

Teoria dos Grafos

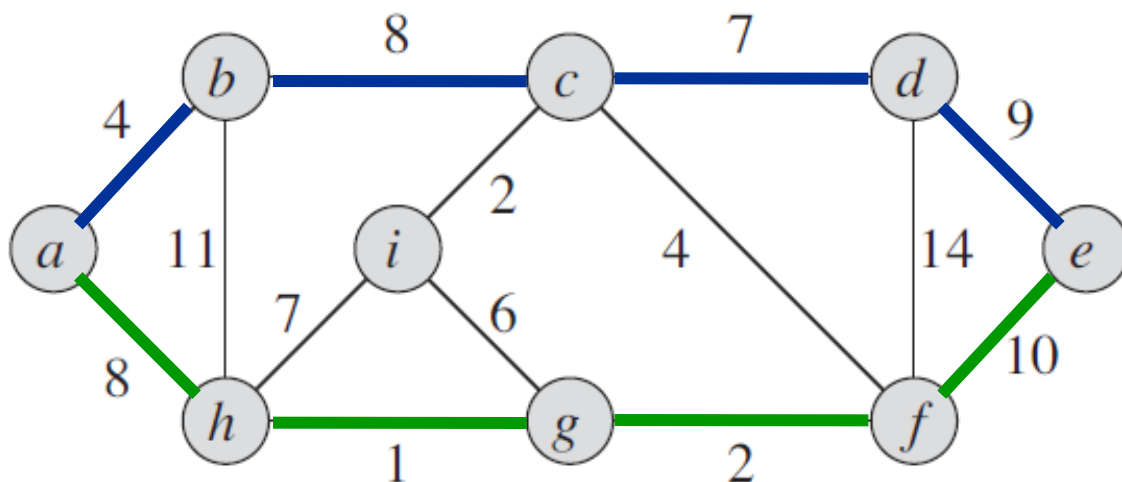


Universidade Federal do ABC

- Dado um **grafo ponderado**,
 - o **comprimento** de um caminho é a **soma** dos pesos das arestas no caminho.

$$\begin{aligned}w(P) &= 4 + 8 + 7 + 9 \\ &= 28\end{aligned}$$

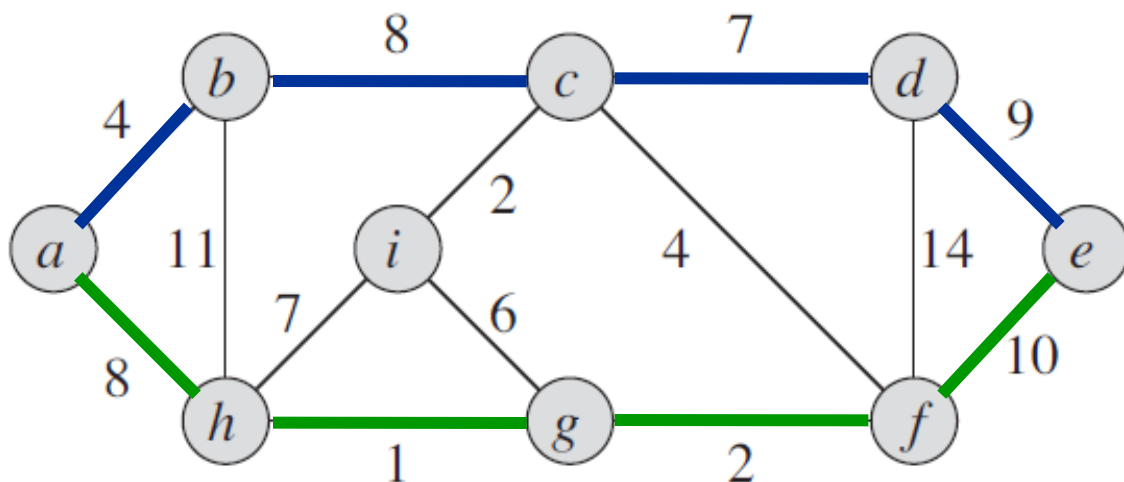
$$\begin{aligned}w(P') &= 8 + 1 + 2 + 10 \\ &= 21\end{aligned}$$



- Um **caminho** entre **s** e **t** é **mínimo** se não existe outro caminho (entre as mesmas extremidades) de comprimento menor.

$$\begin{aligned} w(P) &= 4 + 8 + 7 + 9 \\ &= 28 \end{aligned}$$

$$\begin{aligned} w(P') &= 8 + 1 + 2 + 10 \\ &= 21 \end{aligned}$$



- A **distância** entre **s** e **t** é dada pelo **comprimento** de um **caminho mínimo** entre as mesmas extremidades e é denotada por:

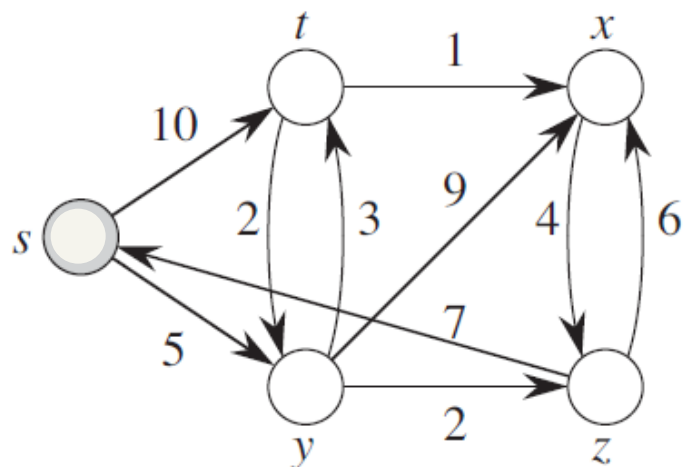
$$\delta(s, t) = \begin{cases} \text{compr. cam. mín. entre } s \text{ e } t & \text{se existir caminho} \\ \infty & \text{caso contrário} \end{cases}$$

- **Dijkstra**(G, w, s)
 - **Entrada**: um grafo G , ponderado com pesos w , e um vértice inicial s
 - **Saída**: **distâncias** em relação ao vértice inicial (e **caminhos mínimos**)
- **Atributos**
 - v.d: distância
 - v. Π (v.pai)
 - ("**árvore** de caminhos mínimos")

Fila de prioridade: operações

- **Insert(Q, x)**
 - insere elemento x no conjunto Q
- **Minimum(Q)**
 - devolve o elemento de Q com a menor chave
- **ExtractMin (Q)**
 - remove e devolve o elemento de Q com a menor chave
- **DecreaseKey(Q, x, k)**
 - diminui o valor da chave de x para o novo valor k .

Caminhos mínimos



DIJKSTRA(G, w, s)

1 INITIALIZE-SINGLE-SOURCE(G, s)

~~2 $S = \emptyset$~~

3 $Q = G.V$

4 **while** $Q \neq \emptyset$

5 $u = \text{EXTRACT-MIN}(Q)$

~~6 $S = S \cup \{u\}$~~

7 **for** each vertex $v \in G.Adj[u]$

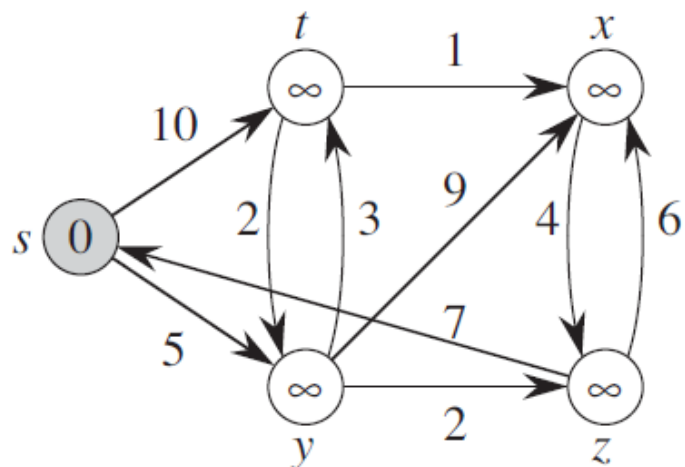
8 RELAX(u, v, w)

Caminhos mínimos

INITIALIZE-SINGLE-SOURCE(G, s)

```

1  for each vertex  $v \in G.V$ 
2       $v.d = \infty$ 
3       $v.\pi = \text{NIL}$ 
4   $s.d = 0$ 
    
```



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8 $\text{RELAX}(u, v, w)$

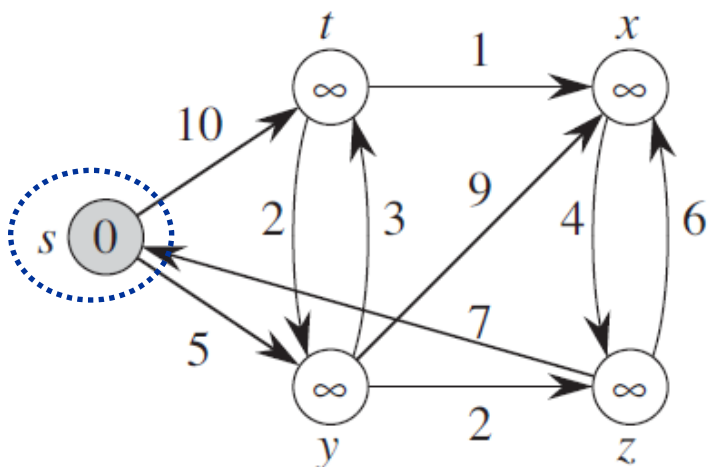
Caminhos mínimos

RELAX(u, v, w)

```

1  if  $u.d + w(u, v) < v.d$ 
2       $v.d = u.d + w(u, v)$ 
3       $v.\pi = u$ 

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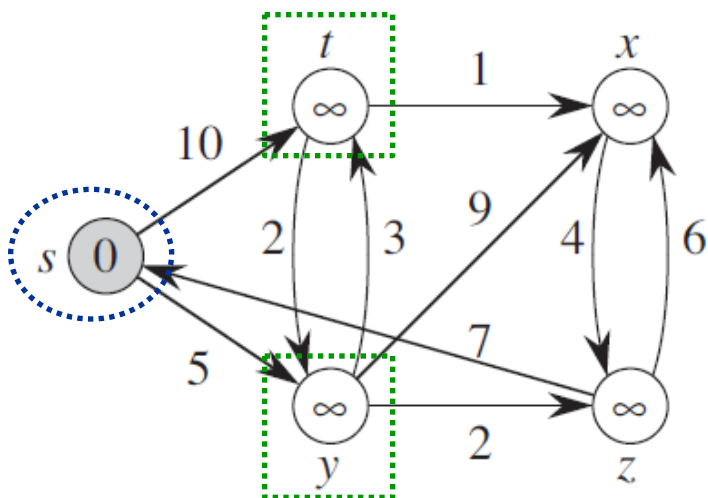
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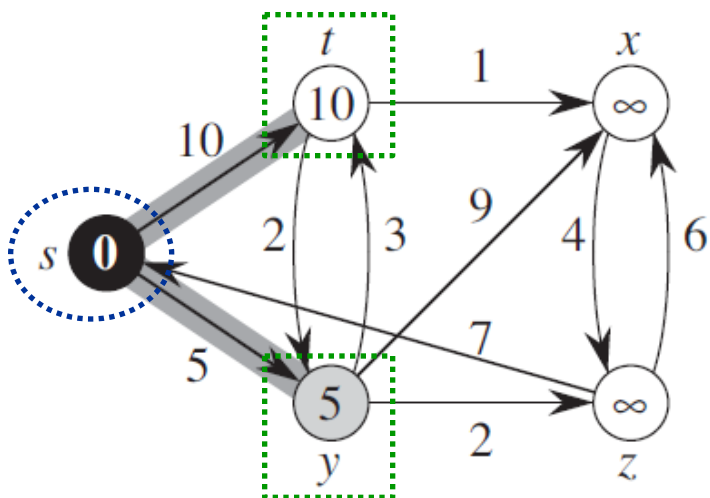
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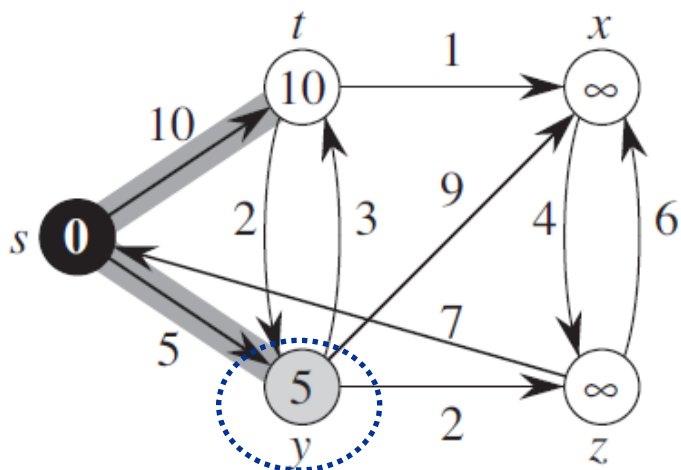
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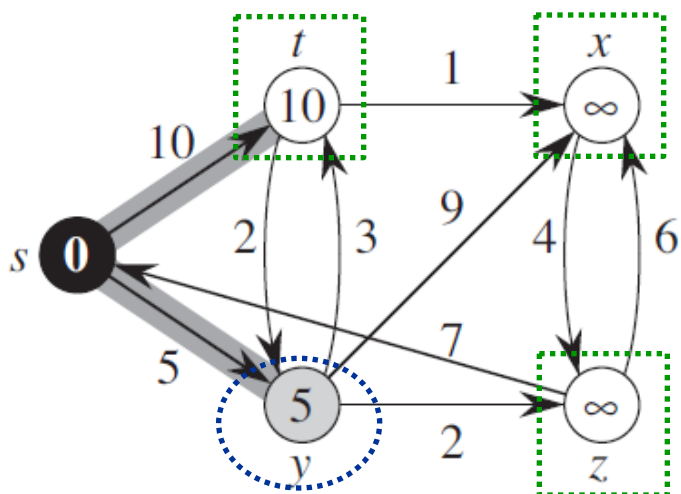
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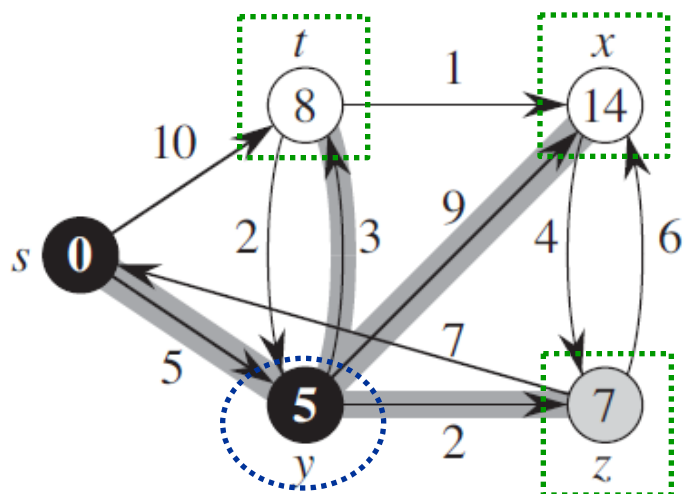
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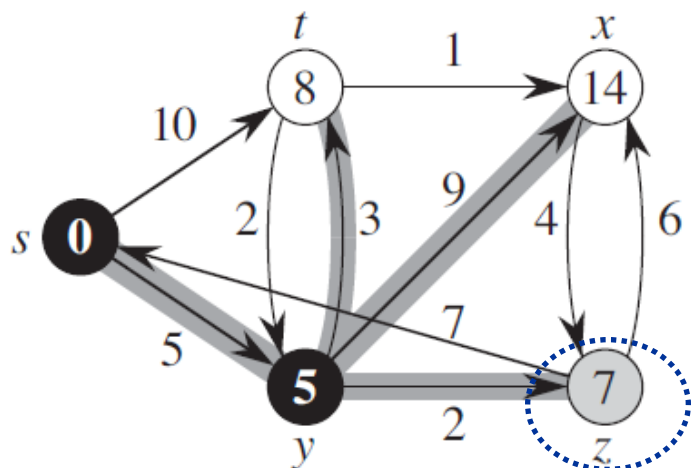
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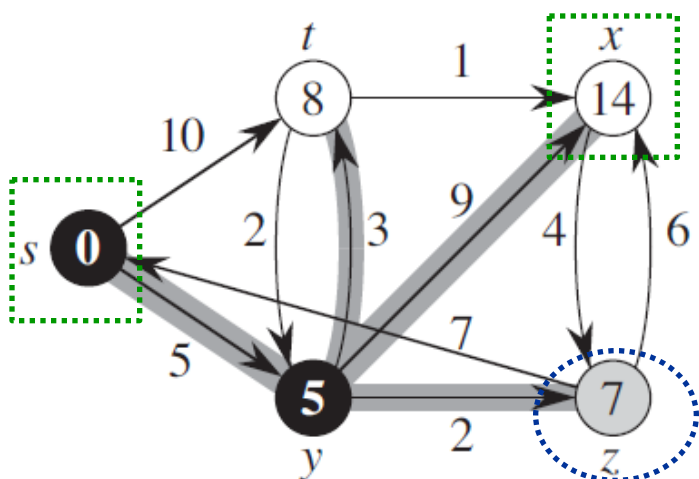
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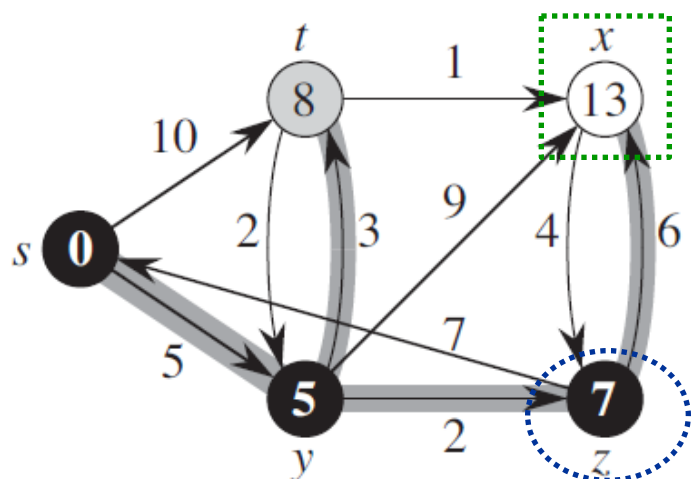
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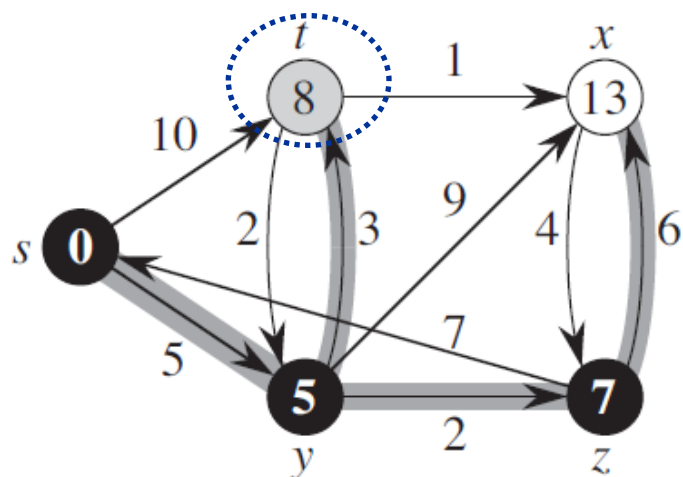
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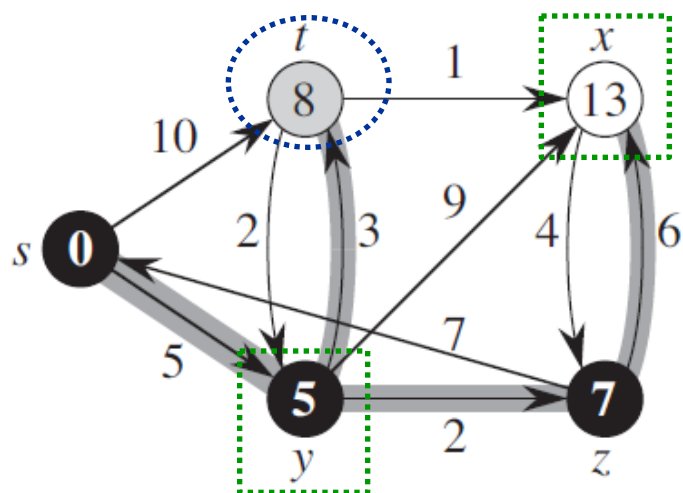
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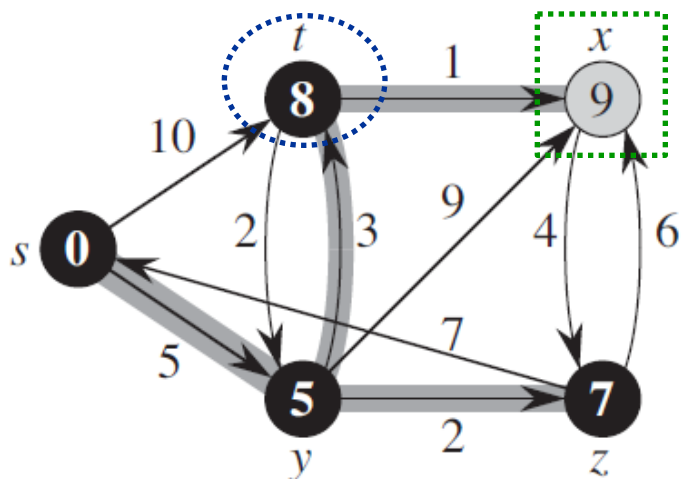
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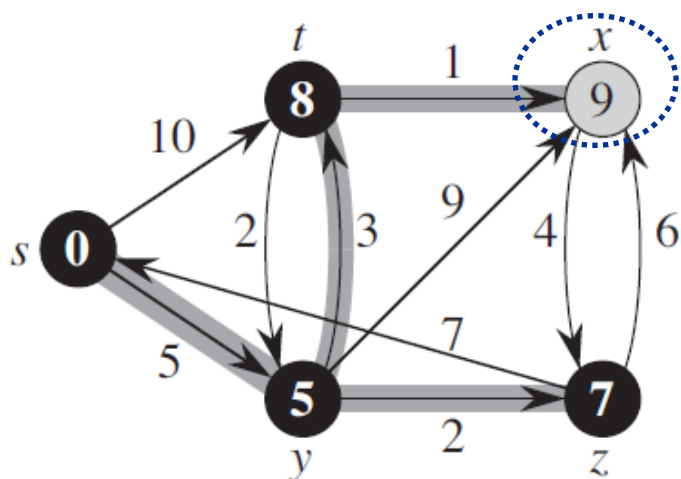
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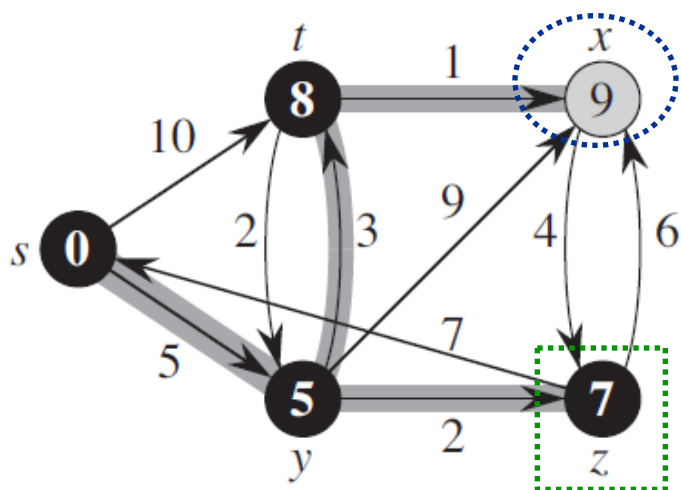
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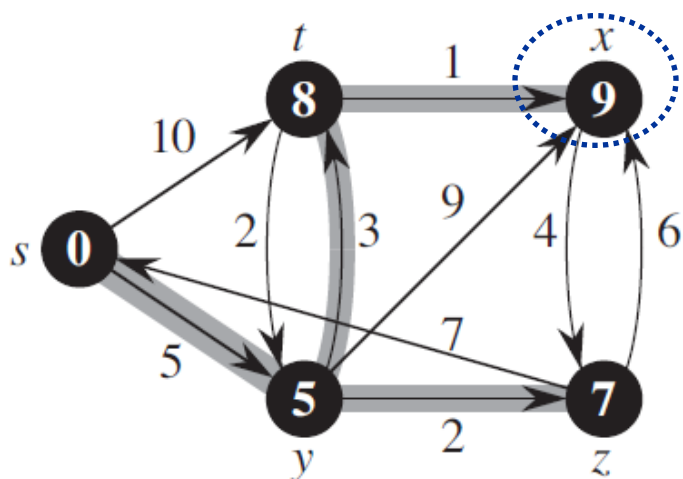
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Exercícios

Caminhos mínimos

INITIALIZE-SINGLE-SOURCE(G, s)

```

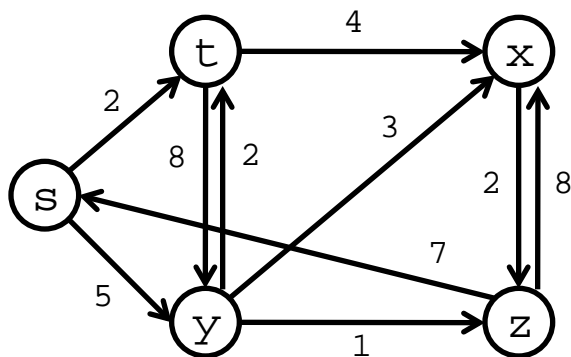
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RELAX(u, v, w)

```

1  if  $v.d > u.d + w(u, v)$ 
2       $v.d = u.d + w(u, v)$ 
3       $v.\pi = u$ 
    
```

(a)

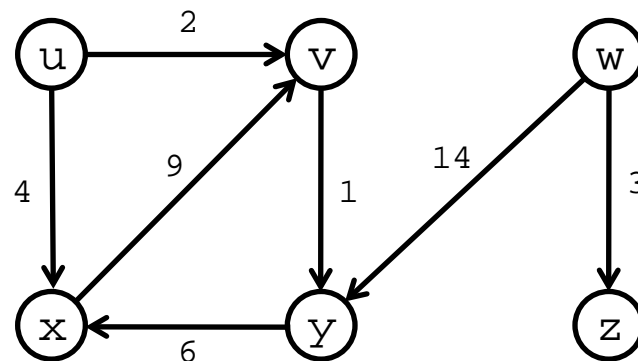


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```

(b)



Tarefa

- Exercícios:
 - Lista 4



Tarefa



- EP 4

- Página da disciplina:

- <https://sites.google.com/site/alexnomma/home/grafos>