# **Jonathan Devine**

contact@jonnydevine.com (+353) 862041801 http://jonnydevine.com

## **Education**

**BSc in Computing & Software Development** Dundalk Institute of Technology, Ireland 2007 – 2012

# **Employment & Experience**

**Creator / Software Developer** 

Elite Fifa Leagues
June 2017 – Present

A website for fifa gamers to compete against each other in tournaments. Screenshots & source code: <a href="https://github.com/JonnyD/EliteFifaLeagues">https://github.com/JonnyD/EliteFifaLeagues</a>

Skills: PHP7, Symfony3, Doctrine2, MySQL, GIT.

#### **Software Engineer**

Good Travel Software <a href="http://goodtravelsoftware.com">http://goodtravelsoftware.com</a> March 2015 – June 2017

Good Travel Software is a startup that sells software for the short term car rental market and peer to peer rental services.

- Collaborated on a car sharing booking system for General Motors called Maven Plus and a SAAS called Share Car.
- Worked within a small team to plan requirements and software architecture.
- Worked on many layers of each project; frontend using AngularJS, backend using PHP7 and Zend Framework 2, database using MySQL and Doctrine2, and API using Apigility.
- Tested code using unit, functional, and acceptance tests.
- Working with QA team to create new test cases and continuously improving the testing cycle.

Skills: PHP 5, PHP 7, Zend Framework 2, Apigility, MySQL, Doctrine2, AngularJS, Git, and Codeception.

### **Founder / Software Developer**

DocumentaryWIRE <a href="http://documentarywire.com">http://documentarywire.com</a> May 2008 – Present

DocumentaryWIRE is a website which curates free documentaries from across the web. Source code: <a href="https://github.com/JonnyD/DocumentaryWIRE">https://github.com/JonnyD/DocumentaryWIRE</a>

- Originally developed the website using Wordpress then converted it to Symfony2 and migrated the data using Pentaho Spoon ETL.
- Since its inception in 2008 it has attained millions of visitors and thousands of followers on social media.
- Converted the web application to Symfony3.

Skills: PHP5/7, Symfony2/3, Doctrine2, JavaScript, AJAX, jQuery, Twig, SEO, APC caching, and Pentaho Spoon.

#### **PHP Developer**

MOR Solutions <a href="http://morsolutions.com">http://morsolutions.com</a>
October 2014 – March 2015

MOR Solutions is a digital agency designing and developing websites.

• Worked with PHP, JavaScript, and MySQL doing jobs for random clients.

Skills: PHP, MySQL, JavaScript, MODX, and Zend Framework 1.

#### Java Developer

Armac Systems <a href="http://armacsystems.com">http://armacsystems.com</a> April 2013 – March 2014

Armac Systems develops optimization software for the aerospace & maintenance sector where inventory demand is stochastic.

- Converted abstract specifications into executable code in an Agile environment. Created
  Outline Solution Documents from Functional Specifications, implemented and tested
  requirements, created Test Plans for QA, and fixed bugs.
- Developed new features, fixed bugs, and tested code using Unit, Mock, and Functional Tests across all layers of a JEE application (frontend and backed).
- Refactored legacy code (e.g. Struts to Spring) and optimised the database which decreased loading time of web pages, database heavy tests, database imports/exports, and data integration using Pentaho Spoon.
- Integrated data using Pentaho Spoon/ETL; built new components, tested and verified integrity of data. Helped integrate SAP NetWeaver to aid updating in real time.

Skills: Java, Oracle, SQL, Spring, Struts, Hibernate, JSP, Pentaho Spoon ETL, Junit, Mockito, HTML, CSS, GIT.

#### **Volunteer / Software Developer**

Civeraft <a href="http://reddit.com/r/Civeraft">http://reddit.com/r/Civeraft</a> June 2012 – March 2013

Civcraft is a minecraft server with the goal of leaving players as free as possible to generate their own social order through the use of several custom mods.

- Using Java, MySQL, and Bukkit, developed various plugins for a Minecraft multiplayer server called Civcraft such as JukeAlert and Citadel which are used by 1000's of players daily, <a href="http://dev.bukkit.org/bukkit-plugins/citadel/">http://dev.bukkit.org/bukkit-plugins/citadel/</a>
- Using Node.js, MongoDB, and Express, created a bot that connects to a Minecraft server and logs players activity into a database <a href="https://github.com/JonnyD/Skynet">https://github.com/JonnyD/Skynet</a>

• Using Symfony2, created a resourceful API that presented the data collected by the bot described above <a href="https://github.com/JonnyD/Skynet-Web">https://github.com/JonnyD/Skynet-Web</a>

Skills: Java, Ebean, MySQL, PHP, Symfony2, Node.js

### Other

- Airbnb.com SDK <a href="https://github.com/JonnyD/AirbnbSDK">https://github.com/JonnyD/AirbnbSDK</a>
- 80Legs.com SDK <a href="https://github.com/JonnyD/peggy">https://github.com/JonnyD/peggy</a>
- Greetup API <a href="https://github.com/JonnyD/Greetup-API">https://github.com/JonnyD/Greetup-API</a>

## Links

Github: <a href="http://github.com/jonnyd">http://github.com/jonnyd</a>

LinkedIn: <a href="https://www.linkedin.com/in/jonnydevine/">https://www.linkedin.com/in/jonnydevine/</a>

StackOverflow: <a href="http://stackoverflow.com/users/363004/jonathan">http://stackoverflow.com/users/363004/jonathan</a>

References available upon request