

University of Applied Sciences

Western Switzerland



MASTER OF SCIENCE IN ENGINEERING

Machine Learning T-MachLe

7. Support Vector Machines (SVM)

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Plan - Classification task with Support Vector Machines (SVM)

- 7.1 Recaps on classification task and logistic regression
- 7.2 Linear SVM for linearly separable data
- 7.3 Linear SVM for not linearly separable data
- 7.4 Nonlinear SVM for not linearly separable data
- 7.5 Multiclass SVM
- 7.6 History & References

Practical Work 7



7.1 Recaps On classification tasks and logistic regression



Classification task

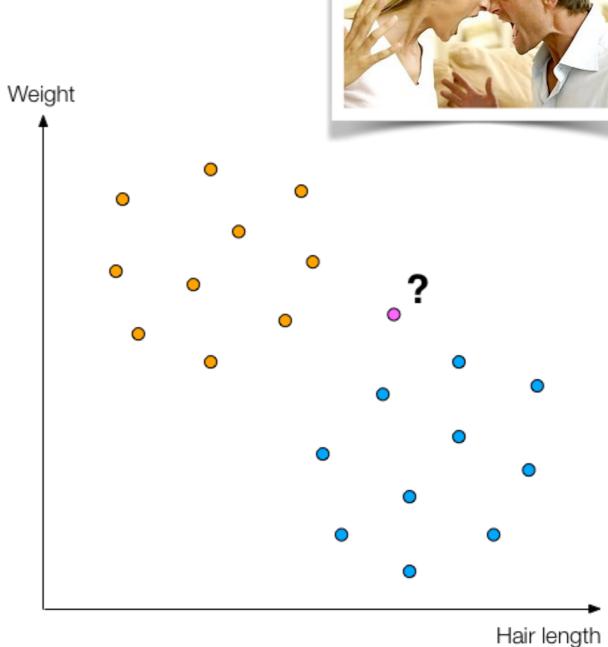
- Example:
 - 2 classes:

Women (•) Men (•)

2 features:

Hair length (axe X) Weight (axe Y)

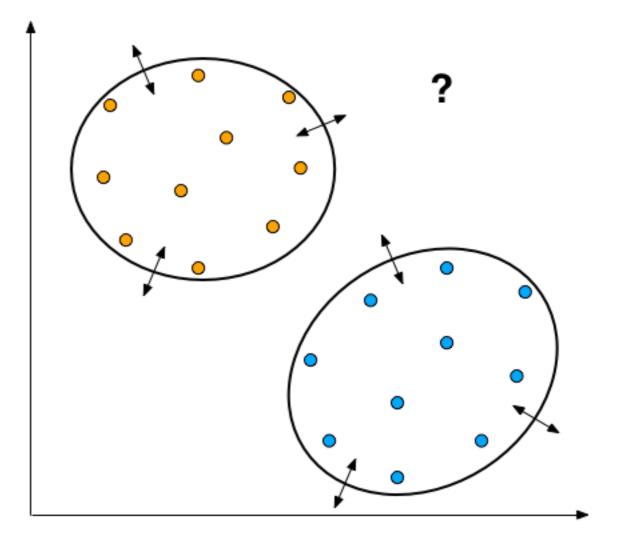
What about the new sample (•)? Is it a woman or a man?





Classification task - generative models

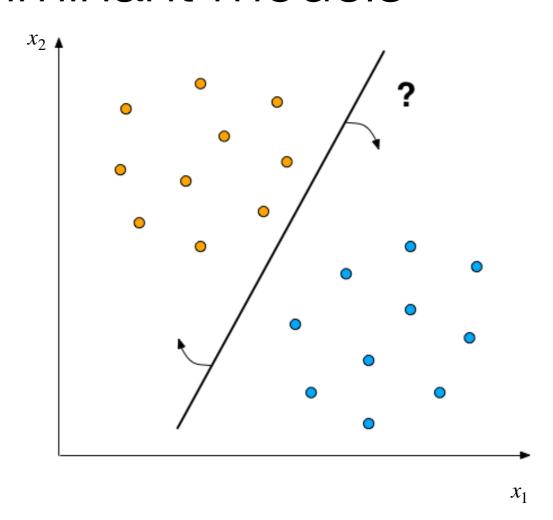
- Some algorithms try to build a model per class, i.e. generative model explaining the distribution within the class
 - E.g. Likelihood estimation with Gaussian Mixture Models (GMM)



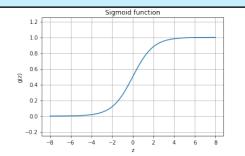


Classification task - discriminant models

- Some algorithms try to discriminate classes, i.e. to build a border defining the classes
- Last week we have seen Logistic
 Regression
 - Discover the equation of the border that maximise the correct classifications
 - The equation of the border is feeding a sigmoid so that on one side of the border the probability value is larger than 0.5 (class 1) or smaller (class 0)
 - Logistic regression may find many possibilities of hyperplanes
- Which is the best separating hyperplane?

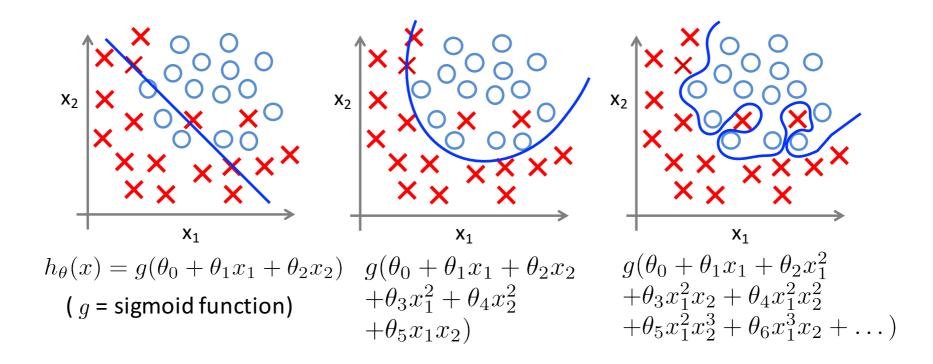


$$\begin{split} \hat{y} &= P(C_1 | x) = 1 - P(C_2 | x) \\ \hat{y} &= h_{\theta}(\mathbf{x}) = sigmoid(\theta_0 + \theta_1 x_1 + \theta_2 x_2) \end{split}$$





Logistic regression with non-linear decision boundaries



- To move to non-linear decision boundaries, just add features to the x array
 - e.g. representing dependencies to the squared

$$h_{\theta}(\mathbf{x}) = g(\theta_0 + \theta_1 x_1 + \theta_2 x_2 + \theta_3 x_1^2 + \dots)$$

$$h_{\theta}(\mathbf{x}) = g(\theta_0 + \theta_1 x_1 + \theta_2 x_2 + \theta_3 x_3 + \dots)$$
with $x_3 = x_1^2$

xI = surf	x2 = rooms	$x3 = surf^2$	y = rented
26	I	26*26 =	0
37	1.5	1369	I
57	2	3249	0
48	2	2304	I
• • •	• • •	• • •	• • •



Training discriminant models

 A common strategy to find the best parameters through training is the gradient descent.

Gradient descent involves the computation of two mathematical terms:

- A loss function $J(\theta)$
 - It expresses how bad we are with the current values of parameters $\, heta\,$ on the train set
 - We want to minimise this function through the training procedure
- The **gradient of the loss** with respect to the parameters $\frac{\partial J}{\partial \theta}$
- The negative of the gradient will tell us in which direction to move the parameters to minimise the loss



Loss function and gradient for logistic regression

- We want to maximise the number of correct classifications, i.e. the product over the training set of the a posteriori probabilities.
 - As the derivation of the product is not easy, we took the log of the product which transformed as a sum of the logs.

$$J(\theta) = -\frac{1}{N} \sum_{n=1}^{N} J(\theta, x_n) = -\frac{1}{N} \sum_{n=1}^{N} y_n \log h_{\theta}(\mathbf{x_n}) + (1 - y_n) \log(1 - h_{\theta}(\mathbf{x_n}))$$

Note: in the last class, the negative term was not there and we had to maximise the function J

When
$$y_n = 1$$
 $J(\theta, x_n) = -\log(h_{\theta}(\mathbf{x_n})) = -\log(\hat{y}_n)$
When $y_n = 0$ $J(\theta, x_n) = -\log(1 - h_{\theta}(\mathbf{x_n})) = -\log(1 - \hat{y}_n)$

After some mathematical developments, the gradient of the loss w.r.t. the parameter is

 $\frac{\partial J(\theta)}{\partial \theta_i} = \frac{1}{N} \sum_{n=1}^{N} (y_n - h_{\theta}(\mathbf{x}_n)) x_{n,i}$ $\text{Target value} \qquad \text{Gotten output}$



Training with a gradient descent

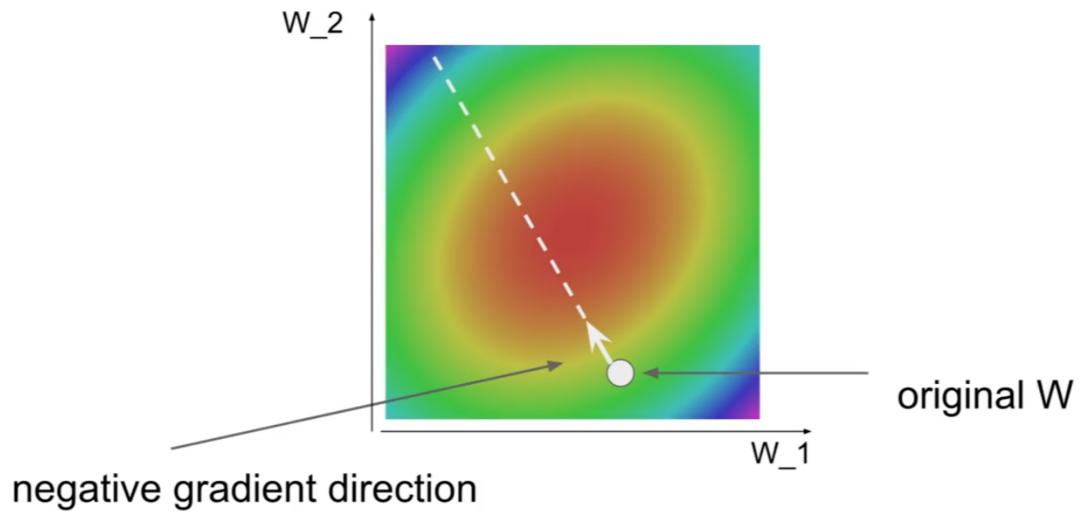
 Update any parameters of your model in the opposite direction of the gradient of the loss w.r.t. weights

param
$$\leftarrow$$
 param $-\alpha \frac{\partial J}{\partial \text{param}}$

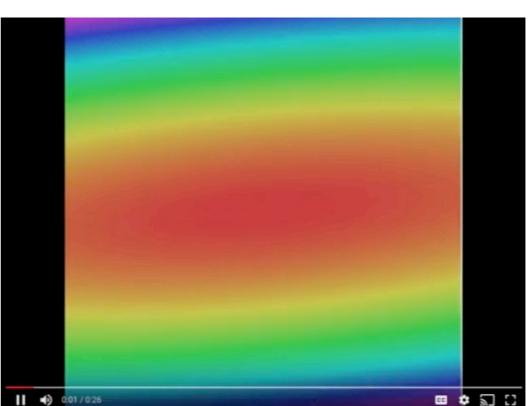
```
In practice we have stopping criteria, e.g. epoch < max_epochs or loss_gain < \varepsilon \text{ Isample} = stochastic gradient descent B samples = mini-batch gradient descent N samples = (full) batch gradient descent While True:

| Weights_grad = evaluate_gradient(loss_fun, data, weights) | weights += - step_size * weights_grad # perform parameter update

| The loss function | Isample = stochastic gradient descent | Samples = mini-batch gradient descent | N samples = (full) batch gradient descent | Current weighs
```



From Fei-Fei Li & Justin Johnson & Serena Yeung, April 2018: CS231n Stanford



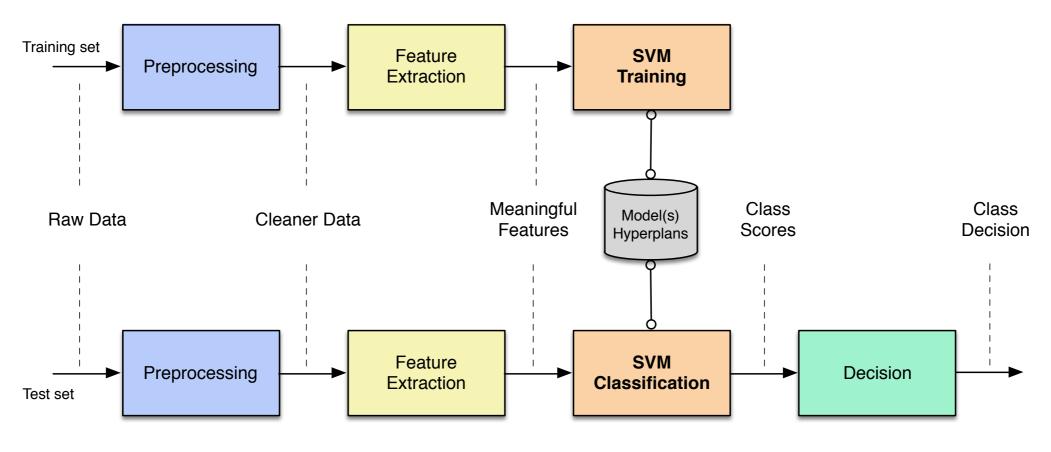


7.2 Linear SVM



Classification task

TRAINING



TEST

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Linear SVM

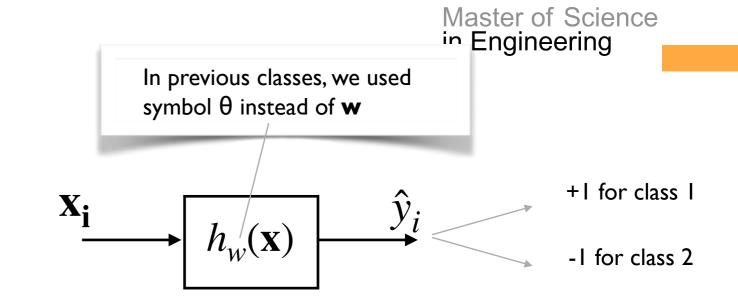
Given:

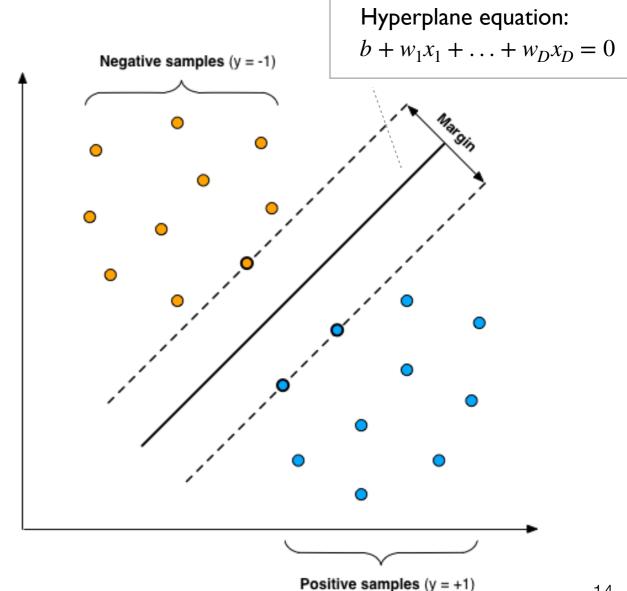
- Training samples $\mathbf{x_i} \in \mathbb{R}^{D}$
- A two class problems with targets $y_i \in \{-1, +1\}$ associated to classes C₁, C₀
- Number of samples: N with i = 1, ..., N
- The hypothesis function:

$$h_w(\mathbf{x}) = sign(b + w_1x_1 + \dots + w_Dx_D)$$

$$h_w(\mathbf{x}) = sign(b + \mathbf{w}\mathbf{x})$$

A linear SVM tries to find the hyperplane that separates the 2 classes and that maximizes the margin between the 2 classes





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Linear SVM

What does it mean to maximise the margin?

 Margin = distance M between the 2 parallel hyperplanes (on boundaries):

$$\mathbf{w} \cdot \mathbf{x} + \mathbf{b} = -1$$
 (a is a constant >0)
 $\mathbf{w} \cdot \mathbf{x} + \mathbf{b} = +1$

- Let's define $\mathbf{x_1}$, $\mathbf{x_2}$ as points on these 2 hyperplanes such that: $\mathbf{x_1} \mathbf{x_2} = \mathbf{t} \cdot \mathbf{w}$ (t is a scalar)
- So we have: $\mathbf{x_2} = \mathbf{x_1} + \mathbf{t} \cdot \mathbf{w}$ $M = ||\mathbf{x_1} - \mathbf{x_2}|| = ||\mathbf{t} \cdot \mathbf{w}|| = \mathbf{t} \cdot ||\mathbf{w}||$ (1)

$$\mathbf{w} \cdot \mathbf{x_1} + \mathbf{b} = -1 \tag{2}$$

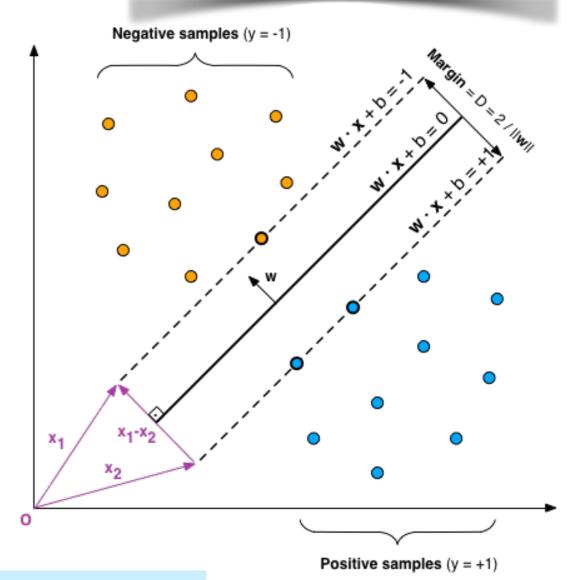
$$\mathbf{w} \cdot \mathbf{x_2} + \mathbf{b} = +1 \tag{3}$$

- (3) (2) gives: $\mathbf{w} \cdot (\mathbf{x_2} \mathbf{x_1}) = 2$ $\iff \mathbf{w} \cdot (\mathbf{x_1} + \mathbf{t} \cdot \mathbf{w} - \mathbf{x_1}) = 2$ $\iff \mathbf{w} \cdot \mathbf{t} \cdot \mathbf{w} = 2 \iff \mathbf{t} (\mathbf{w} \cdot \mathbf{w}) = 2$ $\iff \mathbf{t} ||\mathbf{w}||^2 = 2 \iff \mathbf{t} = 2 / ||\mathbf{w}||^2$ (4)
- (4) in (1) gives: $M = 2 / ||\mathbf{w}||$
- Hence to maximize M, we have to minimize ||w||
 while respecting the correct classification
 constraints (see next slide)

By geometric definition **w** is the normal vector of the hyperplane, i.e. perpendicular to the hyperplane

 $||\mathbf{x}||$ is the Euclidian norm of vector \mathbf{x}

$$\left\|oldsymbol{x}
ight\|_2:=\sqrt{x_1^2+\cdots+x_n^2}.$$

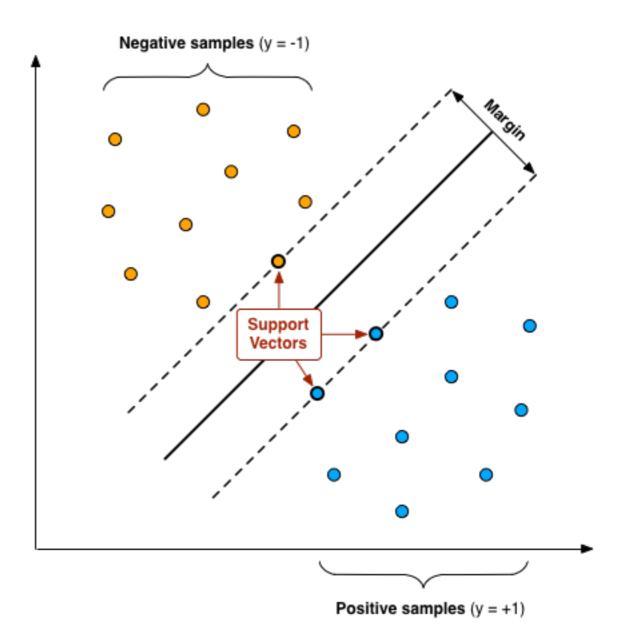


In other words, a term on the loss function will include $||\mathbf{w}||$



Linear SVM

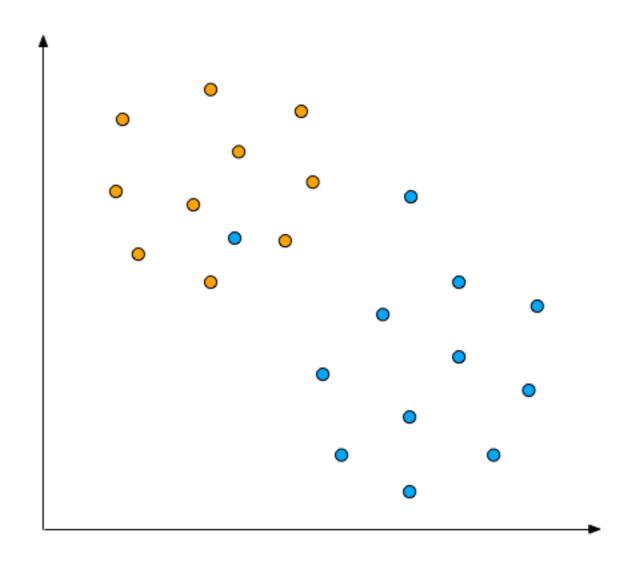
 Training samples on the margin boundaries are called the support vectors



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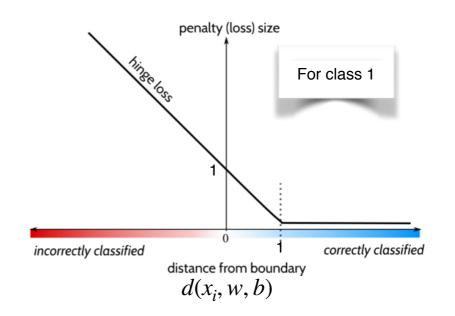


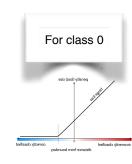
- Problem: how to linearly separate these 2 classes?
- We need to inject another term in the cost function that will minimise the number of incorrectly classified samples.
- For SVM, the "Hinge" loss is used
 - It takes into account the notion of margin

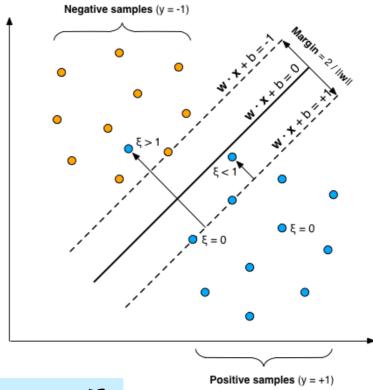




- For each sample \mathbf{x}_i , compute the Hinge loss ξ_i
 - = 0 if the point falls above the margin
 - = 1 if the point falls on the hyperplane
 - > 1 if the point is on the wrong side of the hyperplane
- The ξ ≥ 0 measure the degree of misclassification of samples in terms of distance to the plane
- Overall loss is quantified by: ∑ξ_i for i=1,...,N
- In the SVM terminology, the ξ_i are also called the **slack** variables.





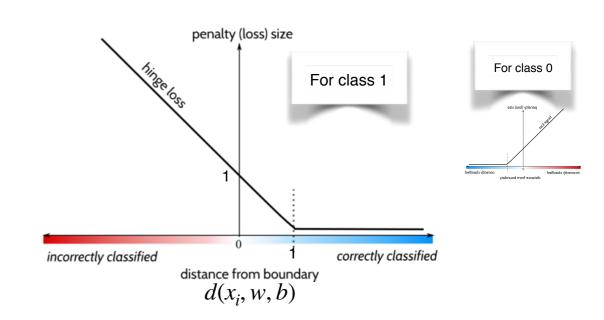


In other words, a term on the loss function will include $\; \sum \xi_i$



SVM loss function

- We can then define the SVM loss function taking into account of two terms to minimise:
 - One based on the Hinge loss for both classes C₁ and C₀
 - One based on $\|\mathbf{w}\|$
 - For mathematical reasons, we instead minimise ||w||²/2



$$J(\theta) = C \left[\frac{1}{N} \sum_{i=1}^{N} y_i \operatorname{hinge}_{C1}(d(x_i, w, b)) + (1 - y_i) \operatorname{hinge}_{C0}(d(x_i, w, b)) \right] + \left[\frac{1}{2} ||w||^2 \right]$$

Trade-off coef: giving more or less importance to perf term

Performance term: on the data, how far are we predicting from the ground truth?

Regularisation term:

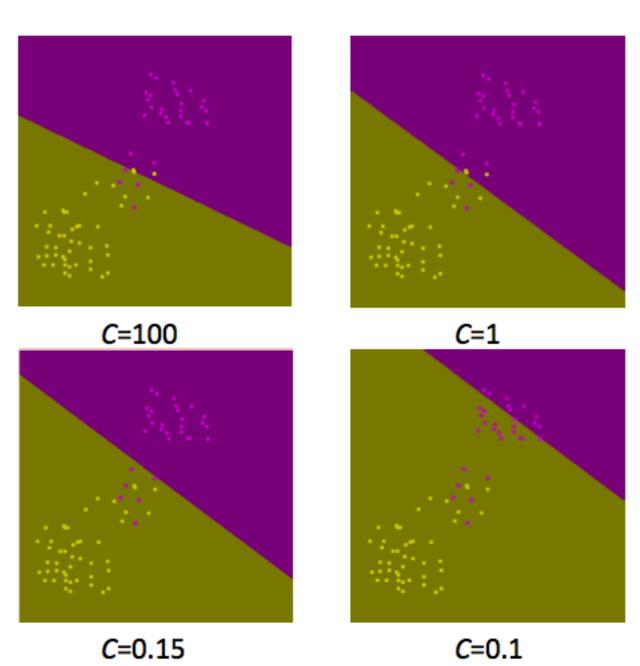
impeach too large values of w



Impact of parameter C

 The factor C is a regularization parameter which trades off the margin size and the training error

 The smaller C, the greater the number of admitted misclassified train samples



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Minimizing the loss function

- 2 possibilities
- Use math toolboxes for minimisation problems under constraints
 - For example: SciKit Learn svm. SVC() based on the popular library libsvm
 - http://scikit-learn.org/stable/modules/svm.html
 - http://scikit-learn.org/stable/modules/generated/sklearn.svm.SVC.html#sklearn.svm.SVC
 - https://www.csie.ntu.edu.tw/~cjlin/libsvm/
 - Practical considerations: usually less tuning to perform, libsvm is well optimised and stabilised library
- Use gradient descent approaches: compute the gradient of the loss w.r.t.
 the parameters w and apply gradient descent as usual
 - For example: SciKit Learn linear_model.SGDClassifier() with parameters: loss='hinge' and penalty='12'. Note: instead of parameter C giving weight to the classification performance, they use parameter alpha giving weight to the regularisation term.
 - http://scikit-learn.org/stable/modules/sgd.html#sgd
 - http://scikit-learn.org/stable/modules/generated/sklearn.linear_model.SGDClassifier.html
 - Practical considerations: we need to tune the learning rate, could be advantageous for very large training sets and cases where incremental learning is needed

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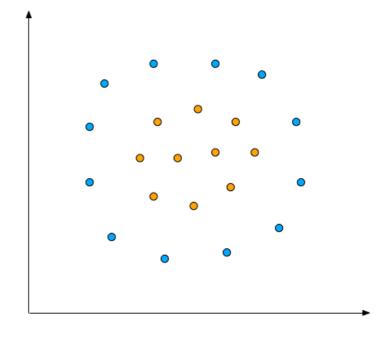


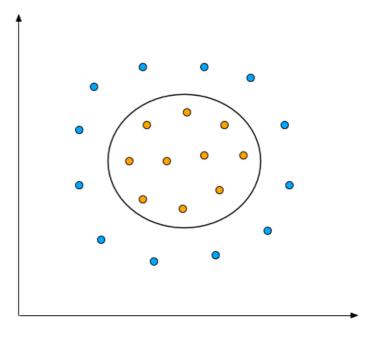
7.3 Nonlinear problems



Nonlinear problems

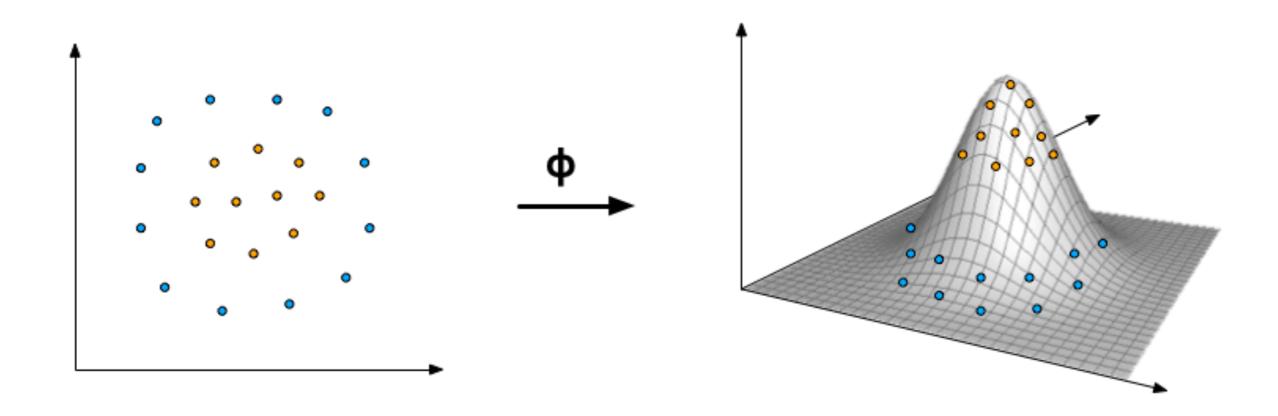
- Problem: how to linearly separate these 2 classes of samples?
- 2 solutions
 - move to non-linear decision boundaries by adding non-linear features to the x array and then use a linear SVM as usual - see slide 7
 - use non-linear SVMs with kernels
 - see next slides





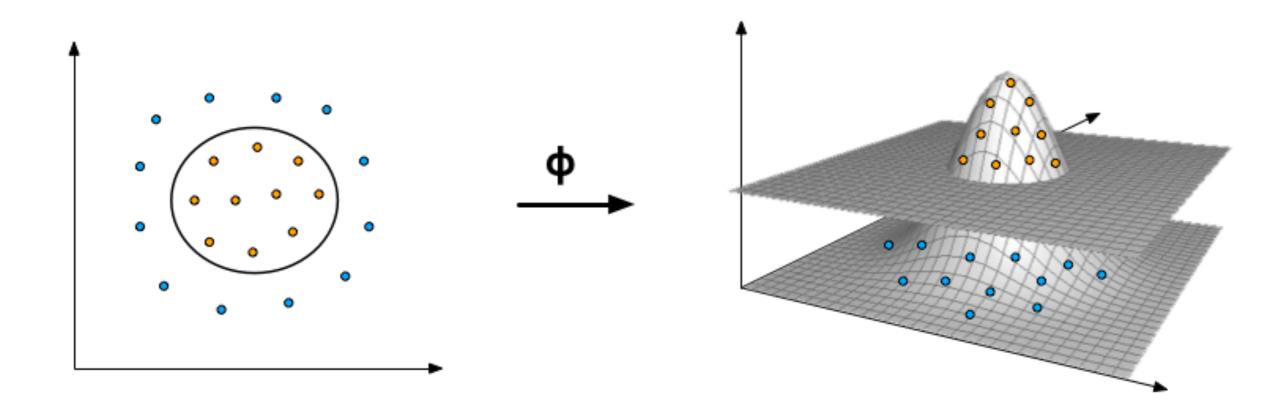


 Map the sample input space to a higher dimensional space (called feature space) with a function φ...





...where samples are linearly separable by SVM!





- In summary, the SVM problem remains the same as before except that \mathbf{x} is replaced by $\phi(\mathbf{x})$ in all equations
- The vector **w** defining the **optimal hyperplane** is found through the learning process using $\mathbf{w} \cdot \mathbf{\phi}(\mathbf{x}) + \mathbf{b} = 0$
- Then a new sample x_t is classified by computing sign(w · φ(x_t) + b)

In red what changes from previous methods



- The functions φ are computed through kernel functions located at each training points x_i
 - A new test sample $\mathbf{x_t}$ is classified by computing the sign of $\mathbf{w} \cdot \mathbf{\phi}(\mathbf{x_t}) + \mathbf{b} = \sum a_i y_i K(\mathbf{x_i}, \mathbf{x_t}) + \mathbf{b}$

• Common kernels K(xi, xj):

$$(i, j = 1,...,N)$$

- Linear: $K(\mathbf{x_i}, \mathbf{x_j}) = \mathbf{x_i} \cdot \mathbf{x_j}$
- Polynomial: $K(\mathbf{x_i}, \mathbf{x_j}) = (\mathbf{x_i} \cdot \mathbf{x_j} + 1)^d$

(where d is the polynom degree)

- Gaussian or radial basis function (RBF):

$$K(\mathbf{x_i}, \mathbf{x_j}) = \exp(-\gamma ||\mathbf{x_i} - \mathbf{x_j}||^2)$$
 (where $\gamma = 1/2\sigma^2 > 0$)

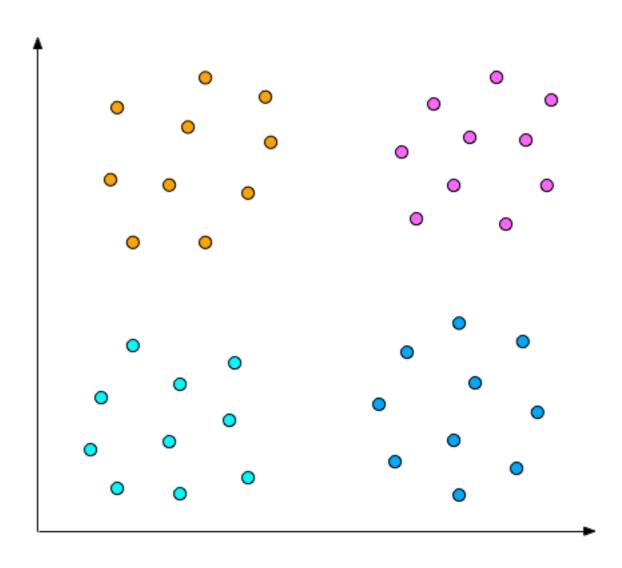
Hyperbolic tangent:

$$K(\mathbf{x_i}, \mathbf{x_j}) = \tanh(k \mathbf{x_i} \cdot \mathbf{x_j} + c)$$
 (for some $k > 0$ and $c < 0$)



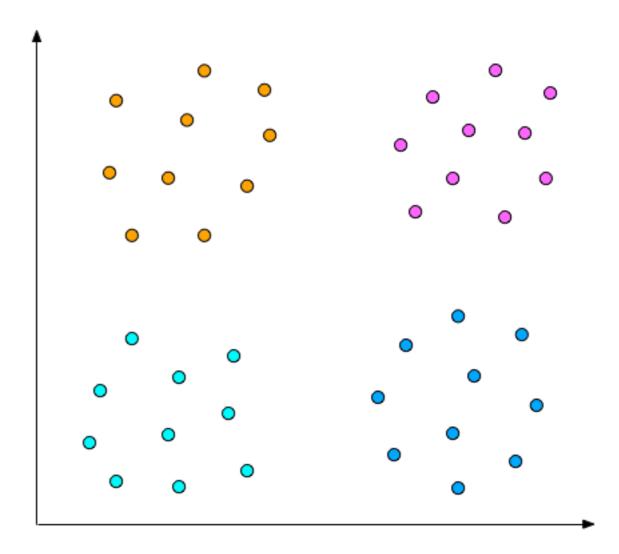


- Initially, SVM are a
 binary classifier, i.e.
 can separate 2 classes
 of samples
- Problem: how to separate multiple classes?



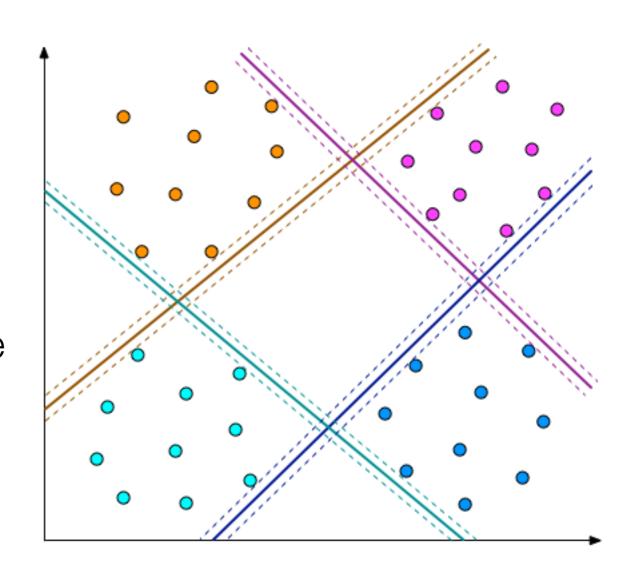


 Solution: reduce the single multiclass problem into multiple binary classification problems



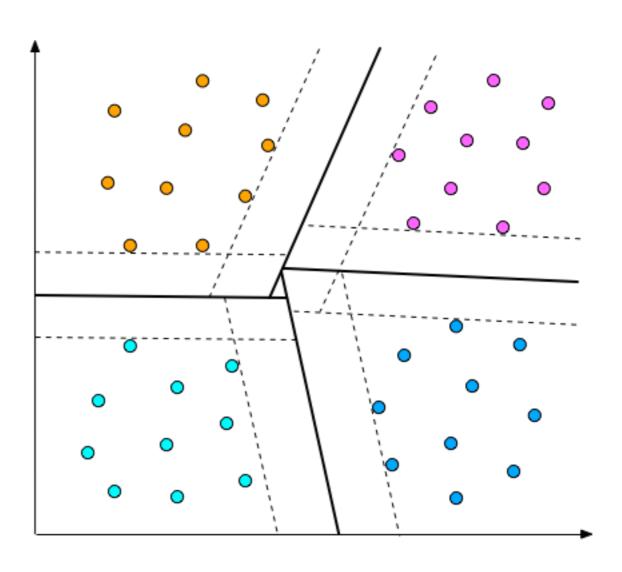


- One-vs-all method: the classification of new samples is done by a winner-takes-all strategy, in which the SVM with the highest output value assigns the class to a given sample
- For a given test sample x_t, the output value is given by the function w_c · x_t + b_c, where c = 1,...,M and M is the number of classes





 One-vs-one method: the classification of new samples is done by a max-wins voting strategy, in which every SVM classifier assigns a given sample to one of the two classes, then the number of votes for the assigned class is increased by one, and finally the class with the highest number of votes is assigned to the sample





7.5 History & References



History of SVM

- **1960**: Beginning of SVM development
- 1963: Original linear SVM algorithm proposed by Vladimir N.
 Vapnik
- 1964: Kernel trick first published by M. Aizerman, E. Braverman, and L. Rozonoer
- 1992: Nonlinear SVM (using kernel trick) proposed by Bernhard
 E. Boser, Isabelle M. Guyon and Vladimir N. Vapnik
- 1995: Current standard SVM (using soft margin) proposed by Vladimir N. Vapnik and Corinna Cortes
- 1996: SVM for regression (SVR) proposed by Vladimir N. Vapnik
- 2008: Vladimir N. Vapnik and Corinna Cortes received the ACM Paris Kanellakis Award for their scientifical contribution
- Today: SVM are widely used because of their efficiency

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References

SVM on Wikipedia:

http://en.wikipedia.org/wiki/Support_vector_machine

SVM tutorials:

http://www.svms.org/tutorials http://www.kernel-machines.org/tutorials

Nice SVM presentation (with biomedical application):

A. Statnikov, D. Hardin, I. Guyon, C. F. Aliferis, A Gentle Introduction to Support Vector Machines in Biomedicine, http://www.med.nyu.edu/chibi/sites/default/files/chibi/Final.pdf

Books:

C. Bishop, *Pattern Recognition and Machine Learning*, Springer, 2006 R. O. Duda, P. E. Hart, D. G. Stork, *Pattern Classification (2nd Ed.)*, Wiley-Interscience, 2001

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