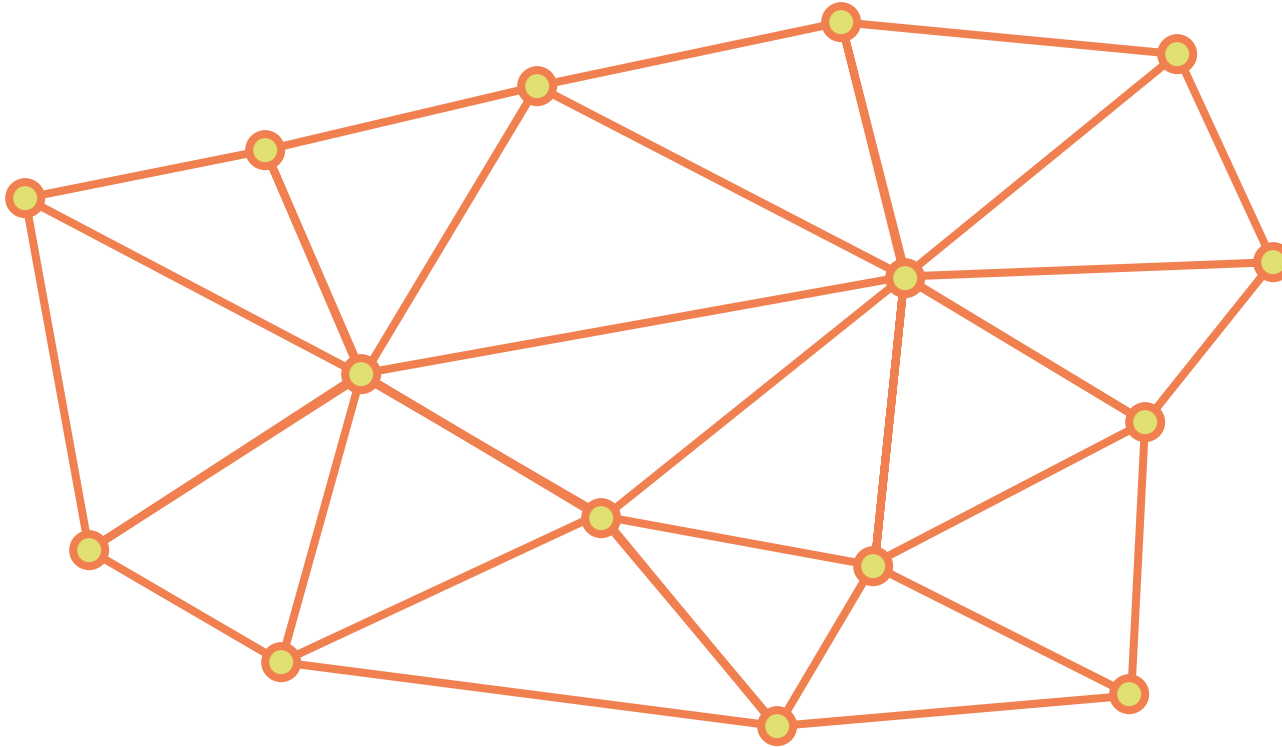


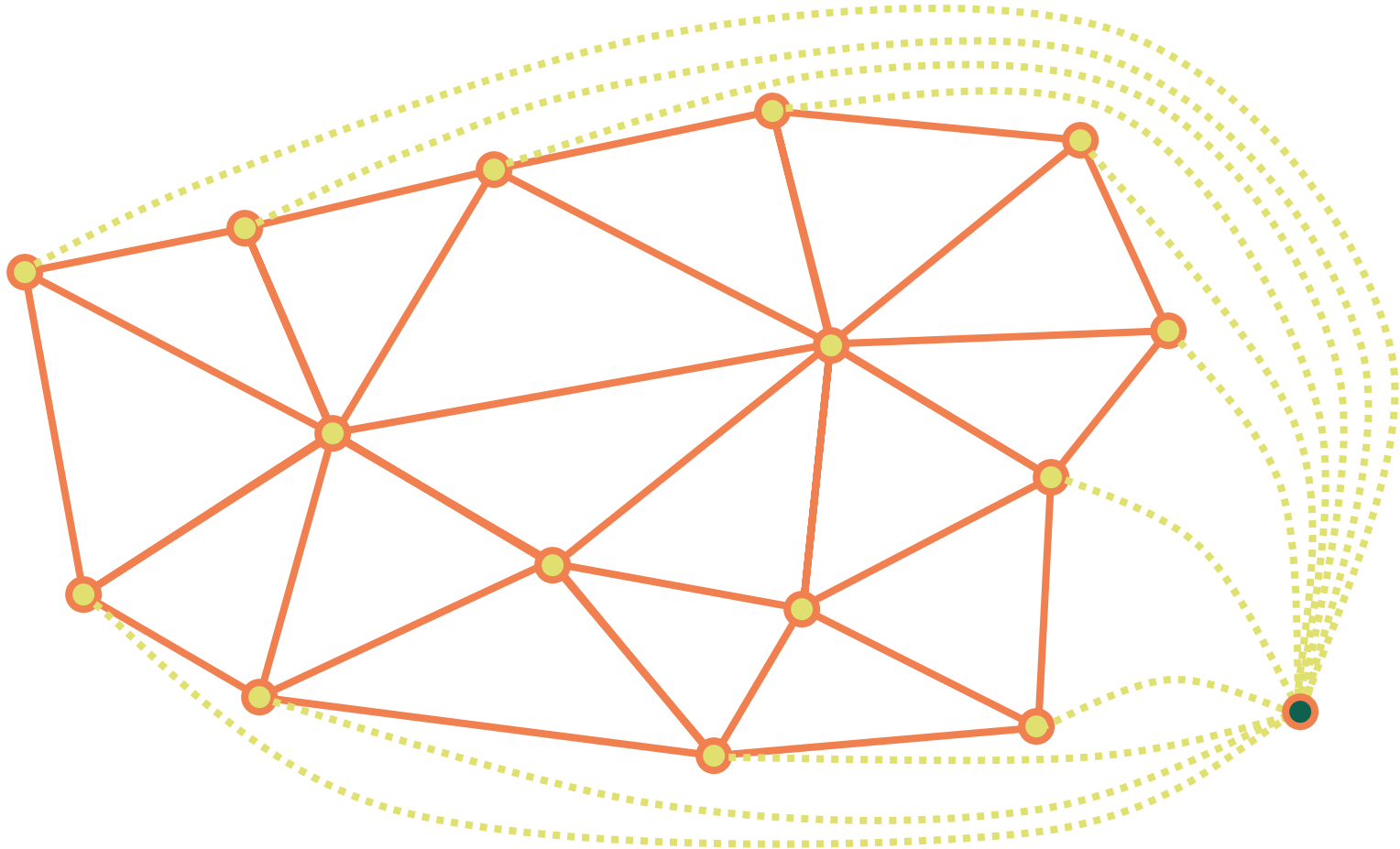
Mesh Compression

Valence Coding

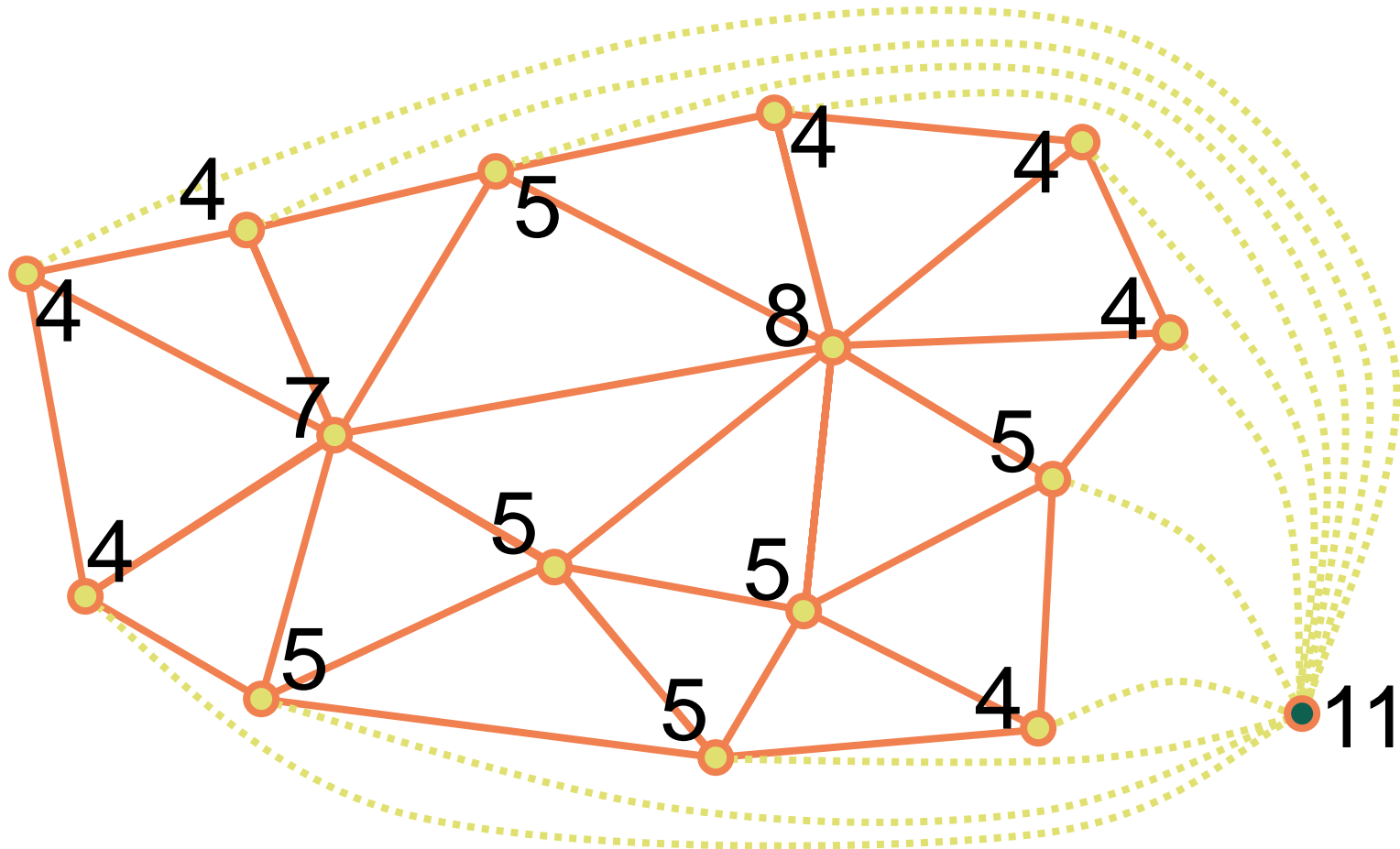
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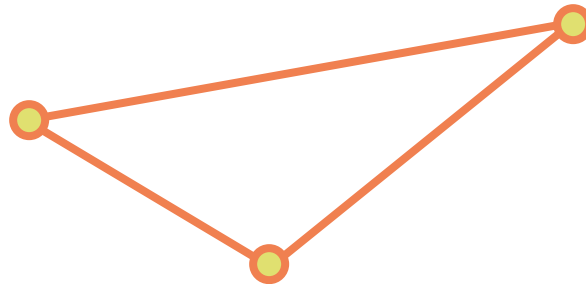
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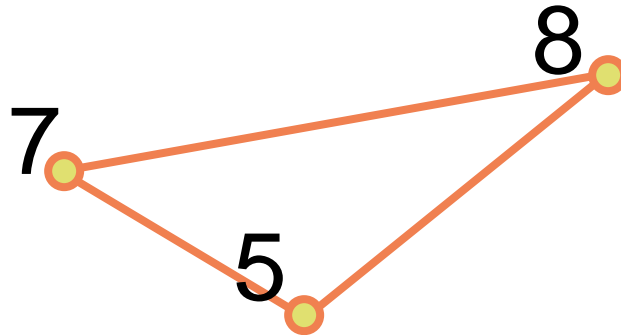
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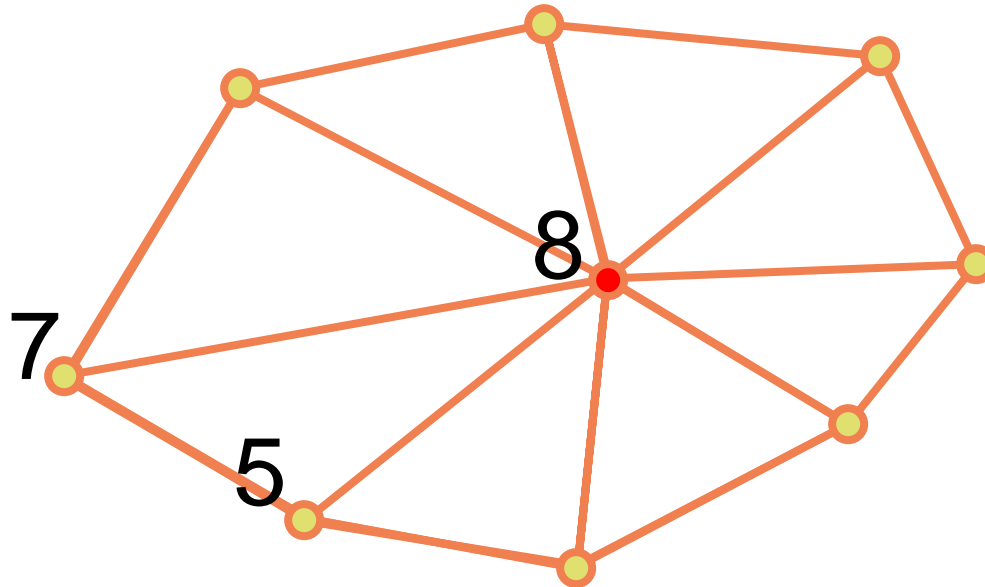
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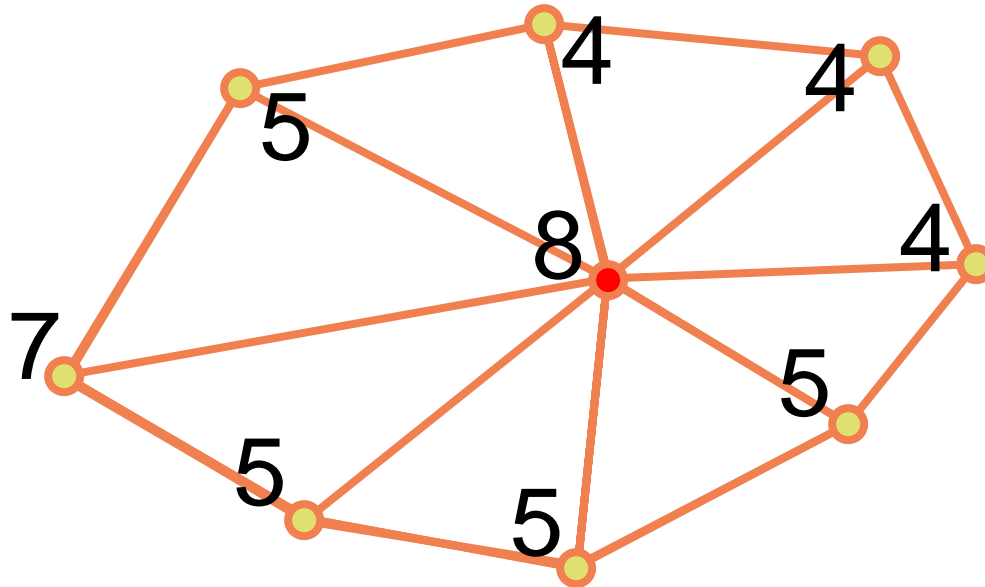
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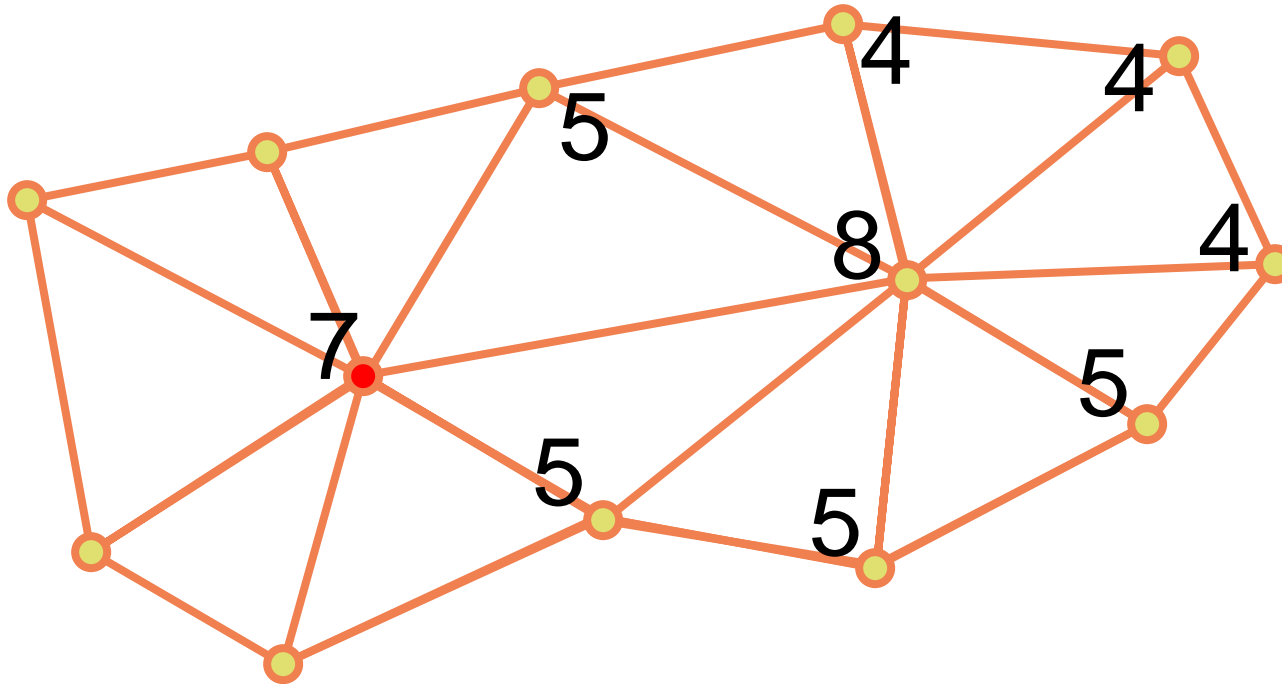
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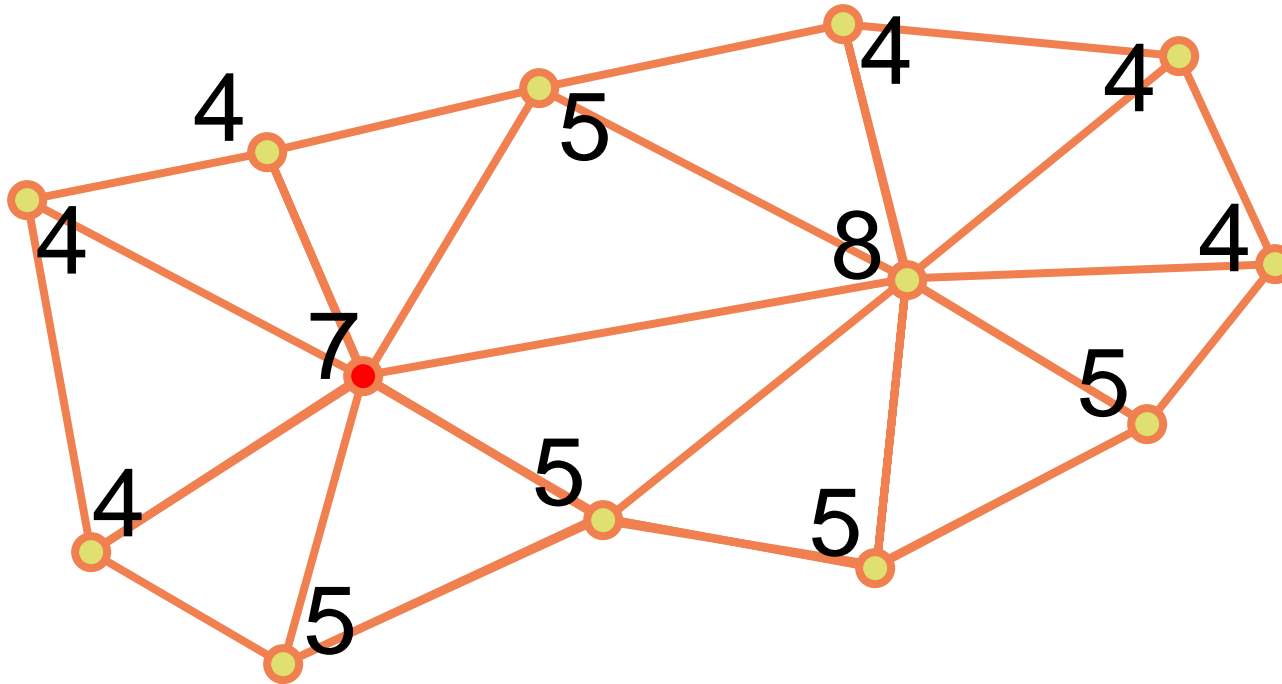
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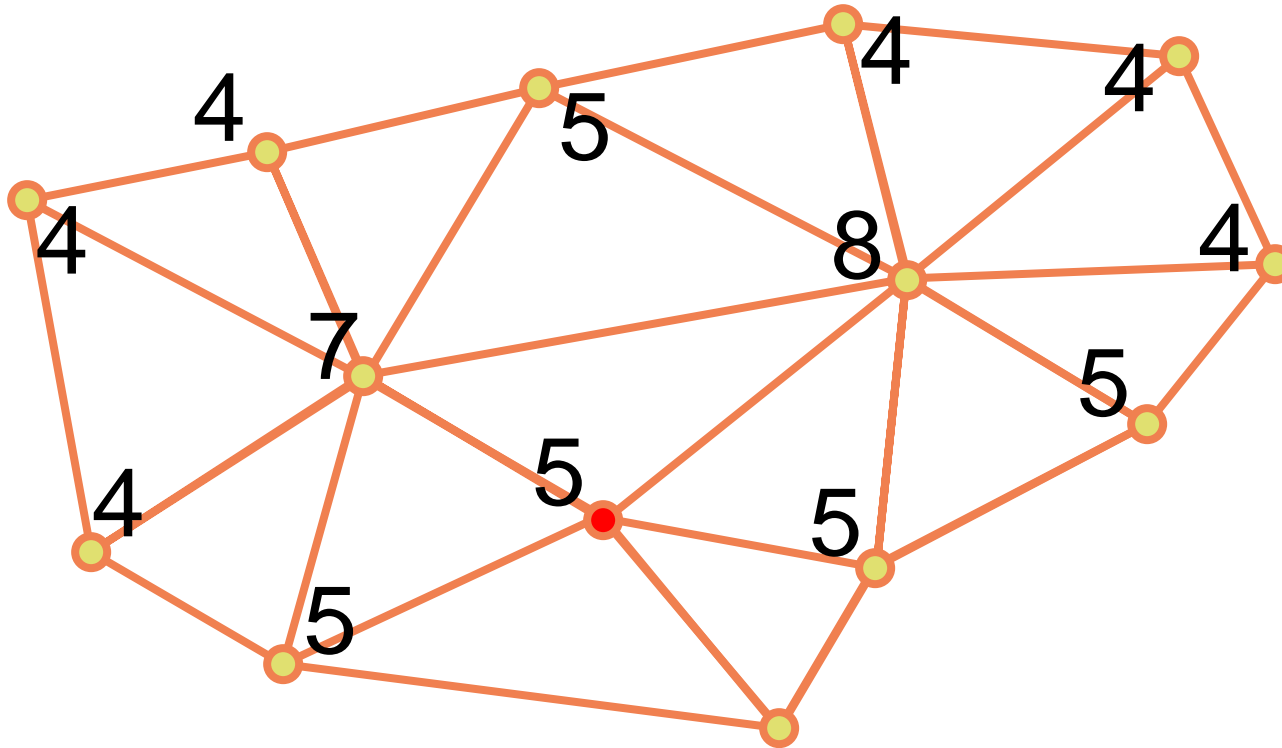
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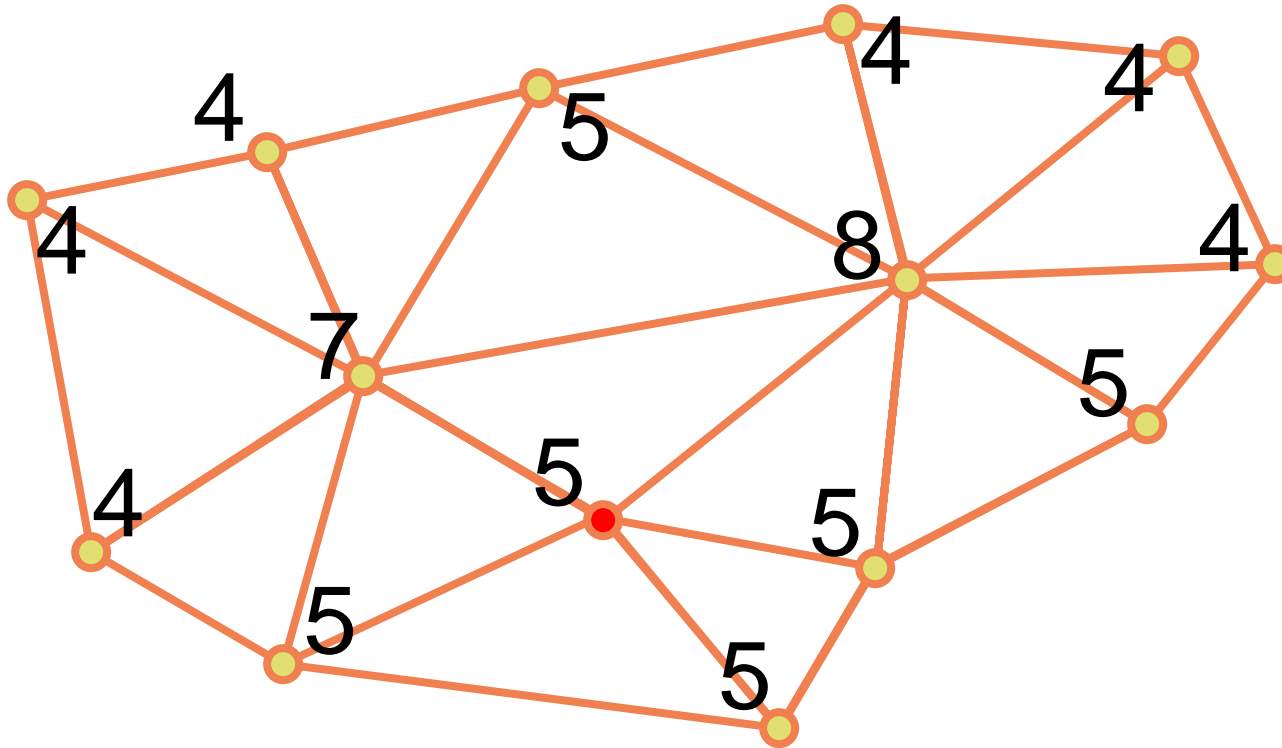
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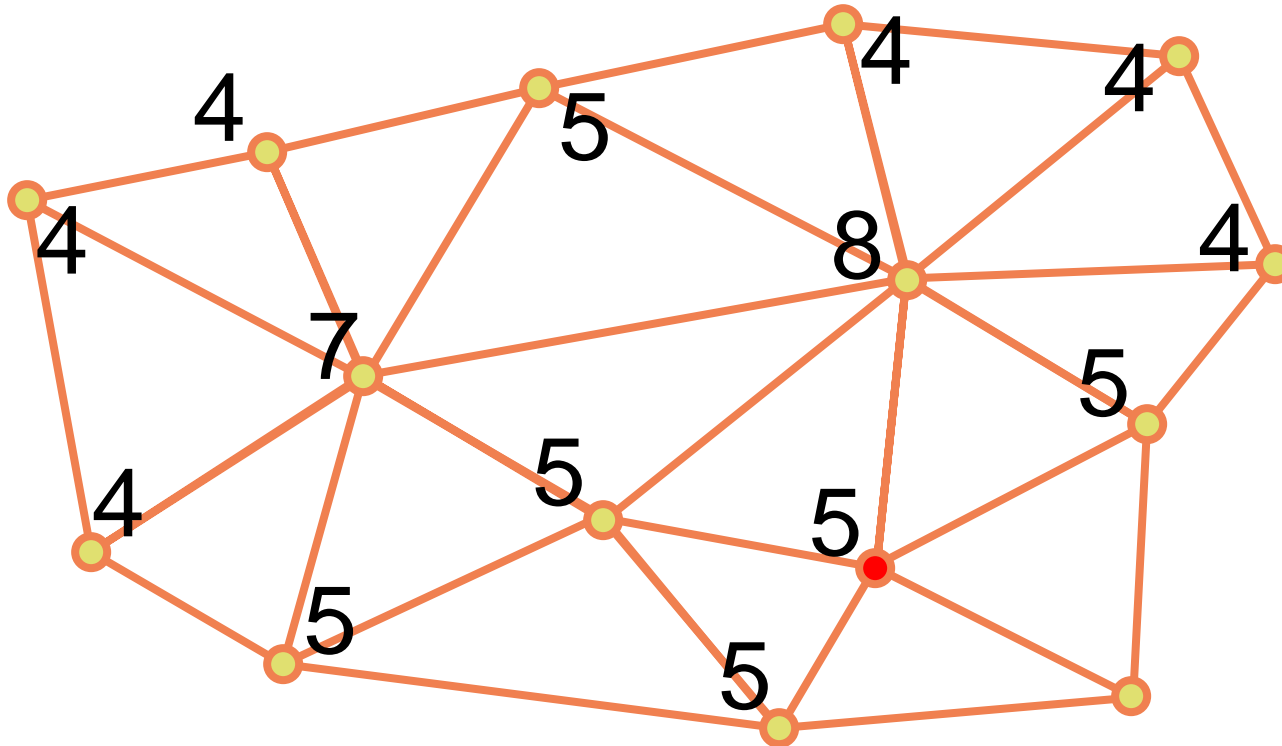
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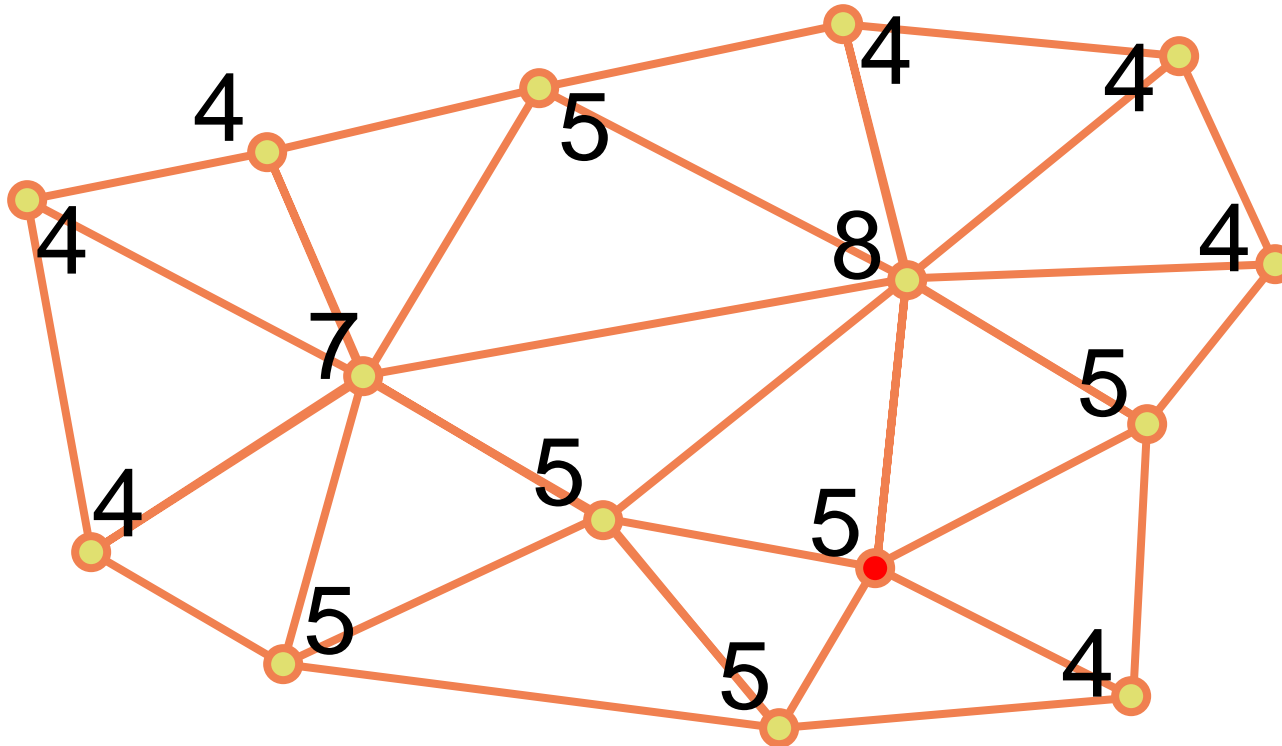
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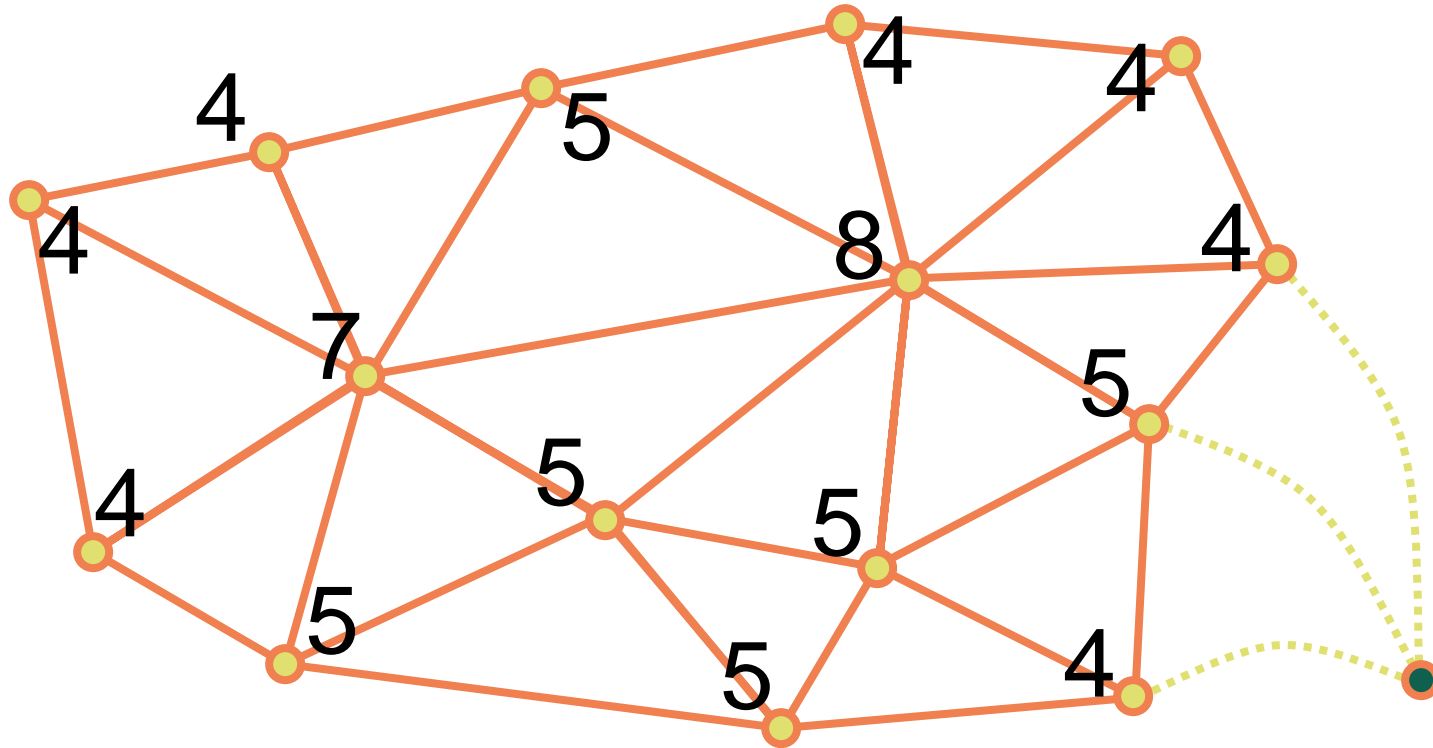
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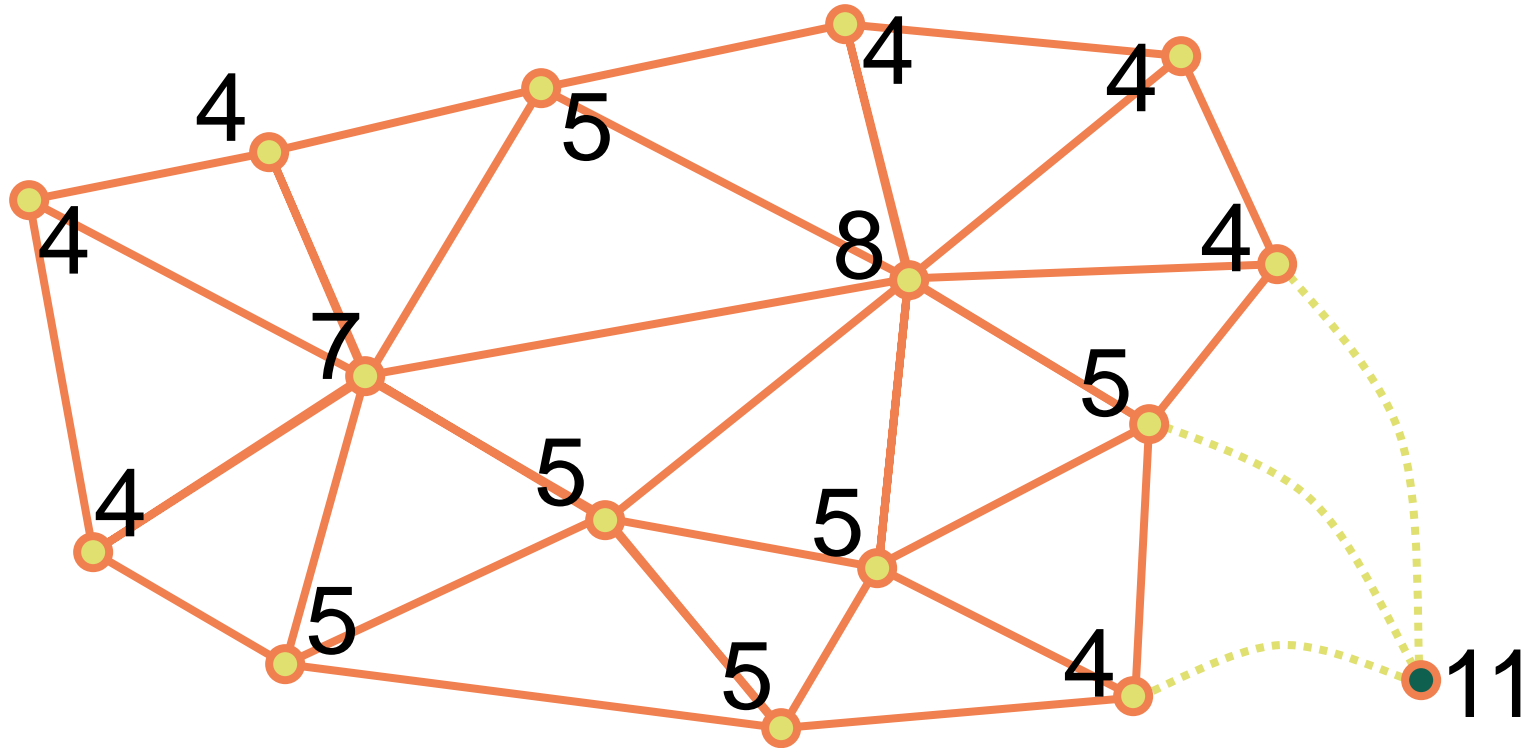
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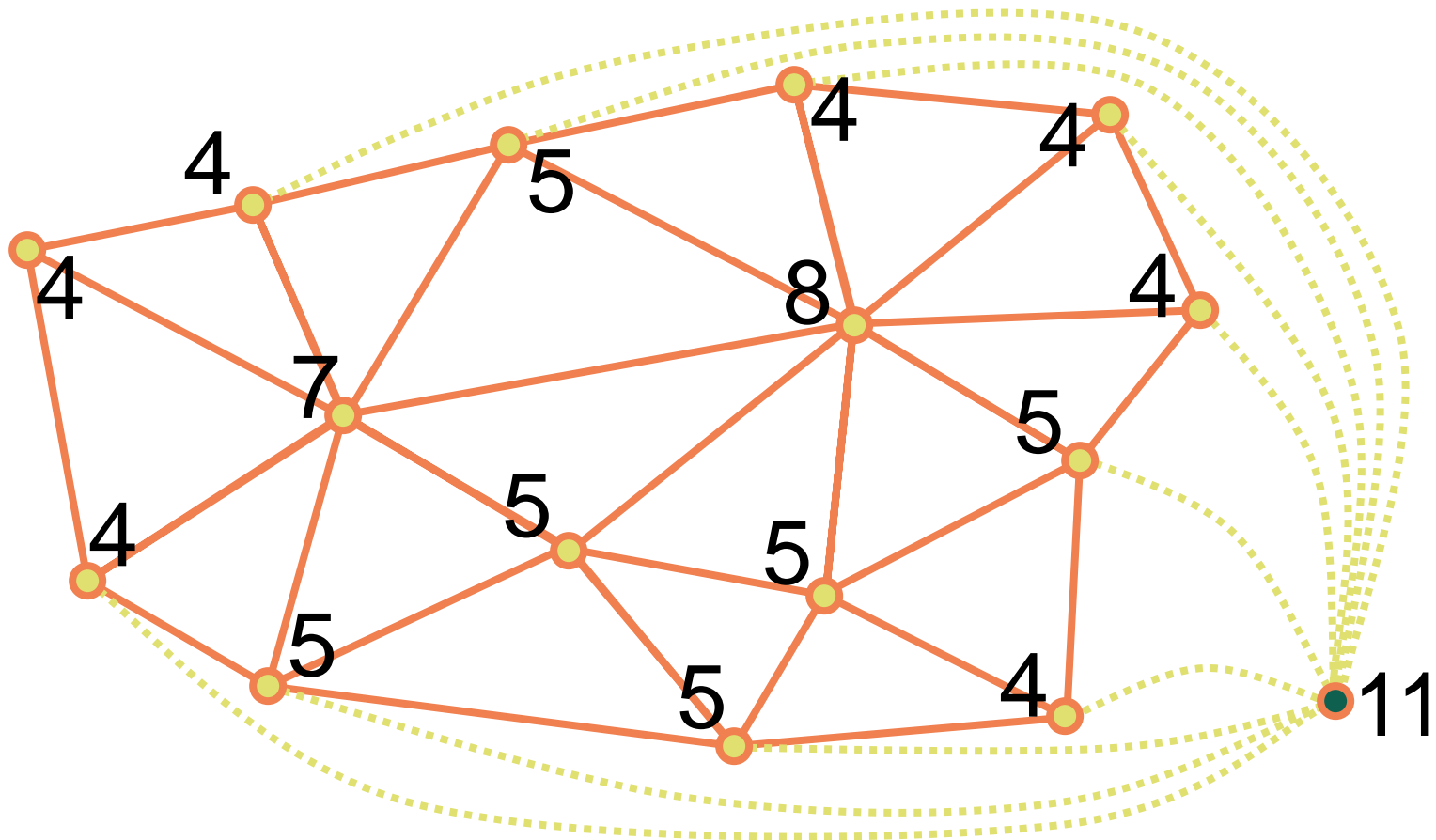
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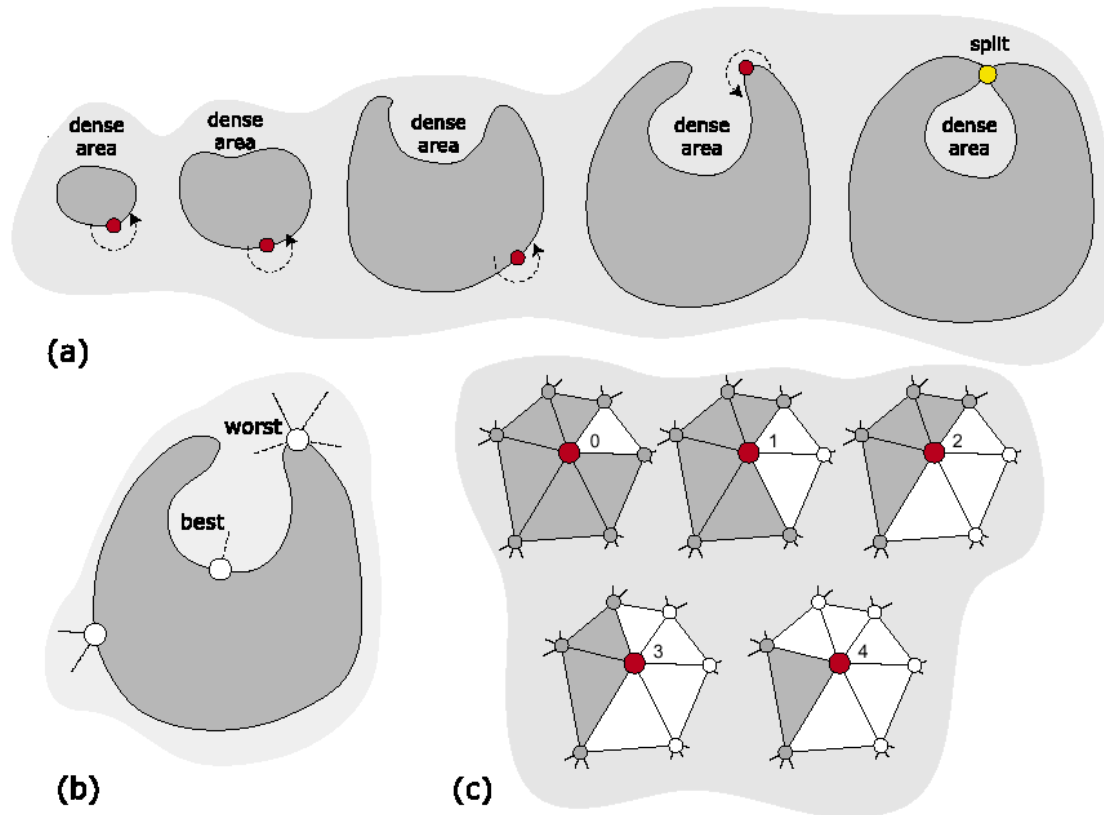
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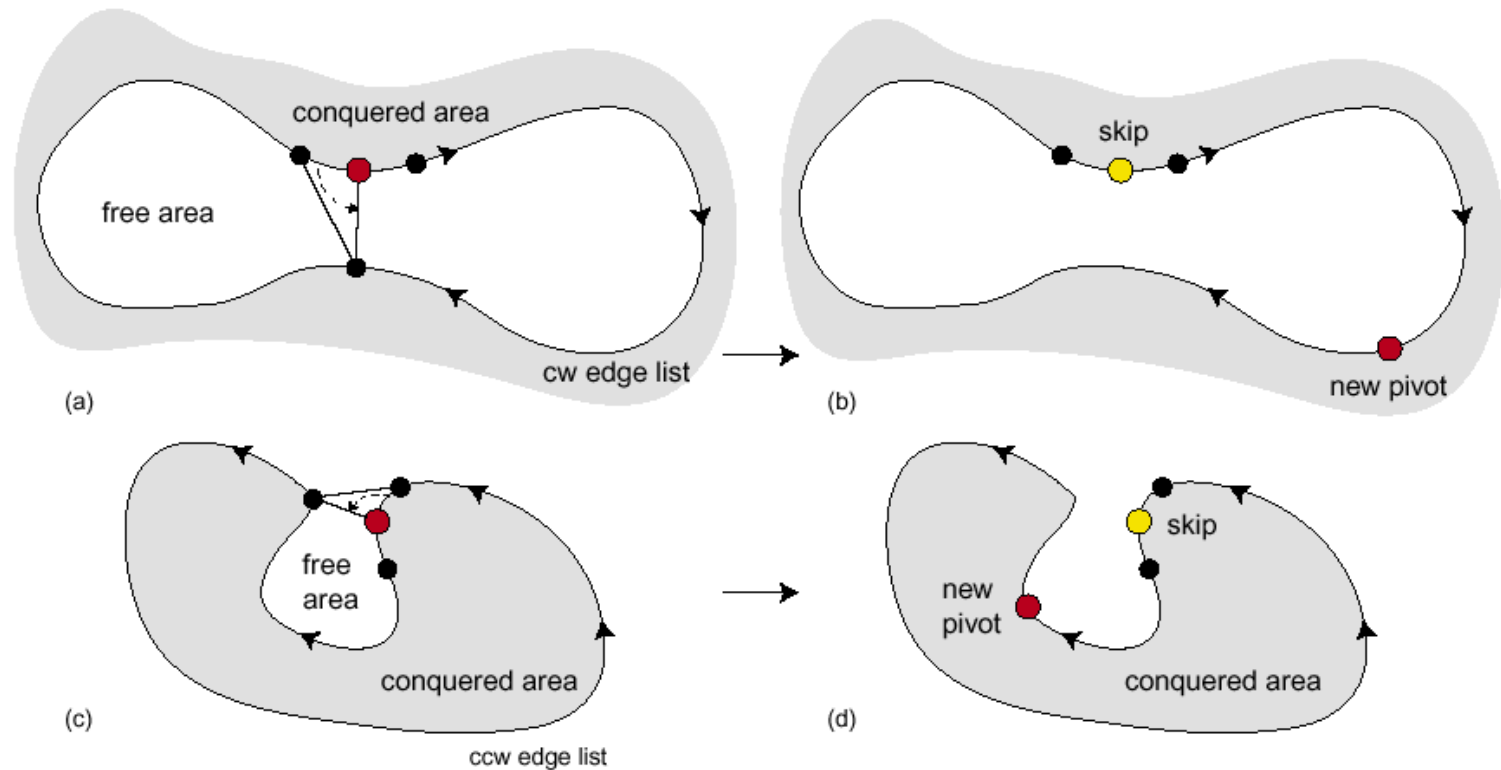
Valence Coding



Splitting / Merging



Avoid Split Operations



Avoid Split Operations

