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PULPITO
PROJECT PRESENTATION MERKATHON

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SUMMARY

- I. IDEA & CONTEXT
- II. PARTS OF THE PROJECT
- III. DEMO

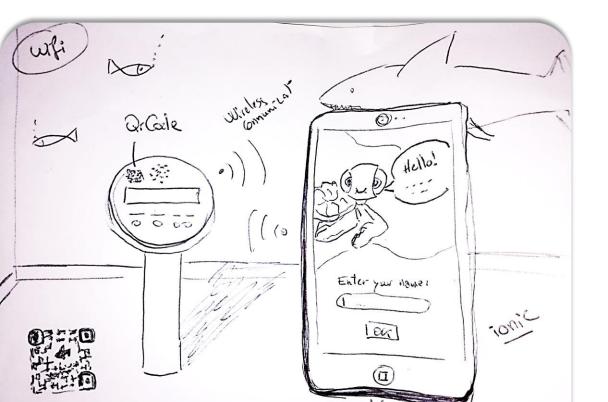




I. IDEA & CONTEXT- II. PARTS - III. DEMO



Biodiversarium



PLAYFUL VISITS

- Consoles in front of the aquarium
- Multiple games
- Interactive and fun to play
- Instructive





I. IDEA & CONTEXT- II. PARTS - III. DEMO

HARDWARE

- Prototype
- Arduino and Intel Edison
- LCD screen, LED, keypad, buzzer











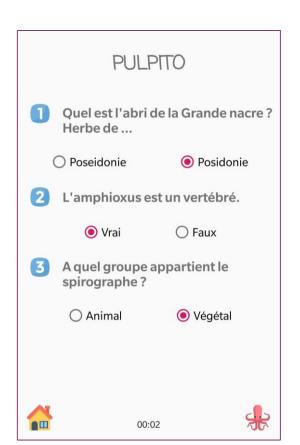
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SOFTWARE

- Development of an application
- Communication between the app and the microcontroller using OM2M
- Management of the database







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Thank you for your attention!

