

# chipyard 환경에서의 오류 수정

권형서 김종엽 정지용  
(23/01/25 기준)

# 1. /chipyard/variables.mk 파일 수정

## Before

```
#####  
# default sbt launch command  
#####  
# by default build chisel3/firrtl and other subprojects from source  
SBT_OPTS_FILE := $(base_dir)/.sbtopts  
ifneq (,$(wildcard $(SBT_OPTS_FILE)))  
override SBT_OPTS += $(subst $$PWD,$(base_dir),$(shell cat $(SBT_OPTS_FILE)))  
endif  
  
SCALA_BUILDTOOL_DEPS = $(SBT_SOURCES)  
  
SBT_THIN_CLIENT_TIMESTAMP = $(base_dir)/project/target/active.json  
  
ifdef ENABLE_SBT_THIN_CLIENT  
override SCALA_BUILDTOOL_DEPS += $(SBT_THIN_CLIENT_TIMESTAMP)  
# enabling speeds up sbt loading  
# use with sbt script or sbtn to bypass error code issues  
SBT_CLIENT_FLAG = --client  
endif
```

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SBT_OPTS_FILE := $(base_dir)/.sbtopts  
ifneq (,$(wildcard $(SBT_OPTS_FILE)))  
override SBT_OPTS += $(subst $$PWD,$(base_dir),$(shell cat $(SBT_OPTS_FILE)))  
endif  
  
override SBT_OPTS += -DfirrtlVersion=1.4.1  
  
SCALA_BUILD00L_DEPS = $(SBT_SOURCES)  
  
SBT_THIN_CLIENT_TIMESTAMP = $(base_dir)/project/target/active.json  
  
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endif
```

## 2. RocketConfigs.scala 파일 수정

/chipyard/generators/chipyard/src/main/scala/config/RocketConfigs.scala 파일 수정

Remove

```
// DOC include start: GemminiRocketConfig
class GemminiRocketConfig extends Config(
  new gemmini.DefaultGemminiConfig ++                // use Gemmini systolic array GEMM accelerator
  new freechips.rocketchip.subsystem.WithNBigCores(1) ++
  new chipyard.config.AbstractConfig()
// DOC include end: GemminiRocketConfig

class FPGemminiRocketConfig extends Config(
  new gemmini.GemminiFP32DefaultConfig ++              // use FP32Gemmini systolic array GEMM accelerator
  new freechips.rocketchip.subsystem.WithNBigCores(1) ++
  new chipyard.config.AbstractConfig()

// DOC include start: DmiRocket
class dmiRocketConfig extends Config(
  new chipyard.harness.WithSerialAdapterTiedOff ++      // don't attach an external SimSerial
  new chipyard.config.WithDMIDTM ++                    // have debug module expose a clocked DMI port
  new freechips.rocketchip.subsystem.WithNBigCores(1) ++
  new chipyard.config.AbstractConfig()
// DOC include end: DmiRocket
```

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class GeminiRocketConfig extends Config(
  new gemmini.DefaultGemminiConfig ++                // use Gemini systolic array GEMM accelerator
  new freechips.rocketchip.subsystem.WithNBigCores(1) ++
  new chipyard.config.AbstractConfig()
// DOC include end: GeminiRocketConfig

class DmiRocketConfig extends Config(
  new chipyard.harness.WithSerialAdapterTiedOff ++      // don't attach an external SimSerial
  new chipyard.config.WithDMIDTM ++                    // have debug module expose a clocked DMI port
  new freechips.rocketchip.subsystem.WithNBigCores(1) ++
  new chipyard.config.AbstractConfig()
// DOC include end: DmiRocket
```



### 3. ConfigFragments.scala 파일 수정

/chipyard/generators/chipyard/src/main/scala/ConfigFragments.  
scala 파일 수정

**Before**

```
class WithMultiRoCCGemmini[T <: Data : Arithmetic, U <: Data, V <: Data](  
  harts: Int*)(gemminiConfig: GemminiArrayConfig[T,U,V] = GemminiConfigs.defaultConfig) extends Config((site, here, up) => {  
  case MultiRoCCKey => up(MultiRoCCKey, site) ++ harts.distinct.map { i =>  
    (i => Seq((p: Parameters) => {  
      implicit val q = p  
      val gemmini = LazyModule(new Gemmini(gemminiConfig))  
      gemmini  
    })))  
  }  
})
```

### 3. ConfigFragments.scala 파일 수정

/chipyard/generators/chipyard/src/main/scala/ConfigFragments.  
scala 파일 수정

After

```
class WithMultiRoCCGemmini[T <: Data : Arithmetic, U <: Data, V <: Data](  
  harts: Int*)(gemminiConfig: GemminiArrayConfig[T,U,V] = GemminiConfigs.defaultConfig) extends Config((site, here, up) => {  
  case MultiRoCCKey => up(MultiRoCCKey, site) ++ harts.distinct.map { i =>  
    (i => Seq((p: Parameters) => {  
      implicit val q = p  
      val gemmini = LazyModule(new Gemmini(OpcodeSet.custom3, GemminiConfigs.defaultConfig))  
      gemmini  
    })))  
  }  
})
```

## 4. EE290Configs.scala 파일 만들어주기

chipyard/generators/chipyard/src/main/scala/config/  
경로에 EE290Configs.scala 파일 만들어 줘야함

```
root@a427824fa4bd:~/chipyard/generators/chipyard/src/main/scala/config# ls
AbstractConfig.scala  CVA6Configs.scala  RocketConfigs.scala  TracegenConfigs.scala
BoomConfigs.scala     HeteroConfigs.scala  SodorConfigs.scala  TutorialConfigs.scala
```



```
root@a427824fa4bd:~/chipyard/generators/chipyard/src/main/scala/config# ls
AbstractConfig.scala  CVA6Configs.scala  HeteroConfigs.scala  SodorConfigs.scala  TutorialConfigs.scala
BoomConfigs.scala     EE290Configs.scala  RocketConfigs.scala  TracegenConfigs.scala
```



## 5. common.mk 파일 수정

```
root@d6041fc144e9:~/chipyard# ls
CHANGELOG.md  README.md  dockerfiles  env.sh  init-submodules-no-riscv-tools.log  sims  toolchains  variables.mk  vlsi
CONTRIBUTING.md  build.sbt  docs  esp-tools-install  project  software  tools  varialbe.mk
LICENSE  chipyard  env-esp-tools.sh  fpga  riscv-tools-install  target  vaiables.mk  vcs.mk
LICENSE.SiFive  common.mk  env-riscv-tools.sh  generators  scripts  tests  variable.mk  verilator
```

```
# vim common.mk
```

그런 다음 약 174,178,182번째 줄에 있는 check-binary 지우기 (다음 장 그림 참고)

수정 하고 나서 :wq 로 저장 후 종료

# BEFORE

```
#####  
# helper rules to run simulations  
#####  
.PHONY: run-binary run-binary-fast run-binary-debug run-fast  
  
check-binary:  
ifeq (,$(BINARY))  
    $(error BINARY variable is not set. Set it to the simulation binary)  
endif  
  
# run normal binary with hardware-logged insn disassembly  
run-binary: $(output_dir) $(sim) check-binary  
    (set -o pipefail && $(NUMA_PREFIX) $(sim) $(PERMISSIVE_ON) $(SIM_FLAGS) $(EXTRA_SIM_FLAGS) $(SEED_FLAG) $(VERBOSE_FLAGS) $(PERM  
/dev/null 2> >(spike-dasm > $(sim_out_name).out) | tee $(sim_out_name).log)  
  
# run simulator as fast as possible (no insn disassembly)  
run-binary-fast: $(output_dir) $(sim) check-binary  
    (set -o pipefail && $(NUMA_PREFIX) $(sim) $(PERMISSIVE_ON) $(SIM_FLAGS) $(EXTRA_SIM_FLAGS) $(SEED_FLAG) $(PERMISSIVE_OFF) $(BIN  
(sim_out_name).log)  
  
# run simulator with as much debug info as possible  
run-binary-debug: $(output_dir) $(sim_debug) check-binary  
    (set -o pipefail && $(NUMA_PREFIX) $(sim_debug) $(PERMISSIVE_ON) $(SIM_FLAGS) $(EXTRA_SIM_FLAGS) $(SEED_FLAG) $(VERBOSE_FLAGS)  
ISSIVE_OFF) $(BINARY) </dev/null 2> >(spike-dasm > $(sim_out_name).out) | tee $(sim_out_name).log)  
  
run-fast: run-asm-tests-fast run-bmark-tests-fast
```

# AFTER

```
#####  
# helper rules to run simulations  
#####  
.PHONY: run-binary run-binary-fast run-binary-debug run-fast  
  
check-binary:  
ifeq (,$(BINARY))  
    $(error BINARY variable is not set. Set it to the simulation binary)  
endif  
  
# run normal binary with hardware-logged insn disassembly  
run-binary: $(output_dir) $(sim)  
    (set -o pipefail && $(NUMA_PREFIX) $(sim) $(PERMISSIVE_ON) $(SIM_FLAGS) $(EXTRA_SIM_FLAGS) $(SEED_FLAG) $(VERBOSE_FLAGS) $(PERMISSIVE_OFF) $(BINARY)  
/dev/null 2> >(spike-dasm > $(sim_out_name).out) | tee $(sim_out_name).log)  
  
# run simulator as fast as possible (no insn disassembly)  
run-binary-fast: $(output_dir) $(sim)  
    (set -o pipefail && $(NUMA_PREFIX) $(sim) $(PERMISSIVE_ON) $(SIM_FLAGS) $(EXTRA_SIM_FLAGS) $(SEED_FLAG) $(PERMISSIVE_OFF) $(BINARY) </dev/null | tee  
(sim_out_name).log)  
  
# run simulator with as much debug info as possible  
run-binary-debug: $(output_dir) $(sim_debug)  
    (set -o pipefail && $(NUMA_PREFIX) $(sim_debug) $(PERMISSIVE_ON) $(SIM_FLAGS) $(EXTRA_SIM_FLAGS) $(SEED_FLAG) $(VERBOSE_FLAGS) $(WAVEFORM_FLAG) $(PE  
ISSIVE_OFF) $(BINARY) </dev/null 2> >(spike-dasm > $(sim_out_name).out) | tee $(sim_out_name).log)  
  
run-fast: run-asm-tests-fast run-bmark-tests-fast  
  
#####
```

## 6. Git checkout

gemmini-rock-tests 디렉토리에서 git checkout 해주기

```
root@d6041fc144e9:~/chipyard/generators/gemmini/software/gemmini-rocc-tests# git checkout ee290-sp21-lab2
```

## 7. Makefile.in 파일 수정

```
root@d6041fc144e9:~/chipyard/generators/gemmini/software/gemmini-rocc-tests# ls
LICENSE      Makefrag    autom4te.cache  build    configure    ee290    include  patches    rocc-software
Makefile.in  README.md  bareMetalC      build.sh  configure.ac  imagenet  mlps     riscv-tests  scripts
root@d6041fc144e9:~/chipyard/generators/gemmini/software/gemmini-rocc-tests# vim Makefile.in
```

<https://github.com/ucb-bar/gemmini-rocc-tests/blob/ee290-sp21-lab2/Makefile.in>

여기 들어가서 맨 아래에 `make -C imagenet`부터 복사 한 다음에 밑에 사진 처럼 `imagenet`을 전부 `ee290`으로 수정

```
make -C ee290 \
  -f $(abs_top_srcdir)/ee290/Makefile \
  TARGET_MAKEFILE=$(abs_top_srcdir)/ee290/Makefile \
  abs_top_srcdir=$(abs_top_srcdir) \
  src_dir=$(abs_top_srcdir)/ee290 \
  XLEN=$(XLEN) \
  PREFIX=$(ROCC)-ee290 \
  RISCVTOOLS=$(RISCVTOOLS) \
  RUNNER=$(RUNNER) \
  run-baremetal
```



## 8. build.sh

```
root@d6041fc144e9:~/chipyard/generators/gemmini/software/gemmini-rocc-tests# ./build.sh
```

# ./build.sh

(오류가 안떠야함)

## 9. 테스트 돌려보기

```
cd sims/verilator
```

```
#make CONFIG=GemminiEE290Lab2RocketConfig  
BINARY=../../generators/gemmini/software/gemmini-rocc-  
tests/build/ee290/identity-baremetal run-binary
```