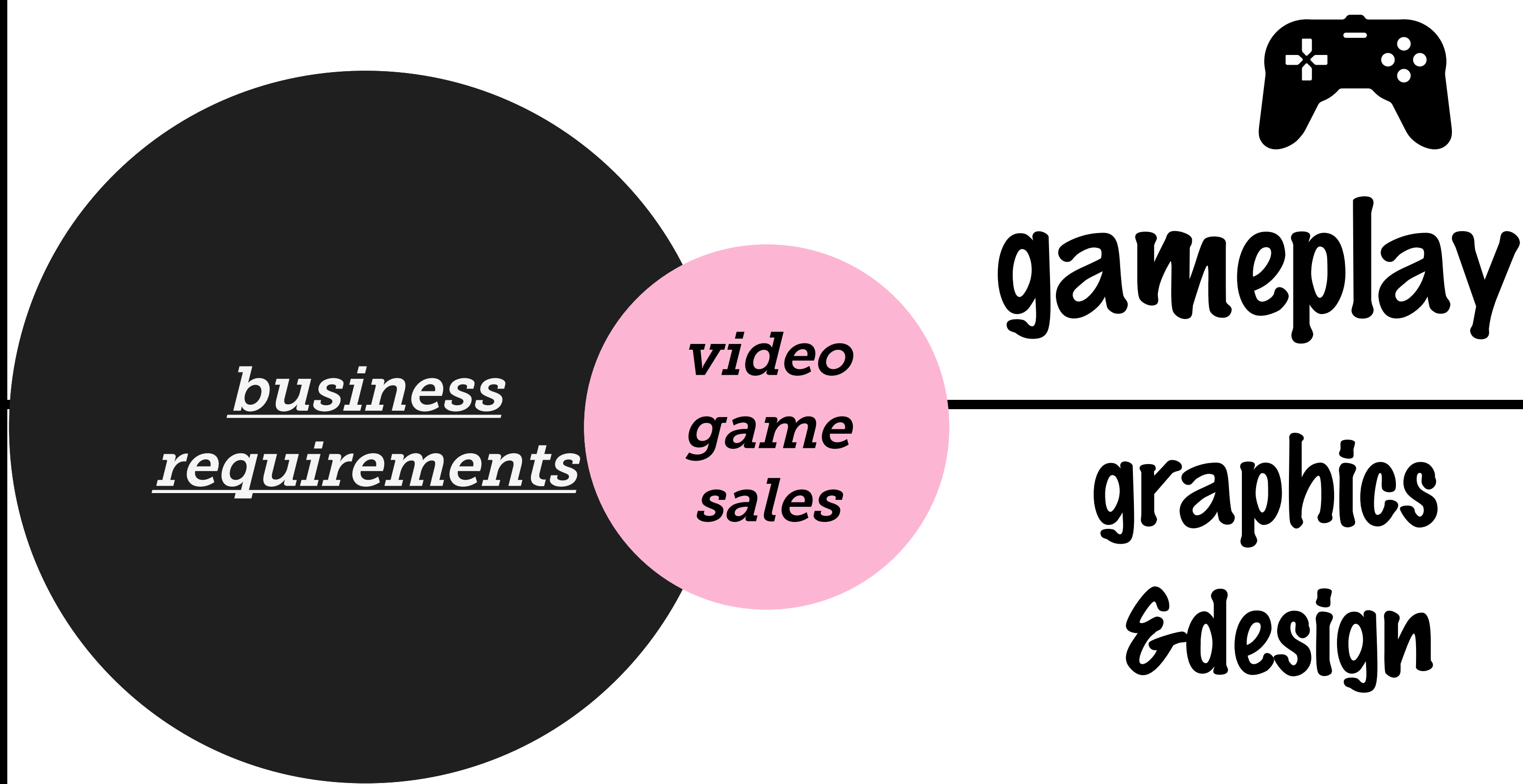


**roleplay type of games are known as the best and most realistic games.**  
**and its still in the top of the gameplay reveiws**

**a backstory about a game is make story more intresting**  
**and it is liked by the most of the gamers**

GAMEPLAY IS THE KEY

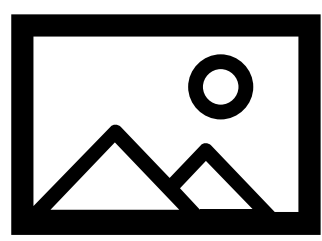
A GAME MUST CONTAIN A MOTIVE



  
**story**

**graphics  
& design**

**challenge**



GIVES A HEARTBEAT TO GAME

"THE ROAD TO SUCCESS COMES TROUGH HARDWORK, DETERMINATION, AND SACRIFICE"

**if you take away the fancy graphics of todays games ,most of the times youre left with a shell of a game that has been done million times**  
**-herman leonard**

- 1.choosing the right concepts**
  - 2.cost managements**
  - 3.take it to the market**
  - 4.game maintenance**
- are the challenges of developing a game sals**