

people doing strange things with electricity

The next dorkbot-nyc meeting will take place at 7PM on Wednesday, December 5, 2012 at Location One in SoHo. The meeting is free and open to the public. PLEASE BRING SNACKS AND DRINKS TO SHARE!!! WE ARE HUNGRY!!! Bake us something?!? We'll play Langdon Crawford's terrific new theme song! Featuring the adiabatic expansions of:



Daniel Temkin: esoteric programming languages
Daniel Temkin creates drunken encounters with compulsive systems. Computers expose our inability to think logically, while reinforcing our compulsive and categorical habits. Daniel's work consists of images, programming languages, and interactive pieces exploring this breakdown in communication and our inherently broken patterns of thought. http://danieltemkin.com



Double One Design: Autonomous Interactive Radio

This past September, Brooklyn-based duo Reid Bingham and Sean McIntyre (Double One Design) traveled to Ljubljana, Slovenia to create an experimental pirate radio station called Autonomous Interactive Radio (AIR). AIR attempts to give radio listeners direct control over the airwaves with a system that allows anyone to email a song to the station which is subsequently broadcast over FM. There are no DJs, control, censorship, curators. As an open platform that flips the top-down flow of culture inherent to the radio medium, the implementation of AIR was met with various successes and failures. http://www.doubleonedesign.com



Aisen Caro Chacin: New Sensory Pathways for the Plastic Mind — A Series of Experimental Devices

This talk presents the latest developments in a series of experimental devices that apply theories of brain plasticity for perceptual expansion through sensory substitution and augmentation. The function of these devices is to activate new pathways for sensory perception and to expand the body's senses by exploring the body's electric and mechanical potential. Some of these devices utilize instances of accessibility issues, such as blindness or other perceptual disabilities, as a point of departure, but they are not only limited to serve as assistive tools. The ideal outcome of this work is to provoke new ways of interpreting information and producing alternate displays of data for a general public. Examples of these devices are echolocation headphones, bone conduction music players, and tactile sight through tongue displays.

http://www.aisencaro.com

http://dorkbot.org/dorkbotnyc/

26 Greene Street (between Canal and Grand Streets), NYC Subway: A, C, E, N, R, 6, J, M, or Z to Canal Street