#### JAC444 - Lecture 4

#### Segment 2 - clone Method

# clone() Method

#### In this lesson you will be learning about:

- Object method clone
- Cloneable Interface
- How to override the clone method
- Shallow versus deep cloning
- Copy constructor versus clone

## What is clone()?

- <u>Definition</u>: clone() is a method in the Java programming language for object duplication
- **Examples**: the assignment operator duplicates the reference, not the object

```
Student s1 = new Student("John", 3.5f);
Student s2 = s1;
s1 and s2 are two references to the same object
```

- <u>Java solution</u>: The Object clone() method creates a copy of an object.
- java.lang.Cloneable interface must be implemented by the class whose object clone we want to create.

## Subtleties of clone() method

clone() method is protected in Object class

- 1. Each class that wants to use clone method must override it and upgrade its visibility to public.
- 2. The class must implement the Cloneable interface
  - The Cloneable interface is a marker interface (does not have any methods)
  - If your class does not implement the interface Cloneable, then a CloneNotSupportedException is thrown

### How to override clone() method

- 1. Implement the Cloneable interface
- 2. Override the clone method with public access privileges
- 3. Call super.clone()- as the first statement
- 4. Handle CloneNotSupportedException

#### Deep vs Shallow clone

 The shallow clone of an object will have exact copy of all the fields of original object.

If there are references to other objects as fields, then only references of those objects are copied into clone object, copy of those objects are not created.

 The deep copy will copy all fields, but if the field is a reference to an object, the clone method will be invoked on the internal objects.

If the object to be cloned has only primitive type fields or *Immutable* objects then there is no difference between shallow and deep copy in Java.

#### Copy Constructor vs Clone

 Object.clone() is protected; you need to implement clone() with public access

 All its superclasses of your class should define clone() method in them or inherit it

Copy constructors are in general better than clone()