

# LAB 1

Basic JavaScript instructions

## Exercise 1

### Declaring variables

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- a) Declare a constant variable named **pi** and assign it a value of **3.14**. Afterwards, `console.log` the variable value in your browser and check the result.
- b) Declare a variable named **favFruit** and assign it your favourite fruit. Afterwards, `console.log` the variable value in your browser and check the result.
- c) Declare a variable named **age** and assign it your age. Afterwards, `console.log` the variable value in your browser and check the result.
- d) Declare variable named **firstVisit** and assign it the boolean value **true**. Afterwards, `console.log` the variable value in your browser and check the result.

## Exercise 2

### Redeclaring variables

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- a) Change the value of the variable called **weather** from “Sunny” to “Cloudy”. Do not change it directly by editing the text, do it on the line afterwards by redeclaring the variable. Afterwards, `console.log` the variable value in your browser and check the result.
- b) Change the value of the variable called **diceroll** from 6 to 4 Do not change it directly by editing the text, do it on the line afterwards by redeclaring the variable. Afterwards, `console.log` the variable value in your browser and check the result.

## Exercise 3

### Arrays

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- a)
  - 1. Declare a variable called **colours** and assign it an array containing three of your favourite colours.
  - 2. `console.log` the variable value in your browser and check the result.
  - 3. Change the value of the third colour to a different colour (do not change it directly, access the value and change it on a new line), then `console.log` the variable value once again.
- b)
  - 1. Declare a variable called **hobbies** and assign it an array containing two of your hobbies.
  - 2. `console.log` only the first value of the array.

## Exercise 4

### Operators

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#### a)

1. Give the variable **num1** a value of 2, and **num2** a value of 5.
2. Use the **sum** variable to multiply **num1** and **num2**.
3. console.log the **sum** variable.

#### b)

1. Give the variable **number1** a value of 10, and **number2** a value of 2.
2. Use the **result** variable to divide **number1** and **number2**.
3. console.log the **result** variable.

#### c)

1. Use the correct assignment operator that will result in the variable **x** being 15 (same as  $x = x + y$ ).
2. console.log the variable **x**. You should get a result of 15.

#### d)

1. Declare a variable named **z** and give it a value of 5.
2. Increment the variable with 1 by using the increment operator (**++**).
3. console.log the variable **z**. You should get a result of 6.

#### e)

1. Declare a variable called **first** and give it a value of "NT".
2. Declare another variable called **second** and give it a value of "NU".
3. Declare a third variable called **university** and give it a value equal to the combination of the first and second variables, using the correct mathematic operator.
4. console.log the variable **university**. You should get a result of **NTNU**.