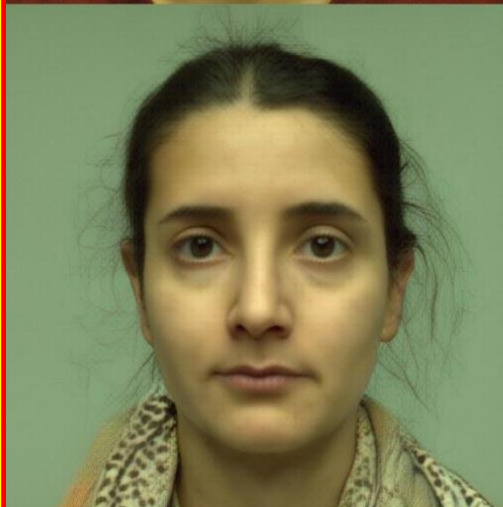
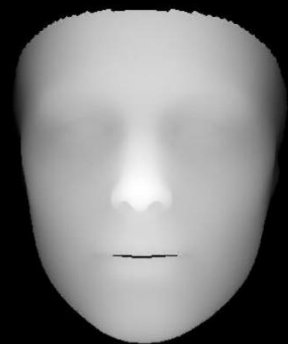


Input



Output



3DDFA

RGB

NIR

SWIR

T