

Jonathan Haws

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Driven by a fascination for the boundless potential of computers, I find deep satisfaction in creating engaging, user-centric software. Now, I am actively seeking a collaborative role where I can apply my skills to contribute to projects that leverage the transformative power of computing and automation.

EXPERIENCE

ONLINE MULTIPLAYER ASTEROIDS GAME

Socket IO / Express

- Worked with 3 other Developers to recreate the classic game asteroids. But instead of being a lone ship you are a part of an online fleet
- The app HTML Canvas for the drawing. Javascript for game physics and logic
- Uses web sockets with delta encoding for a smooth multiplayer experience
- Has account creation / deployment with Heroku using JawsDB SQL

RECOVERY RADAR

Google Maps API

- Collaborated with a team of 4 Developers to create an app to locate local healthcare providers
- Uses the Google Maps / Rating APIs to parse the often confusing results and provide clear comparison

SEMI-SNITCH

Visual Crossing Global Historic Weather API

- Partnered on a team of 6 to create an app for automatically detecting truck idle abuse
- Uses historic weather data to data to cross check with reported temperatures to find differences

CONDUENT

Tech Support Call Agent

FLOHARM, NJ

2021– 2023

- Handled an average of 50+ customer calls per day, assisting with purchases and product feedback
- Assisted in developing and maintaining a knowledge base of issues and solutions to improve service efficiency

EDUCATION

University Of Utah

Full Stack Web Development Bootcamp

Salt Lake City, UT

May 2023

TECHNICAL SKILLS

Git Team Workflow / Node / Javascript / Express / React / GraphQL Apollo / Websockets / Tailwind / Jaws / MySQL / Mongo / JQuery / MySQL / Heroku / HTML / CSS / Canvas / Historic Weather API / Google Cloud Platform