```
(def x int)
--> int x;
(extern x int)
--> extern int x;
(static y int (+ x 1))
--> static int y=x+1;
(def (f x) (fn int int)
   (def a int) (def b int (+ x 1) (static c int 0)
   (= a (* b 2))
   (return (+ (++ a) (inc c)))))
--> int f (int x){
      int a;
      int b=x+1;
      static c=0;
      a = b*2;
     return ++a + c++;
    }
(def (f x) (fn int int))
--> int f(int x){}
(decl (f) (fn int int))
--> int f(int);
(extern-decl (f) (fn int int))
--> extern int f(int);
(def (struct s))
--> struct s{};
(decl (struct s))
--> struct s;
```

```
(def (struct s)
   (def x int) (def y int)
   (def d double))
--> struct s{
      int x,y;
      double d;
    }
(deftype xyd_t struct (def x int) (def y int) (d double))
(deftype xyd_ptr_d (ptr xyd_t))
--> typedef struct {
      int x, y;
      double d;
    } xyd_t;
    typedef xyd_t *xyd_ptr_t;
(deftype tagb struct
     (def b0 unsigned-int) :bit 1
     (def b1 unsigned-int) :bit 1
     (def b2 unsigned-int) :bit 1 )
(def (union sb) (def s int) (def b tagb))
--> typedef struct {
        unsigned b0:1;
        unsigned b1:1;
        unsigned b2:1;
    } tagb;
   union sb{
      int s;
      tagb b;
    };
(deftype tagc enum CO C1)
(def tagc qq)
--> typedef enum { CO, C1 } tagc;
    tagc qq;
```

```
(def (enum abc) A B C)
--> enum abc { A, B, C };
(def a (array int 10))
--> int a[10];
(def a (array int 5 2)) ( (def a (array (array int 2) 5)) )
--> int a[5][2];
(def a1 (array int) (array 1 2 3))
--> int a1[]={1,2,3};
(def ar2 (array (array int 3)) (array (array 0 1 2) (array 3 4 5)))
--> int ar2[][3]={{0,1,2},{3,4,5}}
(def (g) (fn int) (return (aref a x y)))
( (def (g) (fn int) (return (aref (aref a x) y))) )
--> int g(){return a[x][y];}
(def (gg ff) (fn (ptr (fn (ptr void) int int))
                 (ptr (fn (ptr void) int int)))
     (return ff))
--> void *(*gg(void *(*ff) (int, int))) (int, int) {
      return ff;
    }
(deftype gg-t (fn (ptr (fn (ptr void) int int))
                  (ptr (fn (ptr void) int int))))
--> typedef void *(*gg_t(void *(*) (int, int))) (int, int) ;
(def (f x) (fn int int) (register x) (return x))
--> int f(register x){ return x; }
(decl (f a b) (fn int char double va-arg))
--> int f(char a, double b, ...);
(def (f ld) (fn int long-double) attr: inline (return ld))
--> inline int f(long double ld){return ld;}
```