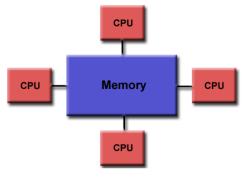
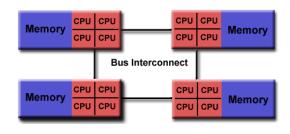
## Parallel computing and OpenMP





Shared memory

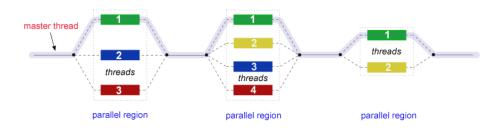
Distributed memory

## So how does it work?

New comcept: `thread'



From a bundle of fibers, you can spawn a thread



Fork-join paradigm

## That was theory, now practice

```
program arraytest
  implicit none
integer, parameter: N=50000000 dynamically allo cated.
  use omp lib
  real(8),ALLOCATABLE :: vectors(:,:), norm_array(:)
  integer :: start_time, end time
  integer(4) :: i
  ALLOCATE(Vectors(3,N),Norm Array(N))
  call random number(vectors) ! Fill array with random vectors
  call system clock(start time)
1$omp PARALLEL shared(vectors, norm_array) num_threads(2) &
!$omp private(i) Spawn threads
!$omp do schedule(static) Start parallel do

do i=1, n NO ARRAY STATE MENTS!

norm_array(i) = sum(vectors(:,i)*vectors(:,i)) ! Calculate
!$omp private(i)
 end do
                                end parallel do
New par. do
!$omp end do
(!$omp do schedule(static)
  do i=1, n)
    vectors(:,i) = vectors(:,i)/sqrt(norm array(i))
 (end do)
!$omp end do nowait
                                    your master thread
!$omp end/parallel
  call system clock(end time)
  print '(I5)', end_time-start_time
! vectors = vectors*spread(norm array,1,3)
  print *, 'a', sum(vectors(:,500)*vectors(:,500),dim=1)
end program arraytest
```

Compiling and running your program

Compiler flag -fopenmp:

gfortran -O3 -march=native -ffast-math (-fopenmp myprog.f90 -o myprog

Number of threads:

export OMP\_NUM\_THREADS=6 # specify that 6 threads will be used

The number of threads may exceed the number of processors! This number can also be set inside the program (per fork)

Let's run the program end see how well it works!

## Now for a `real' application

Ray-casting:

glass sphere

For each point on the viewport, we cast a ray and trace its path through the sphere using Snell's law

This is done independently for each pixel on the viewport: parallel is easy!!!!

So what about private, shared?

Shared means: `global' variable Private meand: `local' variable

Loop counters, help variables are usually private Arrays to be manipulated are shared

In order to use OMP, you should always write out array statements as loops!!!

What if you do not have loops, but different sections that may run in parallel?

https://computing.llnl.gov/tutorials/openMP/
You can use \$OMP SECTIONS [shared,. private....]

Each section is then denoted by \$OMP SECTION

. . .

**\$OMP SECTION** 

...

. . .

SEE:

https://computing.llnl.gov/tutorials/openMP/