# PRE week6 \_ TraceCipherText

■ 날짜 @2023년 8월 10일

#### ▼ week6 task

 OpenFHE 코드에서 TraceCipherText class를 추가적으로 만들어서 scale 및 decryption vector 추적 ex. Cipertext ct ct.showDetail

```
scale : ~~
decryption : ~~
original : ~~
암호화한 시점에 보여주고, 연산할수록 얼마나 차이가 나는지 확인할 수 있도록 한다. + 오차도 보여주
면 좋다.
```

#### ▼ TraceCipherText 클래스

암호문 연산 시 scale, original value, decryption value 등을 출력해주는 새로운 타입의 class

```
private:
          std::vector<double> original; //Plaintext로 받았더니 packing되지 않았다는 오류가 나서 벡터로 받았습니다.
          Ciphertext<DCRTPoly> cipher;
          CryptoContext<DCRTPoly> cc;
          PrivateKey<DCRTPoly> secretKey;
          \label{thm:continuous} Trace Cipher Text (std::vector<double> \ original, \ const \ Cipher text < DCRTPoly> \ \& cipher, \ Crypto Context < DCRTPoly> \ cc, \ const \ Private Key \ const \ Crypto Context < DCRTPoly> \ cc, \ const \ Private Key \ const \ Crypto Context < DCRTPoly> \ cc, \ const \ Private Key \ const \ Crypto Context < DCRTPoly> \ cc, \ const \ Private Key \ const \ Crypto Context < DCRTPoly> \ cc, \ const \ Private Key \ const \ Crypto Context < DCRTPoly> \ cc, \ const \ Crypto Context < DCRTPoly> \ cc, \ const \ Crypto Context < DCRTPoly> \ cc, \ const \ Crypto Context < DCRTPoly> \ cc, \ const \ Crypto Context < DCRTPoly> \ cc, \ const \ Crypto Context < DCRTPoly> \ cc, \ const \ Crypto Context < DCRTPoly> \ cc, \ const \ Crypto Context < DCRTPoly> \ cc, \ const \ Crypto Context < DCRTPoly> \ cc, \ const \ Crypto Context < DCRTPoly> \ cc, \ const \ Crypto Context < DCRTPoly> \ cc, \ const \ Crypto Context < DCRTPoly> \ cc, \ const \ Crypto Context < DCRTPoly> \ cc, \ const \ Crypto Context < DCRTPoly> \ cc, \ const \ Crypto Context < DCRTPoly> \ cc, \ const \ Crypto Context < DCRTPoly> \ cc, \ const \ Crypto Context < DCRTPoly> \ cc, \ const \ Crypto Context < DCRTPoly> \ cc, \ const \ Crypto Context < DCRTPoly> \ cc, \ const \ Crypto Context < DCRTPoly> \ cc, \ const \ Crypto Context < DCRTPoly> \ cc, \ const \ Crypto Context < DCRTPoly> \ cc, \ const \ Crypto Context < DCRTPoly> \ cc, \ const \ Crypto Context < DCRTPoly> \ cc, \ const \ Crypto Context < DCRTPoly> \ cc, \ const \ Crypto Context < DCRTPoly> \ cc, \ const \ Crypto Context < DCRTPoly> \ cc, \ const \ Crypto Context < DCRTPoly> \ cc, \ const \ Crypto Context < DCRTPoly> \ cc, \ const \ Crypto Context < DCRTPoly> \ cc, \ const \ Crypto Context < DCRTPoly> \ cc, \ const \ Crypto Context < DCRTPoly> \ cc, \ const \ Crypto Context < DCRTPoly> \ cc, \ const \ Crypto Context < DCRTPoly> \ cc, \ const \ Crypto Context < DCRTPoly> \ cc, \ const \ Crypto Context < DCRTPoly> \ cc, \ const \ cc, \ const \ cc, \ const \ cc, \ const \ cc, \ c
                     : original(original), cipher(cipher), cc(cc), secretKey(secretKey) \{\}
         void ShowDetail() {
   std::cout << " =</pre>
                                                            ======== Show Detail ======= " << std::endl;
                    double scale = cipher->GetScalingFactor();
                     Plaintext result;
                     cc->Decrypt(cipher, secretKey, &result);
                    std::cout << " + Scale: " << log2(scale) << std::endl; std::cout << " + Decrypted Result: " << result << std::endl;
                     std::cout << " + Original : ";
                     for (auto i : original) {
    std::cout << i << ", ";
                     std::cout << std::endl:
          void Error(){
          TraceCipherText tradd(const TraceCipherText &other) {
                     std::cout << " ======= Add ======= " << std::endl;
                     auto resultCipher = cc -> EvalAdd(cipher,other.cipher); //암호문끼리 덧셈 후 resultCipher에 저장
                     double scale = resultCipher -> GetScalingFactor(); //resultCipher의 scale
                     Plaintext add_result; //덧셈결과의 plaintext 타입
                    cc->Decrypt(resultCipher, secretKey, &add_result); //암호문 resultCipher을 복호화해서 평문 add_result에 저장
std::cout << " + 덧셈 후 Scale : " << log2(scale) << std::endl;
std::cout << " + Computed Result : " << add_result << std::endl;
                     //암호화하지 않고 계산했을 때 나와야 하는 값
                     std::vector<double> result_vector(original.size(),0);
```

```
std::cout << " + Expected result : ";
         for (size_t i = 0; i < original.size(); ++i) {</pre>
             result_vector[i] = original[i] + other.original[i];
             std::cout << result_vector[i] << ", ";
         std::cout << std::endl;
         return TraceCipherText(result_vector, resultCipher, cc, secretKey); //암호화된 덧셈결과 반환
    {\tt TraceCipherText\ trmult(const\ TraceCipherText\ \&other)\ \{}
         std::cout << " ======= Multiply ====== " << std::endl:
         auto resultCipher = cc -> EvalMult(cipher,other.cipher); //암호문끼리 덧셈 후 resultCipher에 저장
         double scale = resultCipher -> GetScalingFactor(); //resultCipher의 scale
        Plaintext mult result: //곱셈결과의 plaintext 타입
        cc->Decrypt(resultCipher, secretKey, &mult_result); //암호문 resultCipher을 복호화해서 평문 add_result에 저장 std::cout << " + 곱셈 후 Scale : " << log2(scale) << std::endl; std::cout << " + Computed Result : " << mult_result << std::endl;
        //암호화하지 않고 계산했을 때 나와야 하는 값
         std::vector<double> result_vector(original.size(),0);
         std::cout << " + Expected result : ";
for (size_t i = 0; i < original.size(); ++i) {
            result_vector[i] = original[i] * other.original[i];
             std::cout << result_vector[i] << ", ";
         std::cout << std::endl;
        return TraceCipherText(result_vector, resultCipher, cc, secretKey); //암호화된 곱셈결과 반환
    }
};
```

#### • TraceCipherText 클래스의 멤버변수들

- o std::vector<double> original : 암호화되지 않은 형태의 실수형 벡터. 평문을 Plaintext로 받으려 했으나 packing되지 않았다는 오류가 나서 벡터로 받았습니다.
- Ciphertext<DCRTPoly> cipher : 암호화된 Ciphertext
- o CryptoContext<DCRTPoly> cc : 암호 컨텍스트를 설정하고 생성하는 역할. 암호화, 복호화, 키 생성 등 다양한 암호 연산 수행
- PrivateKey<DCRTPoly> secretKey : 암호문 decription에 필요한 비밀키

#### • ShowDetail 함수

TraceCipherText 타입으로 선언된 변수에 대해서, scale, decrypted result, original value 등을 보여줍니다.

#### <u></u> 실행예시

```
TraceCipherText ct1(x, c, cc, keys.secretKey);
std::cout << "x 세부사항" << std::endl;
ct1.ShowDetail();
```

```
x 세부사항
========= Show Detail ==========
+ Scale: 50
+ Decrypted Result: (3, 3.01, 1.02, 1.03, 1.04, 1.05, 1.06, 1.07, ...); Estimated precision: 39 bits
+ Original : 3, 3.01, 1.02, 1.03, 1.04, 1.05, 1.06, 1.07,
```

#### • tradd 함수

두 TraceCipherText 타입 변수의 덧셈 지원, 덧셈 이후의 scale, 계산 결과 및 Expected value 등을 출력

\_\_\_ 실행예시

```
TraceCipherText ct1(x, c, cc, keys.secretKey);
TraceCipherText ct2(x2, c2, cc, keys.secretKey);
std::cout << "\nx + x2\n" << std::endl;
TraceCipherText add_ct1_ct2 = ct1.tradd(ct2);</pre>
```

tradd는 덧셈 결과를 TraceCipherText 타입으로 반환하므로 덧셈 결과를 새로 정의한 TraceCipherText 변수에 할당할 수 있습니다.

#### • 📌 trmult 함수

두 TraceCipherText 타입 변수의 곱셈 지원

곱셈 이후의 scale, 계산 결과 및 Expected value 등을 출력

### 🧾 실행예시

```
std::cout << "\nx * x2\n" << std::endl;
TraceCipherText mult_ct1_ct2 = ct1.trmult(ct2);</pre>
```

마찬가지로 multadd는 곱셈 결과를 TraceCipherText 타입으로 반환하므로 곱셈 결과를 새로 정의한 TraceCipherText 변수에 할당할 수 있으며, showDetail 함수를 따로 실행하지 않아도 곱셈과 동시에 세부사항을 출력합니다.

## 📌 전체 코드

```
#define PROFILE

#include "openfhe.h"

using namespace lbcrypto;

void AutomaticRescaleDemo(ScalingTechnique scalTech);

class TraceCipherText {
  private:
    std::vector<double> original; //Plaintext로 받았더니 packing되지 않았다는 오류가 나서 벡터로 받았습니다.
    Ciphertext<DCRTPoly> cipher;
    CryptoContext<DCRTPoly> cc;
    PrivateKey<DCRTPoly> secretKey;

public:
    TraceCipherText(std::vector<double> original, const Ciphertext<DCRTPoly> &cipher, CryptoContext<DCRTPoly> cc, const PrivateKey<DCRTPoly> i original(original), cipher(cipher), cc(cc), secretKey(secretKey) {}

void ShowDetail() {
    std::cout << " ========== Show Detail ========= " << std::endl;
    double scale = cipher->GetScalingFactor();
```

```
Plaintext result;
        cc->Decrypt(cipher, secretKey, &result);
        std::cout << " + Scale: " << log2(scale) << std::endl; std::cout << " + Decrypted Result: " << result << std::endl;
        std::cout << "
                          + Original : ";
         for (auto i : original) {
             std::cout << i << ",
        std::cout << std::endl:
    void Error(){
    TraceCipherText tradd(const TraceCipherText &other) {
        std::cout << " ======= Add ======= " << std::endl;
        auto resultCipher = cc -> EvalAdd(cipher,other.cipher); //암호문끼리 덧셈 후 resultCipher에 저장
        double scale = resultCipher -> GetScalingFactor(); //resultCipher^{\circ}| scale
        Plaintext add_result; //덧셈결과의 plaintext 타입
        cc->Decrypt(resultCipher, secretKey, &add_result); //암호문 resultCipher을 복호화해서 평문 add_result에 저장
std::cout << " + 덧셈 후 Scale : " << log2(scale) << std::endl;
std::cout << " + Computed Result : " << add_result << std::endl;
        //암호화하지 않고 계산했을 때 나와야 하는 값
        std::vector < double > \ result\_vector(original.size(),0);\\
        std::cout << " + Expected result : ";
        for (size_t i = 0; i < original.size(); ++i) {</pre>
             result_vector[i] = original[i] + other.original[i];
             std::cout << result_vector[i] << ", ";
        std::cout << std::endl;
        return TraceCipherText(result_vector, resultCipher, cc, secretKey); //암호화된 덧셈결과 반환
    }
    TraceCipherText trmult(const TraceCipherText &other) {
        std::cout << " ======= Multiply ====== " << std::endl;
        auto resultCipher = cc -> EvalMult(cipher,other.cipher); //암호문끼리 덧셈 후 resultCipher에 저장
        double scale = resultCipher -> GetScalingFactor(); //resultCipher의 scale
        Plaintext mult_result; //곱셈결과의 plaintext 타입
        cc->Decrypt(resultCipher, secretKey, &mult_result); //암호문 resultCipher을 복호화해서 평문 add_result에 저장 std::cout << " + 곱셈 후 Scale : " << log2(scale) << std::endl; std::cout << " + Computed Result : " << mult_result << std::endl;
        //암호화하지 않고 계산했을 때 나와야 하는 값
        std::vector<double> result_vector(original.size(),0);
         std::cout << " + Expected result : ";
         for (size_t i = 0; i < original.size(); ++i) {
            result_vector[i] = original[i] * other.original[i];
std::cout << result_vector[i] << ", ";</pre>
        std::cout << std::endl;
        return TraceCipherText(result_vector, resultCipher, cc, secretKey); //암호화된 곱셈결과 반환
};
int main(int argc, char* argv[]) {
    AutomaticRescaleDemo(FLEXIBLEAUTO);
    return 0;
void AutomaticRescaleDemo(ScalingTechnique scalTech) {
    if (scalTech == FLEXIBLEAUTO) {
        std::cout << std::endl << std::endl << std::endl << std::endl;
    else {
       std::cout << std::endl << std::endl << " ===== FixedAutoDemo ======= " << std::endl;
    uint32_t batchSize = 8;
    CCParams<CryptoContextCKKSRNS> parameters;
    parameters.SetMultiplicativeDepth(2);
```

```
parameters.SetScalingModSize(50);
     parameters.SetScalingTechnique(scalTech);
    parameters. SetBatchSize (batchSize);\\
    CryptoContext<DCRTPoly> cc = GenCryptoContext(parameters); //암호 컨텍스트를 설정하고 생성하는 역할. 암호화, 복호화, 키 생성 등 다양한 암호 연산 수
    std::cout << "CKKS scheme is using ring dimension" << cc->GetRingDimension() << std::endl << std::endl;</pre>
    cc->Enable(PKE);
    cc->Enable(KEYSWITCH);
    cc->Enable(LEVELEDSHE);
    auto keys = cc->KeyGen();
    cc->EvalMultKeyGen(keys.secretKey);
    std::vector<double> x = {3.0, 3.01, 1.02, 1.03, 1.04, 1.05, 1.06, 1.07};
std::vector<double> x2 = {2.0, 2.01, 2.02, 2.03, 2.04, 2.05, 2.06, 2.07};
                            = cc->MakeCKKSPackedPlaintext(x);
    Plaintext ptxt
     Plaintext ptxt2
                              = cc->MakeCKKSPackedPlaintext(x2);
    std::cout << "Input x: " << ptxt << std::endl; std::cout << "Input x2: " << ptxt2 << std::endl;
    auto c = cc->Encrypt(ptxt, keys.publicKey);
auto c2 = cc->Encrypt(ptxt2, keys.publicKey);
    TraceCipherText ct1(x, c, cc, keys.secretKey);
    TraceCipherText ct2(x2, c2, cc, keys.secretKey);
    std::cout << "x 세부사항" << std::endl;
    ct1.ShowDetail();
    std::cout << "x2 세부사항" << std::endl;
    ct2.ShowDetail();
    std::cout << "\nx + x2\n" << std::endl;
    TraceCipherText add_ct1_ct2 = ct1.tradd(ct2);
    std::cout << "\nx * x2\n" << std::endl;
    TraceCipherText mult_ct1_ct2 = ct1.trmult(ct2);
}
```

## 📌 실행 결과

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