Organizing a Project

UWSEDS, 11-16-2016

Today

- Overview of Project Structure
- Getting your own projects in order

Resources

https://github.com/uwescience/shablona

(Shablona means "template")

```
myproject/ ← This is your git repository, and should usually match the name on Github
```

myproject/
README.md

← Markdown-formatted file describing the package. You write this in plain text and GitHub renders it

Markdown Resources:

- http://www.markdowntutorial.com/
- https://guides.github.com/pdfs/markdown-cheatsheet-online.pdf

```
myproject/
README.md
LICENSE
```

← The license lets you specify how others may use your code.

Licensing Resources:

http://www.astrobetter.com/blog/2014/03/10/the-whys-and-hows-of-licensing-scientific-code/

```
myproject/
   README.md
   LICENSE
   myproject/
```

← The python package. When you do "import myproject", this is what gets imported.

```
myproject/
README.md
LICENSE
myproject/
__init__.py
```

← This file marks the directory as a Python package.

```
myproject/
   README.md
   LICENSE
   myproject/
   __init__.py
   core.py
```

← other files in the package contain importable code.

```
myproject/
  README, md
  LICENSE
  myproject/
      init .py
    core.py
    submodule/
        init .py
      script.py
```

modules can have submodules (and sub-submodules, etc.) to any depth.

```
myproject/
   README.md
   LICENSE
   myproject/
   __init__.py
   core.py
   +submodule/
```

```
myproject/
  README.md
  LICENSE
  myproject/
      init .py
    core.py
   +submodule/
    tests/
        init .py
      test core.py
```

← "unit tests" go in their own submodule

```
___init___.py
__version__ = "1.0"
from .core import add
```

```
core.py
```

```
def add(a, b):
    return a + b
```

test_core.py

```
from mymodule import add

def test_add(a, b):
    assert add(1, 1) == 2
    assert add(0, 1) == 1
    assert add(-1, 1) == 0
```

You can use, for example, pytest¹ to run these tests:

```
# in the top-level directory,
# run this shell command:
$ pytest mymodule
```

¹ http://doc.pytest.org/

```
myproject/
  README.md
  LICENSE
  myproject/
      init .py
    core.py
   +submodule/
   +tests/
```

```
myproject/
   README.md
   LICENSE
+myproject/
```

```
myproject/
README.md
LICENSE
+myproject/
setup.py
```

the setup.py script allows the package to be installed

setup.py resources:

- https://github.com/pypa/sampleproject/
- https://github.com/uwescience/shablona

```
myproject/
README.md
LICENSE
+myproject/
setup.py
+doc/
```

← the documentation directory lives beside your project. One good option is sphinx¹

```
myproject/
  README, md
  LICENSE
 +myproject/
  setup.py
 +doc/
  examples/
    example script.py
    Demo.ipynb
```

← if you have example code or notebooks, use an examples directory.

```
myproject/
   README.md
   LICENSE
   +myproject/
   setup.py
   +doc/
   +examples/
```

```
myproject/
  README, md
  LICENSE
 +myproject/
  setup.py
 +doc/
 +examples/
 +paper/
```

← if I'm developing the code for research, I usually put the paper LaTeX here (along with scripts for figures, etc.)

```
myproject/
  README, md
  LICENSE
 +myproject/
  setup.py
 +doc/
 +examples/
 +paper/
  .gitignore
```

.gitignore example:

```
# Python bytecode
*.pyc

# notebook temporary files
.ipynb_checkpoints

# emacs temporary files
*~
```

← this file helps keep your directory clean, by telling git types of files to not track.

```
myproject/
  README, md
  LICENSE
 +myproject/
  setup.py
 +doc/
 +examples/
 +paper/
  .gitignore
  .travis.yml
```

this script tells github to run your unit tests after every commit!

(See Getting Started with TravisCI)

For a project template, see

https://github.com/uwescience/shablona