

# Applied Computing with Python

SAT 4650

## Lecture 5

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# Outline

- Reading and writing files
- System administration with python



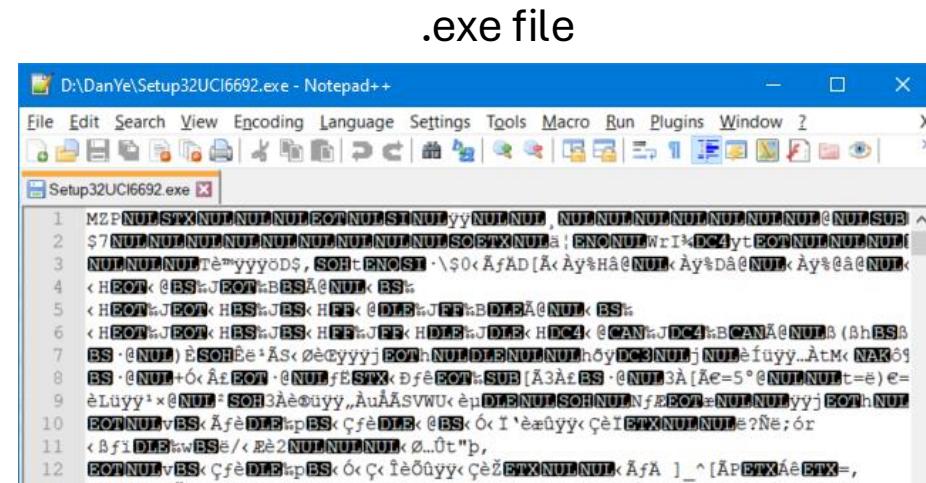
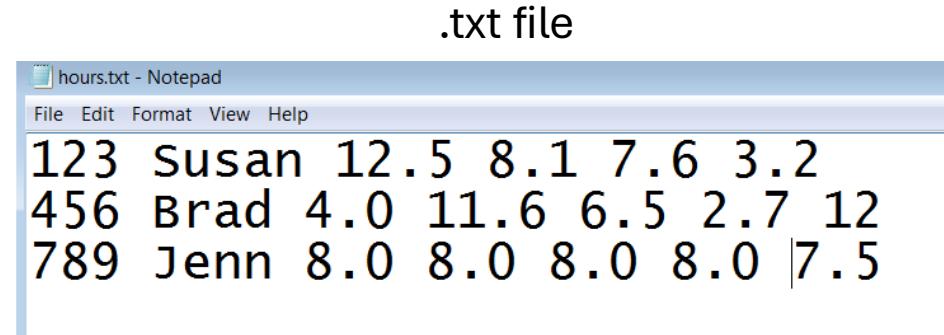
# Reading and writing files



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# File types in python

- We often need to handle files in programming
- There are two types of files in python:  
Text files (default value) and binary files  
(such as images)
- Text files can be open with a text editor,  
and they are understandable by human  
beings directly while binary files are not  
understandable if you use text editor to  
open it.
- We will discuss how to handle text files



# Opening a file

- Before we can read the contents of the file, we must tell python which file we are going to work with and what we will be doing with the file
- This is done with the `open()` function. Format:

```
fhandle= open("filename", "Access mode")
```

“filename” Could be “directory+filename”

“Access mode” is optional and should be 'r' if we are planning reading the file and 'w' if we are going to write to the file

Mode:

- "r" - Read - Default value. Opens a file for reading, error if the file does not exist
- "a" - Append - Opens a file for appending, creates the file if it does not exist
- "w" - Write - Opens a file for writing, creates the file if it does not exist; overwrites the file if it exists
- "x" - Create - Creates the specified file, returns an error if the file exists

`open()` returns a “file handle object” to a variable - used to perform operations on the file

Examples:

```
fhandle= open("C:/sat4310/temperature.txt", "r")
fhandle= open("C:/sat4310/output.txt", "w")
fhandle= open("C:/sat4310/output.txt", "a")
```

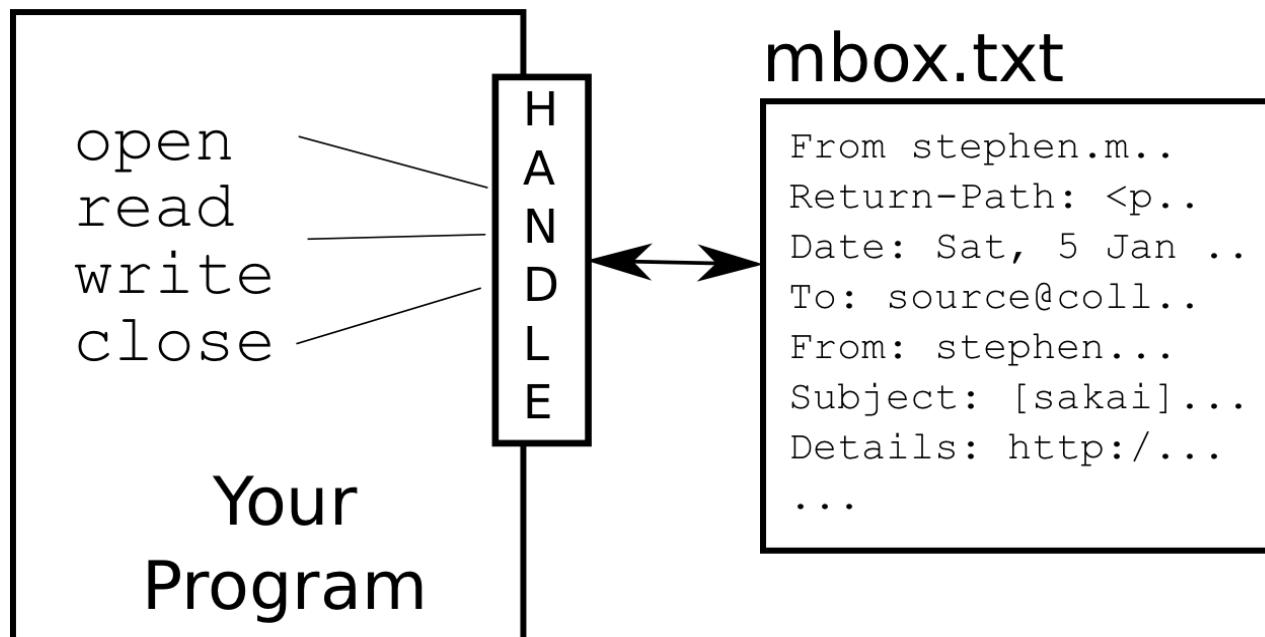


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# What is a File Handle?

```
>>> fhandle = open('mbox.txt') → "r" - Read - Default value  
>>> print(fhandle)  
<open file 'mbox.txt', mode 'r' at 0x1005088b0>
```

Don't forget to close the file after file operations: `fhandle.close()`



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# Ways to read a file

Show code

- fhandle= open("filename")
  - opens the given file for reading, and returns a file object
- fhandle.read()
  - reads entire contents as a string
- fhandle.readline()
  - reads next line from file as a string
- fhandle.readlines()
  - returns a list of all lines

Use a **for** loop

Each execution of the loop will read a line from the file into a string

Format:

```
for <variable to store a string> in <Fhandle>:  
    <Do something with the string read from file>
```



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# Ways to write a file

```
fw = open("filename", "w")
```

```
fw = open("filename", "a")
```

- “w”: opens file for write (deletes previous contents), or
- “a”: opens file for append (new data goes after previous data)

```
fw.write(str)
```

- writes the given string to the file

```
fw.close()
```

- saves file once writing is done

Show real  
time code

```
>>> out = open("output.txt", "w")
>>> out.write("Hello, world!\n")
>>> out.write("How are you?")
>>> out.close()

>>> open("output.txt").read()
'Hello, world!\nHow are you?'
```



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# The newline character

- We use a special character to indicate when a line ends called the "newline"
- We represent it as `\n` in strings
- Newline is still one character - not two
- Newlines are used for formatting outputs to the screen or to a file. Thus, they are often used in `print()` function and `write()` method

```
>>> stuff = 'Hello\nWorld! '
>>> 'Hello\nWorld!'
>>> print(stuff)
Hello
World!
>>> stuff = 'X\nY'
>>> print(stuff)
X
Y
>>> len(stuff)
3
```



# Example: Write to a file line by line

- String1= 'He is a good person! He likes to eat fish! He is 21 years old!'
- I want to write the above string to a file (out.txt) as follows:

He is a good person!

He like to eat fish!

He is 21 years old!

```
# define the string
string1= 'He is a good person! He like to
eat fish! He is 21 years old!'

# open string for writing
fhandle = open('out.txt', 'w')

# write to the file
fhandle.write(string1)
fhandle.close()
```

Show code  
and  
output



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# Modified Example for new line “\n”

```
# define the string
string1= 'He is a good person!\n
He like to eat fish!\nHe is 21
years old!'
```

```
# open string for writing
fhandle = open('out.txt', 'w')
# write to the file
fhandle.write(string1)
fhandle.close()
```



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# Remove newline “\n” when reading file

- Use `replace()` method in string to replace “\n” with empty string “” to remove the new line.

```
>>> out = open("output.txt", "w")
>>> out.write("Hello, world!\n")
>>> out.write("How are you?")
>>> out.close()
>>> open("output.txt").read()
'Hello, world!\nHow are you?'

>>> open("output.txt").read().replace('\n', '')
'Hello, world! How are you?'
```



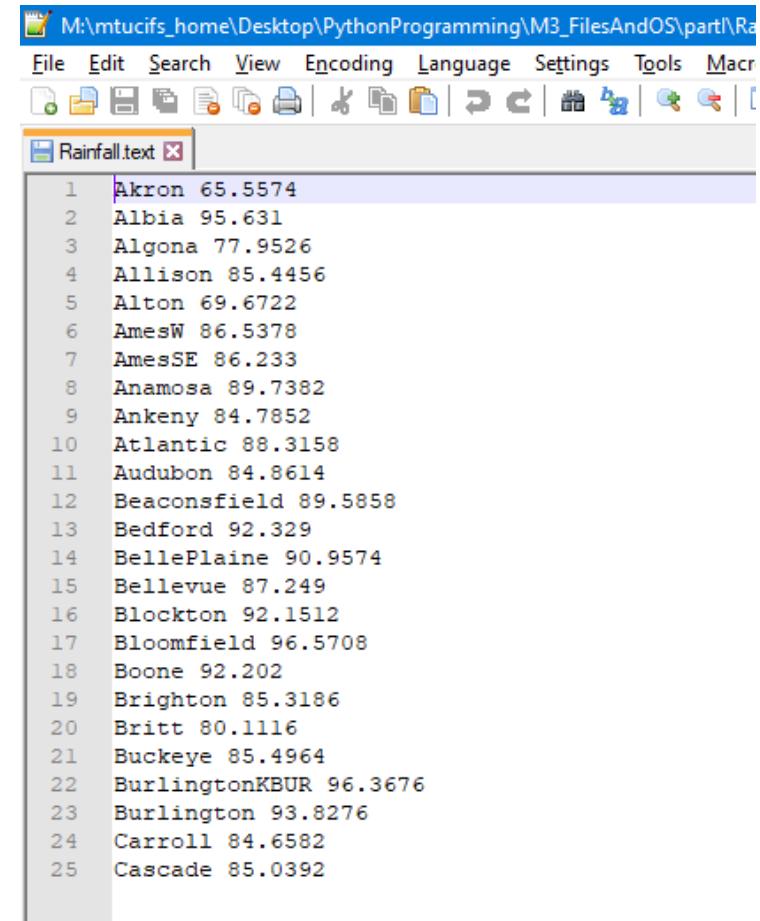
# Another example

- Open a file called “rainfall.text” and display its information on the screen. Using the following format to display:

The city of London had 55.6 inches of rain

```
# open the file for reading
f_rain = open('rainfall.text', 'r')

#read the file
for aLine in f_rain:
    value = aLine.split() #new lines are treated as space
    print("The city of ", value[0], "had", value[1], "inches of rain")
```



A screenshot of a Windows Notepad window titled "Rainfall.text". The window contains a list of 25 entries, each consisting of a city name followed by a space and a rainfall amount. The entries are numbered 1 through 25 on the left side of the list.

Line Number	City	Rainfall Amount
1	Akron	65.5574
2	Albia	95.631
3	Algona	77.9526
4	Allison	85.4456
5	Alton	69.6722
6	AmesW	86.5378
7	AmesSE	86.233
8	Anamosa	89.7382
9	Ankeny	84.7852
10	Atlantic	88.3158
11	Audubon	84.8614
12	Beaconsfield	89.5858
13	Bedford	92.329
14	BellePlaine	90.9574
15	Bellevue	87.249
16	Blockton	92.1512
17	Bloomfield	96.5708
18	Boone	92.202
19	Brighton	85.3186
20	Britt	80.1116
21	Buckeye	85.4964
22	BurlingtonKBUR	96.3676
23	Burlington	93.8276
24	Carroll	84.6582
25	Cascade	85.0392



# Using in to select lines

- We can look for a string anywhere in a line as our selection criteria

```
fhand = open('c:/sat4310/mbox_short.txt')
for line in fhand:
    line = line.rstrip()
    if not '@uct.ac.za' in line :
        continue
    print(line)
```

From stephen.marquard@uct.ac.za Sat Jan 5 09:14:16 2008  
X-Authentication-Warning: nakamura.uits.iupui.edu: apache set sender to stephen.  
marquard@uct.ac.za using -f  
From: stephen.marquard@uct.ac.za  
Author: stephen.marquard@uct.ac.za  
From david.horwitz@uct.ac.za Fri Jan 4 07:02:32 2008  
X-Authentication-Warning: nakamura.uits.iupui.edu: apache set sender to david.ho  
rwitz@uct.ac.za using -f



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# Delete a file using python (Careful here!!!)

- To delete a file, you must import the `OS` module, and run its `os.remove()` function
- Example

```
import os  
os.remove("demofile.txt")
```

- Check if file exist:

```
import os  
if os.path.exists("demofile.txt"):  
    os.remove("demofile.txt")  
else:  
    print("The file does not exist")
```



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# When files are missing

```
fname = input('Enter the file name: ')
fhand = open(fname)
count = 0
for line in fhand:
    if line.startswith('Subject:'):
        count = count + 1
print('There were', count, 'subject lines in', fname)
```

**Enter the file name:** mbox.txt

There were 1797 subject lines in mbox.txt

**Enter the file name:** TTTT

Traceback (most recent call last):

```
  File "L4_count1.py", line 2, in <module>
    fhand = open(fname)
```

FileNotFoundException: [Errno 2] No such file or directory: 'TTTT'



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# Errors handled by python itself

Python program recognizes and prints the error message as follows:

```
Traceback (most recent call last):
  File "L4_count1.py", line 2, in <module>
    fhand = open(fname)
FileNotFoundException: [Error 2] No such file or directory: 'TTT'
```

Can we, as programmers, write code to handle errors and specify the output “message”?



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# and comes the infamous `try` and `except`

```
try:  
    suite  
except a_particular_error:  
    suite 1  
except a_particular_error:  
    suite 2  
...
```

- An `except` suite (perhaps multiple `except` suites) is associated with a `try` suite.
- Each exception names a type of exception it is monitoring for.
- If the error that occurs in the `try` suite matches the type of exception, then that `except` suite is activated.

- the `try` suite contains code that we want to monitor for errors during its execution.
- if an error occurs anywhere in that `try` suite, Python looks for a handler that can deal with the error.
- if no special handler exists, Python handles it, meaning the program halts and with an error message as we have seen so many times



# So, let's handle the errors now

The **try** block lets you test a block of code for errors

The **except** block lets you handle the error if the errors found in **try** block

```
fname = input('Enter the file name: ')  
try:  
    fhand = open(fname)  
except FileNotFoundError:  
    print ('File cannot be opened:', fname)  
    exit()  
  
count = 0  
for line in fhand:  
    if line.startswith('Subject:'):  
        count = count + 1  
print('There were', count, 'subject lines in', fname)
```

- if no exception in the **try** suite, skip all the **try/except** to the next line of code
- if an error occurs in a **try** suite, look for the right exception
- if found, run that **except** suite and then skip past the **try/except** group to the next line of code
- if no exception handling found, give the error to Python

```
Enter the file name: mbox.txt  
There were 1797 subject lines in mbox.txt
```

```
Enter the file name: TTTT  
File cannot be opened: TTTT
```



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# Multiple errors

```
fname = input('Enter the file name: ')
try:
    fhand = open(fname)
    print(fa)
except FileNotFoundError:
    print ('File cannot be opened:', fname)
    exit()

count = 0
for line in fhand:
    if line.startswith('Subject:'):
        count = count + 1
print('There were', count, 'subject lines in', fname)

Enter the file name: mbox.txt
Traceback (most recent call last):
  File "L4_count2.py", line 5, in <module>
    print(fa)
NameError: name 'fa' is not defined
```



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# Handle multiple errors

```
fname = input('Enter the file name: ')
try:
    fhand = open(fname)
    print(fa)
except FileNotFoundError:
    print ('File cannot be opened:', fname)
    exit()
except NameError:
    print("it is not file open error")
    exit()
count = 0
for line in fhand:
    if line.startswith('Subject:'):
        count = count + 1
print('There were', count, 'subject lines in', fname)
```

Enter the file name: mbox.txt  
it is not file open error



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# Modules for system administration with python



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# OS module

- Writing scripts for system administration automation is an important task for system administrator
- Many system administration tasks can be done by python scripting automatically.
- The OS module in Python provides a way to achieve that.
- The functions in OS module allows you to interface with the underlying operating system that Python is running on. (Windows, Mac or Linux.)
- Before we start, make sure that you have imported the OS module “`import os`”
- `os` module comes preinstalled with python, no need to install it.
- Show students how to install and import modules in a new environment (side learning)



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# Functions in OS module - 1

```
# Get current working directory with os.getcwd()  
import os  
print(os.getcwd())  
  
# Get the status of a file with os.stat()  
print("Getting the status of:",  
os.stat('C:\\sat4310\\UIC\\CA.py'))  
  
# Execute a shell command with os.system()  
os.system('dir -l *')  
  
# Get the PATH information  
os.getenv('PATH')
```

Show code  
in real  
time



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# Functions in OS module - 2

```
#Create a directory with os.makedirs()  
os.mkdir('new_directory')  
  
#Recursive create directories with os.makedirs()  
os.makedirs('dir_a\\dir_b\\dir_c')  
  
#Remove a directory with os.rmdir()  
os.rmdir('directory')  
  
#Recursively remove empty directories with os.removedirs()  
os.removedirs('dir_a\\dir_b\\dir_c')  
  
#Rename a file with os.rename(src, dst)  
os.rename('c:\\sat4310\\tprint.txt', 'c:\\sat4310\\tprint_test.txt')  
  
#Move focus to a different directory with os.chdir()  
os.chdir('c:\\sat4310\\temp')  
print(os.getcwd())  
os.chdir('c:\\sat4310')
```

Show code  
in real  
time



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# Functions in OS module - 3

```
#Print out all directories, sub-directories and files with os.walk()  
import os  
for root, dirs, files in os.walk('c:\\sat4310'):  
    print(root)  
    print(dirs)  
    print(files)
```

Show code  
in real  
time

```
#Get the last time a directory was accessed with os.path.getatime()  
os.path.getatime('c:\\sat4310')
```

```
#Get the last time a directory was modified with os.path.getmtime()  
os.path.getmtime('c:\\sat4310 ')
```

```
#Returns a list of all files in a directory with os.listdir()  
for filename in os.listdir('c:\\sat4310'):  
    print("This is inside /temp", filename)
```



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# Subprocess module

- The **subprocess** module allows you to spawn new processes, connect to their input/output/error pipes, and obtain their return codes.
- For a complete description of this module see the Python documentation.  
<https://docs.python.org/3/library/subprocess.html#frequently-used-arguments>
- run method in subprocess module:  
Subprocess.run() can be used to execute external command
- Example 1

```
import subprocess  
  
#Launch windows application  
subprocess.run("notepad.exe")
```



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# Example

Problem: Find a files named “hacker\_attck.bin” and delete them in a specific directory and its subdirectory

```
import os
root ="C:\\sat4310"
for directory, subdir_list, file_list in os.walk(root):
    print('Directory:', directory)
    for name in subdir_list:
        print('Subdirectory:', name)
    for name in file_list:
        if name == 'hacker_attck.bin':
            print('I found a hacker file')
            os.remove(directory+"\\\"+name)
        else:
            print('File:', name)
print()
```



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# String comparisons, single char

- In system administration, we often need to handle strings and need to compare strings
- Python 3 uses the Unicode mapping for characters
- UTF-8, subset of Unicode, takes the English letters, numbers and punctuation marks and maps them to an integer
- Single character comparisons are based on that number
- You can use `ord()` function to get the number of the character



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# UTF-8 subset

UTF-8

	<u>0</u>	<u>1</u>	<u>2</u>	<u>3</u>	<u>4</u>	<u>5</u>	<u>6</u>	<u>7</u>	<u>8</u>	<u>9</u>	<u>A</u>	<u>B</u>	<u>C</u>	<u>D</u>	<u>E</u>	<u>F</u>
(1 byte)	NUL	SOH	STX	ETX	EOT	ENQ	ACK	BEL	BS	HT	LF	VT	FF	CR	SO	SI
0_	0000	0001	0002	0003	0004	0005	0006	0007	0008	0009	000A	000B	000C	000D	000E	000F
(1)	DLE	DC1	DC2	DC3	DC4	NAK	SYN	ETB	CAN	EM	SUB	ESC	FS	GS	RS	US
1_	0010	0011	0012	0013	0014	0015	0016	0017	0018	0019	001A	001B	001C	001D	001E	001F
(1)	SP	!	"	#	\$	%	&	'	(	)	*	+	,	-	.	/
2_	0020	0021	0022	0023	0024	0025	0026	0027	0028	0029	002A	002B	002C	002D	002E	002F
(1)	0	1	2	3	4	5	6	7	8	9	:	;	<	=	>	?
3_	0030	0031	0032	0033	0034	0035	0036	0037	0038	0039	003A	003B	003C	003D	003E	003F
(1)	@	A	B	C	D	E	F	G	H	I	J	K	L	M	N	O
4_	0040	0041	0042	0043	0044	0045	0046	0047	0048	0049	004A	004B	004C	004D	004E	004F
(1)	P	Q	R	S	T	U	V	W	X	Y	Z	[	\	]	^	_
5_	0050	0051	0052	0053	0054	0055	0056	0057	0058	0059	005A	005B	005C	005D	005E	005F
(1)	`	a	b	c	d	e	f	g	h	i	j	k	l	m	n	o
6_	0060	0061	0062	0063	0064	0065	0066	0067	0068	0069	006A	006B	006C	006D	006E	006F
(1)	p	q	r	s	t	u	v	w	x	y	z	{		}	~	DEL
7_	0070	0071	0072	0073	0074	0075	0076	0077	0078	0079	007A	007B	007C	007D	007E	007F



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# Comparisons within sequence and words

- Counterintuitively, it makes sense to compare within a sequence (lower case, upper case, digits)
  - 'a' < 'b' → True
  - 'A' < 'B' → True
  - '1' < '9' → True
  - 'a' < 'A' → False
  - 'a' < '0' → False
- Compare the first element of each string
  - if they are equal, move on to the next character in each
  - if they are not equal, the relationship between those two characters are the relationship between the strings
  - if one ends up being shorter (but equal), the shorter is smaller

'a' < 'b' → True

'aaab' < 'aaac'

first difference is at the last char. 'b' < 'c' so 'aaab' is less than 'aaac'. True

'aa' < 'aaz'

The first string is the same but shorter. Thus, it is smaller.  
True



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