Lab 4 - Generics, Exceptions, Cloning, and Adapter Design Pattern

This lab contains in-class exercises related to generics, exception, and cloning. Optional task 4: Adapter Design Pattern

Task 1: Given the class Pair<F, S>

```
public class Pair<F, S> {
   private F first;
   private S second;
    * Constructor of Pair obj
    * @param f object of type F
    * @param s object of type S
    public Pair(F f, S s) {
     first = f;
      second = s;
    }
   /**
    * Print the Pair object
    * @return string of Pair representation
    public String toString() {
  return "("+ first + ", " + second + ")";
    }
   /**
    * Flips the Pair obj elements
   * for example the pair (a, b) becomes (b, a)
    * @param p object of type Pair
    * @return an object of type Pair with its
             components flipped
  public static /* ??? */ flip( /* ??? */) {
    /* ??? */
   /**
    * Entry point
    * @param args array of Strings
  public static void main(String[] args) {
```

```
Pair<Integer, String> p = new Pair<>(1, "Test");
    System.out.println(p);
    System.out.println(Pair.flip(p));
}

Implement the method public static /* ??? */ flip( /* ??? */)
such as for the parameter (1, "Test") the result will be ("Test", 1)
Clone an object of type Pair.
```

Task 2:

Write a class that represents a matrix of bytes

```
public class Matrix {
   private byte[][] element; //matrix values
  private int nrows, ncols; //number of rows and number of columns
   //create a matrix of size that has given dimensions
   public Matrix(int nrows, int ncols) {
   //create a matrix with values from another matrix
   public Matrix(Matrix source) {
   //create a matrix from array of array of bytes
   public Matrix(byte[][] b) {
   //add this matrix to a second matrix and return the sum
   // IllegalMatrixDimensionException is user defined exception
   public Matrix add(Matrix second) throws IllegalMatrixDimensionException {
   //get the value of this matrix at row r and column c
   //OutOfRangeMatrixIndexException is user defined exception
   public byte val(int r, int c) throws OutOfRangeMatrixIndexException {
   //set the element value val at row r and column c
   public void setElement(byte val, int r, int c) throws
  OutOfRangeMatrixIndexException {}
   //implement toString, equals, hashCode
   //returns the maximum value of this matrix
   public static byte max() {
   }
```

```
//test your class methods
public static void main(String[] args) {
}
```

Task 3: Develop a class Matrix<T> of a generic type T

Task 4: (optional):

1. In the adapter example provided, change the **Inscribable** interface, so that the method is defined by:

```
public interface Inscribable {
    /**
    * Calculates the area of a circle inscribed in a square
    *
    * @param width The dimension of the square
    * @return The area of the circle inscribed in the Square
    */
    double circleArea(double width);
}
```

What else needs to be changed? Refactor all the adapter components: the Adaptee class and its interface, the Adapter class and the Client class.

2. Develop an Adapter pattern implementation for solving the following problem:

The client wants to add two numbers in the Binary format, where Binary is a class that you have to implement. However, there exists an implementation that adds two numbers as integers.

For example, if your client invokes add (Binary x, Binary y), you have an implementation of add (Integer x, Integer y)

3. Design and implement a solution for the following problem statement:

Let us suppose there is a web commerce application that uses a gateway payment system. The current gateway uses a representation of the credit card date in the format year-month-day.

For some internal reasons, management has decided to replace the gateway with another one that uses a different representation format, such as: day/month/year

Hint:

Apply the adapter design pattern for mapping the old gateway format to the new one