Lab 7

Question One

In slow start, a sender doubles its window size every RTT if all sent packets were acknowledged

<u>Answer</u>

True

Question Two

In steady state, a sender increases its window size by one packet for each acknowledgement

Answer

False

Question Three

A sender that underestimates the round-trip time of a connection may unnecessarily induce a TCP timeout

Answer

True

Question Four

After detecting packet loss through a timeout, TCP halves its window size as a response to the path congestion

<u>Answer</u>

False

Question Five

Name the event at B which occurs that causes the sender to decrease its window

<u>Answer</u>

(a) Triple Duplicate Ack

Question Six

Does the event at B necessitate that the network discarded a packet?

Answer

(b) No

Question Seven

Name the event at D which occurs that causes the sender to decrease its window

Answer

(d) Time out

Question Eight

Does the event at D necessitate that the network discarded a packet?

<u>Answer</u>

(b) No

Question Nine

For a lightly loaded network, is the event at D more likely or less likely to occur when the sender has multiple TCP segments outstanding?

<u>Answer</u>

(b) Less

Question Ten

Consider the curved slope labeled by point A. Why does the TCP window behave in such a manner, rather than have a linear slope? (Put another way, why would it be bad if region A had a linear slope?)

<u>Answer</u>

It quickly discovers the max rate at which the path can allow data to be transferred. A linear slope would take too long to do this.

Question 11

Not a question just a diagram for question 12 -

Question 12

How much time has progressed by point B?

<u>Answer</u>

(c) 400ms

Question 13

How much time has progressed between points C and D?

Answer

(c) 1200ms

Question 14

How much time has progressed between points E and F?

<u>Answer</u>

(b) 600ms

Question 15

If the sender shares its network with other clients whose traffic traverses the same IP routers, give one explanation for why point D is higher than point B?

<u>Answer</u>

This is for congestion control when traffic comes from senders using the same router at the same time.