

JONATHAN ENRIQUEZ

Full-stack | App Developer

FRONT-END DEVELOPMENT

HTML5
CSS3
JavaScript
jQuery
Material

LANGUAGES

Javascript
Swift
Python

DATABASES

MongoDB
SQLite
Firebase
MySQL

SERVERS

Node.js
Django
Flask

FRAMEWORKS

Angular 5
Express
Socket.io
Twitter Bootstrap
Google Materialize

PROFESSIONAL SUMMARY

Recently graduated Web and App Developer proficient in the iOS, MEAN, and Python stacks, specializing in iOS and Back-End technologies. Strong attention to detail, with the ability to swiftly adapt to new challenges. Diligent worker, often putting in more work hours than the most. Excellent communicator and a team player, known for taking leadership roles in groups.

EDUCATION

CODING DOJO | BURBANK, CA | 2017-2018

Black Belt Web Development

- Spent approximately 768+ hours of intensive study across two frameworks (Python and MEAN stacks) earning a Black Belt, the highest measure of achievement (earning perfect scores on the exams).
- As part of a four-member-team, completed and presented a project in Python (utilizing SQLite and Django) of a sample E-Commerce site.)

Black Belt Web Development

- Spent over 260 hours of intensive study to learn how to produce applications with Xcode, while earning a Black Belt, the highest measure of achievement (earning a perfect score on the exam).
- As part of a three-member team, competed and won first prize in two 24-hour iOS hackathons held at the Dojo. The first project utilized Core Motion to create a simple Galaga-style game which doesn't utilize any buttons for gameplay. The second was a project which utilized iOS's Core Location to create an interval runner training application, which has been further developed in the following weeks.

CALIFORNIA STATE UNIVERSITY | LOS ANGELES, CA | 2002-2007

Bachelor of Arts, Psychology.

WEB DEVELOPMENT PROJECTS

Coders. On Demand | Python

Built a tongue-in-cheek E-Commerce site connecting Coding Dojo students concerned about their ability to pass their belt exams with experienced coders willing to take the exams on their behalf.
Technologies: Python, Django, SQLite, Twitter Bootstrap, HTML5, CSS3, Humor.

Unnamed E-Commerce Project | Python

Current project creating an E-Commerce site that would allow individual consumers to pool their resources for purchasing from retailers at bulk prices.
Technologies: Socket.io, Python, Django, MySQL, Twitter Bootstrap, HTML5, & CSS3.

Personal Website | MEAN

Completed a personal site detailing my coding journey and expounding on my skillset.
Technologies: JavaScript, MongoDB, Mongoose, Express.js, Angular, Angular Material, Materialize, Node.js, HTML5, and CSS3.

COURSES IN PROGRESS

UDEMY | Angular with Angular Material, Angularfire.. | Schwarzmuller
UDEMY | Electron for Desktop Apps.. | Grider

OTHER WORK EXPERIENCE

CASE MANAGER Special Service for Groups | Los Angeles, CA | 2014-2017
EDUCATOR FOR SPECIAL-NEEDS ADULTS | MERCI | Monterey Park, CA | 2013-2014

APP DEVELOPMENT PROJECTS

Runner's HIIE | iOS

Continuing with what began during the second iOS Coding Dojo hackathon, this project allows gives runners an ability to set a baseline personal high intensity speed.
Technologies: Firebase, Swift, Core Location, Charts, Hero.

Anonymous Dojo | iOS

Built an anonymous chat app using Apple's Multipeer Connectivity Framework.
Technologies: Swift, Multipeer Connectivity, Core Data, iQKeyboard.

Who Da Fastest? | iOS

In the early stages of development, a Watch-OS party game for people to see who can achieve the highest speed.
Technologies: Swift, Hero, Core Data.

CONTACT

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