



HW1 Solution

Problem 1.

Consider a random variable X whose pdf is:

$$P_X(x) = \begin{cases} 1/2 & x = -1 \\ 1/4 & x = 0 \\ 1/4 & x = 1 \end{cases}$$

- a) Find $E[X]$ and $E[X^2]$
- b) Find $\text{Var}[X]$ and σ

Solution:

a)

$$S_X = \{0, -1, 1\}$$

$$E[X] = \sum_{x \in S_X} x P_X(x) = -1 \times (1/2) + 0 \times (1/4) + 1 \times (1/4) = -1/4$$

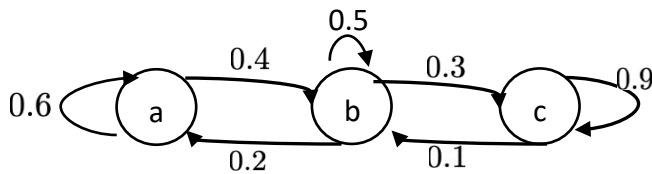
$$E[X^2] = \sum_{x \in S_X} x^2 P_X(x) = (-1)^2 \times 1/2 + 0^2 \times 1/4 + (1)^2 \times 1/4 = 3/4$$

$$b) \text{Var}[X] = E[X^2] - (E[X])^2 = \frac{3}{4} - \left(-\frac{1}{4}\right)^2 = \frac{3}{4} - \frac{1}{16} = \frac{11}{16}$$

$$\sigma_X = \sqrt{\text{Var}[X]} = \frac{\sqrt{11}}{4}$$

Problem 2.

Consider a Markov chain $\{x_n, n = 0, 1, \dots\}$ with a transition diagram:



- Compute the transition matrix, given $x = \{a, b, c\}$
- Compute $p(x_k = b | x_{k-1} = a)$ and $p(x_k = b | x_{k-2} = a)$

Solution:

$$\begin{array}{c}
 a) \\
 M = \begin{matrix} \begin{matrix} a_{k-1} \rightarrow \\ b_{k-1} \rightarrow \\ c_{k-1} \rightarrow \end{matrix} \begin{bmatrix} a_k & b_k & c_k \\ 0.6 & 0.4 & 0 \\ 0.2 & 0.5 & 0.3 \\ 0 & 0.1 & 0.9 \end{bmatrix} \end{matrix}
 \end{array}$$

b)

$$P(x_k = b | x_{k-1} = a) = 0.4$$

$$\begin{aligned}
 P(x_k = b | x_{k-2} = a) &= \sum_{i \in \{a, b\}} P(x_k = b, x_{k-1} = i | x_{k-2} = a) \\
 &= P(x_k = b, x_{k-1} = a | x_{k-2} = a) + P(x_k = b, x_{k-1} = b | x_{k-2} = a) \\
 &= P(x_k = b | x_{k-1} = a, x_{k-2} = a) \times P(x_{k-1} = a | x_{k-2} = a) \\
 &\quad + P(x_k = b | x_{k-1} = b, x_{k-2} = a) \times P(x_{k-1} = b | x_{k-2} = a) \\
 &= 0.4 \times 0.6 + 0.5 \times 0.4 = 0.44
 \end{aligned}$$

Problem 3.

Consider two-bandit problem with the following reward distributions:

$$R(a^1) \sim \text{Uniform}[0 \ 1.4]$$

$$R(a^2) \sim \mathcal{N}(\mu = 0.5, \sigma = 1)$$

- a) Compute the optimal $Q^*(a^1)$, $Q^*(a^2)$ and π^* .
- b) Consider the reward distributions are unknown. Use the learning rate $\alpha = 0.5$ to estimate $Q(a^1)$, $Q(a^2)$ and π given the following:

	k=1	k=2	k=3	k=4	k=5
Action	a^1	a^2	a^1	a^2	a^1
Reward	1	0.5	0	1.25	1.35

- c) Repeat part b for optimistic initial value Given $Q(a^1) = Q(a^2) = 5$.

Solution:

Part a)

$$R(a^1) \sim \text{Uniform}[0 \ 1.4] \rightarrow E[R|a=a^1] = \frac{a+b}{2} = \frac{0+1.4}{2} = 0.7$$

$$R(a^2) \sim \mathcal{N}(\mu=0.5, \sigma=1) \rightarrow E[R|a=a^2] = 0.5$$

$Q^*(a^1) = 0.7$ and $Q^*(a^2) = 0.5$ are the optimal Q-values.

$$\pi^* = \underset{a \in \{a^1, a^2\}}{\operatorname{argmax}} Q^*(a) = a^1$$

part b)

For $Q(a') = Q(a^2) = 0$, we have:

$$Q(a) = Q(a) + \alpha [r - Q(a)]$$

$$k=1 \rightarrow Q(a') = 0 + 0.5 [1 - 0] = 0.5$$

$$k=2 \rightarrow Q(a^2) = 0 + 0.5 [0.5 - 0] = 0.25$$

$$k=3 \rightarrow Q(a') = 0.5 + 0.5 [0 - 0.5] = 0.25$$

$$k=4 \rightarrow Q(a^2) = 0.25 + 0.5 [1.25 - 0.25] = 0.75$$

$$k=5 \rightarrow Q(a') = 0.25 + 0.5 [1.35 - 0.25] = 0.8$$

$$\pi = \begin{cases} \text{Random } a' \text{ or } a^2 & \text{w.p. } \epsilon \\ \underset{a \in \{a', a^2\}}{\operatorname{argmax}} Q(a) = a' & \text{w.p. } (1-\epsilon) \end{cases}$$

part c)

For the case with optimistic initial values $Q(a') = Q(a^2) = 5$, we have:

$$Q(a') = Q(a^2) = 5$$

$$k=1 \rightarrow Q(a') = 5 + 0.5 [1 - 5] = 3$$

$$k=2 \rightarrow Q(a^2) = 5 + 0.5 [0.5 - 5] = 2.75$$

$$k=3 \rightarrow Q(a') = 3 + 0.5 [0 - 3] = 1.5$$

$$k=4 \rightarrow Q(a^2) = 2.75 + 0.5 [1.25 - 2.75] = 2$$

$$k=5 \rightarrow Q(a') = 1.5 + 0.5 [1.35 - 1.5] = 1.425$$

$$\pi = \begin{cases} \text{Random} & \text{w.p. } \epsilon \\ \underset{a \in \{a', a^2\}}{\operatorname{argmax}} Q(a) = a^2 & \text{w.p. } 1-\epsilon \end{cases}$$

Problem 4.

Given the following interaction and reward sequence, set $\alpha = 0.5$, $H_1(a^1) = H_1(a^2) = 0$ and use the gradient-bandit policy to compute $H_4(a^1)$, $H_4(a^2)$, $\pi_4(a^1)$ and $\pi_4(a^2)$.

	k=1	k=2	k=3
Action	a^1	a^2	a^1
Reward	1	0.5	0

Solution:

$$H_1(a^1) = H_1(a^2) = 0$$

$$\textcircled{1} \quad \pi_1(a^1) = \frac{e^0}{e^1 + e^0} = \frac{1}{2} \rightarrow a_1 = a^1, R_1 = 1 \Rightarrow \bar{R}_1 = 1$$

$$\pi_1(a^2) = \frac{e^0}{e^1 + e^0} = \frac{1}{2}$$

$$H_2(a^1) = H_1(a^1) + \alpha [R_1 - \bar{R}_1] (1 - \pi_1(a^1))$$

$$= 0 + 0.5 [1 - 1] (1 - \frac{1}{2}) = 0$$

$$H_2(a^2) = H_1(a^2) - \alpha [R_1 - \bar{R}_1] \pi_1(a^2)$$

$$= 0 - 0.5 [1 - 1] \frac{1}{2} = 0$$

$$\textcircled{2} \quad H_2(a^1) = 0, H_2(a^2) = 0$$

$$\pi_2(a^1) = \frac{e^0}{e^1 + e^0} = \frac{1}{2} \rightarrow a_2 = a^2, R_2 = 0.5 \Rightarrow \bar{R}_2 = \frac{1+0.5}{2} = 0.75$$

$$\pi_2(a^2) = \frac{e^0}{e^1 + e^0} = \frac{1}{2}$$

$$H_3(a^1) = H_2(a^1) - \alpha [R_2 - \bar{R}_2] \pi_2(a^1)$$

$$= 0 - 0.5 [0.5 - 0.75] \frac{1}{2} = 0.0625$$

$$H_3(a^2) = H_2(a^2) + \alpha [R_2 - \bar{R}_2] (1 - \pi_2(a^2))$$

$$= 0 + 0.5 (0.5 - 0.75) (1 - \frac{1}{2}) = -0.0625$$

③

$$H_3(a^1) = 0.0625 \quad H_3(a^2) = -0.0625$$

$$\pi_3(a^1) = \frac{e^{0.0625}}{e^{0.0625} + e^{-0.0625}} = 0.531$$

$$\pi_3(a^2) = \frac{e^{-0.0625}}{e^{-0.0625} + e^{0.0625}} = 0.469$$

$\rightarrow a_3 = a^1 \rightarrow R_3 = 0 \Rightarrow \bar{R}_3 = \frac{1 + 0.5 + 0}{3} = 0.5$

$$\begin{aligned} H_4(a^1) &= H_3(a^1) + \alpha [R_3 - \bar{R}_3] (1_{a^1=a_3} - \pi_3(a^1)) \\ &= 0.0625 + 0.5(0 - 0.5) (1 - 0.531) = -0.0547 \end{aligned}$$

$$H_4(a^2) = H_3(a^2) - \alpha [R_3 - \bar{R}_3] \pi_3(a^2)$$

$$= -0.0625 - 0.5[0 - 0.5] 0.469 = 0.0547$$

④ $H_4(a^1) = -0.0547, \quad H_4(a^2) = 0.0547$

$$\pi_4(a^1) = \frac{e^{-0.0547}}{e^{-0.0547} + e^{0.0547}} = 0.473$$

$$\pi_4(a^2) = \frac{e^{0.0703}}{e^{-0.0547} + e^{0.0547}} = 0.527$$