

JONATHAN HUMPHREY



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jonathanhumphrey

Software Engineer with a knack for problem solving and a passion for designing and developing workable, scalable solutions.

» Skills

PROGRAMMING

HTML

CSS

SASS

JavaScript

Context API

Cypress

Python

Postgres

Git

Web3

Vue

React

Redux

C++

C

Python

Flask

Java

MongoDB

Express

GENERAL

Problem Solving

Collaboration

Critical Thinking

Detail Oriented

» Education

San Jacinto Community College

2017 to 2019

AS Applied Science 2019

Texas State University

2019 to Current

BA Computer Science 2023

» Projects

Creator Dashboard - Creator

2022

- Developed an algorithm to create and filter data objects provided by the user's connection to the Twitch API

-> Filtering for a user's followers based on follow date

-> Filtering of a user's followed streamers based on:

- Ascending viewership

- Descending viewership

- By specific game. The system retrieves a list of games that match the query.

- Handled and stored data gathered via requests to Twitch's API in local state

- Designed a front end that feels familiar to the user by emulating a color scheme and UX similar to Twitch

- Implemented and sanitized cross-origin requests in order to embed a video player and live chat from the Twitch website

- Engineered a paging system so that all the data could be accessed by the user with ease in a paginated view

Form to Table - Software Engineer

2022

- Designed and implemented dynamic components to take data from a backend and display them to the user

-> The system takes JSON objects as a parameter and the components are rendered dynamically

- Handled and sanitized dynamic form components to gather data from the user

-> Inputs are validated to make sure that malformed data is unable to be submitted

- Designed a system to convert the data into a CSV and export it to a backend, or excel

- Implemented error checking and test cases to automate validation of edge cases

-> Tests completed using Cypress automated testing

Note Max - Creator / Software Engineer - Full Stack (WIP)

Jan. 2023 to Current

Front End:

- Designed and tested a dynamic ItemCard component to take data from the backend and display it in a gallery format

- Designed Routing diagrams and implemented the routing tree with React

- Implemented file storage in tandem with the backend to hook up the front end with the end

point

=> Converted pdf files into binary so they can be stored and processed by the backend

- Coordinated with the backend team to ensure that endpoints lined up properly

- Developed reusable sign up and login components with sanitized inputs

Back End:

- Implemented custom logging middleware

- Engineered a solution to storing pdf files in a MongoDB cluster

- Used encryption to ensure the safe storage and handling of sensitive data

- Collaborated with front and back end team members to ensure proper validation of keys and files

Assistant Aquatic Coordinator - City of La Porte

May 2019 to Aug. 2019

- Managed the scheduling and payroll entry of over 70 employees

- Evaluated the inventories of four locations and submitted supply requisition forms

- Oversaw the day-to-day activities of these four locations and made sure that the facilities were maintained effectively

- Maintained an effective line of communication between my superiors and the employees I oversaw