

Jonathan Miroshnik

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Summary:

Autodidactic and always exploring new domains of knowledge through books and programming various personal projects in my free time.

Highly passionate about technology (especially computers), having read many books about its history and contemporary under-appreciated applications.

Quick-thinking and problem solving abilities, acquired through military experience.

Experience:

April 2019-June 2019 Betterplay.ai, Modi'in-Maccabim-Re'ut (Summer Project) Programmer

- Cleaned and maintained data for training of video classification models.
- Created data and trained a classification model for the recognition and classification of Table Tennis serves.

Education:

February 2021- Present B.Sc. in Computer Science

Hebrew University of Jerusalem, 3rd year student

“Ironi A Modi'in” Highschool

- Expanded Computer Programming and Physics.
- Full Matriculation.

Military Service:

April 2016-December 2018- Computer Network Administrator

- Responsible for the upkeep of hundreds of various computers and army devices.
- Overlooked the training of network administrators.
- Continuous creation of protocols for maintenance of computer networks.
- On-call experience.

Languages:

Hebrew, English – Native level

Russian – Intermediate level

Skills:

Programming Languages: Python, Lua, C, C++, Java.

Hobbies:

Fiction and non-fiction books (with a special interest in the history of technologies), programming, playing the saxophone and twisty puzzles.