

Jon Wolfe

Fullstack Developer



About

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Frontend Development

Master

HTML
CSS
JavaScript
TypeScript
React
Next.js
Polymer
Ember

Backend Development

Intermediate

NodeJS
Python
SQL

Summary

Over more than a dozen years as a developer, I've grown from a PSD slicer, to a static site developer, to building CMS templates, to a dedicated Frontend Developer, and now a fullstack developer. I've watched the web as an industry grow and mature from Java Applets, then to PHP & jQuery, next the MVC framework explosion, and now the meta-framework era. With each turn of the ages, I grew and evolved alongside the industry, making sure I was always riding the most-likely big waves and learning not just how a singular library or framework worked, but how they were built and how the underlying fundamentals interacted to create the interactions and patterns we used.

I see myself currently as a someone who strives to create software that brings direct value to users, and does so while being built on patterns and systems that should let the software outlive me. I've spent a majority of the second half of my career moving legacy systems over to modern toolsets, leading projects to help scale systems to new orders of magnitude, and creating tooling that brings more speed and reliability to developers and companies.

Experience

Doxy.me

05/2021 - Present

Lead FullStack Developer

Tech lead for the Growth team. Launched large additions to the payment/subscription system to allow for international currencies and automatic tax collection. Converted the marketing site to a headless CMS to allow for legacy content and

Software Architecture

Intermediate

IaC
Serverless
SaaS
PaaS

Languages

English (Native Speaker)
German (Beginner)

Interests

Computer Programming

Video Game Programming
IDE / Text Editors
UI Programming
Languages/Libraries

Video Games

JRPGs
City building sims
League of Legends

Trivia

How It's Made
How Do They Do It
Unwrapped

Reading / Writing

Manga
High Fantasy Novels
Sci-fi thrillers
Techno Dystopia/Utopia Thrillers

new components to coexist. Owned and integrated a feature-flag and experiment system into the product with strong adoption across all teams.

- Increased TypeScript adoption and coverage throughout the codebase
- Acting engineering manager for the team for 2 years
- Maintained a collection of teaching resources for others to use and learn from

PigKnows

12/2019 - 04/2021

Lead Developer

Primary developer on a full stack Next.JS client and node-based API for managing pig farms and the animals life-cycles throughout. Finished by building a feed ordering feature-set to create rations and budgets, track order history, and notify supplier of new orders.

- Converted a large portion of both projects to Typescript
- Added 4 third-party integrations to sync data between for customers who used multiple vendors
- Created a feed tracking and ordering system to send orders to mills and veterinarians
- Refactored critical custom keyboard controls resulting in a 10x rendering time reduction

Siemens PLM

04/2015 - 12/2019

Advanced/Senior Software Developer

Refactor and replace a legacy prototype shipped to production with a modern, web-components based UI for Mindsphere's "Big Data" Analytics product, Product Intelligence. Built with Polymer 1 (web components v0), sass, and lots of reusable and composable components that are the being used as the base line for quality for the rest of Mindsphere UI.

- Refactored a multi-million dollar application to modern standards
- Improved UI performance by 7x
- Decreased page weight by 1-4mb (down to 200kb-1mb depending on the page)

Socialtopias

02/2015 - 02/2016

Frontend Developer

Initially brought on to salvage the original product of the same name which was a large scale social network intent on bringing people together at real life physical locations and helping them plan their future endeavors and plans. The app also helped business to connect and identify their clientele and offer them much more direct engagement. After stabilizing the project and fixing all bugs, a mostly comprehensive overhaul was done which drastically improved the application's responsiveness, features, and usability.

- Salvaged a completely broken and unfinished large-scale product
- Greatly improved existing feature set
- Eliminated some 500+ bugs
- Rewrote most of the app to be much simpler and more capable of reuse

The Idea People

12/2014 - 02/2015

Frontend Developer

Was tasked with handling the company's agency work while most of it's developers where engaged in building the Socialtopias App (see next company). After failing to complete the project and losing the contract, I was let go for monetary reasons.

- Built modern Wordpress templates with fully responsive capabilities
- Helped teach co-workers how to use Git and other tools

Mythic

07/2014 - 10/2014

Frontend Developer - Consultant

Maintained many existing company and business sites as well implemented new features and fixes for those. Crafted new products for their budding digital presence.

- Integrated new online payment platform and interactions

- Constructed a complete real estate platform with fully responsive elements

Fire Studios

01/2005 - 01/2013

Owner and Sole Developer

Owned and operated a small freelance company that covered both back-end PHP work as well as front-end contracts (HTML, CSS, JS). Outsourced any excess work and managed those contractors.

- Worked across several languages like JS & PHP
- Worked with various size companies and the semi-local University of South Carolina
- Where I honed most of my development skills



Volunteer

Restoration Ranch

Volunteer

Helped dig troughs for the water pipes to the building



Education

Appalachian State University

07/2010 - 04/2014

Bachelor - Social Psychology



References

“ *Jon is a talented software engineer with a strong vision for how to design and implement pragmatic solutions to complex product goals. He is a strong advocate for well-organized and clean code, and supports his peers in meeting those standards. I appreciate the time time we spent working together and would be happy to work with him again in the future.*

— Heath Morrison - CTO - Doxy.me

“ *Jon is a highly skilled developer with a unique capacity to cut through noise and identify an optimal path to a technical*

solution. He is consistent in his output, and can be relied upon to produce at a steady, predictable pace. This is in regards to not only his work ethic, but also his ability to move through previously un-encountered technical challenges. Give Jon a codebase in which he has not previously worked, and he will sort it out and be producing with it in very short order. He is very aware of current and emerging technologies, but applies them to solutions in a sensible manner (rather than using personal interest as a primary motivator).

— Nick Hendricks - System Administrator - PigKnows

“

Jon is one of the best developers I had pleasure to work with. He is passionate about what he is doing and never cuts corners. Never afraid to raise his concerns and propose the best solution for given problem. I have learned a lot from him and think he is going to be a great addition to any team.

— Yury Katko - Advanced Software Engineer - Siemens

“

It's rare that you come across standout talent and mind like Jon's. I hired Jon as a front end web developer and he is quite skilled in this area. Jon always has a handle on the latest available technologies and tools and went beyond his role as developer to also help out other team members with other aspects of our tech stack outside the front end web application development arena. He is also masterful with git version control tools, which helped a lot as our project was ramping up and we were creating the internal tools and processes to get things done. Jon is punctual and reliable too. Jon would be good on any web app team.

— Corky Kaericher - CTO - Socialtopias

“

A wonderful and talented developer.

— Bill McCowen - Owner - The Idea People

“

Every bit the developer he claimed to be and then some.

— Sara Garces Roselli - Mythic

