

**Analog to Digital Converter (ADC)**

The ESP32 has 18 x 12 bits ADC input channels (while the ESP8266 only has 10 bits ADC). And these are the GPIOs that can be used as ADC and respective channels:

ADC1_CH0 (GPIO 36)	ADC1_CH1 (GPIO 37)	ADC1_CH2 (GPIO 38)	ADC1_CH3 (GPIO 39)
ADC1_CH4 (GPIO 40)	ADC1_CH5 (GPIO 41)	ADC1_CH6 (GPIO 42)	ADC1_CH7 (GPIO 43)
ADC1_CH8 (GPIO 44)	ADC1_CH9 (GPIO 45)	ADC1_CH10 (GPIO 46)	ADC1_CH11 (GPIO 47)
ADC1_CH12 (GPIO 48)	ADC1_CH13 (GPIO 49)	ADC1_CH14 (GPIO 50)	ADC1_CH15 (GPIO 51)

**Note:** ADC3 pins cannot be used when `pin0` is in use. So, if you're using `WIFI` and/or having trouble getting the value from an ADC2 GPIO, you may consider using an ADC3 pin instead. That should solve your problem.

The ESP32 ADC pins don't have a linear behavior. They're probably won't be able to distinguish between 0 and 0.1V, or between 3.3V and 3.5V.

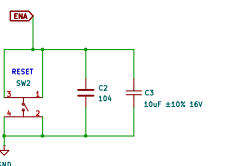
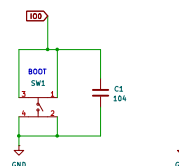
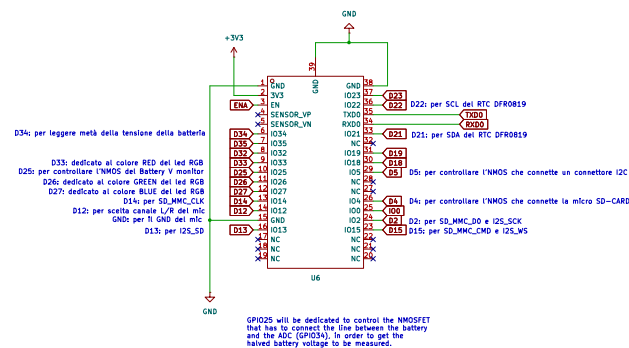
You need to keep that in mind when using the ADC pins. It's better to scale the input signal to the ADC to Voltages to be close [0.7V..1.9V].

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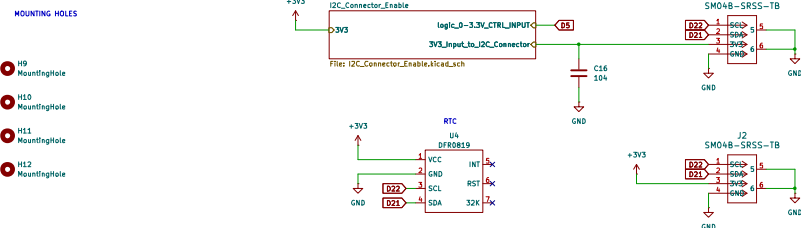
**Input output pins**

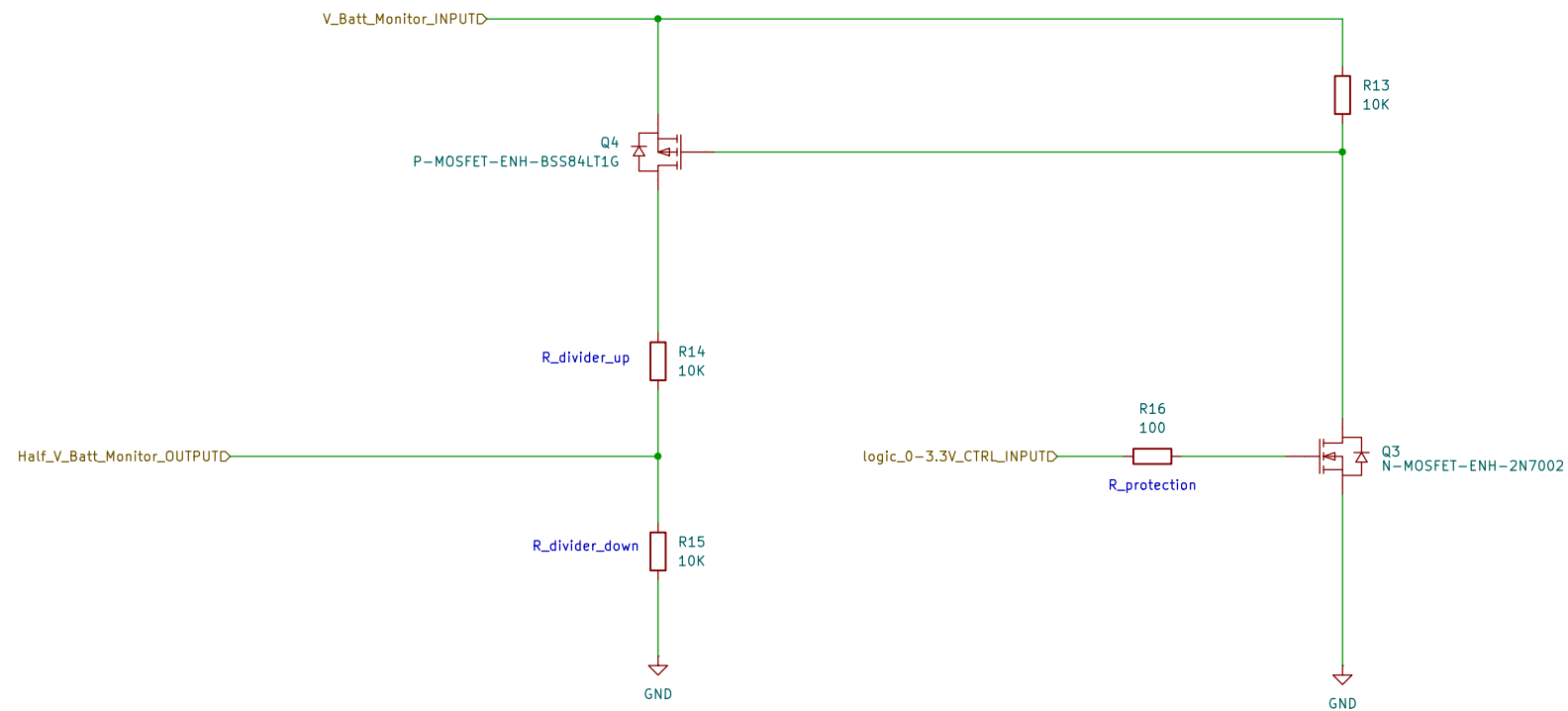
GPIOs 34 to 39 are GPIOs - Input only pins. These pins don't have internal pull-up or pull-down resistors. They can't be used as outputs, so can't use these pins as Inputs:

- GPIO 34
- GPIO 35
- GPIO 36
- GPIO 37 (SENSOR V<sub>CC</sub>)
- GPIO 38 (SENSOR V<sub>CC</sub>)
- GPIO 39 (SENSOR V<sub>CC</sub>)



The ESP32 goes in BOOT0 even if GND goes low (00 connected directly to GND).  
 and in RESET when GND goes low (00A connected directly to GND).  
 The switches have the pins 1 and 2 directly connected, and also the pins 3 and 4.  
 If the button is not being pressed, the pair is connected from the pair 3-4.  
 Viceversa, when the button is being pressed, 1 connects to 3, while 2 connects to 4.  
 So, the pair 1-2 is not being pressed, and the pair 3-4 is what you desired.  
 In fact, it's the direct connection between 00A to GND.  
 In reality we just need to use one pair of pins to connect 00A to GND when the button is being pressed  
 and 00A to GND when the button is not being pressed. We don't need flipping!  
 But in our case, even if we use all the pairs, the behaviour is still the same (the direct connection  
 between 00A to GND, but with two pins instead of one).  
 The use of more pins is useful to understand the effect that occurs when we press the button.





This Buck-Boost (TPS63001DRCR) is an efficient converter (up to 96%), and can convert either the 5V coming from the USB, or eventually the 3-3.6V coming from the batteries, to fixed 3.3V necessary for the esp32.

