

**WORKING TITLE: UTILIZING INVARIANT MANIFOLDS OF  
CISLUNAR PERIODIC ORBITS FOR EFFICIENT DEEP  
SPACE TRANSFERS**

by

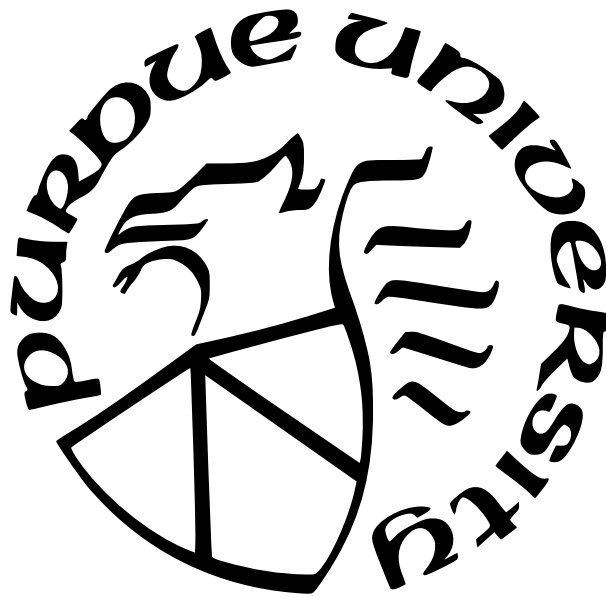
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## ACKNOWLEDGMENTS

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## LIST OF SYMBOLS

### *Variables*

$a$	Semimajor axis [km]
$E$	Eccentric anomaly [rad (deg)]
$\mathcal{E}$	Specific mechanical energy [km <sup>2</sup> /s <sup>2</sup> ]
$e$	Eccentricity
$\bar{\mathbf{e}}$	Eccentricity vector in $\mathbb{R}^3$
$\bar{\mathbf{F}}_g$	Gravitational force vector in $\mathbb{R}^3$ [kN]
$G$	Universal gravitational constant [kN*km <sup>2</sup> /kg <sup>2</sup> ]
$\bar{\mathbf{h}}$	Specific angular momentum vector in $\mathbb{R}^3$ [km <sup>2</sup> /s]
$i$	Inclination [rad (deg)]
$M$	Mean anomaly [rad (deg)]
$m$	Mass [kg]
$n$	Mean motion [rad/s (deg/s)]
$\bar{\mathbf{n}}$	Node vector in $\mathbb{R}^3$
$P$	Primary
$\mathbb{P}$	Period [s]
$r$	Distance [km]
$\bar{\mathbf{r}}$	Position vector in $\mathbb{R}^3$ [km]
$\dot{\bar{\mathbf{r}}}$	Velocity vector in $\mathbb{R}^3$ [km/s]
$\ddot{\bar{\mathbf{r}}}$	Acceleration vector in $\mathbb{R}^3$ [km/s <sup>2</sup> ]
$r_a$	Radius of apoapsis [km]
$r_p$	Radius of periapsis [km]
$s/c$	Spacecraft
$t$	Time [s]
$v$	Velocity [km/s]
$v_r$	Radial velocity [km/s]
$\theta$	True anomaly [rad (deg)]
$\mu_{2BP}$	Two-body gravitational constant [kN*km <sup>2</sup> /kg]

$\Omega$  Right ascension of ascending node (RAAN) [rad (deg)]

$\omega$  Argument of periapsis [rad (deg)]

*Coordinate Frames*

$\{\hat{X}, \hat{Y}, \hat{Z}\}$  Arbitrary inertial coordinate frame

$\{\hat{X}_{Ec}, \hat{Y}_{Ec}, \hat{Z}_{Ec}\}$  Ecliptic J2000 inertial coordinate frame

$\{\hat{x}, \hat{y}, \hat{z}\}$  Rotating coordinate frame

## ABBREVIATIONS

2BP	Two-Body Problem
CR3BP	Crircular Restricted Three-Body Problem
NAIF	Navigation and Ancillary Information Facility
RAAN	Right ascension of ascending node

## ABSTRACT

ADD ABSTRACT

# 1. INTRODUCTION

Experimenting with the available typographic conventions defined in the Purdue file: `pa-typographic-conventions.sty`: these include *Emph First Title* `Keys` `Literal` `Menu` `Open menu` `Preferences` **Shell.sh**. Now let's try out a footnote<sup>1</sup>, one of the fancy TODO notes , and more scary TODO , as well as a a todo error as well as a citation [1]. Note the TODO comments currently only show up in `quick` or `debug` modes (for now).

## 1.1 Subcaption / Cleveref Testing

Here is a very important and informative figure for Orion. You can see in Figure 1.1 that there is both Figure 1.1(a) and Figure 1.1(b)! There is also important information in Table 1.1. If you're confused, then Equation (1.1) should clarify things. Some other ways to put it: Equations (1.1) and (1.2) and Equations (1.1) to (1.3).

### 1.1.1 Important Math

$$e^{i\pi} + 1 = 0 \tag{1.1}$$

$$a^2 + b^2 = c^2 \tag{1.2}$$

$$\frac{df}{dt} = \lim_{h \rightarrow 0} \frac{f(t+h) - f(t)}{h} \tag{1.3}$$

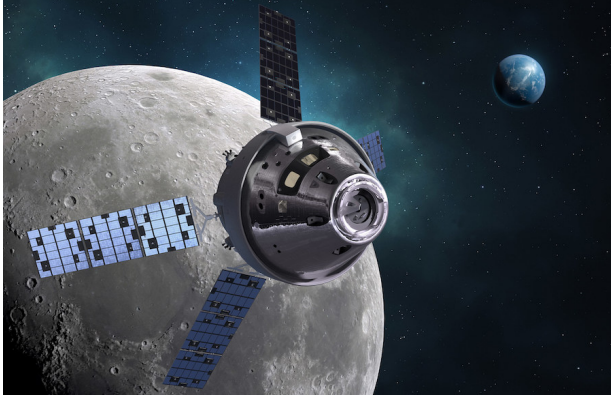
### 1.1.2 Numbers/Units

Some of the number formats available:  $-10^{10}$ .  $2 \times 4$ . 10 to 11.  $12.3^\circ$ .

Experimenting with the siunits package:  $8 \text{ kg m s}^{-2}$ . 9N.  $2.3 \times 10^{27} \text{ kg}$ .  $1.345 \frac{\text{C}}{\text{mol}}$ .

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<sup>1</sup>↑I'm a footnote!



(a) Orion 1



(b) Orion 2

**Figure 1.1.** Two images of Orion: (a) and (b).

**Table 1.1.** Sample Table

Sample	Table
$x$	2

## A subsubsection

A subsubsection for testing out the table of contents

## A paragraph

What happens for a paragraph in the table of contents?

### 1.1.3 Custom variables

Variables can be defined as functions in `t0-template` `te4-custom-variables.tex`

The rotating  $x$  axis is clearly the best of all axes. But even better is the  $\boldsymbol{x}$  vector and the  $\hat{x}$  direction! See the appendix in Debug mode for details

### 1.1.4 Custom colors

There are a variety of available colors from Purdue's branding<sup>2</sup> like: `Boilermaker Gold`, `Rush`. This example document also include the Tableau colors<sup>3</sup>. For example, `tab-blue` and `tab-red`.

### 1.1.5 Acronyms

Acronyms handled through `glossaries`, and defined in `t0-template` `te6-acronyms.tex`. For example, the first time we will refer to the Circular Restricted Three Body Problem (CR3BP), and in the future only say CR3BP.

---

<sup>2</sup>↑see <https://marcom.purdue.edu/our-brand/visual-identity/>

<sup>3</sup>↑used in matplotlib - [https://matplotlib.org/3.4.1/gallery/color/named\\_colors.html](https://matplotlib.org/3.4.1/gallery/color/named_colors.html)

## 2. DYNAMICAL MODELS

This analysis relies on the utilization of two primary dynamical models: The Two-Body Problem (2BP) and the Circular Restricted Three-Body Problem (CR3BP). The 2BP serves as a model for spacecraft dynamics when their motion is solely governed by the gravitational influence of a single body, primarily applied to the study of heliocentric arcs within this investigation. In cases where the dynamics are significantly influenced by the gravitational forces of two bodies, as exemplified in Sun-planet or the Earth-Moon systems, the CR3BP offers a more accurate description of the spacecraft's motion.

### 2.1 Coordinate Frames

In this investigation, Cartesian coordinate frames are employed to represent three-dimensional vector quantities. These frames may either remain fixed in space (inertial) or rotate about the origin at a constant angular rate (rotating). The choice of coordinate frame depends on the specific application as it can be advantageous to position the origin at the center of mass of the system (barycenter) or align it with a primary body of interest.

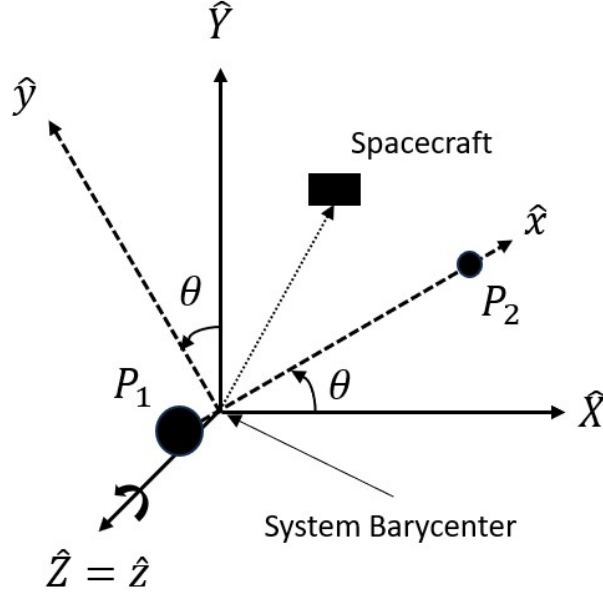
#### 2.1.1 Barycentric Rotating and Inertial Frames

In a CR3BP system, the motion of a spacecraft is best depicted within a rotating frame with its origin at the system barycenter. The  $\hat{x}$ -axis is defined to extend from the barycenter toward the smaller primary body, while the  $\hat{z}$ -axis aligns with the system's angular momentum vector. Completing the triad, the  $\hat{y}$ -axis is established as  $\hat{y} = \hat{z} \times \hat{x}$ . This frame rotates about the barycenter at a constant angular rate identical to that of the primary bodies.

Additionally, an arbitrary barycentric inertial frame can be similarly defined using the rotating axes at a specific instance in time, denoted as  $\hat{X}$ ,  $\hat{Y}$ , and  $\hat{Z}$ . As time progresses, the inertial frame remains fixed in space, whereas the rotating frame revolves around the shared origin with the primaries. In Figure 2.1, the barycentric  $\{\hat{x}, \hat{y}, \hat{z}\}$  rotating frame and  $\{\hat{X}, \hat{Y}, \hat{Z}\}$  inertial frames for an example CR3BP system are illustrated, with their common origin centered at the barycenter of the primaries,  $P_1$  and  $P_2$ . The angle between the two



frames is denoted by  $\theta$ , and it increases at a rate of  $\dot{\theta}$ . It is important to note that both the  $\hat{Z}$ - and  $\hat{z}$ -axes adhere to the right-hand frame convention, pointing out of the page.

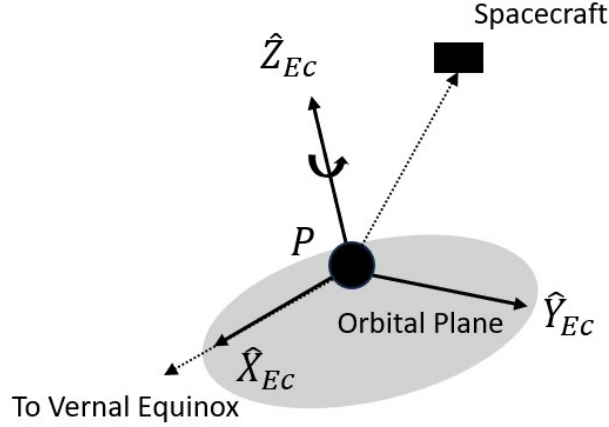


**Figure 2.1.** Barycentric rotating and inertial frames in a CR3BP system.

### 2.1.2 The Ecliptic J2000 Primary-Centered Inertial Frame

A commonly used primary-centered inertial frame is the Ecliptic J2000. As the name implies, this frame is established with its origin at the center of a primary body, and the Sun-Earth orbital plane on January 1, 2000 as the  $\hat{X}_{Ec}\hat{Y}_{Ec}$ -plane. The  $\hat{X}_{Ec}$ -axis is directed towards the vernal equinox, which is the line of intersection between the Earth's equatorial and ecliptic planes on January 1, 2000. The  $\hat{Z}_{Ec}$ -axis is orthogonal to the ecliptic plane, and the  $\hat{Y}_{Ec}$ -axis completes the triad, defined as  $\hat{Y}_{Ec} = \hat{Z}_{Ec} \times \hat{X}_{Ec}$ .

Since the frame is centered on a primary, it is applicable to both the 2BP and CR3BP, making it also valuable for patched dynamical models. The construction of this coordinate frame, as depicted in Figure 2.2, is computed using the Navigation and Ancillary Information Facility's (NAIF) SPICE ephemeris toolkit[2].



**Figure 2.2.** Earth-centered Ecliptic J2000 inertial frame.

## 2.2 The Two-Body Problem

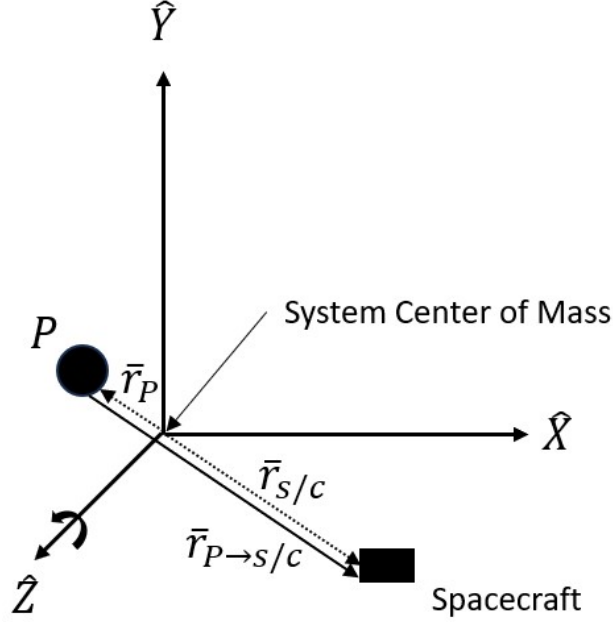
This investigation treats the motion of spacecraft in heliocentric space, specifically when they are far from planets and moons, as a Two-Body Problem, governed by a single gravitational force. This section provides a brief overview of key aspects of 2BP dynamics, Keplerian orbital elements, and Kepler’s Equation. For a more comprehensive derivation of the 2BP, refer to Chapters 1 and 2 of Vallado’s *Fundamentals of Astrodynamics and Applications*[3]. Additionally, Canales highlights the background information relevant for understanding the transfer methodologies presented in this analysis[4].

### 2.2.1 Equations of Motion

The 2BP involves two point masses—a primary body and a spacecraft—that exert gravitational forces on each other. Since no external forces act on this system, the center of mass of the bodies moves at a constant velocity and serves as the origin for an inertial coordinate frame. In this inertial frame, the gravitational force that the primary body exerts on the spacecraft, denoted as  $\bar{F}_{g_{P \rightarrow s/c}}$ , is expressed as:

$$\bar{F}_{g_{P \rightarrow s/c}} = -\frac{Gm_P m_{s/c}}{r_{P \rightarrow s/c}^3} \bar{r}_{P \rightarrow s/c}, \quad (2.1)$$

where  $G$  is the universal gravitational constant ( $6.67384 \times 10^{-20}$  kN\*km<sup>2</sup>/kg<sup>2</sup>),  $m_P$  and  $m_S$  are the masses of the primary body and spacecraft, respectively,  $r_{P \rightarrow s/c}$  is the distance from the primary body to the spacecraft, and  $\bar{r}_{P \rightarrow s/c} = \bar{r}_{s/c} - \bar{r}_P$  is the position vector from the primary body to the spacecraft in the inertial frame, as illustrated in Figure 2.3.



**Figure 2.3.** Two-body problem in a barycentric inertial frame.

Assuming that the mass of the spacecraft is negligible compared to the mass of the primary body, the nonlinear relative equation of motion for the 2BP is derived[3], [4]:

$$\ddot{\bar{r}}_{P \rightarrow s/c} = -\frac{\mu_{2BP}}{r_{P \rightarrow s/c}^3} \bar{r}_{P \rightarrow s/c}, \quad (2.2)$$

where  $\ddot{\bar{r}}_{P \rightarrow s/c}$  is the inertial acceleration of the spacecraft relative to the primary body and  $\mu_{2BP} = Gm_P$ . This vector equation can also be expressed as  $\hat{X}$ ,  $\hat{Y}$ , and  $\hat{Z}$  scalar equations in the inertial frame:

$$\ddot{X} = -\frac{\mu_{2BP}}{r_{P \rightarrow s/c}^3} (X_{s/c} - X_P), \quad (2.3)$$

$$\ddot{Y} = -\frac{\mu_{2BP}}{r_{P \rightarrow s/c}^3} (Y_{s/c} - Y_P), \quad (2.4)$$

$$\ddot{Z} = -\frac{\mu_{2BP}}{r_{P \rightarrow s/c}^3} (Z_{s/c} - Z_P). \quad (2.5)$$

### 2.2.2 Conic Sections

Instead of relying on numerical propagation of the nonlinear equations of motion, spacecraft motion in the 2BP can be effectively represented analytically using conic sections. This section provides a concise overview of conic motion in the 2BP.

Two essential constants characterize conic orbits: specific angular momentum  $\bar{h}$  and specific mechanical energy  $\mathcal{E}$ :

$$\bar{h} = \bar{r}_{P \rightarrow s/c} \times \dot{\bar{r}}_{P \rightarrow s/c}, \quad (2.6)$$

$$\mathcal{E} = \frac{v_{P \rightarrow s/c}^2}{2} - \frac{\mu_{2BP}}{r_{P \rightarrow s/c}}, \quad (2.7)$$

where  $v_{P \rightarrow s/c} = \|\dot{\bar{r}}_{P \rightarrow s/c}\|_2$  is the spacecraft velocity in the inertial frame relative to the primary body.

Kepler's first law, asserting that orbital motion is conic, provides the trajectory equation for the 2BP:

$$r_{P \rightarrow s/c} = \frac{a(1 - e^2)}{1 + e \cos(\theta)}, \quad (2.8)$$

where  $a$  represents the orbit semimajor axis,  $e$  is the orbit eccentricity, and  $\theta$  denotes the orbit true anomaly. These three elements will be elaborated upon in a later subsection. Equation (2.8) can also be employed to compute the periapsis and apoapsis distances,  $r_p$  and  $r_a$  respectively:

$$r_p = a(1 - e), \quad (2.9)$$

$$r_a = a(1 + e). \quad (2.10)$$

The eccentricity can also be used to determine the type of conic section:

- $e = 0$ : Circular orbit (a special case of an ellipse).
- $0 < e < 1$ : Elliptical orbit.
- $e = 1$ : Parabola.
- $e > 1$ : Hyperbola.

This investigation focuses on circles and ellipses with  $0 \leq e < 1$ .

In similar fashion, Kepler's third law provides the orbit period  $\mathbb{P}$  and, consequently, the mean motion  $n$ :

$$\mathbb{P} = 2\pi\sqrt{\frac{a^3}{\mu_{2BP}}}, \quad (2.11)$$

$$n = \frac{2\pi}{\mathbb{P}} = \sqrt{\frac{\mu_{2BP}}{a^3}}. \quad (2.12)$$

### 2.2.3 Keplerian Orbital Elements

Instead of specifying the six-dimensional state of a spacecraft in a 2BP elliptical orbit using Cartesian coordinates, six orbital elements can be employed to articulate the size, shape, orientation, and current location along the orbit. In addition to the semimajor axis  $a$  and eccentricity  $e$ , which were introduced earlier and describe the size and shape of the ellipse, three angles characterize the orientation of the orbit with respect to an inertial frame, as depicted in Figure 2.4:

- Inclination  $i$  signifies the tilt of the orbital plane relative to the inertial  $\hat{X}_{Ec}\hat{Y}_{Ec}$ -plane.
- Right ascension of the ascending node (RAAN)  $\Omega$  denotes the angle between the  $\hat{X}_{Ec}$ -axis and the ascending node, where the orbit crosses the  $\hat{X}_{Ec}\hat{Y}_{Ec}$ -plane in the positive  $\hat{Z}_{Ec}$  direction.
- Argument of periapsis  $\omega$  is the angle between the ascending node and the periapsis.

Finally, the true anomaly  $\theta$  defines the spacecraft's position relative to the orbit's periapsis.

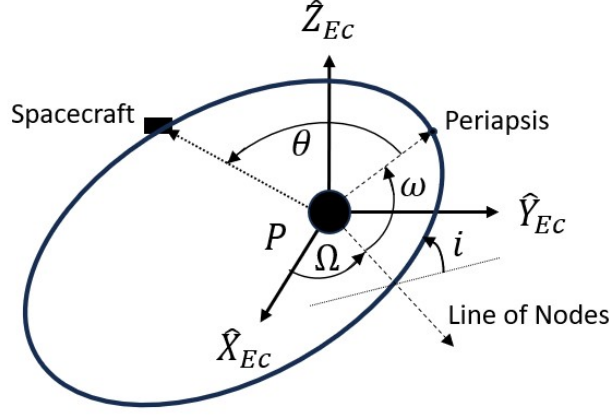
### Cartesian state to Keplerian orbital elements

To convert from a Cartesian state vector to Keplerian orbital elements, start by calculating the inclination from angular momentum:

$$i = \arccos\left(\frac{h_Z}{\|\bar{h}\|}\right) \quad (2.13)$$

Using the node vector  $\bar{n}$ :

$$\bar{n} = \hat{Z}_{Ec} \times \bar{h}, \quad (2.14)$$



**Figure 2.4.** Orientation and location along an orbit in an inertial frame using Keplerian orbital elements.

the RAAN becomes:

$$\Omega = \begin{cases} \arccos\left(\frac{n_X}{\|\bar{n}\|}\right) & n_Y \geq 0 \\ 2\pi - \arccos\left(\frac{n_X}{\|\bar{n}\|}\right) & n_Y < 0 \end{cases}. \quad (2.15)$$

The eccentricity vector  $\bar{e}$  is also calculated from the angular momentum:

$$\bar{e} = \frac{\dot{\bar{r}}_{P \rightarrow s/c} \times \bar{h}}{\mu_{2BP}} - \frac{\bar{r}_{P \rightarrow s/c}}{r_{P \rightarrow s/c}}, \quad (2.16)$$

and

$$e = \|\bar{e}\|. \quad (2.17)$$

The remaining three orbital elements are calculated as follows:

$$a = \frac{\|\bar{h}\|}{\mu_{2BP}(1 - e^2)}, \quad (2.18)$$

$$\omega = \begin{cases} \arccos\left(\frac{\bar{n} \cdot \bar{e}}{\|\bar{n}\|e}\right) & e_Z \geq 0 \\ 2\pi - \arccos\left(\frac{\bar{n} \cdot \bar{e}}{\|\bar{n}\|e}\right) & e_Z < 0 \end{cases}, \quad (2.19)$$

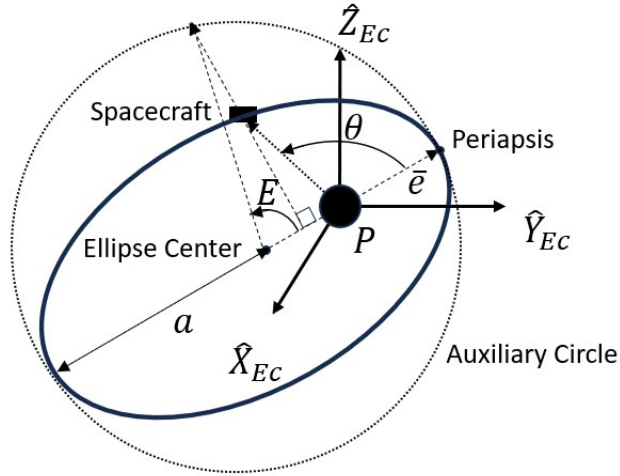
$$\theta = \begin{cases} \arccos\left(\frac{\bar{e} \cdot \bar{r}_{P \rightarrow s/c}}{er_{P \rightarrow s/c}}\right) & v_r \geq 0 \\ 2\pi - \arccos\left(\frac{\bar{e} \cdot \bar{r}_{P \rightarrow s/c}}{er_{P \rightarrow s/c}}\right) & v_r < 0 \end{cases}, \quad (2.20)$$

where

$$v_r = \frac{\dot{\vec{r}}_{P \rightarrow s/c} \cdot \vec{r}_{P \rightarrow s/c}}{r_{P \rightarrow s/c}}. \quad (2.21)$$

### Keplerian orbital elements to Cartesian state

Similarly, the Cartesian state vector can be obtained from the Keplerian orbital elements. First, the eccentric anomaly  $E$  is needed, which is the angle made by the eccentricity vector pointing to periapsis and the vector from the center of the ellipse to the point directly above the spacecraft location (perpendicular to the eccentricity vector) on an auxiliary circle drawn tangent to the ellipse. The eccentric anomaly and the auxiliary circle are illustrated in Figure 2.5, along with the eccentricity vector and semimajor axis.



**Figure 2.5.** Definition of eccentric anomaly and the auxiliary circle.

The eccentric anomaly can be related to the true anomaly,

$$E = \arctan\left(\frac{\sqrt{1 - e^2} \sin(\theta)}{e + \cos(\theta)}\right), \quad (2.22)$$

which can then be used to calculate the distance from the primary:

$$r_{P \rightarrow s/c} = a(1 - e \cos(E)). \quad (2.23)$$

This can be used to generate position and velocity magnitude vectors:

$$\bar{r}_0 = \begin{bmatrix} r_{P \rightarrow s/c} \cos(\theta) \\ r_{P \rightarrow s/c} \sin(\theta) \\ 0 \end{bmatrix}, \quad (2.24)$$

$$\dot{\bar{r}}_0 = \sqrt{\frac{\mu_{2BPd}}{r_{P \rightarrow s/c}}} \begin{bmatrix} -\sin(E) \\ \sqrt{1 - e^2} \cos(E) \\ 0 \end{bmatrix}. \quad (2.25)$$

These vectors will need to be rotated relative to the inertial frame axes according to the inclination, RAAN, and argument of periapsis:

$$C = \begin{bmatrix} \cos(\Omega) \cos(\omega) - \cos(i) \sin(\Omega) \sin(\omega) & -\cos(\Omega) \sin(\omega) - \cos(i) \sin(\Omega) \cos(\omega) & 0 \\ \sin(\Omega) \cos(\omega) + \cos(i) \cos(\Omega) \sin(\omega) & -\sin(\Omega) \sin(\omega) + \cos(i) \cos(\Omega) \cos(\omega) & 0 \\ \sin(i) \sin(\omega) & \sin(i) \cos(\omega) & 0 \end{bmatrix}, \quad (2.26)$$

$$\bar{r}_{P \rightarrow s/c} = C \bar{r}_0, \quad (2.27)$$

$$\dot{\bar{r}}_{P \rightarrow s/c} = C \dot{\bar{r}}_0 \quad (2.28)$$

#### 2.2.4 Kepler's Equation

If the difference in true anomaly between two points on an orbit is known, Kepler's equation becomes a valuable tool for calculating the time-of-flight between these points. The mean anomaly  $M$  serves as a measure of how much of the orbit has been traversed past periapsis with respect to time:

$$M = \frac{2\pi(t - t_p)}{\mathbb{P}}, \quad (2.29)$$

where  $(t - t_p)$  represents the time since periapsis.

Kepler's equation establishes a connection between the mean and eccentric anomalies, thereby linking the eccentric anomaly to time:

$$M = E - e \sin(E). \quad (2.30)$$



To determine eccentric anomalies given corresponding true anomalies, employ Equation (2.22), and subsequently, using Kepler's equation (Equation (2.30)), convert them to mean anomalies. The difference in mean anomalies with Equation (2.29) provides the time-of-flight between the two points along the orbit.

## **2.3 The Circular Restricted Three-Body Problem**

### **2.4 The 2BP-CR3BP Patched Model**

### **2.5 Coordinate Frame Transformations**

### **3. CR3BP DYNAMICAL STRUCTURES**

#### **3.1 Differential Corrections**

#### **3.2 Periodic Orbits**

#### **3.3 Invariant Manifolds**

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4.1 2BP Lambert Arcs

4.2 The Moon-to-Moon Analytical Transfer Method

4.3 Ballistic Transfers between Earth-Moon and Sun-Earth Systems

4.4 Flyby Targeting

## 5. END-TO-END MARS TRANSFERS

### 5.1 Transfers via Intermediate Sun-Earth Halos

### 5.2 Direct Transfers with Flybys

## 6. CONCLUSION

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