

## HoloLens Risk Assessment

What is the Hazard, Risk and / or Potential Outcome?	List the measures already in place to reduce the risk of harm	Risk of harm to Participants low/medium/high	Is the risk adequately controlled? Yes/No	If 'Yes' the risk is adequately control and can proceed.  If 'No', then list the additional measure to be implemented to control the risk. (If no additional measures can be implemented then the activity CANNOT proceed)	Action Plan by whom when (date)
Failure to properly set up, use, and care for HoloLens can increase the risk of serious injury, death, property damage, or damage to the product or related accessories.	Anyone who is going to use the HoloLens must understand the health and safety information and complete the Calibration application.	medium	yes		
Using HoloLens can distract you and make it hard to see your surroundings. Holograms may appear to be at a distance but still block your view of nearby real objects.	The HoloLens will only be used in a safe place that is appropriate for your activities.	medium	yes		
Hearing safety. Listening to loud sound for too long can damage hearing.	The volume will be loud enough to hear clearly in quiet surroundings, and no louder	low	yes		
AC adapter safety Failure to take the following precautions can result in serious injury or death from electric	Only the power supply unit and AC power cord that came with the device or that you received from an authorized Microsoft retailer will be used.	low	yes		

shock or fire or in damage to the device.					
Photosensitive Seizures. These seizures may have a variety of symptoms, including lightheadedness, altered vision, eye or face twitching, jerking or shaking of arms or legs, disorientation, confusion, or momentary loss of awareness. Seizures may also cause loss of consciousness or convulsions that can lead to injury from falling down or striking nearby objects.	The HoloLens will be used in a well-lit room. Users should not use the HoloLens when drowsy or fatigued.	medium	yes		
Device Heat. The device could harm the user if it gets too hot.	Adequate air circulation under and around the device will be ensured. If the device gets too warm, user will be advised to remove it.	low	yes		
Discomfort. This discomfort might include temporary feelings of nausea, motion sickness, dizziness, disorientation, headache, fatigue, eye strain, or dry eyes	Sessions will be kept brief. Users will be asked to remove headset if they have used it for too long. Device will be calibrated before use. Device will only be used in a well-lit environment.	low	yes		

Cable and cord. People could trip over or accidentally pull on them as they move around or walk through the area.	Power cords will be placed in safe minimal risk areas.	low	yes		
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