COSC428 Computer Vision



Tracking - Kalman Filter

Readings: F&P Ch 17

Tracking Applications

- Motion capture
- Recognition from motion
- Surveillance
- Targeting

Things to consider in tracking

What are the

- Real world dynamics
- Approximate / assumed model
- Observation / measurement process

Density propogation

- Tracking == Inference over time
- Much simplification is possible with linear dynamics and Gaussian probability models

Tracking and Recursive estimation

- Real-time / interactive imperative.
- Task: At each time point, re-compute estimate of position or pose.
 - At time n, fit model to data using time 0...n
 - At time n+1, fit model to data using time 0...n+1
- Repeat batch fit every time?

Recursive estimation

- Decompose estimation problem
 - part that depends on new observation
 - part that can be computed from previous history

• E.g., running average:

$$\mathbf{a}_{\mathsf{t}} = \alpha \ \mathbf{a}_{\mathsf{t-1}} + (1-\alpha) \ \mathbf{y}_{\mathsf{t}}$$

- Linear Gaussian models: Kalman Filter
- First, general framework...

Tracking

• Very general model:

- We assume there are moving objects, which have an underlying state X
- There are measurements Y, some of which are functions of this state
- There is a clock
 - at each tick, the state changes
 - at each tick, we get a new observation

Examples

- object is ball, state is 3D position+velocity, measurements are stereo pairs
- object is person, state is body configuration, measurements are frames, clock is in camera (30 fps)

Three main issues in tracking

- **Prediction:** we have seen y_0, \ldots, y_{i-1} what state does this set of measurements predict for the *i*'th frame? to solve this problem, we need to obtain a representation of $P(X_i|Y_0=y_0,\ldots,Y_{i-1}=y_{i-1})$.
- Data association: Some of the measurements obtained from the *i*-th frame may tell us about the object's state. Typically, we use $P(X_i|Y_0 = y_0, ..., Y_{i-1} = y_{i-1})$ to identify these measurements.
- Correction: now that we have y_i the relevant measurements we need to compute a representation of $P(X_i|Y_0=y_0,\ldots,Y_i=y_i)$.

Simplifying Assumptions

• Only the immediate past matters: formally, we require

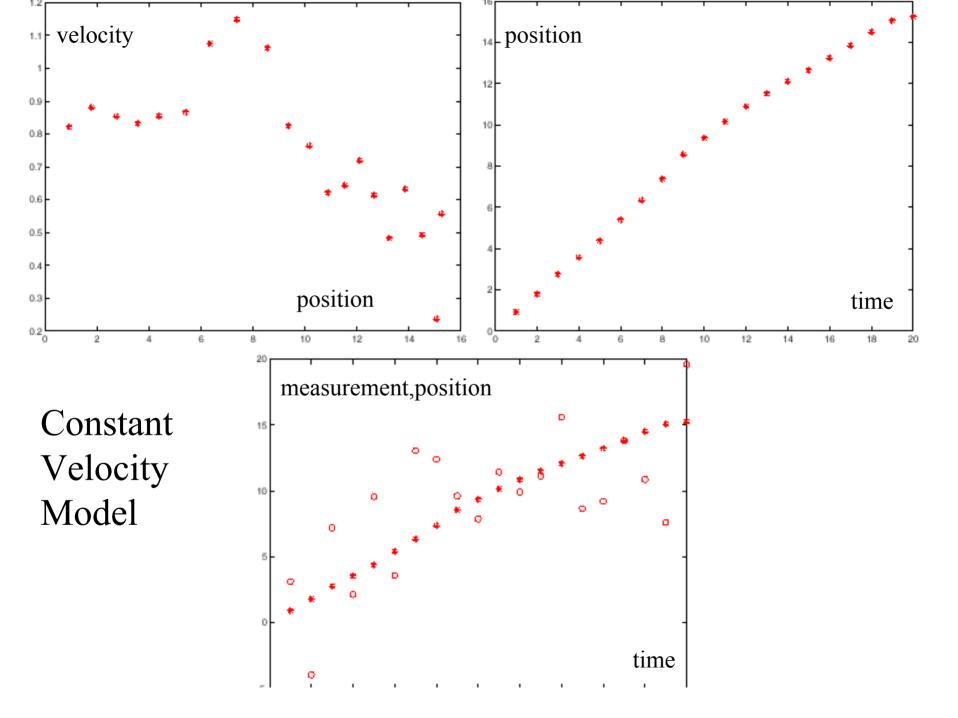
$$P(X_i|X_1,...,X_{i-1}) = P(X_i|X_{i-1})$$

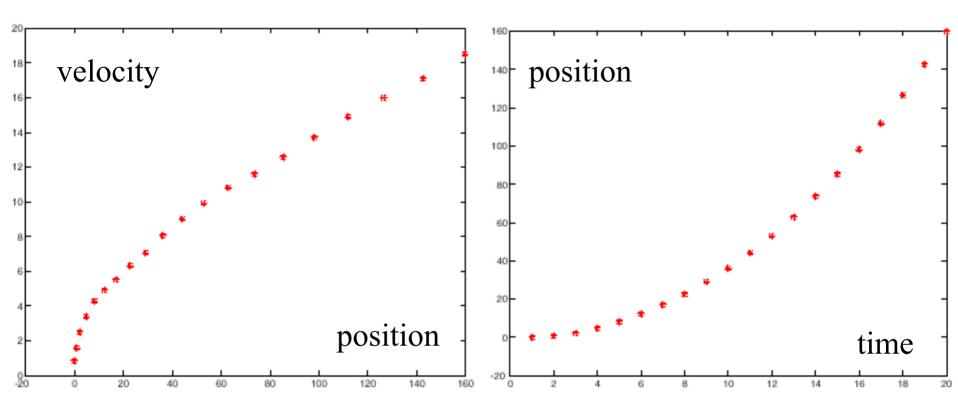
This assumption hugely simplifies the design of algorithms, as we shall see; furthermore, it isn't terribly restrictive if we're clever about interpreting X_i as we shall show in the next section.

• Measurements depend only on the current state: we assume that Y_i is conditionally independent of all other measurements given X_i . This means that

$$P(\boldsymbol{Y}_i, \boldsymbol{Y}_j, \dots \boldsymbol{Y}_k | \boldsymbol{X}_i) = P(\boldsymbol{Y}_i | \boldsymbol{X}_i) P(\boldsymbol{Y}_j, \dots, \boldsymbol{Y}_k | \boldsymbol{X}_i)$$

Again, this isn't a particularly restrictive or controversial assumption, but it yields important simplifications.





Constant Acceleration Model

The Kalman Filter

• Key ideas:

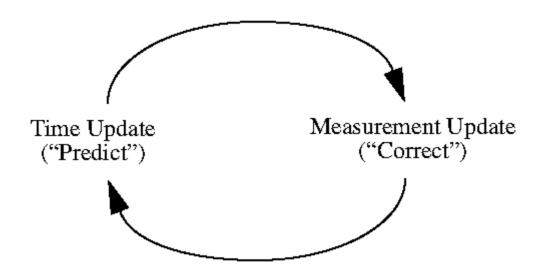
- Linear models interact uniquely well with Gaussian noise - make the prior Gaussian, everything else Gaussian and the calculations are easy
- Gaussians are really easy to represent --- once you know the mean and covariance, you're done

Recall the three main issues in tracking

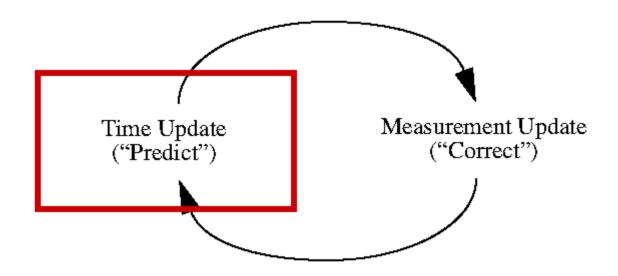
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(Ignore data association for now)

The Kalman Filter



The Kalman Filter



Prediction for 1D Kalman filter

• The new state is obtained by

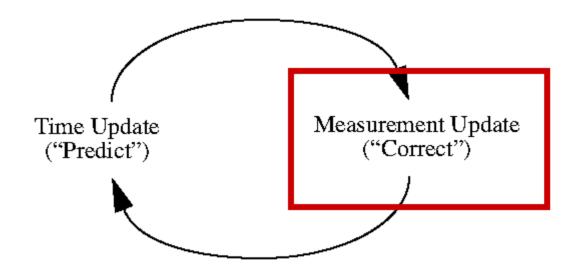
$$x_i \sim N(d_i x_{i-1}, \sigma_{d_i}^2)$$

- multiplying old state by known constant
- adding zero-mean noise

- Therefore, predicted mean for new state is
 - constant times mean for old state
- Old variance is normal random variable
 - variance is multiplied by square of constant
 - and variance of noise is added.

$$\overline{X}_{i}^{-} = d_{i} \overline{X}_{i-1}^{+} \qquad (\sigma_{i}^{-})^{2} = \sigma_{d_{i}}^{2} + (d_{i} \sigma_{i-1}^{+})^{2}$$

The Kalman Filter



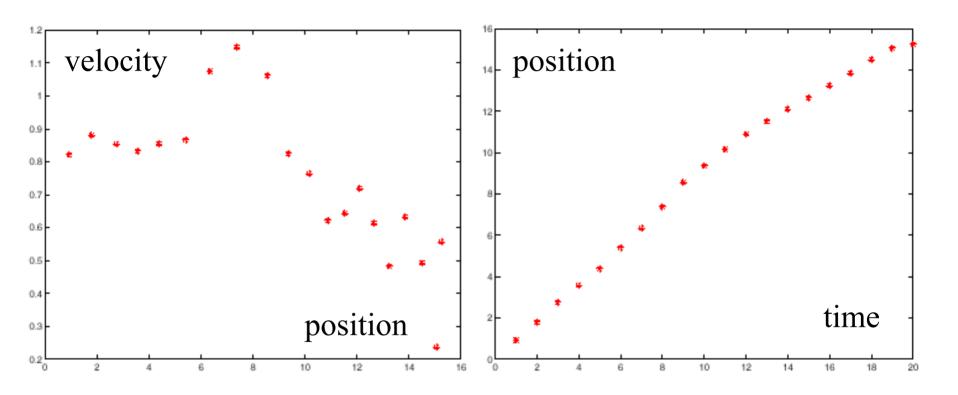
Correction for 1D Kalman filter

$$x_i^+ = \left(rac{\overline{x_i^-}\sigma_{m_i}^2 + m_i y_i (\sigma_i^-)^2}{\sigma_{m_i}^2 + m_i^2 (\sigma_i^-)^2}
ight)$$

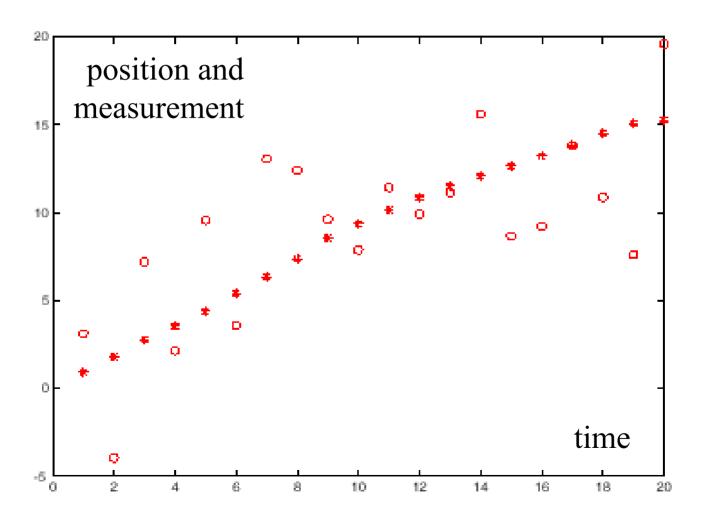
$$\sigma_{i}^{+} = \sqrt{\frac{\sigma_{m_{i}}^{2}(\sigma_{i}^{-})^{2}}{(\sigma_{m_{i}}^{2} + m_{i}^{2}(\sigma_{i}^{-})^{2})}}$$

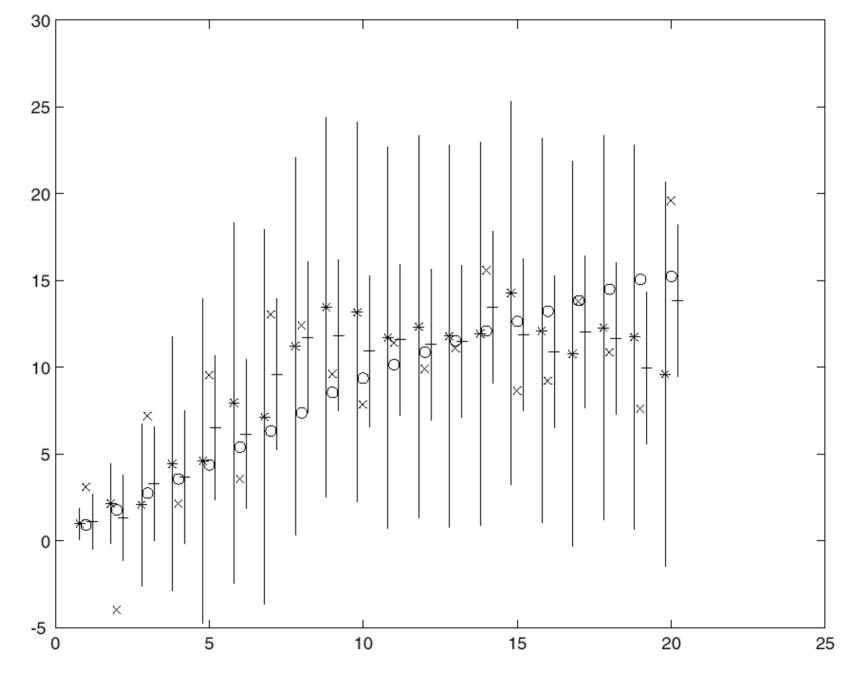
Notice:

- if measurement noise is small,
 we rely mainly on the measurement,
- if it's large, mainly on the prediction
- $-\sigma$ does not depend on y

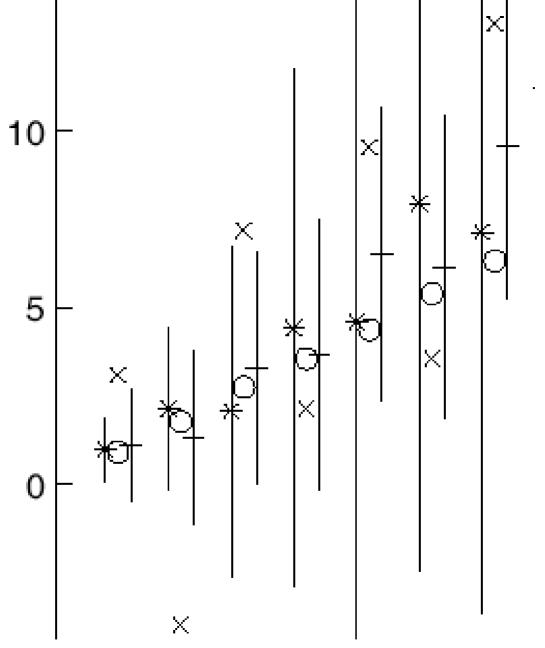


Constant Velocity Model



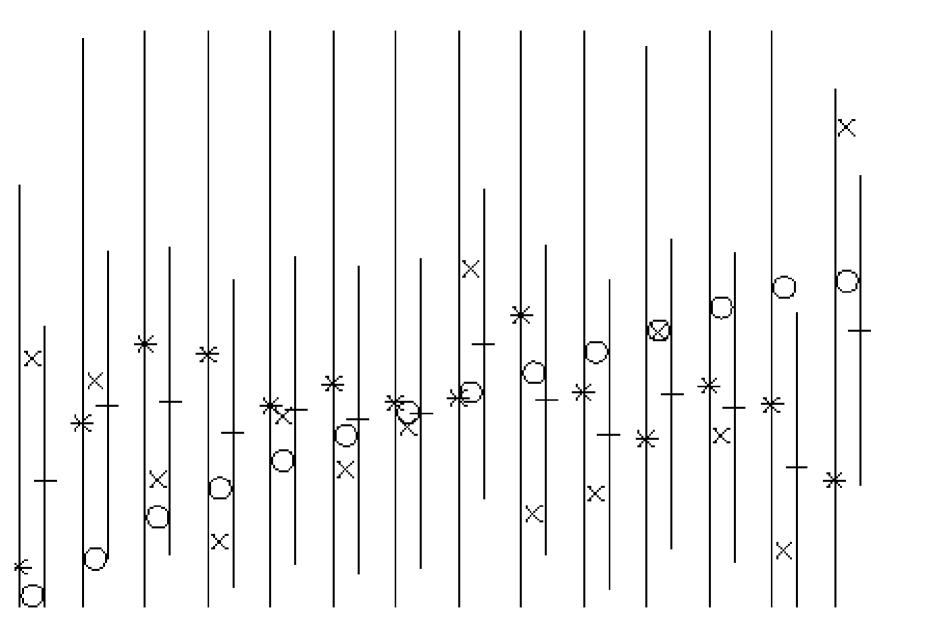


The *-s give \overline{x}_i^- , +-s give \overline{x}_i^+ , vertical bars are 3 standard deviation bars



The o-s give state, x-s measurement.

38 The *-s give \overline{x}_i^- , +-s give \overline{x}_i^+ , vertical bars are 3 standard deviation bars



The o-s give state, x-s measurement.

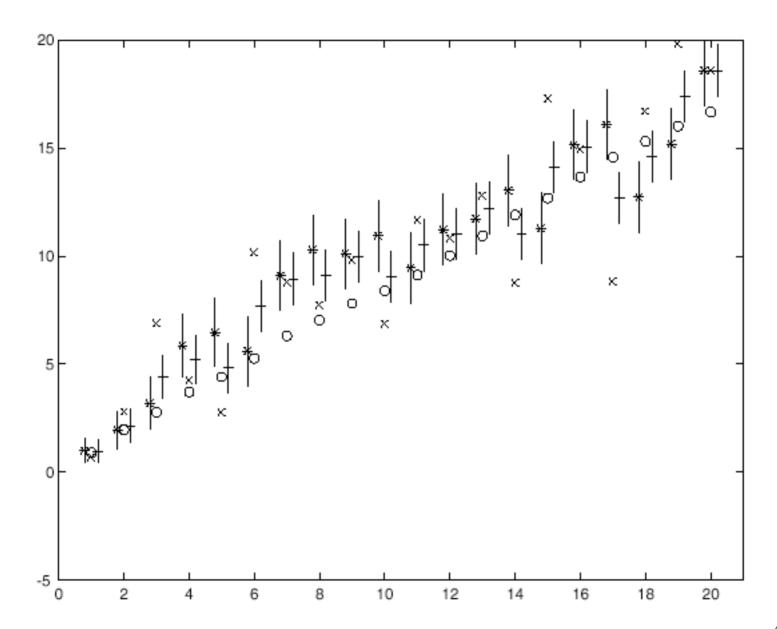
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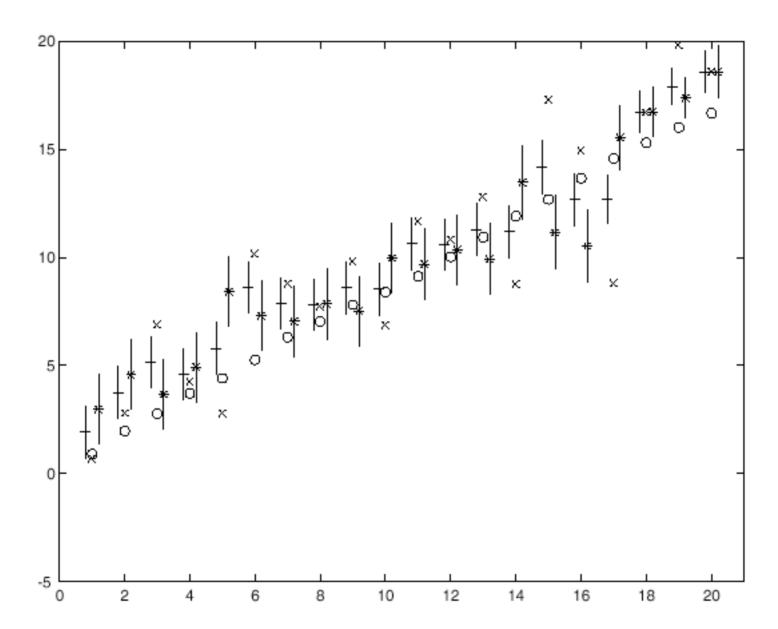
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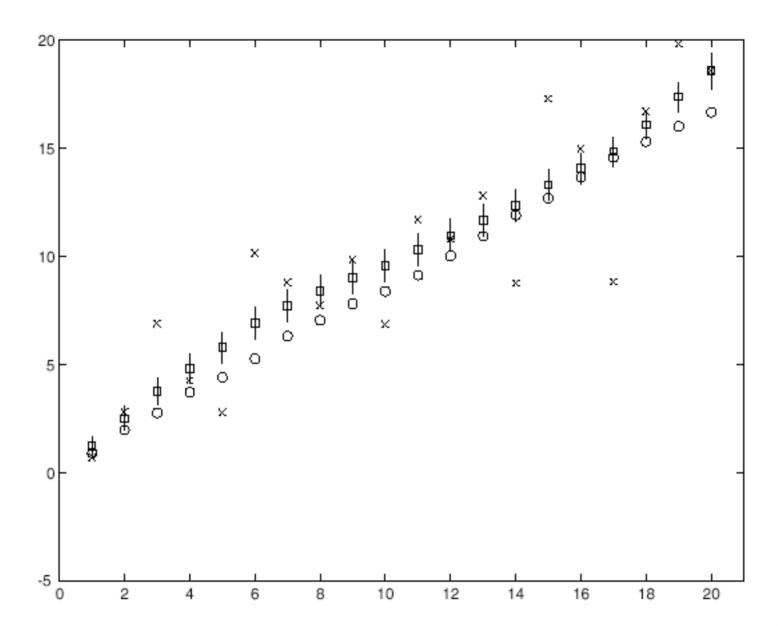
Smoothing

Idea

- We don't have the best estimate of state what about the future?
- Run two filters, one moving forward, the other backward in time.
- Now combine state estimates
 - The crucial point here is that we can obtain a smoothed estimate by viewing the backward filter's prediction as yet another measurement for the forward filter





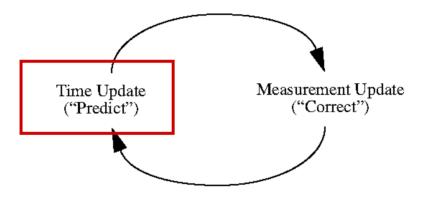


n-D

Generalization to n-D is straightforward but more complex.

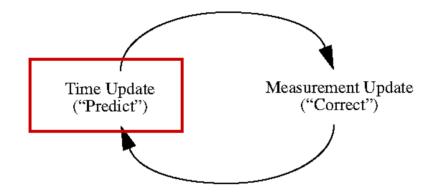
n-D

Generalization to n-D is straightforward but more complex.



n-D Prediction

Generalization to n-D is straightforward but more complex.



Prediction:

Multiply estimate at prior time with forward model:

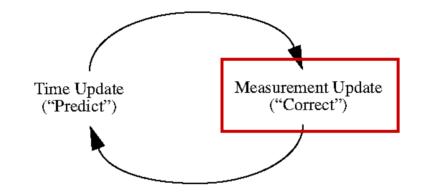
$$\overline{\boldsymbol{x}}_i^- = \mathcal{D}_i \overline{\boldsymbol{x}}_{i-1}^+$$

• Propagate covariance through model and add new noise:

$$\Sigma_i^- = \Sigma_{d_i} + \mathcal{D}_i \sigma_{i-1}^+ \mathcal{D}_i$$

n-D Correction

Generalization to n-D is straightforward but more complex.



Correction:

• Update *a priori* estimate with measurement to form *a posteriori*

Resources

Kalman filter homepage

http://www.cs.unc.edu/~welch/kalman/

• Kevin Murphy's Matlab toolbox:

http://www.ai.mit.edu/~murphyk/Software/Kalman/kalman.html