

HBO Graduaat Informatica

Optie Programmeren

Java Basics

JRE and JDK Tools



c v o l e e r s t a d

v o l w a s s e n e n o n d e r w i j s



Chapter Overview

- JRE: virtual machine
- JDK: compiler and accessory tools
- Text editors
- Integrated Development Environment





Introduction

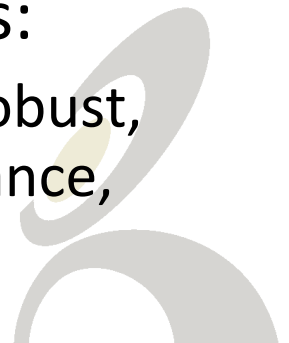
- Objectives
 - To explain the basics of Java
 - To introduce the components of Java
 - To give you a feel for the Java environment
- Chapter content
 - Basics - history and design criterion of Java
 - VM - the Java Virtual Machine
 - Apps - types of Java program: applications and applets
 - Environment - the Java development environment
- Practical content
 - Familiarisation with Java development environment





What is Java?

- Summary
- An object oriented language with associated object-based API
- Designed by Sun in early 1990s
 - Needed a safe alternative to C++ for consumer electronics
- Developed from scratch
 - Looks like C and C++ to make it familiar to many programmers
 - Does not have the syntactical redundancy of C++
- Sun's Java Language White Paper describes it as:
A simple, object-oriented, distributed, interpreted, robust, secure, architecture neutral, portable, high-performance, multi-threaded and dynamic language.





Java Design Criteria

1. Platform-independence
2. Robust
3. Small and fast
4. Secure





Design Criteria 1

Platform-independence

- Java code (*xyz.java*) is compiled into processor-independent bytecodes (*xyz.class*)
- Bytecodes are then interpreted, like Basic, so same program runs on any platform that supports Java





Design Criteria 2

Robust

- Fully object oriented: every line of code belong to a class
- Strict type checking
- Built-in and enforced exception handling
- No pointers!





Design Criteria 3

Small and fast

- Each class is only loaded if needed
- Built-in multi-threading

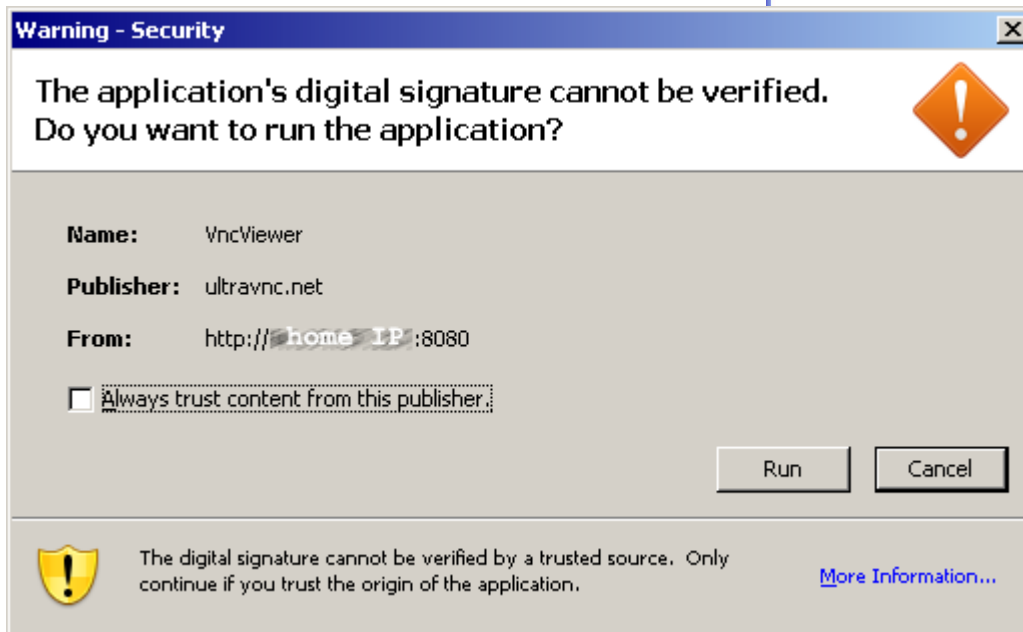
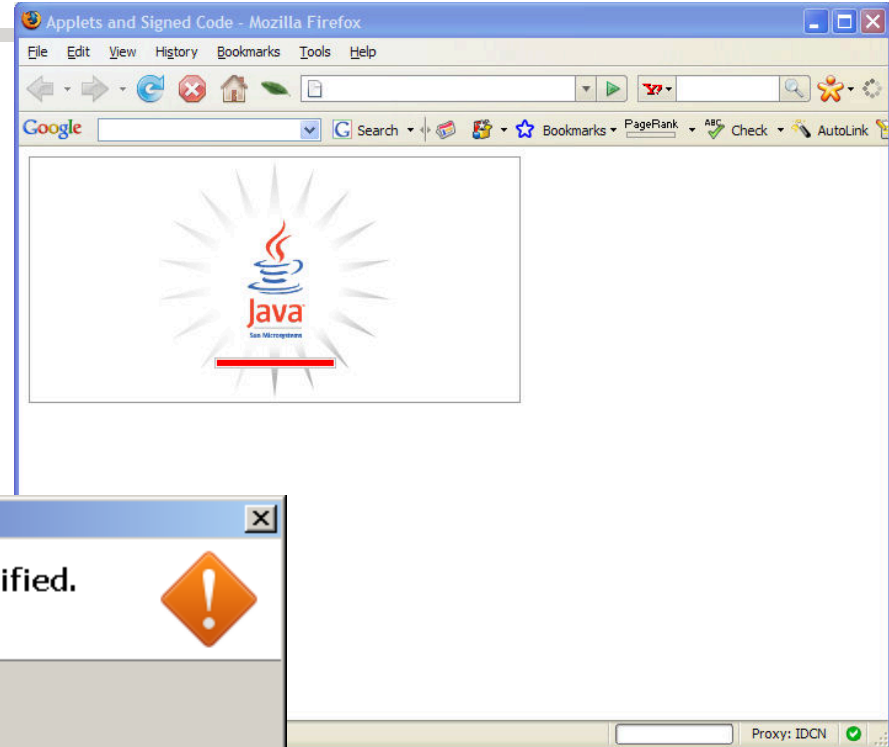




Design Criteria 4

Secure

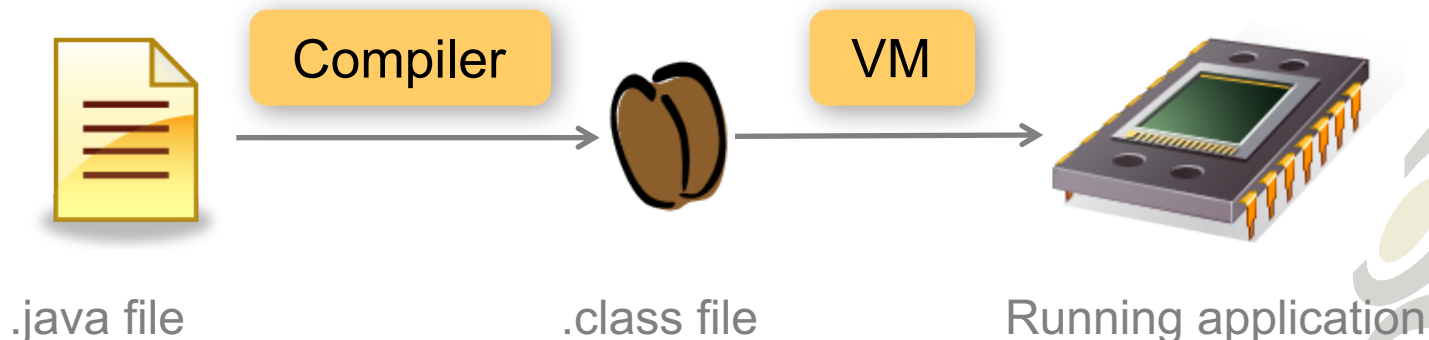
- VM can restrict what a Java class can do





How Does Java Run?

- Java runs within the Java Virtual Machine (VM)
 - This must be ported to the appropriate platform
 - Built into browsers such as Mozilla Firefox and Microsoft Internet Explorer
- Java VM runs the given `.class` file





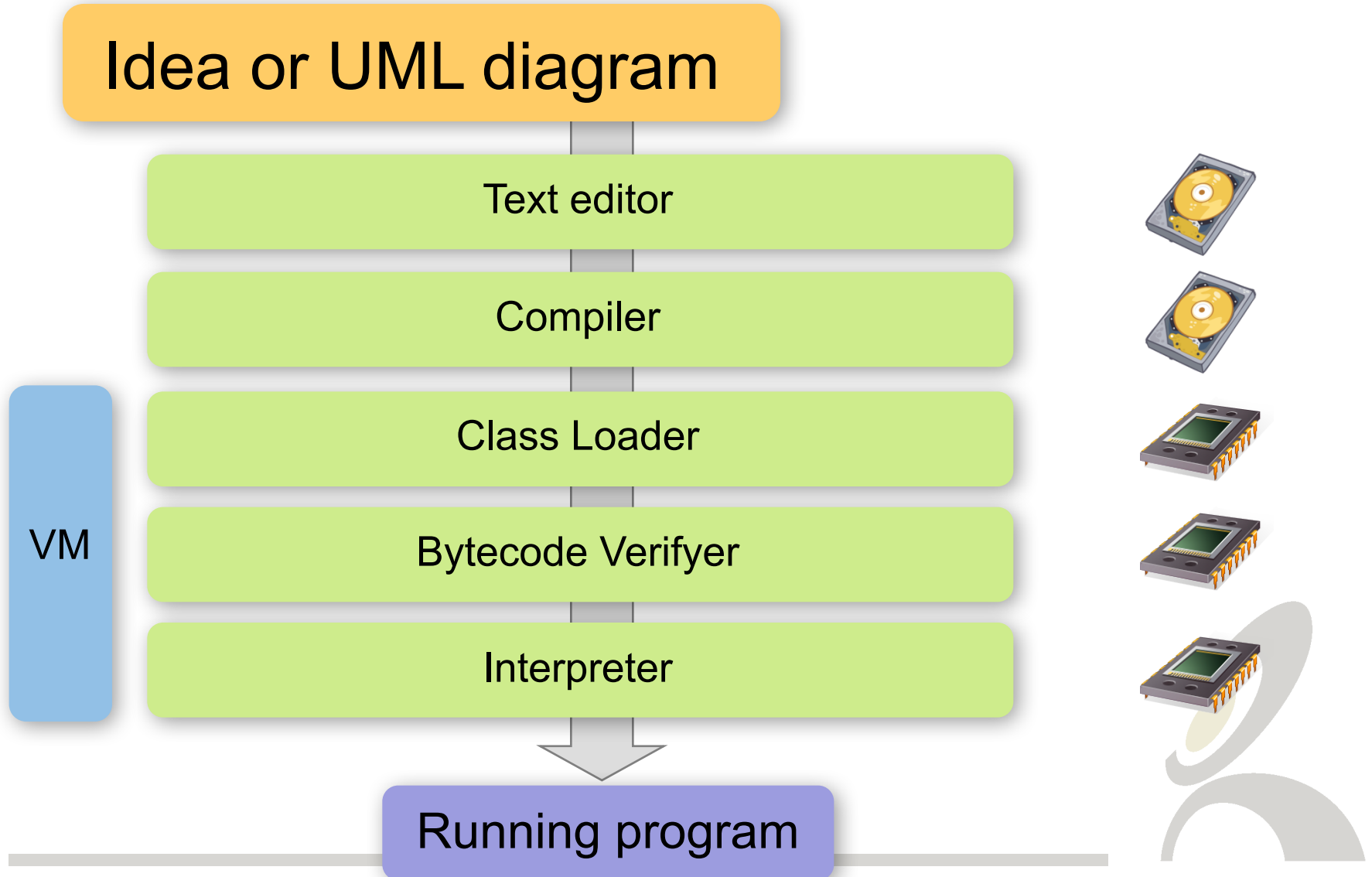
Java Virtual Machine

- In order to run a Java program, you need a Java Virtual Machine
- Also called Java Runtime Environment (JRE)
 - Understands *.class* files independently of platform (operating system)
 - Provides implementation of the required API classes (libraries) such as Input/Output, graphical user environment (GUI), XML parsing, ...





The Java Virtual Machine (VM)





- E.g. by searching CLASSPATH

- No illegal bytecodes
- No invalid register, stack and data type usage...

- Reads bytecodes, translates them into a language that the computer can understand





Java Virtual Machine

Advanced concepts:



– Security Manager

- prevents unauthorized operations (listening on network ports, reading data, ...)



– Garbage Collector

- recycles memory used by past objects





Java Applications

- Type 1: Standalone applications
 - Program runs directly on the Java VM
 - Console or no console
 - Graphical User Interface or simple textual input/output
 - The main class is the one containing a special method called `main()`

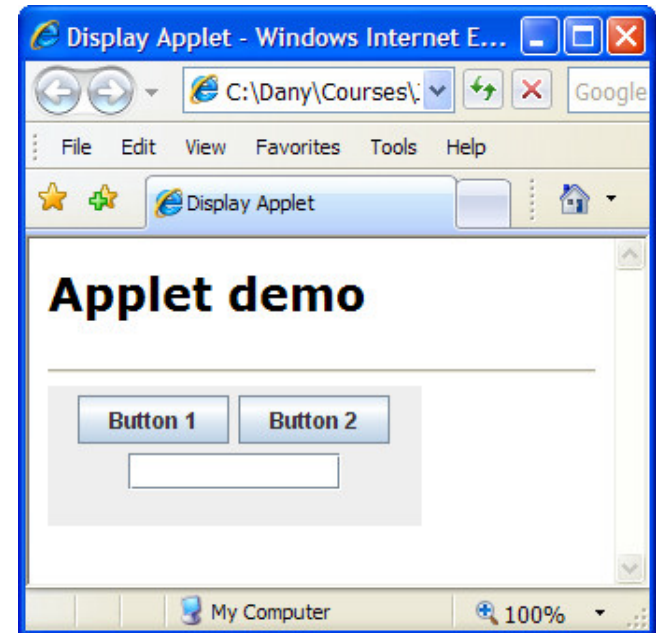
| ID | name | Dept | City | Workstation |
|----|-------|------|-----------|-------------|
| 1 | Dany | R&D | Vilvoorde | PC121 |
| 2 | Stien | IS | Mechelen | PC101 |
| 3 | Kris | R&D | Watermael | PC139 |





Java Applications

- Type 2: Applets
 - Embedded into an HTML document
 - Needs a Web Browser to run
 - The main class extends `JApplet` and contains a special method called `init()`





Creating/Running a Java Program



- The main class

```
public class HelloWorld {  
  
    public static void main(String[] args) {  
  
        System.out.println("Hello World");  
        LocalDate now = LocalDate.now();  
        System.out.println("Today is : " + now);  
  
    }  
}
```



HelloWorld.java



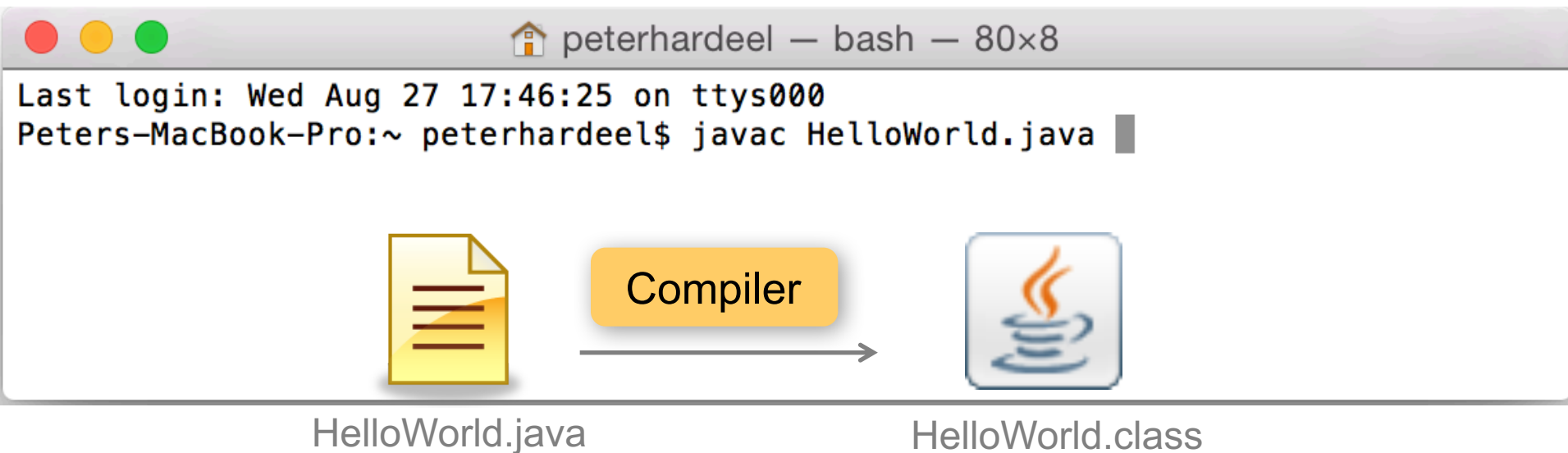
- Filenames are always case sensitive!
- Source files are text files; they can be edited by any text editor (Notepad, Gedit, Emacs, Textedit, VI, ...).



Creating/Running a Java Program



- Compiling the source file with *javac.exe*



- The directory of `javac.exe` must be in the `PATH` environment variable
- You can use wildcards: `javac Hello*.java`





Creating/Running a Java Program

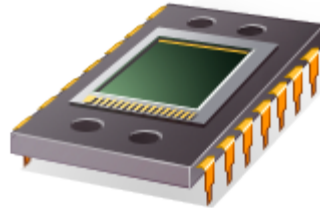


- Running the program with *java.exe*



HelloWorld.class

VM



peterhardeel — bash — 80x24

```
Peters-MacBook-Pro:~ peterhardeel$ java HelloWorld
```

```
Hello World
```

```
Peters-MacBook-Pro:~ peterhardeel$
```



- The directory of *java.exe* must be in the PATH environment variable
- The current directory (.) must be in the CLASSPATH environment variable
- Use the class name WITHOUT file extension!
- .class files are platform independant





Compiler Options

- Displaying options
 - Start *javac.exe* without parameters:

```
peterhardeel — bash — 80x24
Last login: Sat Aug 30 15:42:50 on ttys000
Peters-MacBook-Pro:~ peterhardeel$ javac
Usage: javac <options> <source files>
where possible options include:
    -g                      Generate all debugging info
    -g:none                 Generate no debugging info
    -g:{lines,vars,source}  Generate only some debugging info
    -nowarn                 Generate no warnings
    -verbose                Output messages about what the compiler is doing
    -deprecation            Output source locations where deprecated APIs are used
    -classpath <path>       Specify where to find user class files and annotations processors
    -cp <path>              Specify where to find user class files and annotations processors
    -sourcepath <path>      Specify where to find input source files
    -bootclasspath <path>   Override location of bootstrap class files
    -extdirs <dirs>         Override location of installed extensions
    -endorseddirs <dirs>    Override location of endorsed standards path
    -proc:{none,only}       Control whether annotation processing and/or compilation is done.
    -processor <class1>[,<class2>,<class3>...] Names of the annotation processors to run: bypasses default discovery process
```



Compiler Options

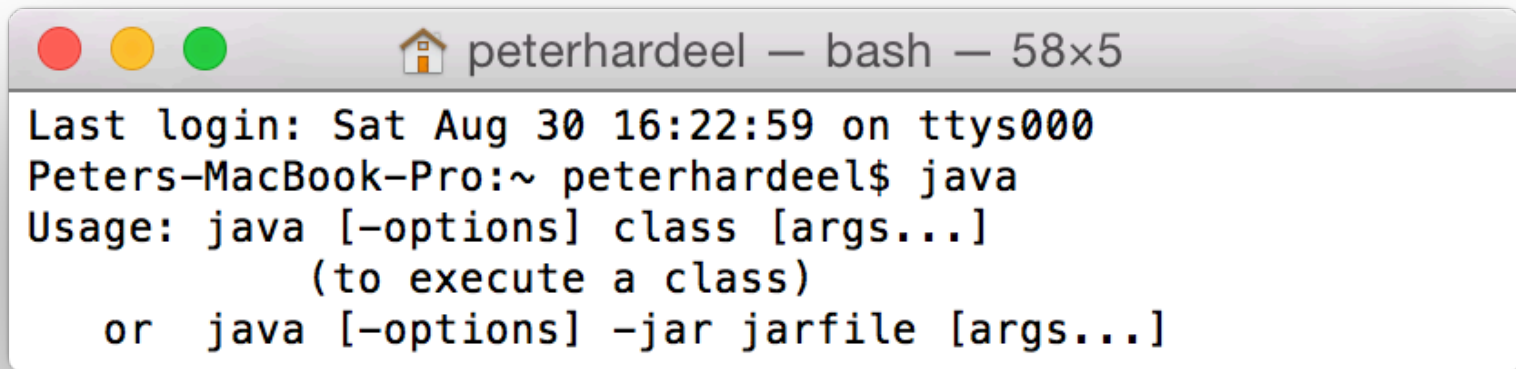
- Frequently used options
 - Option `-cp` (or `-classpath`) indicates where the compiler should look for already compiled classes imported by the class to be compiled
 - Option `-d` specifies the directory where to put the `.class` files (and instructs the compiler to create the directory structure associated with the package structure of the class – see Objective 4)





Program Arguments

- Displaying syntax
 - Start *java.exe* without parameters



```

Last login: Sat Aug 30 16:22:59 on ttys000
Peters-MacBook-Pro:~ peterhardeel$ java
Usage: java [-options] class [args...]
           (to execute a class)
   or  java [-options] -jar jarfile [args...]

```

- Arguments allows you to parametrize your program at start-up





Program Arguments

- Usage
 - Start *java.exe* with classname plus expected arguments:

```
peterhardeel — bash — 74x7
Last login: Sat Aug 30 16:46:04 on ttys000
Peters-MacBook-Pro:~ peterhardeel$ java ArgumentsDemo 23 16
The sum is: 39
Peters-MacBook-Pro:~ peterhardeel$ java ArgumentsDemo 23
Exception in thread "main" java.lang.ArrayIndexOutOfBoundsException: 1
    at ArgumentsDemo.main(ArgumentsDemo.java:7)
Peters-MacBook-Pro:~ peterhardeel$
```

- You can program defensively if too few parameters are provided





JVM Parameters

- Displaying syntax
 - Start *java.exe* without parameters

```
peterhardeel — bash — 80x24

Last login: Sat Aug 30 16:49:02 on ttys000
Peters-MacBook-Pro:~ peterhardeel$ java
Usage: java [-options] class [args...]
           (to execute a class)
    or java [-options] -jar jarfile [args...]
           (to execute a jar file)
where options include:
    -d32          use a 32-bit data model if available
    -d64          use a 64-bit data model if available
    -server       to select the "server" VM
                  The default VM is server,
                  because you are running on a server-class machine.

    -cp <class search path of directories and zip/jar files>
    -classpath <class search path of directories and zip/jar files>
                  A : separated list of directories, JAR archives,
                  and ZIP archives to search for class files.
    -D<name>=<value>
                  set a system property
    -verbose:[class|gc|jni]
                  enable verbose output
    -version      print product version and exit
```




JVM Parameters

- Frequently used option
 - Option `-cp` (or `-classpath`) indicates where the JVM should look for java classes (and libraries other than those from the Java API)

```
java -cp /Users/peterhardeel/code;  
        /Users/peterhardeel/logging-log4j-1.2.14/dist/lib/log4j.jar  
        ClassPathDemo
```

```
15:35:44,000 INFO ClassPathDemo:6 - *** Starting a demo ***
```



- We start the application from C:\
- We indicate the JVM:
 - where to find the main class
 - where to find a dependent library (a .jar file)





JVM Parameters

- Frequently used option
 - Option `-D` specifies system properties
 - necessary for the JVM in some circumstances (using a Security Manager, using a Web proxy, ...)
 - can also be read by the program





Java Virtual Machine(s)

- Oracle's JDK provides one or more implementations of the Java virtual machine (VM):
 - Java HotSpot Client VM is tuned for reducing start-up time and memory footprint
 - Java HotSpot Server VM (*server VM*) is designed for maximum program execution speed
- Key differences: adaptative interpreter (bottlenecks), memory allocation and garbage collection, thread synchronization





Java Developer's Kit



- The table summarizes some of the basic tools of the JDK:

| program | description |
|-------------------|---|
| javac.exe | The compiler for the Java programming language |
| java.exe | The launcher for Java applications |
| javadoc.exe | API documentation generator |
| appletviewer.exe | Run and debug applets without a web browser |
| javaw.exe | Identical to java.exe, except that with javaw.exe there is no associated console window |
| HtmlConverter.exe | Converts an HTML page (file) containing applets to the OBJECT / EMBED tag format for Java Plug-in |
| jar.exe | Create and manage Java Archive (JAR) files |
| keytool.exe | Manage keystores and certificates |
| rmic.exe | Generate stubs and skeletons for remote objects in distributed computing |



Java Developer's Kit



- Default libraries:
 - Regular expressions, collections, logging, reflection, ZIP files, ...
 - Input/output, math, networking, security, internationalization, XML, native interface, ...
 - Database connectivity, Remote Method Invocation (RMI), ...
 - Windowing toolkit, sound, print, drag&drop, ...





Java Developer's Kit



- Bonus:
 - Source code of the JDK API components
 - Demos





Java Developer's Kit



- JDK documentation:
 - Must be downloaded separately

Java™ Platform
Standard Ed. 8

All Classes All Profiles

Packages

java.applet

java.awt

java.awt.color

java.awt.datatransfer

java.awt.dnd

java.awt.event

java.awt.font

Stream

Stream.Builder

Streamable

StreamableValue

StreamCorruptedException

StreamFilter

StreamHandler

StreamPrintService

StreamPrintServiceFactory

StreamReaderDelegate

StreamResult

StreamSource

StreamSupport

StreamTokenizer

StrictMath

String

StringBuffer

StringBufferInputStream

StringBuilder

StringCharacterIterator

StringContent

StringHolder

StringIndexOutOfBoundsException

StringJoiner

OVERVIEW PACKAGE **CLASS** USE TREE DEPRECATED INDEX HELP

PREV CLASS NEXT CLASS FRAMES NO FRAMES

SUMMARY: NESTED | FIELD | CONSTR | METHOD DETAIL: FIELD | CONSTR | METHOD

compact1, compact2, compact3

java.lang

Class String

java.lang.Object

java.lang.String

All Implemented Interfaces:

Serializable, CharSequence, Comparable<String>

public final class **String**

extends Object

implements Serializable, Comparable<String>, CharSequence

The String class represents character strings. All string literals in Java programs, such as "abc", are implemented as instances of this class.

Strings are constant; their values cannot be changed after they are created. String buffers support mutable strings. Because String objects are immutable they can be shared. For example:

String str = "abc";

is equivalent to:

char data[] = {'a', 'b', 'c'};



Java Developer's Kit



- API documentation:

List of packages

Java™ Platform
Standard Ed. 8

All Classes All Profiles

Packages

java.applet
java.awt
java.awt.color
java.awt.datatransfer
java.awt.dnd

java.awt.font
Stream.Builder
Streamable

StreamableValue
StreamCorruptedException
StreamFilter
StreamHandler
StreamPrintService
StreamPrintServiceFactory
StreamReaderDelegate

List of classes

StreamResult
StreamSource
StreamSupport
StreamTokenizer
StrictMath
String
StringBuffer
StringBufferInputStream
StringBuilder
StringCharacterIterator
StringContext

StringHolder
StringIndexOutOfBoundsException
StringJoiner
StringMonitor
StringMonitorMBean
StringNameHelper
StringReader
StringRefAddr

OVERVIEW PACKAGE **CLASS** USE TREE DEPRECATED INDEX HELP

PREV CLASS NEXT CLASS FRAMES NO FRAMES

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compact1, compact2, compact3
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```
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```

is equivalent to:

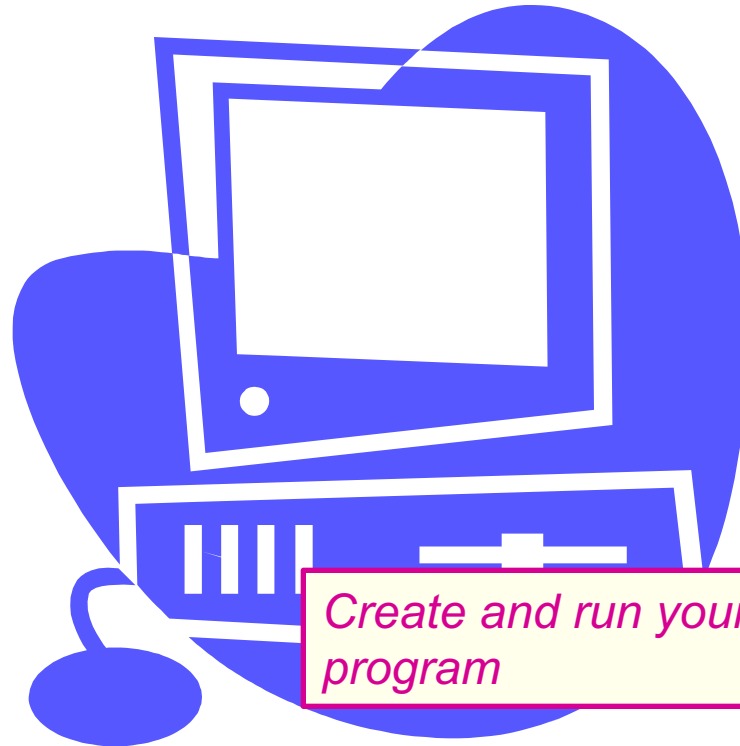
```
char data[] = {'a', 'b', 'c'};  
String str = new String(data);
```

Here are some more examples of how strings can be used:

Class description



Exercise



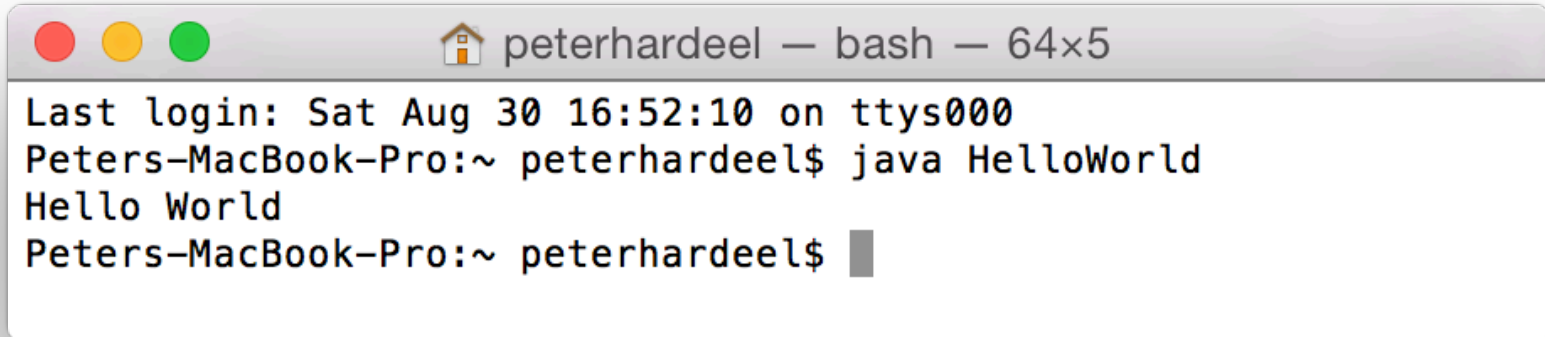
Create and run your first Java program





Exercise

- Expected output:



```
peterhardeel — bash — 64x5  
Last login: Sat Aug 30 16:52:10 on ttys000  
Peters-MacBook-Pro:~ peterhardeel$ java HelloWorld  
Hello World  
Peters-MacBook-Pro:~ peterhardeel$
```

- Key concepts:
 - Path and classpath environment variables
 - Text editor
 - Compiler, virtual machine
 - API documentation



Integrated Development Environments

- Provide comprehensive facilities to computer programmers for software development. They normally consist of:
 - Source code editor
 - Compiler and/or interpreter
 - Build automation tools
 - Debugger



Integrated Development Environments

- Examples
 - **Eclipse**-based IDEs (Eclipse EE, EasyEclipse, Eclipse IDE, Genuitech's MyEclipse, Borland's JBuilder, ...)
 - Sun Microsystem's **Netbeans**
 - IDEA's **IntelliJ**
 - Oracle's **JDeveloper**





Summary

- A program written in Java programming language is first translated into Java's intermediate language (compiling).
- The program is then executed on a Java virtual machine which interprets the intermediate language on some target computer (Windows, Linux, Mac, Unix, ...)
- Every platform has its own JVM

