Jon Dorais - Production

Jondorais@gmail.com (408) 655-1572

Portfolio: jondorais.com

Nine years of production experience in live action and 2D & 3D animated projects

Positive mindset that soars in creative, fast-paced environments

A proactive, efficient team player who can communicate and motivate people to thrive together

Experience

Production

Forward, CG animated short film (2021)

Producer. Recruited an entire team for a socially-distanced production during quarantine. Created presentations for every meeting and weeklies that successfully demonstrated the animation pipeline.

The Green Ninja Show, 2D animated educational series (2020)

Production Manager. Led scheduling and assignments for a 30+ person crew for an entire season.

Cassette, Live-action short film (2020)

Script Supervisor. Documented detailed descriptions for each take during film. Prevented continuity errors and demonstrated effective notes for the director.

Thousand Dollar Chocolate, CG animated short film (2019)

Producer. Excelled in communicating with every animator and artist to achieve the best end result.

Development

My Friend's a K-Pop Star, Live-action web series pilot (2020)

Launched a self-funded pilot for a web series and garnered a growing, passionate fan base

Filmset Nightmares, Live-action short film (2019)

Wrote and scored the script for an award-winning short film, taking into account the low budget

Wacky Towns, CG animated pilot (2018)

Self-started a 2D/3D hybrid pilot, leading a crew of over 20 people in a production pipeline brought from the ground up. Oversaw development of animatics, set design, and animation

Post Production

Chocolate Apocalypse, CG animated web series (2015 - 2017)

Singlehandedly orchestrated the final edit for a series that consisted of 2D and 3D animation

Education

Bachelor of Arts in Film Studies - San Jose State University - Dean's Scholar - December, 2019

Software

- Microsoft Excel
- Microsoft PowerPoint
- Microsoft Word
- G Suite
 - Final Draft
- ShotGrid
- Adobe Premiere
- DaVinci Resolve
- Final Cut Pro
- Adobe Photoshop
- Audacity
- Autodesk Maya