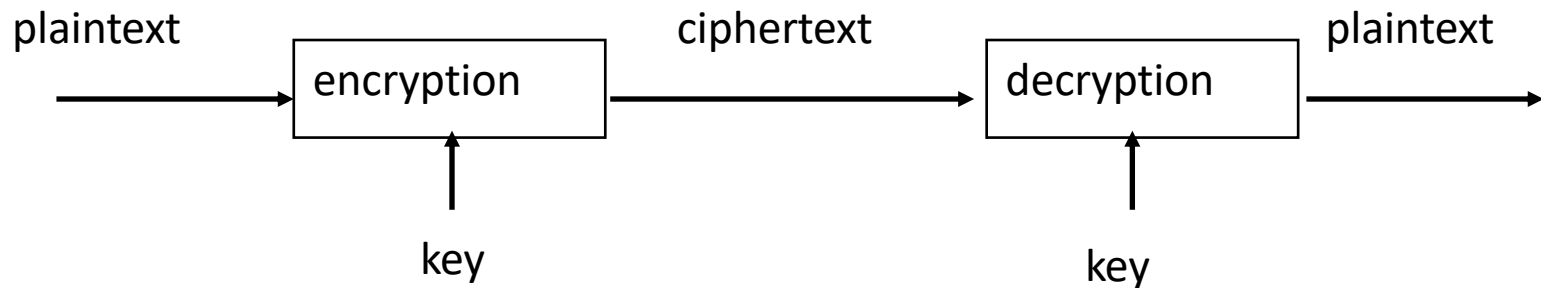
Basic Concepts and Definitions

Cryptography

- *Cryptography*: the art of secret writing
- Converts data into unintelligible (random-looking) form
 - Must be *reversible* (can recover original data without loss or modification)
- **Not** the same as compression
 - Usually n bits in, n bits out
 - Can be combined with compression
 - What's the right order?



Encryption/Decryption



- Plaintext: a message in its original form
- Ciphertext: a message in the transformed, unrecognized form
- Encryption: the process that transforms a plaintext into a ciphertext
- Decryption: the process that transforms a ciphertext to the corresponding plaintext
- Key: the value used to control encryption/decryption.

Cryptanalysis

- “code breaking”, “attacking the cipher”
- Difficulty depends on
 - sophistication of the cipher
 - amount of information available to the code breaker
- Any cipher **can** be broken by exhaustive trials, but rarely practical
 - When can you recognize if you have succeeded?



Breaking an Encryption Scheme

- Ciphertext only:
 - **Exhaustive** search until “recognizable plaintext”
 - Need enough ciphertext
- Known plaintext:
 - Secret may be revealed (by spy, time), thus <ciphertext, plaintext> pair is obtained
 - Great for monoalphabetic ciphers
- Chosen plaintext:
 - Choose text, get encrypted
 - Useful if limited set of messages

Brute Force Attacks



- Number of encryption/sec: 1 million to 1 billion/sec
- 56-bit key broken in 1 week with 120,000 processors (\$6.7m)
- 56-bit key broken in 1 month with 28,000 processors (\$1.6m)
- 64-bit key broken in 1 week with 3.1×10^7 processors (\$1.7b)
- 128-bit key broken in 1 week with 5.6×10^{26} processors

The “Weakest Link” in Security

- Cryptography is **rarely** the weakest link
- Weaker links
 - Implementation of cipher
 - Distribution or protection of keys



Models for Evaluating Security

- Unconditionally Secure (**Perfectly Secure**)
 - Uncertainty/entropy $H(p) = H(p|c)$
- **Provably Secure**
 - As difficult to break as solving well-known and *supposedly* difficult problem
- **Computationally Secure**

Secret Keys v.s. Secret Algorithms

- Security by obscurity
 - We can achieve better security if we keep the algorithms secret
 - Hard to keep secret if used widely
 - Reverse engineering, social engineering
- Publish the algorithms
 - Security of the algorithms depends on the secrecy of the keys
 - Less unknown vulnerability if all the smart (good) people in the world are examine the algorithms

Secret Keys v.s. Secret Algorithms (Cont'd)

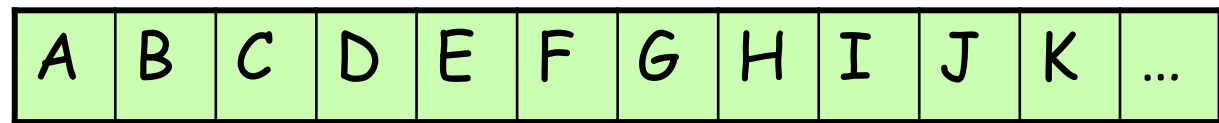
- Commercial world
 - Published
 - Wide review, trust
- Military
 - Keep algorithms secret
 - Avoid giving enemy good ideas
 - Military has access to the public domain knowledge anyway.

Some Early Ciphers

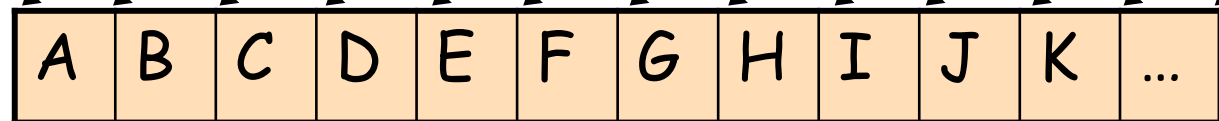
Caesar Cipher

- Replace each letter with the one **n** (e.g., 3) letters later in the alphabet
 - ex.: plaintext CAT → ciphertext FDW

plaintext
alphabet



ciphertext
alphabet



Trivial to break

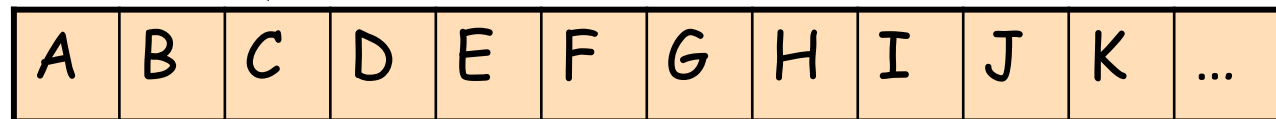
Mono-Alphabetic Ciphers

- **Generalized** substitution cipher: an arbitrary (but fixed) mapping of one letter to another
 - $26!$ ($\approx 4.0 \cdot 10^{26} \approx 2^{88}$) possibilities
- The key must specify which permutation; how many bits does that take?

plaintext
alphabet



ciphertext
alphabet



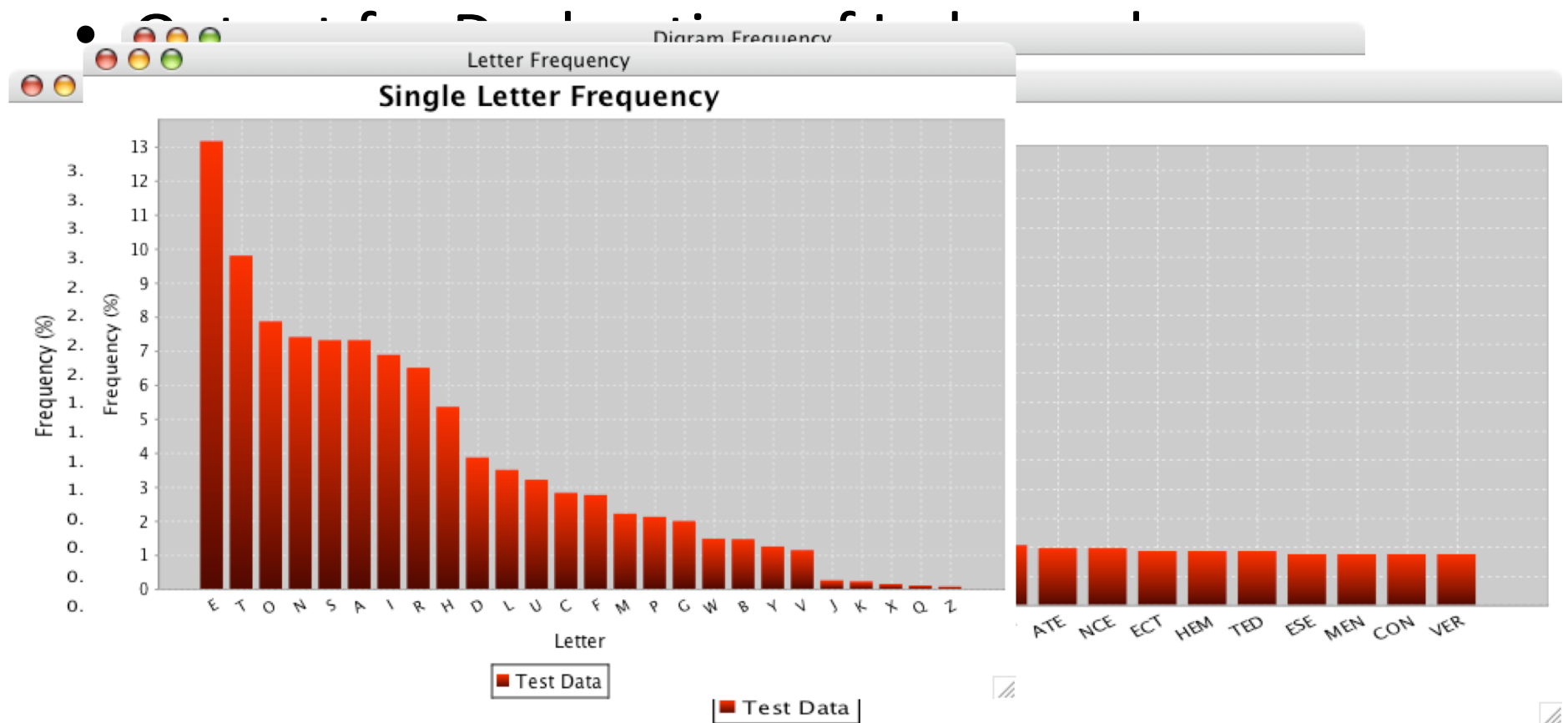
Attacking Mono-Alphabetic Ciphers

- Broken by statistical analysis of letter, word, and phrase frequencies of the language
- Frequency of single letters in English language, taken from a large corpus of text:

A \approx 8.2%	H \approx 6.1%	O \approx 7.5%	V \approx 1.0%
B \approx 1.5%	I \approx 7.0%	P \approx 1.9%	W \approx 2.4%
C \approx 2.8%	J \approx 0.2%	Q \approx 0.1%	X \approx 0.2%
D \approx 4.3%	K \approx 0.8%	R \approx 6.0%	Y \approx 2.0%
E \approx 12.7%	L \approx 4.0%	S \approx 6.3%	Z \approx 0.1%
F \approx 2.2%	M \approx 2.4%	T \approx 9.1%	
G \approx 2.0%	N \approx 6.7%	U \approx 2.8%	

(Tip: Counting Letter Frequencies)

- Program **letter**, written by TJ O'Connor



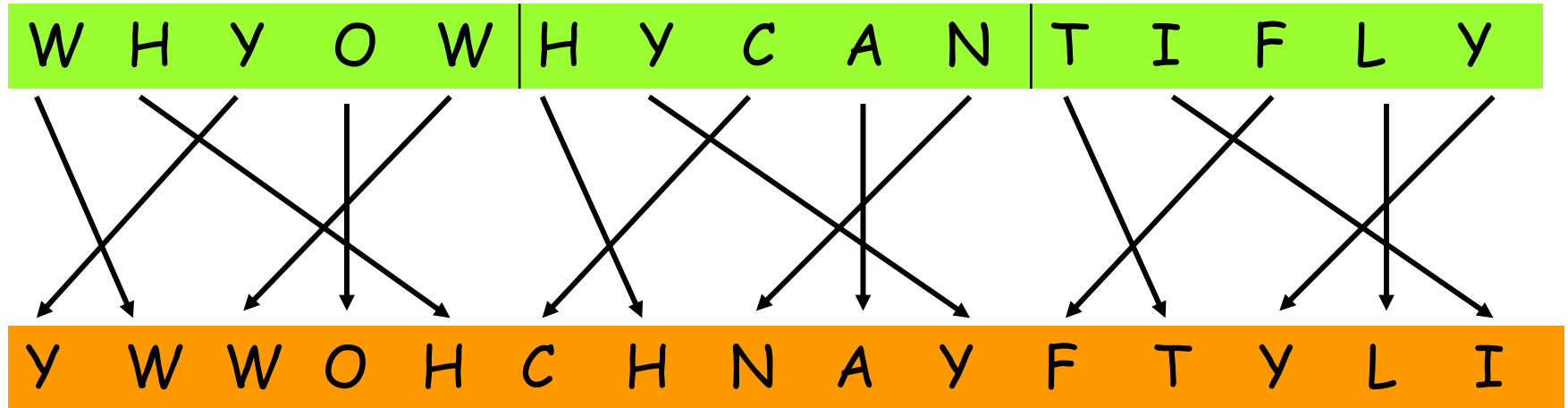
Permutation Ciphers

- The previous codes are all based on substituting one symbol in the **alphabet** for another symbol in the alphabet
- **Permutation cipher**: permute (rearrange, transpose) the letters in the **message**
 - the permutation can be fixed, or can change over the length of the message

Permutation... (Cont'd)

- Permutation cipher ex. #1:
 - Permute each successive block of 5 letters in the message according to position offset $\langle +1, +3, -2, 0, -2 \rangle$

plaintext message



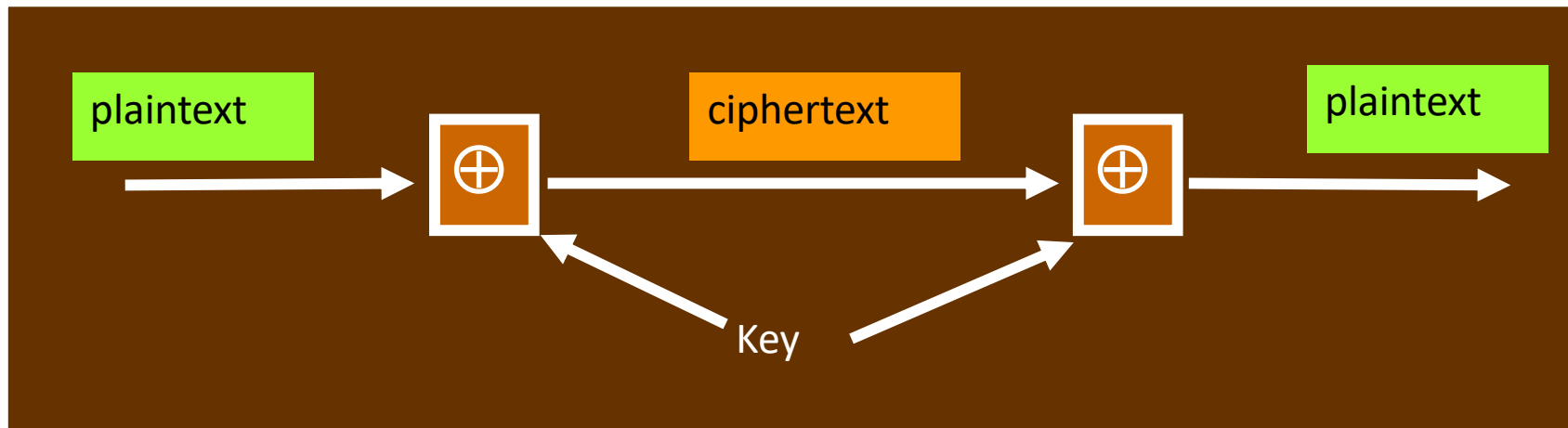
ciphertext message

A Perfectly Secure Cipher: One-Time Pads

- According to a theorem by Shannon, a perfectly secure cipher **requires**:
 - a key length **at least as long as the message** to be encrypted
 - the key **can only be used once** (i.e., for each message we need a new key)
- Very limited use due to need to negotiate and distribute long, random keys for every message

OTP... (Cont'd)

- Idea
 - generate a **random** bit string (the key) as long as the plaintext, and share with the other communicating party
 - **encryption**: XOR this key with plaintext to get ciphertext
 - **decrypt**: XOR same key with ciphertext to get plaintext



OTP... (Cont'd)

plaintext

01011001 01000101 01010011



key (pad)

00010111 00001010 01110011



ciphertext

01001110 01001111 00100000

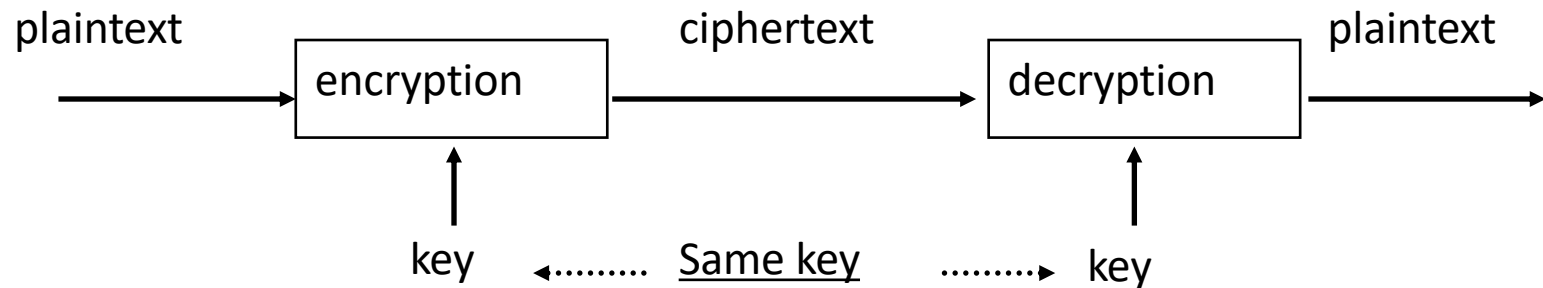
- Why can't the key be reused?

Some “Key” Issues

Types of Cryptography

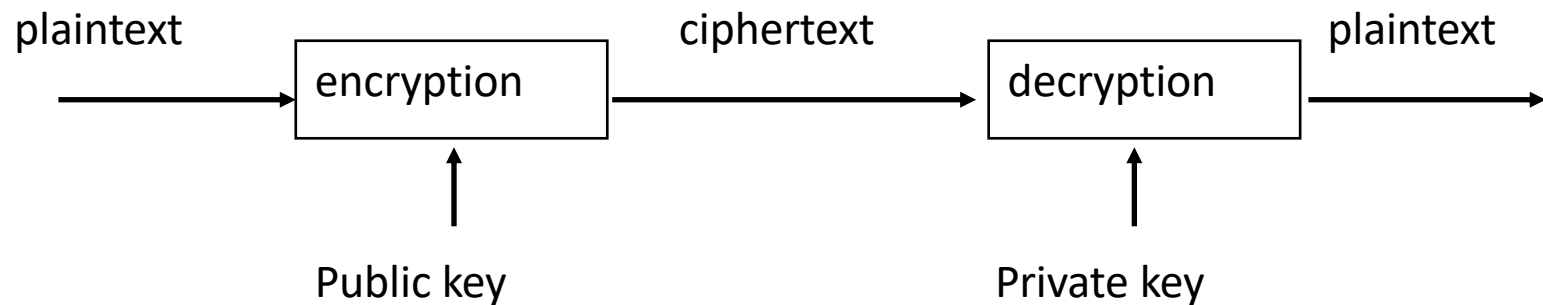
- Number of keys
 - Hash functions: no key
 - Secret key cryptography: one key
 - Public key cryptography: two keys - public, private
- The way in which the plaintext is processed
 - Stream cipher: encrypt input message **one symbol** at a time
 - Block cipher: divide input message into **blocks** of symbols, and processes the blocks in sequence
 - May require **padding**

Secret Key Cryptography



- Same key is used for encryption and decryption
- Also known as
 - Symmetric cryptography
 - Conventional cryptography
- Ciphertext approximately the same length as plaintext
- Examples
 - Stream Cipher: RC4
 - Block Cipher: DES, IDEA, AES

Public Key Cryptography



- Invented/published in 1975
- A public/private key pair is used
 - Public key can be publicly known
 - Private key is kept secret by the owner of the key
- Much slower than secret key cryptography
- Also known as
 - Asymmetric cryptography

Hash Algorithms



- Also known as
 - Message digests
 - One-way transformations
 - One-way functions
 - Hash functions
- Length of $H(m)$ much shorter than length of m
- Usually fixed lengths: 128 or 160 bits

Summary

- Cryptography is a fundamental, and most carefully studied, component of security
 - not usually the “weak link”
- “Perfectly secure” ciphers are possible, but too expensive in practice
- Early ciphers aren’t nearly strong enough
- Key distribution and management is a challenge for any cipher