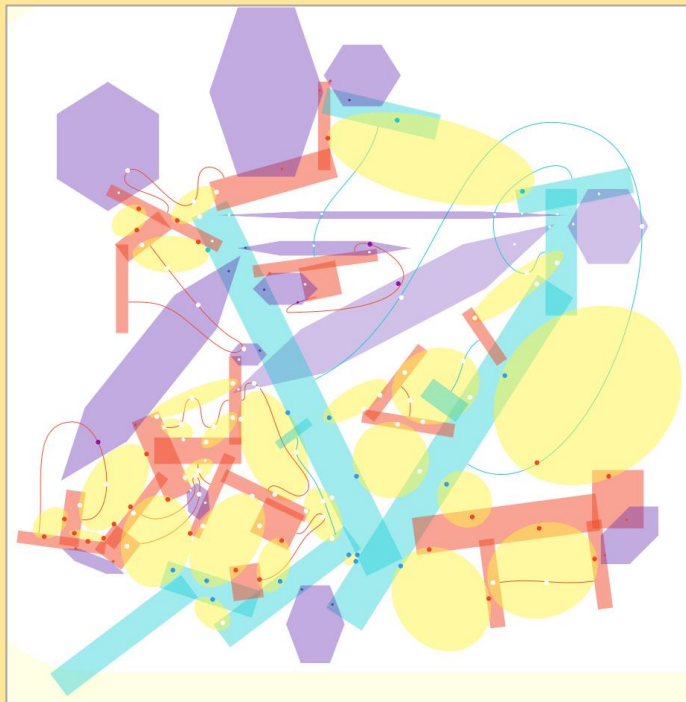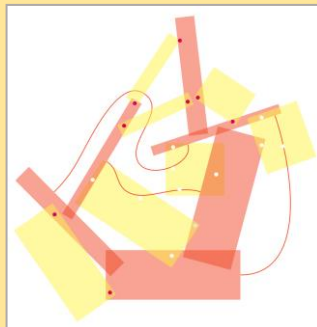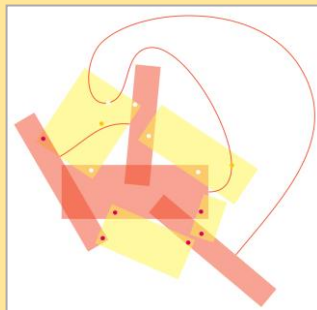# Experimental Game

Design 01   4ᵗʰ SEMESTER

Genre: 2D Online Multiplayer Strategy Game
Platform: Miro (Webbrowser)
Player: 2 - 12
Duration: as long as the player want
Target Group: All people who use Miro

Mirosymbiosis
Jun 9, 2020
Mirosymbiosis
The Miro break game

Add

Our template is free on Miro

Role : Architect
Player #
Name:
Color your shape:
Color your Action Point:

Role : Combiner
Player #
Name:
Color your shape:
Color your Action Point:

Everything we use are the shapes and arrows of Miro

Player create those wholesome structures together

What is Miro Symbiosis?

The game is a representation of a symbiotic system. It is about evolving and creating something together.
The game features two roles players will can choose. The roles have different capacities and players are only able to advance together. There is an entirely positive loop: role one creates the resources to play for role two and vice versa.

Playing on Miro?

The game is designed for groups and teams that already use Miro for their work. You can simply copy our template onto the board and start straight away. It is not about actively playing with each other, but every player can make his moves whenever he wants to (e.g. when he is waiting for someone or something).