

JCPSLinkedBag

-Node < ItemType > * headPtr
-itemCount: Integer
-getIndexOf(const ItemType & target) const:
Node<ItemType> *

+<constructor>LinkedBag()
+<constructor>LinkedBag(const LinkedBag < ItemType >
&aBag)
+<destructor>LinkedBag()
+getCurrentSize() const: integer
+isEmpty() const: bool
+add(const ItemType & newEntry): bool
+remove(const ItemType & anEntry): bool
+clear()
+contains(const ItemType & anEntry) const: bool
+getFrequencyOf(const ItemType & anEntry) const:
Integer
+toVector() const: vector<ItemType>
+intersection(const LinkedBag<ItemType> & another)
const: LinkedBag<ItemType>